

# Android Date – Time - Tabs

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by Mark L. Murphy  
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&  
Android Developers  
<http://developer.android.com/index.html>





# Date/Time Selection Widgets

## Date

Android also supports widgets (**DatePicker**, **TimePicker**) and dialogs (**DatePickerDialog**, **TimePickerDialog**) for helping users enter dates and times.

The **DatePicker** and **DatePickerDialog** allow you to set the starting date for the selection, in the form of a **year**, **month**, and **day**.

Value of **month** runs from **0** for *January* through **11** for *December*.

Each widget provides a *callback* object (**OnDateChangeListener** or **OnDateSetListener**) where you are informed of a new date selected by the user.



# Date/Time Selection Widgets

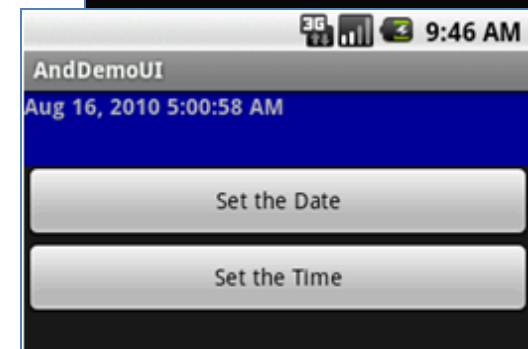
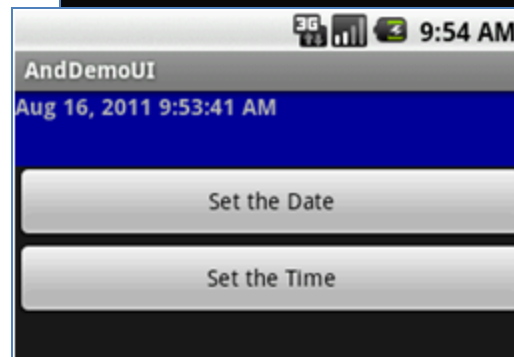
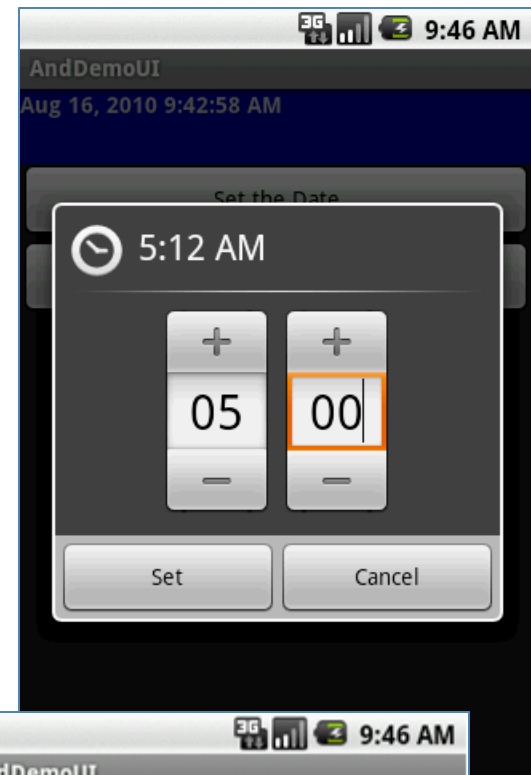
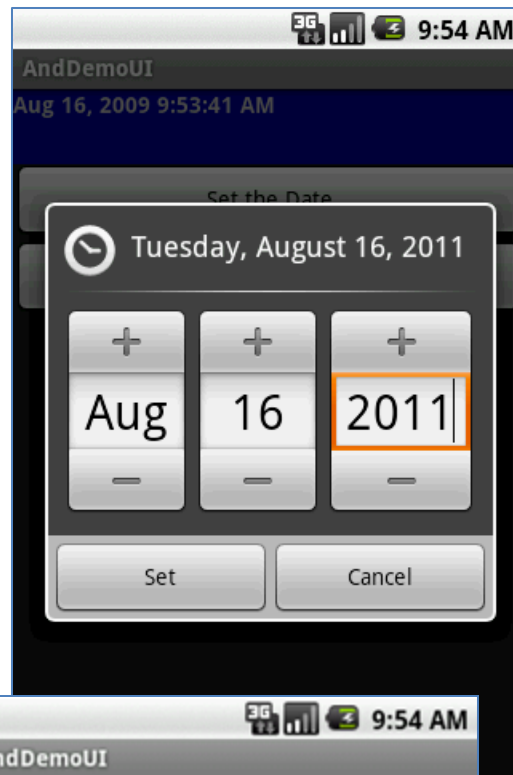
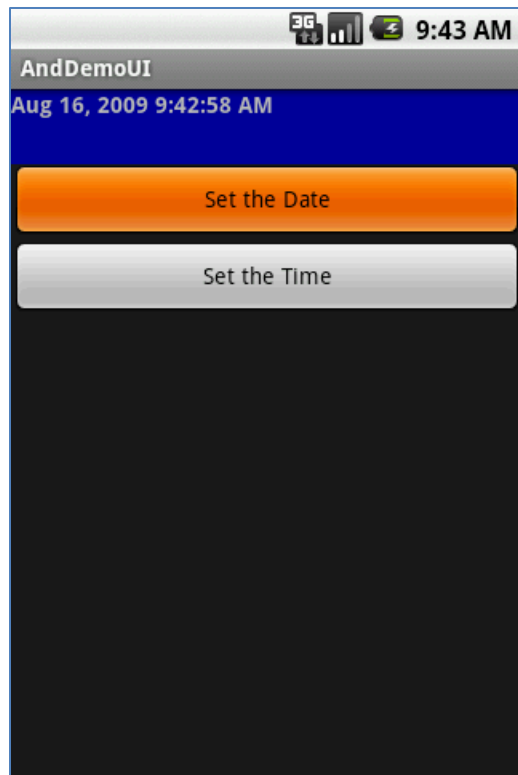
## Time Selection

The widgets **TimePicker** and **TimePickerDialog** let you:

1. set the initial time the user can adjust, in the form of an **hour** (**0** through **23**) and a **minute** (**0** through **59**)
2. indicate if the selection should be in **12-hour mode** (with an AM/PM toggle), or in **24-hour mode**.
3. provide a callback object (**OnTimeChangeListener** or **OnTimeSetListener**) to be notified of when the user has chosen a new time (which is supplied to you in the form of an hour and minute)

# Date/Time Selection Widgets

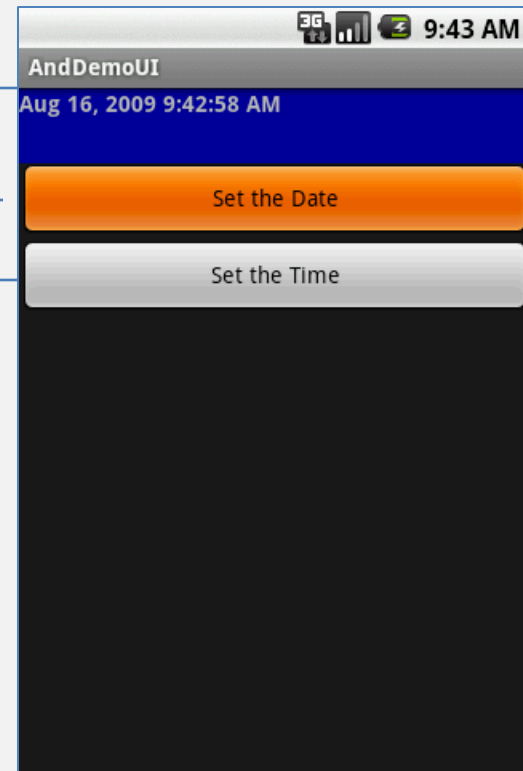
## Example: Using Calendar Widgets



# Date/Time Selection Widgets

## Example: Using Calendar Widgets

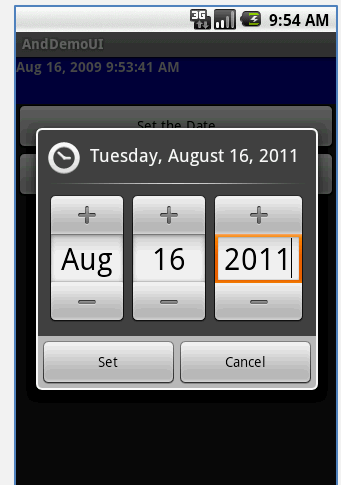
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    android:id="@+id/widget28"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical"
    xmlns:android="http://schemas.android.com/apk/res/android"
>
<TextView
    android:id="@+id/lblDateAndTime"
    android:layout_width="fill_parent"
    android:layout_height="47px"
    android:background="#ff000099"
    android:textStyle="bold"
>
</TextView>
<Button
    android:id="@+id/btnDate"
    android:layout_width="fill_parent"
    android:layout_height="wrap_content"
    android:text="Set the Date"
>
</Button>
<Button
    android:id="@+id/btnTime"
    android:layout_width="fill_parent"
    android:layout_height="wrap_content"
    android:text="Set the Time"
>
</Button>
</LinearLayout>
```



# Date/Time Selection Widgets

```
package cis493.demoui;
import android.app.Activity;
import android.os.Bundle;
import android.app.DatePickerDialog;
import android.app.TimePickerDialog;
import android.view.View;
import android.widget.Button;
import android.widget.DatePicker;
import android.widget.TimePicker;
import android.widget.TextView;
import java.text.DateFormat;
import java.util.Calendar;

public class AndDemoUI extends Activity {
    DateFormat fmtDateAndTime = DateFormat.getDateTimeInstance();
    TextView lblDateAndTime;
    Calendar myCalendar = Calendar.getInstance();
```

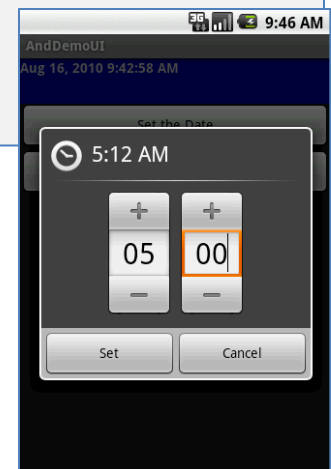


```
DatePickerDialog.OnDateSetListener d = new DatePickerDialog.OnDateSetListener()
{
    public void onDateSet(DatePicker view,
                          int year, int monthOfYear, int dayOfMonth) {
        myCalendar.set(Calendar.YEAR, year);
        myCalendar.set(Calendar.MONTH, monthOfYear);
        myCalendar.set(Calendar.DAY_OF_MONTH, dayOfMonth);
        updateLabel();
    }
};
```

# Date/Time Selection Widgets

```
TimePickerDialog.OnTimeSetListener t = new TimePickerDialog.OnTimeSetListener()
{
    public void onTimeSet(TimePicker view, int hourOfDay, int minute) {
        myCalendar.set(Calendar.HOUR_OF_DAY, hourOfDay);
        myCalendar.set(Calendar.MINUTE, minute);
        updateLabel();
    }
};
```

```
private void updateLabel() {
    lblDateAndTime.setText(fmtDateAndTime.format(myCalendar.getTime()));
}
```



# Date/Time Selection Widgets

```

@Override
public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.main);
    lblDateAndTime = (TextView) findViewById(R.id.lblDateAndTime);
    Button btnDate = (Button) findViewById(R.id.btnDate);
    btnDate.setOnClickListener(new View.OnClickListener() {
        public void onClick(View v) {
            new DatePickerDialog(AndDemoUI.this, d,
                                myCalendar.get(Calendar.YEAR),
                                myCalendar.get(Calendar.MONTH),
                                myCalendar.get(Calendar.DAY_OF_MONTH)).show();
        }
    });

    Button btnTime = (Button) findViewById(R.id.btnTime);
    btnTime.setOnClickListener(new View.OnClickListener() {
        public void onClick(View v) {
            new TimePickerDialog(AndDemoUI.this, t,
                                myCalendar.get(Calendar.HOUR_OF_DAY),
                                myCalendar.get(Calendar.MINUTE), true).show();
        }
    });

    updateLabel();
} // onCreate
} // class

```



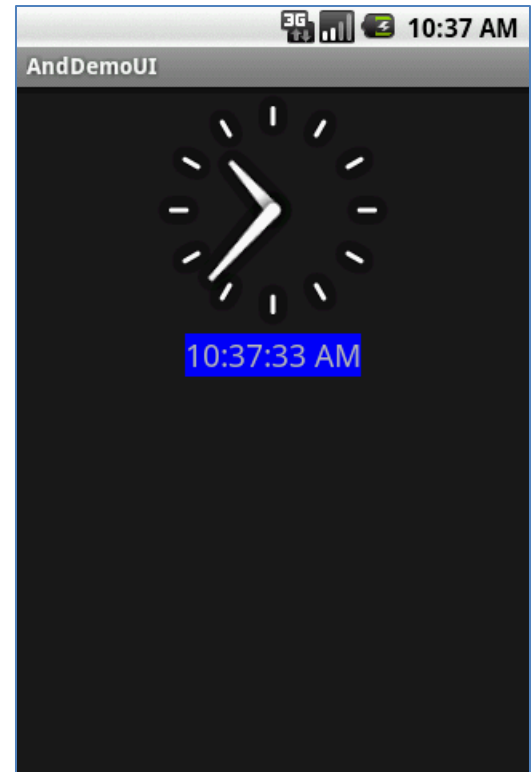
# Date/Time Selection Widgets

## Other Time Widgets

Android provides a **DigitalClock** and **AnalogClock** widgets.

Automatically update with the passage of time (no user intervention is required).

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
    android:id="@+id/widget34"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    xmlns:android="http://schemas.android.com/apk/res/android"
>
    <DigitalClock
        android:id="@+id/digital"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:background="#ff0000ff"
        android:textSize="20px"
        android:layout_below="@+id/analog"
        android:layout_centerHorizontal="true"
    >
    </DigitalClock>
    <AnalogClock
        android:id="@+id/analog"
        android:layout_width="fill_parent"
        android:layout_height="wrap_content"
        android:layout_alignParentTop="true"
        android:layout_alignParentLeft="true"
    >
    </AnalogClock>
</RelativeLayout>
```

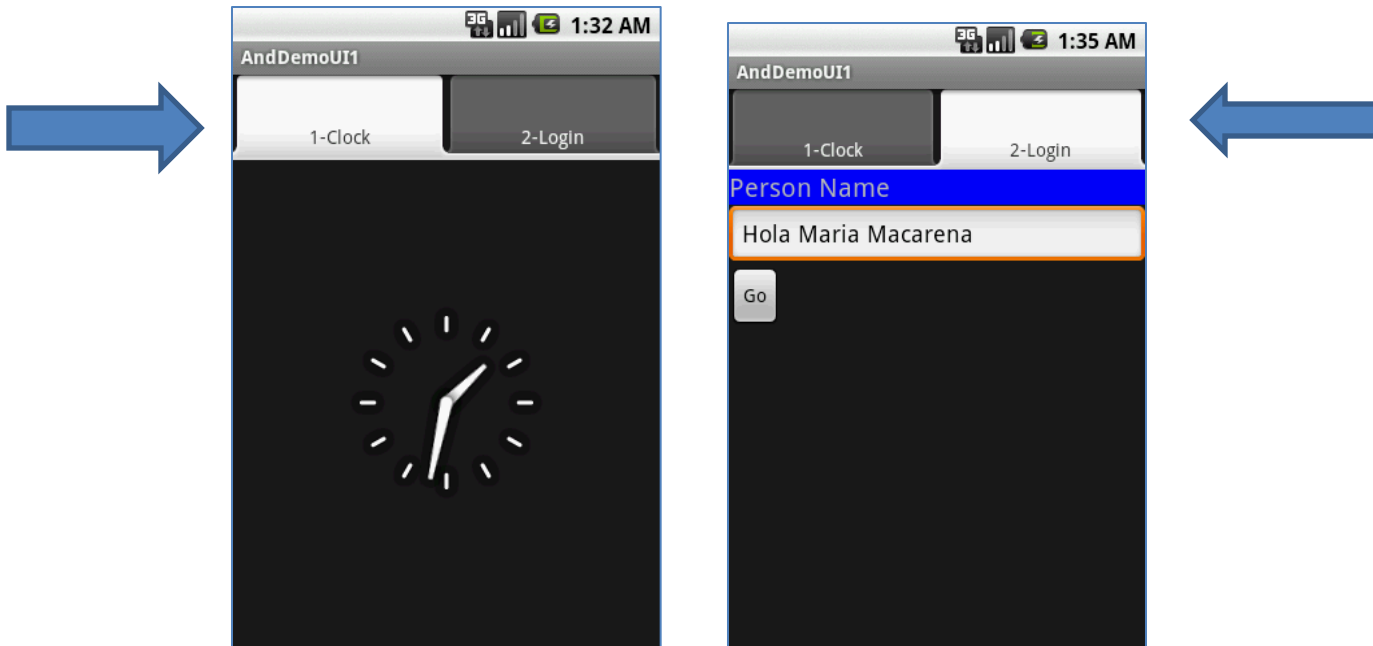




# Tab Selection Widget

## Tab Selector

1. Android UIs should be kept simple at all costs.
2. When many pieces of information must be displayed in a single app, the **Tab Widget** could be used to make the user aware of the pieces but show only a portion at the time.





# Tab Selection Widget

## Tabs – Components

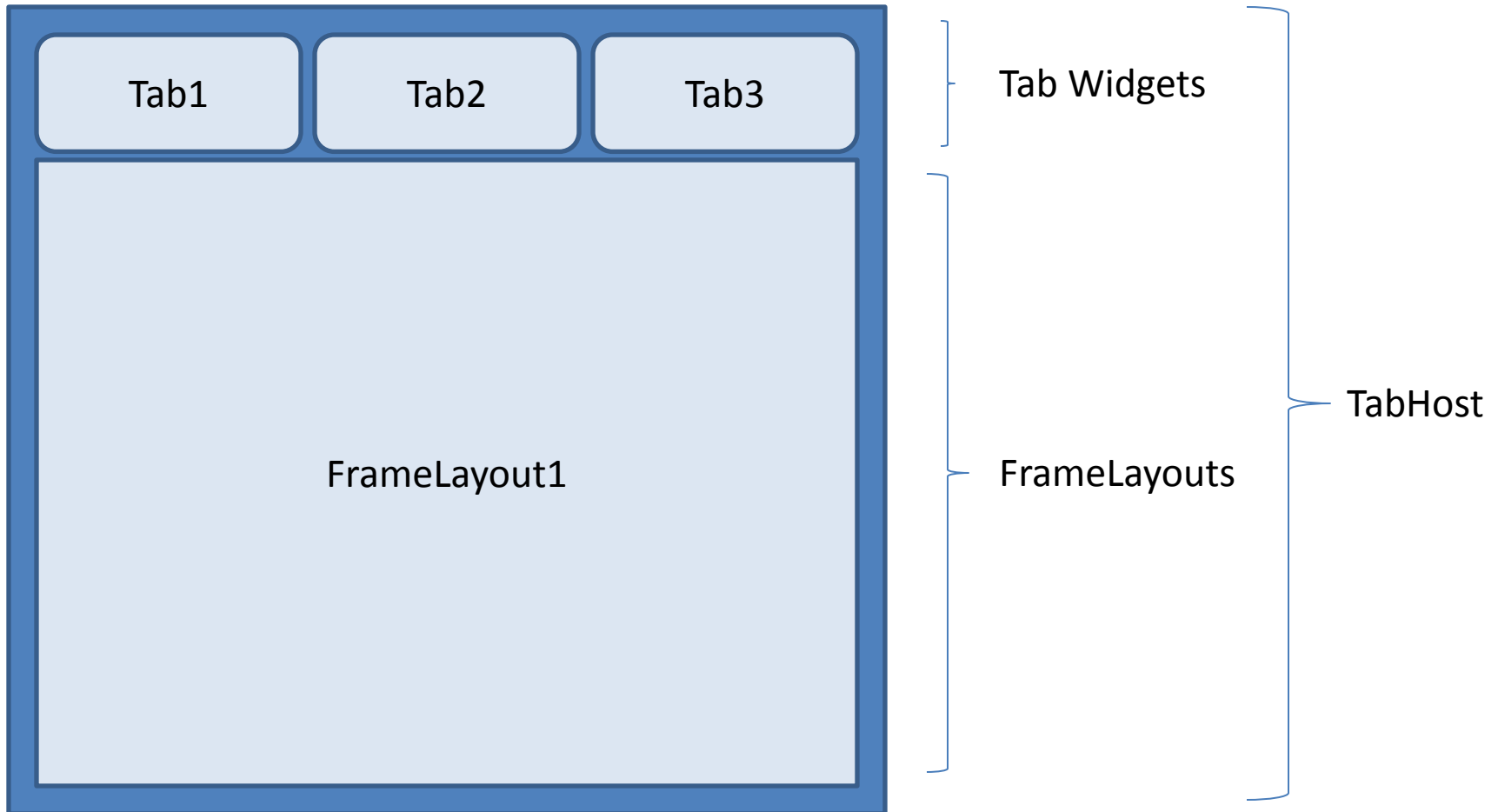
There are a few widgets and containers you need to use in order to set up a tabbed portion of a view:

1. **TabHost** is the main container for the tab buttons and tab contents
2. **TabWidget** implements the row of tab buttons, which contain text labels and optionally contain icons
3. **FrameLayout** is the container for the tab contents



# Tab Selection Widget

## Components





# Tab Selection Widget

**CAUTION** (Jan 22, 2011)

SDK 2.2 has an apparent bug on this issue. See link <http://code.google.com/p/android/issues/detail?id=13092>.  
Temporal solution is to create app for SDK 1.6.

## Example: Using Tabs

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:orientation="vertical"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent">

    <TabHost android:id="@+id/tabhost"
        android:layout_width="fill_parent"
        android:layout_height="fill_parent">

        <TabWidget android:id="@android:id/tabs"
            android:layout_width="fill_parent"
            android:layout_height="wrap_content"
        />
        <FrameLayout
            android:id="@android:id/tabcontent"
            android:layout_width="fill_parent"
            android:layout_height="fill_parent"
            android:paddingTop="62px">

            <!-- PUT HERE FrameLayout1 -->

            <!-- PUT HERE FrameLayout2 -->

        </FrameLayout>
    </TabHost>
</LinearLayout>
```

*You may enter here the actual layout specification, or (better) use the `<include>` tag to refer to an external layout assembled in a separated xml file.*

***Details in next pages...***



# Tab Selection Widget

## Example: Using Tabs

This goes in place of *FrameLayout1*. It defines an analog clock

(optionally surround with a `<FrameLayout>` tag using the clause `android:id="@+id/tab1"` In that case apply a different **id** to the clock)

```
<AnalogClock
    android:id="@+id/tab1"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:layout_centerHorizontal="true"
/>
```



# Tab Selection Widget

## Example: Using Tabs

This is `FrameLayout2`. It defines a *LinearLayout* holding a *label*, a *textBox*, and a *button*.

```
<LinearLayout
  android:id="@+id/tab2"
  android:layout_width="fill_parent"
  android:layout_height="fill_parent"
  android:orientation="vertical"
  xmlns:android="http://schemas.android.com/apk/res/android"
>
  <TextView
    android:id="@+id/caption1"
    android:layout_width="fill_parent"
    android:layout_height="wrap_content"
    android:background="#ff0000ff"
    android:text="Person Name"
    android:textSize="20px"
  >
</TextView>
  <EditText
    android:id="@+id/txtPerson"
    android:layout_width="fill_parent"
    android:layout_height="wrap_content"
    android:text="txtPerson"
    android:textSize="18sp"
  >
</EditText>
  <Button
    android:id="@+id/btnGo"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Go"
  >
</Button>
</LinearLayout>
```



# Tab Selection Widget



## Example: Using Tabs

In order to keep the **main.xml** design *as simple as possible* you may introduce **<include>** clauses as illustrated below

```
<!-- PUT HERE FrameLayout2 -->
<FrameLayout
    android:id="@+id/tab2"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent" >
    <include
        layout="@layout/screen2" />
</FrameLayout>
```

## /res/layout/screen2.xml

```
<LinearLayout
    android:id="@+id/tab2"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical"
    xmlns:android="http://schemas.android.com/apk/res/android"
>
    <TextView
        android:id="@+id/caption1"
        android:layout_width="fill_parent"
        android:layout_height="wrap_content"
        android:background="#ff0000ff"
        android:text="Person Name"
        android:textSize="20px"
    >
    </TextView>
    <EditText
        android:id="@+id/txtPerson"
        android:layout_width="fill_parent"
        android:layout_height="wrap_content"
        android:text="txtPerson"
        android:textSize="18sp"
    >
    </EditText>
    <Button
        android:id="@+id/btnGo"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Go"
    >
    </Button>
</LinearLayout>
```





# Tab Selection Widget

## Example: Using Tabs

```
package cis493.selectionwidgets;

import android.app.Activity;
import android.os.Bundle;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TabHost;

public class AndDemoUI1 extends Activity {
```



# Tab Selection Widget

## Example: Using Tabs

```
@Override
public void onCreate(Bundle icle) {
    super.onCreate(icle);
    setContentView(R.layout.main);

    TabHost tabs=(TabHost) findViewById(R.id.tabhost);

    tabs.setup();

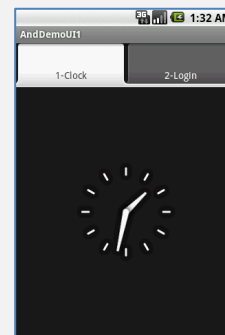
    TabHost.TabSpec spec;

    spec =tabs.newTabSpec("tag1");
    spec.setContent(R.id.tab1);
    spec.setIndicator("1-Clock");
    tabs.addTab(spec);

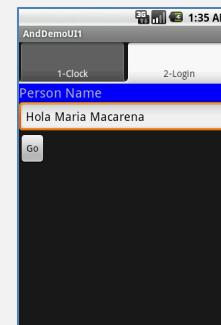
    spec=tabs.newTabSpec("tag2");
    spec.setContent(R.id.tab2);
    spec.setIndicator("2-Login");
    tabs.addTab(spec);

    tabs.setCurrentTab(0);
```

← Set Tab1



← Set Tab2



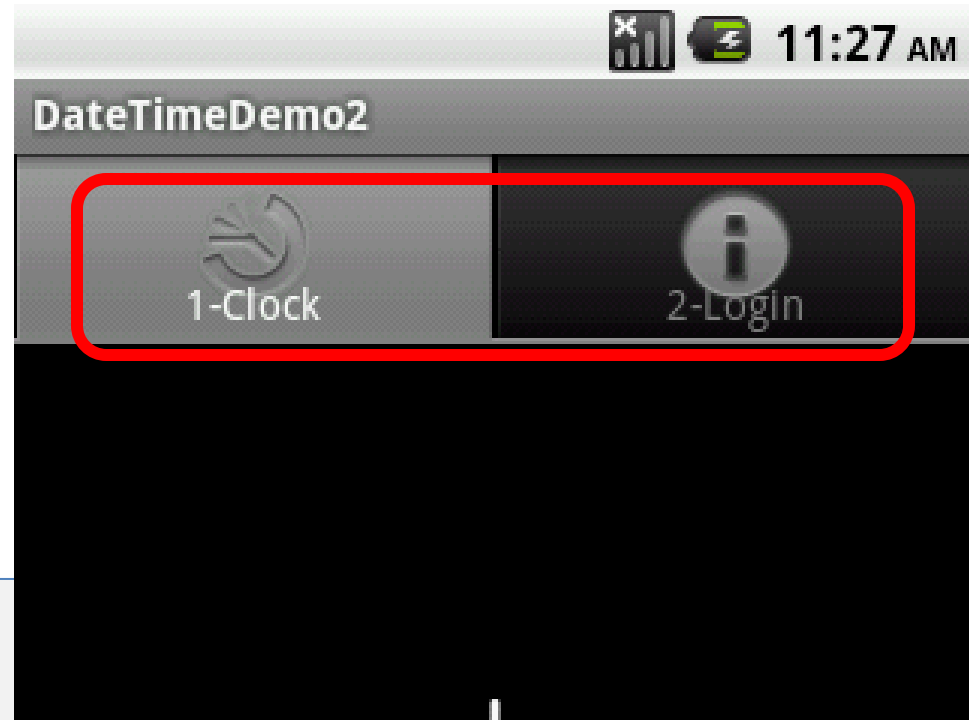


# Tab Selection Widget

## HINT

### Example: Using Tabs

You may decorate the tab indicator including text and image as shown below:



```
spec = tabs.newTabSpec("tag2");
spec.setContent(R.id.tab2);

spec.setIndicator("2-Login",
    getResources().getDrawable(R.drawable.ic_menu_info_details));

tabs.addTab(spec);
```



**Note:** Many icons available at [SDKfolder\docs\images\icon-design](#)



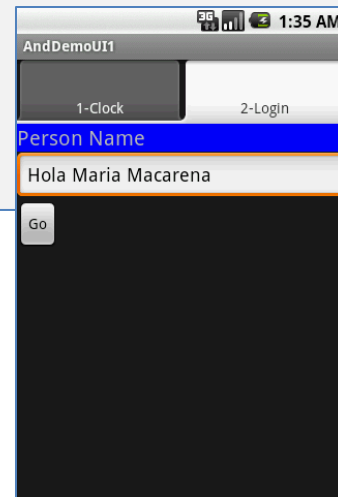
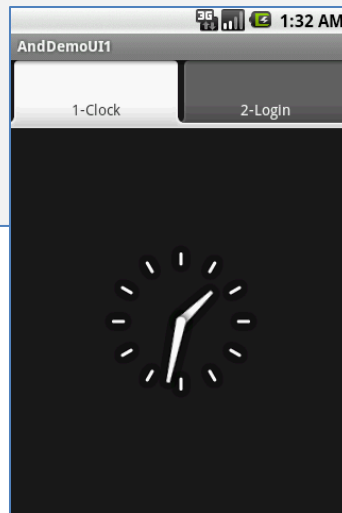
# Tab Selection Widget

## Example: Using Tabs

```

Button btnGo = (Button)findViewById(R.id.btnGo);
btnGo.setOnClickListener(new OnClickListener() {
    @Override
    public void onClick(View arg0) {
        EditText txtPerson =
            (EditText)findViewById(R.id.txtPerson);
        String theUser = txtPerson.getText().toString();
        txtPerson.setText("Hola " + theUser);
    }
});
}

```





# Tab Selection Widget

## Example: Using Tabs

You may want to add a listener to monitor the selecting of a particular tab. Add this fragment to the *onCreate* method.

```
// tabs.setCurrentTab(0);
// you may also use
tabs.setCurrentTabByTag("tag1");

tabs.setOnTabChangeListener(new OnTabChangeListener() {
    @Override
    public void onTabChanged(String tagId) {
        // do something useful with the selected screen
        String text = "Im currently in: " + tagId
            + "\nindex: " + tabs.getCurrentTab();

        Toast.makeText(getApplicationContext(), text, 1).show();
    }
});
```

This fragment returns:  
Im currently in: tag1  
index: 0



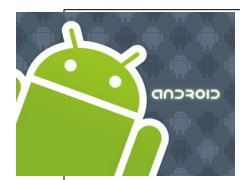
# SlidingDrawer Widget

## SlidingDrawer

hides content out of the screen and allows the user to drag a **handle** to bring the **content** on screen.

- SlidingDrawer can be used *vertically* or *horizontally*.
- SlidingDrawer should be used as an *overlay* inside layouts. This means SlidingDrawer should only be used inside of a **FrameLayout** or a **RelativeLayout** for instance.
- The size of the SlidingDrawer defines how much space the content will occupy once slid out so SlidingDrawer should usually use *fill\_parent* for both its dimensions.

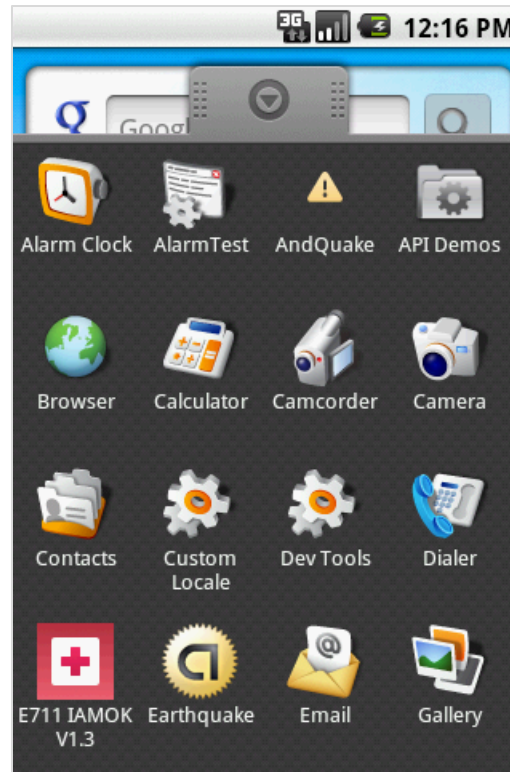
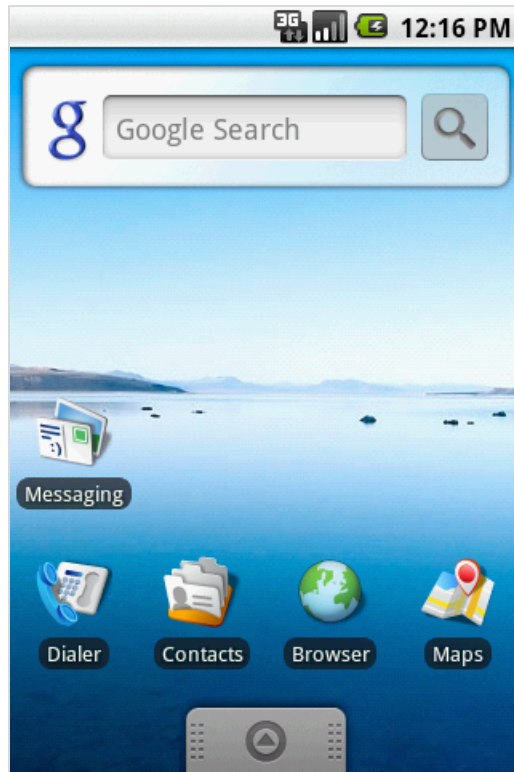
Taken from: <http://developer.android.com/reference/android/widget/SlidingDrawer.html>



# SlidingDrawer Widget

## Example:

This *SlidingDrawer* is used by the Android's interface to access applications installed in the device.



content

handle



# SlidingDrawer Widget

Taken from: <http://developer.android.com/reference/android/widget/SlidingDrawer.html>

## Example1:

Inside an XML layout, SlidingDrawer must define the **id** of the *handle* and the *content*:

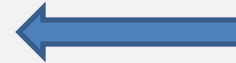
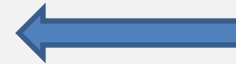
```
<SlidingDrawer
    android:id="@+id/drawer"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"

    android:handle="@+id/handle"
    android:content="@+id/content">

    <ImageView
        android:id="@id/handle"
        android:layout_width="88dip"
        android:layout_height="44dip" />

    <GridView
        android:id="@id/content"
        android:layout_width="fill_parent"
        android:layout_height="fill_parent" />

</SlidingDrawer>
```



**handle** is just a small graphic to visually indicate the opening/closing control

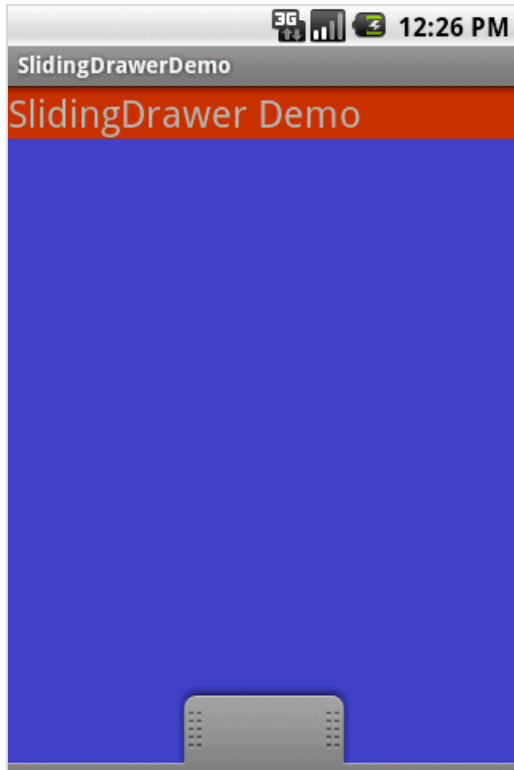
**content** is usually some type of container holding the desired UI held by the drawer





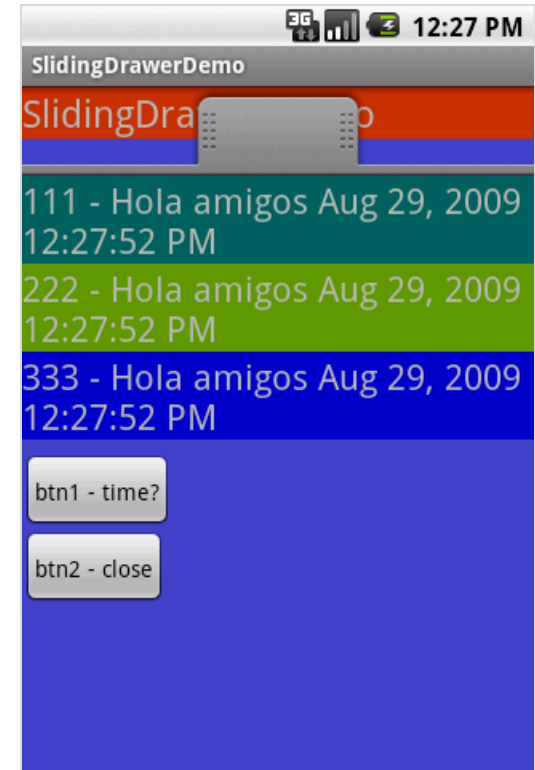
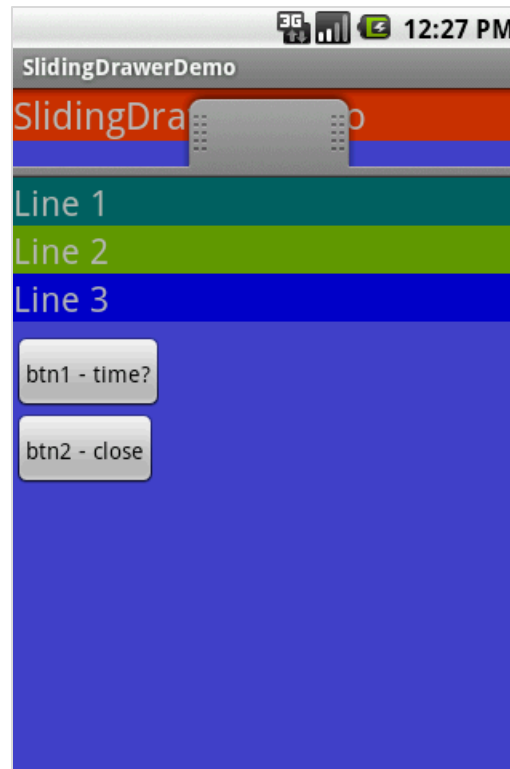
# SlidingDrawer Widget

## Example2. A more elaborated SlidingDrawer.



The red TextView simulates the main UI, the SlidingDrawer is an overlay, tapping the handle opens the new view

The background UI is overlapped by the contents of the drawer. Tapping the handle closes the drawer (but does not erase its data)

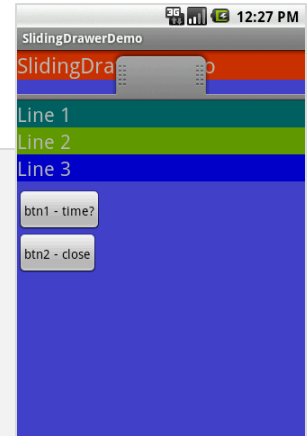




# SlidingDrawer Widget

## Example 2: SlidingDrawer XML layout (main UI)

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:background="#FF4444CC"
    >
    <TextView
        android:id="@+id/label0"
        android:layout_alignParentTop="true"
        android:layout_width="fill_parent"
        android:layout_height="wrap_content"
        android:background="#ffcc3300"
        android:text="SlidingDrawer Demo"
        android:textSize="24sp" />
```



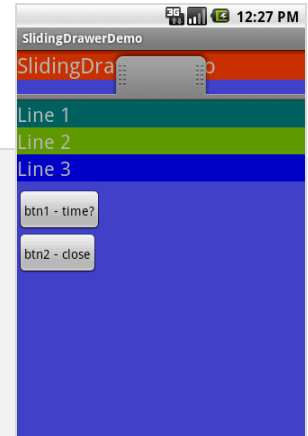


# SlidingDrawer Widget

## Example 2: SlidingDrawer XML layout (Drawer )

```
<SlidingDrawer
    android:id="@+id/drawer"
    android:layout_alignParentBottom="true"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:handle="@+id/handle"
    android:content="@+id/content" >

    <ImageView
        android:id="@+id/handle"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:src="@drawable/tray_handle_normal" />
```





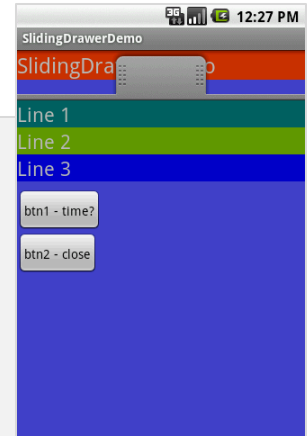
# SlidingDrawer Widget

## Example 2: SlidingDrawer XML layout (Drawer)

```
<LinearLayout
    android:id="@id/content"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    android:orientation="vertical" >

    <TextView
        android:id="@+id/label1"
        android:layout_width="fill_parent"
        android:layout_height="wrap_content"
        android:background="#ff006666"
        android:text="Line 1"
        android:textSize="22sp" />

    <TextView
        android:id="@+id/label2"
        android:layout_width="fill_parent"
        android:layout_height="wrap_content"
        android:background="#ff669900"
        android:text="Line 2"
        android:textSize="22sp" />
```





# SlidingDrawer Widget

## Example 2: SlidingDrawer XML layout (Drawer)

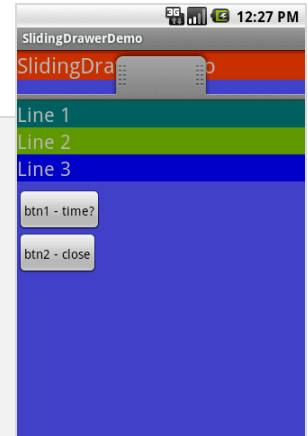
```

<TextView
    android:id="@+id/label3"
    android:layout_width="fill_parent"
    android:layout_height="wrap_content"
    android:background="#ff0000cc"
    android:text="Line 3"
    android:textSize="22sp"    />

<TextView
    android:id="@+id/filler1"
    android:layout_width="fill_parent"
    android:layout_height="wrap_content"
    android:textSize="6sp"    />

<Button
    android:id="@+id/btn1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:padding="4px"
    android:text=" btn1 - time? "    />

```





# SlidingDrawer Widget

## Example 2: SlidingDrawer XML layout (Drawer)

```

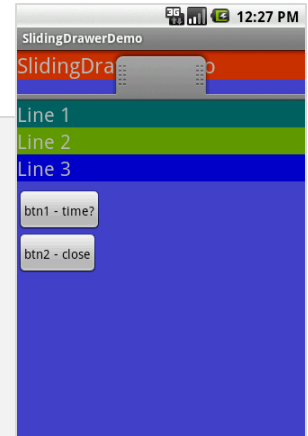
        <Button
            android:id="@+id/btn2"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:padding="4px"
            android:text=" btn2 - close "    />

    </LinearLayout>

</SlidingDrawer>

</RelativeLayout>

```





# SlidingDrawer Widget

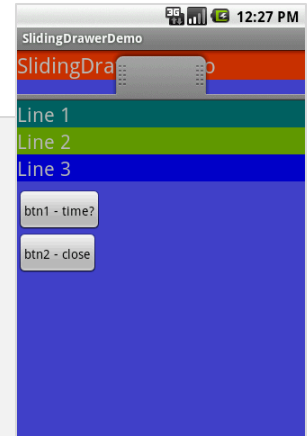
## Example 2: SlidingDrawer. Android Activity

```
package cis493.slidingdreawerdemo;

import java.util.Date;

import android.app.Activity;
import android.os.Bundle;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.*;

public class SlidingDrawerDemo extends Activity
{
    Button btn1;
    Button btn2;
    TextView label1;
    TextView label2;
    TextView label3;
    SlidingDrawer myDrawer;
```





# SlidingDrawer Widget

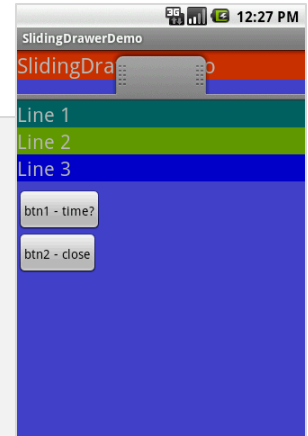
## Example 2: SlidingDrawer. Android Activity

```
@Override
public void onCreate(Bundle savedInstanceState)
{
    super.onCreate(savedInstanceState);
    setContentView(R.layout.main);

    myDrawer = (SlidingDrawer) findViewById(R.id.drawer);

    btn1 = (Button) findViewById(R.id.btn1);
    btn2 = (Button) findViewById(R.id.btn2);

    label1 = (TextView) findViewById(R.id.label1);
    label2 = (TextView) findViewById(R.id.label2);
    label3 = (TextView) findViewById(R.id.label3);
}
```







# SlidingDrawer Widget

## Example 2: SlidingDrawer. Android Activity

```

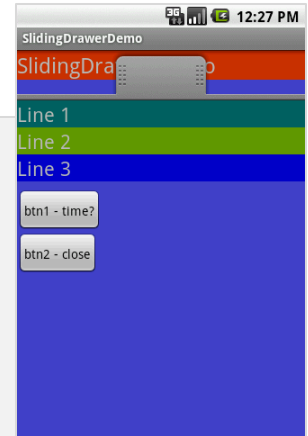
btn1.setOnClickListener(new OnClickListener() {
    @Override
    public void onClick(View v) {
        Date dt = new Date();
        String now = dt.toLocaleString();
        label1.setText("111 - Hola amigos " + now);
        label2.setText("222 - Hola amigos " + now);
        label3.setText("333 - Hola amigos " + now);
    }
});

btn2.setOnClickListener(new OnClickListener() {
    @Override
    public void onClick(View v) {
        myDrawer.animateClose();
    }
});

} //onCreate

} // class

```





# UI Selection Widgets

## Questions ?