



Faculty of Engineering and Applied Science
SOFE 3200U Systems Programming
Lab Report 4

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Questions

1. In `<time.h>`, there is a function `difftime()`. Why should we not use this function to time the operation of `generate()`?

If the operation time of `generate()` were to take some sub-second values to execute (say milliseconds), then using two `time_t` objects and taking their difference would return 0.0.

In other words, they are rounded by the compiler in the background to show only the whole integer part and zeroes are put on the right side of the decimal point.

A better solution is to use `clock_t` objects which marks a process' CPU time (the process being time for `generate()` to execute) with the `clock()` function (defined in `time.h`). As seen below (and in `task1.c`)

```
// start time of execution
startTime = clock();

// call method from external file
// (generate random characters and write to text file)
generate(fpt);

// end time of execution
endTime = clock();

// calculate time difference
timeDiff = ((double)(endTime - startTime)) / CLOCKS_PER_SEC;
```

2. What is the purpose of the `generator.h` file? Why is it necessary to have it?

The header file are needed by the compiler to provide the available variable declarations and function signatures and how to use them. They are necessary for the compiler and since the user might not have access to the sources (.c) files at all.