Classes in Lisp

Advanced Programming 2016/2017 19/05/2017

Group 8:

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Objective

Implement a class system for common lisp

Class Structure

Each class consists of a single Hash Table

Inheritance

In order to help with Inheritance each class has two global variables:

- One for the recognizer functions
- Other for the Inherited values

Extension: Setters

```
;creates a separate function setter

;@(mapcar #'(lambda (x))

(defun ,(gen-symbol name "-set-" x) (,name newvalue)

(setf (gethash ',x (aref ,name 1)) newvalue)

)

values

}

;uses defsetf ex:(defsetf getter-function setter-function)

;for the (setf (person-name person) "newname") to work

,@(mapcar #'(lambda (x))

(defsetf ,(gen-symbol name "-" x) ,(gen-symbol name "-set-" x))

)

values

values
```

Difficulties

The meta-programming of lisp can be quite confusing

Conclusion

Due to time constraints no more extensions could be added

Questions