

A novel lightweight deep learning fall detection system based on global-local attention and channel feature augmentation

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Abstract

Background and Objective: Reducing the number of falls in nursing facilities is crucial to prevent significant injury, increased costs, and emotional harm. However, current fall detection systems face a trade-off between accuracy and inference speed. This work aimed to develop a novel lightweight fall detection system that can achieve high accuracy and speed while reducing computational cost and model size.

Methods: We used convolutional neural networks and the channel-wise dropout and global-local attention module to train a lightweight fall detection model on over 10,000 human fall images from various scenarios. We also applied a channel-based feature augmentation module to enhance the robustness and stability of the model.

Results: The proposed model achieved a detection precision of 95.1%, a recall of 93.3%, and a mean average precision of 91.8%. It also had a significantly smaller size of 1.09 million model parameters and a lower computational cost of 0.12 gigaFLOPS than existing methods. It could handle up to 20 cameras, simultaneously with a speed higher than 30 fps.

Conclusion: The proposed lightweight model demonstrated excellent performance and practicality for fall detection in real-world settings, which could reduce the working pressure on medical staff and improve nursing efficiency.

Keywords: Nursing, Fall detection, Convolutional neural networks, Lightweight backbone, Attention, Feature augmentation

Introduction

Falls and related injuries remain a major public health problem all over the world, especially in developing countries^{1,2}. Each year, over 68 million falls occur globally, and the number is expected to increase with the aging of the population^{3,4}. An estimated 38% of these falls result in injuries, leading to emergency department visits, longer hospital stays, higher rates of transfer to long-term care facilities, and increased financial costs for patients, families, and health facilities⁵. Moreover, falls can have emotional and physical consequences for patients and their caregivers or family members, such as fear of falling, depression, pain, and reduced physical activity. These factors can impair the patient's recovery and independence⁶.

Despite efforts to prevent falls, predicting and identifying patients at risk of falling is challenging for caregivers. Previous

studies had developed various screening tools based on known risk factors to identify potential fall patients⁷. Several meta-analyses found that common preventative solutions such as chair alarms, bed alarms, and the use of scored risk assessment tools were not associated with significant fall reductions⁸⁻¹⁰. This highlights the need for further research into effective fall prevention strategies to improve patient outcomes and reduce health care costs associated with fall-related injuries.

The etiology of falls and fall-related injuries are multifactorial, with both internal and external factors playing a role¹¹. External factors include the physical environment, nursing process, and nurse staffing. Internal factors are patient-specific risk factors such as fainting, weakness, and unsteady gait¹². Even though patient and staff education can reduce hospital falls, the demand for nursing services is much higher than the hospitals can provide in the existing medical system, especially during the COVID-19 pandemic¹³. It is not practical to rely entirely on the medical staff for patient fall prevention and monitoring. Therefore, automated monitoring of patient conditions through artificial intelligence-related technology represents a promising solution.

With the continuous development of artificial intelligence¹⁴, machine learning¹⁵, and computer hardware, deep learning algorithms have become widely used in computer vision¹⁶, natural language processing¹⁷, speech recognition¹⁸, and other tasks¹⁹. Compared with traditional methods, deep learning-based approaches may achieve better performance in terms of precision, robustness, and efficiency. In particular, convolutional neural networks (CNNs) algorithms have been successfully applied to image classification and recognition²⁰. Unlike traditional methods that require manual feature extraction, CNNs can directly identify features through data²¹ and learn highly

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representative image features in a layered, data-driven manner from sufficient training data. To date, CNNs have been primarily utilized in medical image classification, with 3 main categories of application: using pretrained features from existing models²², training CNNs from scratch²³, and unsupervised CNN pre-training and supervised fine-tuning for medical images²⁴.

The task of detecting patient falls can also be simplified as an object detection problem. Therefore, a CNN-based model can be used to analyze surveillance camera footage, identify patient movements, and issue alerts for special situations. Recently, a few falling detection systems based on CNNs and long short-term memory have been proposed^{25–27}. However, current falling detection systems encounter several challenges that affect their performance, such as extreme poses, partial occlusion, data imbalance, and poor image quality²⁸. Moreover, the bounding boxes generated by these systems often do not well with the actual falls, resulting in false positives in fall detection tasks²⁹. Some of the issues related to power consumption, real-time operations, sensing limitations, privacy, and record of real-life falls are still open and require further research.

To address the aforementioned limitations, we presented a novel fall detection system in this paper. Our system incorporated a lightweight backbone, a novel attention module, and a channel-based feature augmentation module. To ensure robust model training, we generated and labeled a comprehensive dataset of over 10,000 fall images, covering individuals of all age groups. We then evaluated the proposed fall detection system using the generated dataset, comparing its performance, model parameters, computational cost, and running speed with common object detection algorithms.

Methods

Database construction

In this study, we collected a large number of high-definition image samples from open-source datasets and media such as Microsoft COCO (<https://cocodataset.org/>)³⁰, UR Fall Detection Dataset (URFD) (<http://fenix.ur.edu.pl/~mkepski/ds/uf.html>), UMAR dataset (<https://doi.org/10.6084/m9.figshare.4214283.v7>)³¹, and YouTube (www.youtube.com). The dataset comprised images of individuals across all age groups (children, adults, and the elderly), captured in both indoor and outdoor settings. The indoor scenes consisted of bedrooms, living rooms, kitchens, bathrooms, wards, corridors, staircases, elevators, and other common environments. The outdoor scenes include squares, lawns, parks, and other natural settings. The location of a human is typically represented by a bounding box³⁰. We used the labelme tool for image annotation (<https://github.com/wkentaro/labelme>)³². During the analysis, we implemented 5-fold cross-validation to reduce the impact of partition randomness on the obtained results. In each fold, we randomly selected 80% of the data for training and 20% for testing.

Implementation details

We implemented the deep learning model in PyTorch and trained it on a single Nvidia A100 GPU. For model optimization, we used Adam with a weight decay of 10^{-6} and a momentum of 0.9. All input images were resized to 640×480 during the training stage.

Lightweight feature extraction model

We used depthwise separable convolution (ConvDW) to replace part of the standard convolution layer in our model structure. Moreover, we employed the 3×3 convolution layer with a stride of 2 for feature down-sampling, which improved training speed and stability. To solve the dead neurons and bias shift caused by ReLU during model training, we chose the Leaky ReLU as the activation function for the proposed lightweight model. The details of the parameters for the proposed backbone are shown in Table 1. ConvDW represents the depthwise separable convolution, and ConvDW-down represents feature down-sampling by convolution layer. The model structure is illustrated in Figure 1.

Global-Local attention module (GLAM)

We introduced an attention-based module for feature fusion, which includes a local attention module (LAM) and a global attention module (GAM).

The structure of the LAM is illustrated in Figure 2A. Given a local feature $F \in R^{C \times H \times W}$, 2 groups of new features U and V are generated with the same dimensions as the original input. Then we reshape the new features and map their dimension to $F \in R^{C \times N}$, where $N = H \times W$ represents the total number of features. Finally, a softmax operation is used to calculate the attention matrix with the results of matrix multiplication between U and V . LAM's attention matrix $S \in R^{N \times N}$ can be calculated as follows:

$$s_{ij} = \frac{\exp(U_i \cdot V_j)}{\sum_{i=1}^N \exp(U_i \cdot V_j)}, \quad (1)$$

where S_{ij} represents the impact of the i th position on the j th position. Simultaneously, we can get the feature matrix D and reshape them into $D \in R^{C \times N}$. Then, we employ the matrix multiplication between D and attention matrix S to get the final output $E_j^{LAM} \in R^{C \times H \times W}$, which is defined as follows:

$$E_j^{LAM} = \eta \sum_{i=1}^N (S_{ij} \cdot D_i) + F_i, \quad (2)$$

Table 1

The structure of our developed lightweight fall detection model.

Stage	Input	Operation	Repeat
1	$H \times W \times C$	Conv3x3	1
	$H \times W \times 16$	ConvDW	1
2	$H \times W \times 16$	ConvDW-Down	1
	$\frac{H}{2} \times \frac{W}{2} \times 32$	ConvDW	1
3	$\frac{H}{2} \times \frac{W}{2} \times 32$	ConvDW-Down	1
	$\frac{H}{4} \times \frac{W}{4} \times 64$	ConvDW	3
4	$\frac{H}{4} \times \frac{W}{4} \times 64$	ConvDW-Down	1
	$\frac{H}{8} \times \frac{W}{8} \times 128$	ConvDW	2
5	$\frac{H}{8} \times \frac{W}{8} \times 128$	ConvDW-Down	1
	$\frac{H}{16} \times \frac{W}{16} \times 256$	ConvDW	1
6	8×8	AvgPool	—
	1×1	FC	—

C indicates channel; FC, fully connected layer; H, height; W, width.

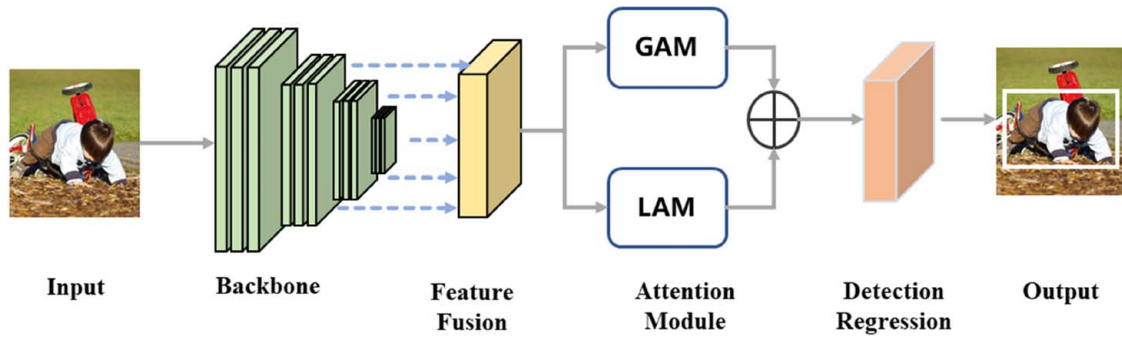


Figure 1. Flowchart of the algorithm. GAM indicates global attention module; LAM, local attention module.

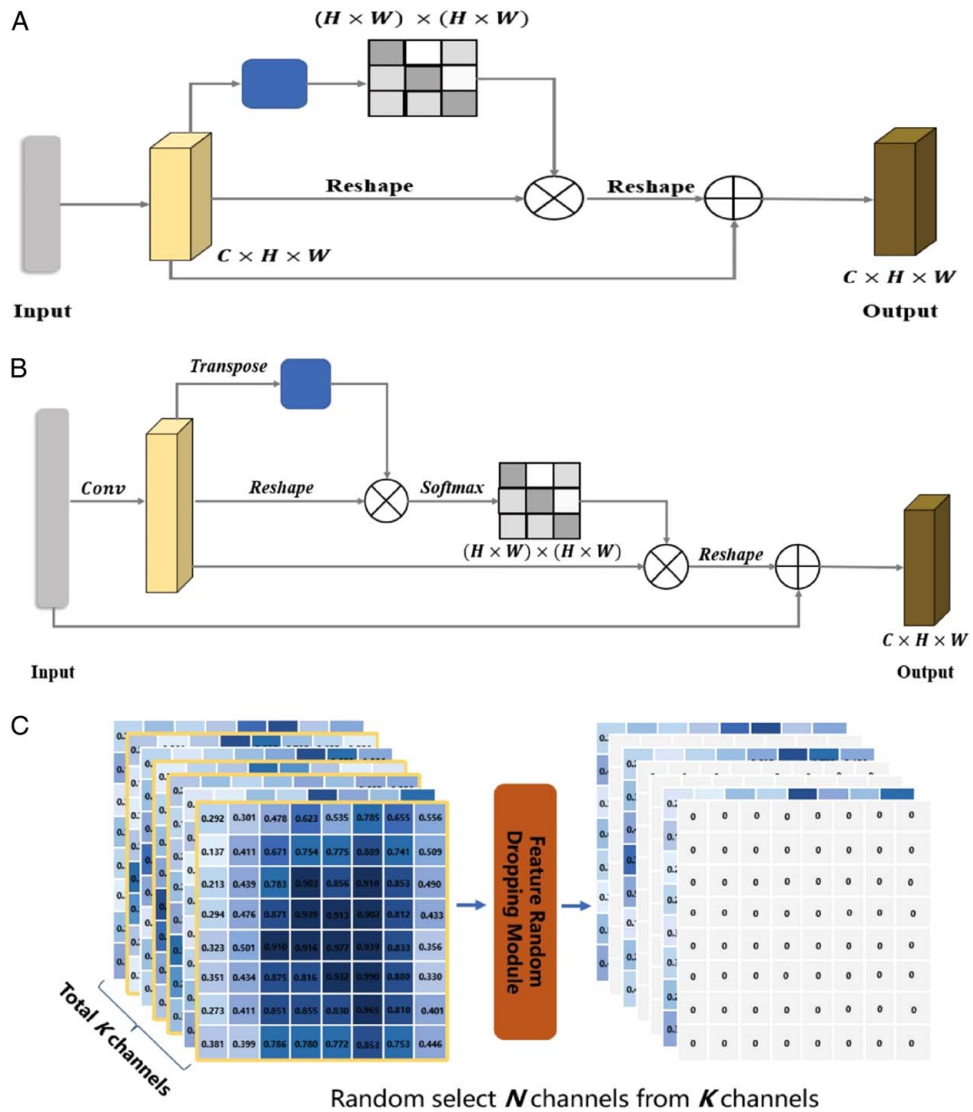


Figure 2. The schematic diagram of global-local attention module and feature augmentation module (Channel). A, Local attention module. B, Global attention module. C, Channel. C indicates channel; H, height; W, width.

Table 2

The performance of the developed fall detection system compared with other models.

Model	Backbone	Precision (%)	Recall (%)	mAP (%)	Speed (ms)
SSD	MobileNet V2	85.2	84.6	87.3	5.1
SSD	VGG16	89.4	87.5	89.6	9.7
YOLOv3	ShuffleNet V2	86.4	87.3	88.2	4.8
YOLOv3	DarkNet-19	95.4	94.9	90.6	8.6
YOLOX	CSPDarkNet	96.7	94.6	92.3	9.2
Faster RCNN	ResNet-50	96.2	92.2	93.1	32.1
Our model	—	95.1	93.3	91.8	1.8

mAP indicates mean average precision.

where η is a constant factor that balances the weight between the local detail feature and the original input feature. E_j^{LAM} contains local details and global semantic information, which is beneficial in improving the performance significantly for small objects and unconstrained environments.

The structure of GAM is illustrated in Figure 2B. Different from LAM, the GAM directly uses the features $F \in R^{C \times H \times W}$ output from deep neural networks to calculate the attention

matrix $M \in R^{C \times C}$. We reshape the feature into $F \in R^{C \times N}$. Next, we calculated the global attention map between F and M . Finally, the attention map was then normalized using the softmax operation. Specifically, the attention map was defined as follows:

$$m_{ij} = \frac{\exp(F_i \cdot F_j)}{\sum_{i=1}^C \exp(F_i \cdot F_j)}, \quad (3)$$

where m_{ij} represents the impact of the i th channel on the j th channel. In GAM, the attention matrix needs to be multiplied with the original input feature to obtain the relation matrix between other channels. Finally, the relation matrix was added with the original input feature F to obtain the final output $E_j^{GAM} \in R^{C \times H \times W}$:

$$E_j^{GAM} = \alpha \sum_{i=1}^C (m_{ij} \cdot F_i) + F_j, \quad (4)$$

where α is a learnable parameter. The Equation 4 exhibits the final output is weighted sum of all channels and original input

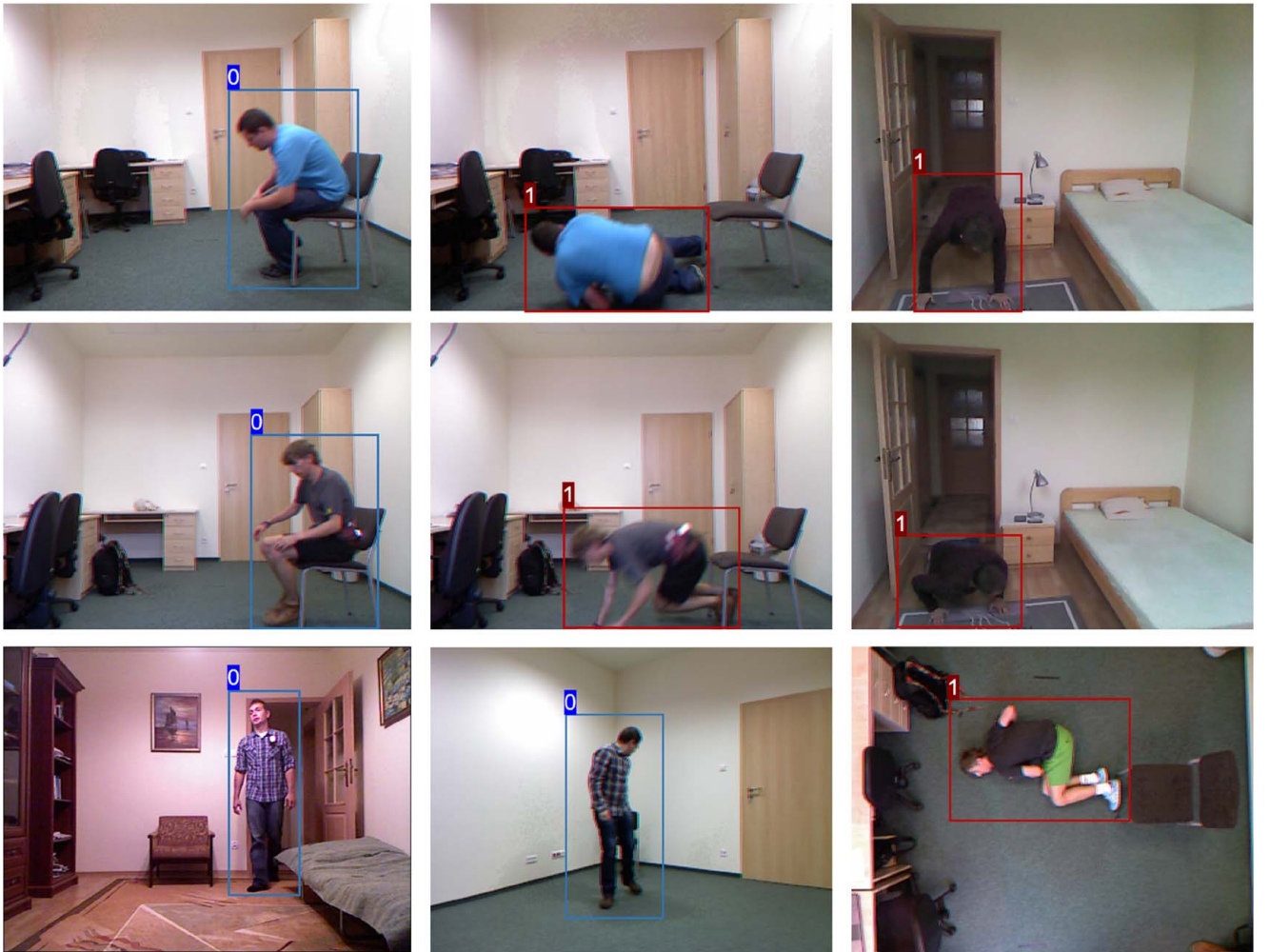


Figure 3. The accurate differentiation of different types of movement using our developed fall detection system. Note: 0 with blue frame indicated normal stage and 1 with red frame indicated falling stage.

Table 3

A developed lightweight convolutional neural network model for fall detection.

Backbone	Parameters (million)	GFLOPS
MobileNet V2	3.43	0.31
ShuffleNet V2	3.51	0.28
VGG16	20.01	15.51
DarkNet-19	20.02	7.39
Our model	1.09	0.12

GFLOPS indicates gigaFLOPS.

features. The global attention matrix contains long-range relationship between feature maps, which can further enhance the performance of the model.

Feature augmentation module

We developed a feature augmentation module using channel-wise dropout to improve the ability of the backbone to extract human features and their corresponding dependencies. The schematic diagram of the proposed module is shown in Figure 2C. This module can be embedded into the existing deep learning model so that the model can explore the dependency relationship between different parts of the human body during training^{33,34}. For a given set of feature maps ($F = \{f_1, f_2, \dots, f_n\}$), where f_i represents the i th layer in the feature set. The designed module will randomly select the K layer and then set all parameters to zero. The subsequent deep neural network will then recover the related information based on the association between feature maps. This learning process can aid the model in exploring the long-range dependence and geometric relationship between different parts of the human body.

Results

Comparative analysis of the performance of the developed fall detection system

In this paper, we evaluated the performance of the proposed fall detection system by comparing it with common object detection algorithms, such as SSD³⁵, YOLOv3³⁶, YOLOX³⁷, and Faster RCNN³⁸. Following previous studies^{35,37}, we trained these methods using our collected dataset of over 10,000 fall images and evaluated their performance using mean average precision (mAP), precision, and recall. The developed model achieved a precision of 95.1%, recall of 93.3%, mAP of 91.8, and the inference speed of 1.8 ms (Table 2). Taking precision, recall, mAP, and speed into consideration, our proposed fall detection system outperformed the existing object detection algorithms. Although our detection precision was slightly lower than that of YOLOX (95.1% for our model versus 96.7% for YOLOX), our method achieved significantly faster inference speed than YOLOX (1.8 ms for our model and 9.2 ms for YOLX), making it suitable for real-time fall detection tasks. Faster RCNN showed slightly better precision (96.2% vs. 95.1%) and mAP (91.8% vs. 93.1%) compared with our proposed system (Table 2). Figure 3 displays the examples for detecting different types of movement using our developed fall detection system.

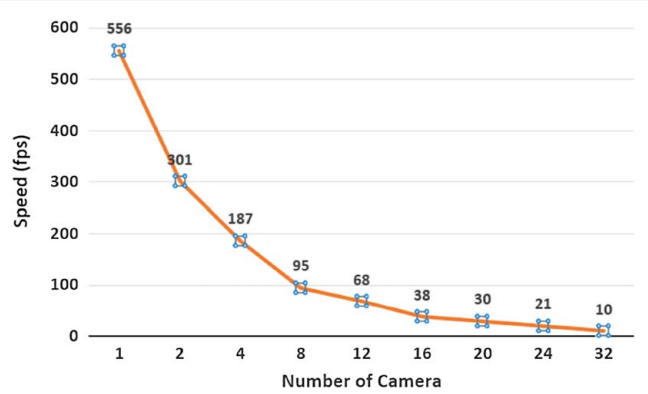


Figure 4. The correlations between the algorithm speed of the developed fall detection system and the number of cameras. The general acceptable speed is > 30 fps with as many as the cameras.

Model efficiency analysis

To be applicable in real-world scenarios, the proposed fall detection system must be capable of simultaneously analyzing multiple videos, necessitating a high level of efficiency and accuracy from the model. To evaluate the system's performance, we conducted a comparative analysis of its model parameters and computational cost against those of existing methods. As shown in Table 3, our lightweight CNN model for fall detection had only 1.09 million parameters and 0.12 gigaFLOPS, which were significantly smaller than those of current methods. These results indicate the potential of our model as a practical solution for fall detection in real-world settings.

Data parallel analysis

The proposed patient fall system is based on a deep learning model and requires simultaneous processing and analysis of video information from multiple cameras. To achieve real-time performance, the algorithm needs to operate at a speed greater than 30 fps. We evaluated the algorithm's scalability by varying the number of cameras and measuring the running speed. We used TensorRT to quantify and optimize the model and deployed it on an Nvidia GTX 2080 GPU³⁹. As shown in Figure 4, the running speed of the algorithm decreased as the number of cameras increased. The algorithm can handle up to 20 cameras with a speed higher than 30 fps, which meets real-time processing requirements⁴⁰. For larger-scale scenarios, we can consider using more powerful GPU platforms such as Nvidia V100 or A100, or applying more effective pruning or quantization techniques.

Table 4

Effects of LAM and GAM.

Module			
Baseline	LAM	GAM	mAP (%)
✓			85.6
✓	✓		87.3
✓		✓	89.2
✓	✓	✓	91.8

GAM indicates global attention module; LAM, local attention module; mAP, mean average precision.

Interaction analysis between modules

The patient fall system proposed in this paper is based on a deep learning model and consists of several modules. To demonstrate the efficacy of these modules, we conducted a series of ablation studies to investigate their individual contributions. The experimental results are presented in Table 4, which indicate that each proposed module can boost the model performance in terms of accuracy and robustness.

Discussion

Patient falls pose a serious safety challenge in health care settings, particularly for vulnerable populations such as older adults and children. Despite the implementation of various fall prevention strategies, their effectiveness remains limited and resource-intensive⁴¹. There is an urgent need for more interdisciplinary approaches to address the complex and multifaceted nature of fall prevention. In this study, we developed a novel fall detection system by the combination of a lightweight feature extraction model, GLAM, and channel-based feature augmentation. Our fall detection system outperformed most of the existing object detection algorithms in terms of precision, speed, model parameters, and computational cost.

In this study, we proposed a lightweight feature extraction network based on ConvDW-down, a modified convolution layer inspired by classical deep learning models such as ResNet⁴², DarkNet³⁶, and MobileNet⁴³. Our network aimed to improve the performance of YOLOv3³⁶, a common object detection algorithm that can handle various tasks, for the specific application of patient fall detection. YOLOv3 uses DarkNet-19 as its backbone, which consists of 19 convolutional layers and 5 pooling layers. However, DarkNet-19 has a large number of parameters and requires significant computational resources, which makes it impractical for fall detection. Compared with our proposed method, Faster RCNN offers better model accuracy but falls in real-time performance. Since fall detection has high requirements on model inference speed, it is hard for Faster RCNN to apply in this task. While human pose detection is a more complex task that requires identifying semantic points in human body images, compared with human detection, it often requires more powerful backbones to learn feature representations. This can result in higher computational costs and slower performance on embedded devices. In contrast, fall detection is a relatively simple task that can be handled with lightweight object detection methods and does not require complex algorithms such as human pose detection or semantic segmentation.

The object detection algorithm can struggle with complex situations such as extreme postures and partial occlusion due to the loss of information during feature extraction in deep neural networks⁴⁴. To address this issue, in this study, LAM was introduced to incorporate contextual information into local features and enhance the model's representation capability⁴⁵. Combined with the feature pyramid network^{45,46}, LAM can significantly improve the detection ability of the proposed fall detection system in unconstrained environments. In addition, each channel in the feature map generated by the deep neural network can be regarded as the response to a specific region in the input sample, and there is often a correlation between different channels, which is referred to as global information. Therefore, we designed a global attention mechanism to explore the

relationship between different channels, which can enhance the model to capture global dependence explicitly. In addition, we conducted extensive experiments to evaluate the performance of each module in this paper. The results illustrate that both the feature augmentation and attention modules are essential for improving detection accuracy. In particular, the feature augmentation module has a more considerable impact on the model's performance and is only applied during training. Consequently, it does not increase the number of parameters or computational costs during deployment.

In the task of fall detection, there are also challenging scenarios that pose difficulties for deep learning-based models, such as large variations in pose, expression, shape, and extreme lighting conditions⁴⁷. These challenges can significantly reduce the accuracy of detection and thus impact the effectiveness of medical staff in responding to falls. Compared with common object detection tasks, fall detection in patients can leverage certain prior knowledge, such as the symmetry of the human body and the large range of the target. Channel-wise dropout is a technique that exploits the characteristics of CNN⁴⁸. In this study, we investigated the distinctive features of fall detection and applied channel-wise dropout to enhance the performance of our proposed system. This technique enables the model to infer the occluded parts of the human body from the visible information and increase the detection accuracy. For instance, when a person falls and some body parts are hidden from the camera, the model can still recognize the fall event based on the remaining information. However, the lack of depth information can limit the accuracy of fall detection using a monocular camera. Due to practical constraints, obtaining direct-depth information is not always feasible. Therefore, we addressed this issue by enriching our training dataset with a new class of annotated samples of humans lying in bed or on a sofa. This approach helped our model learn to distinguish between lying down and falling actions, thereby reducing false detections. Moreover, post-processing operations were applied to the detection results to improve the model's accuracy, and we implemented a threshold filter to avoid false detections. In practical use, we integrated multiobject tracking into our fall detection system to leverage information between video frames, further improving accuracy.

The limited size of the fall dataset may potentially result in overfitting when employing deep learning techniques for fall detection. To address this issue and ensure the robustness of the model training, we had generated and labeled a comprehensive dataset of over 10,000 fall images that had been collected from open sources. Notably, these images encompass individuals of all age groups, including children and elderly individuals. In comparison to previously reported fall detection systems^{49,50}, this dataset represented one of the most extensive collections of fall images that have been utilized for classifier training to our knowledge.

In our project, we proposed a fall detection system based on object detection algorithms. While classification-based methods are another potential solution, they may only be effective in simple scenarios, such as when an image contains only one person or a single movement. In contrast, if the input sample contains complex movements or multiple objects, the performance of a classification-based method may dramatically decrease⁵¹.

Limitations

Although our proposed fall detection system demonstrates promising results, there are several challenges that need to be addressed to enhance its practicality and performance. One of the challenges is accurate identifying small and occluded regions of the human body. In addition, the potential gap between the training dataset and real-world scenarios could lead to decreased performance. To overcome these challenges, future research could explore the use of Transformer models, contrastive learning, and vision-language pretrained models. Integrating depth information could also improve model performance, particularly in complicated cases such as humans lying in bed. In the future, we plan to explore more advanced methods to obtain an accurate depth map from the RGB image.

Conclusions

In this work, we introduced a novel patient fall detection system based on CNNs. Our system employed a single-stage object detection algorithm with a lightweight feature extraction model. We also integrated GLAM and channel-based feature augmentation modules to enhance its accuracy and robustness. We evaluated our system on a collected dataset of over 10,000 human fall images and showed that it surpassed the existing models in performance while being computationally efficient. Our system has the potential to be a valuable tool in clinical settings for patient fall detection.

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Conflicts of interest disclosure

The authors declare that they have no financial conflict of interest with regard to the content of this report.

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