

## DDPM (Forward Path)

### Denoising Diffusion Probabilistic Model.

Can be described in two processes

- a **fixed** forward diffusion process that gradually mixes the input with noise.
- a **learned** reverse process that generates data by a gradual denoising.

### Forward diffusion

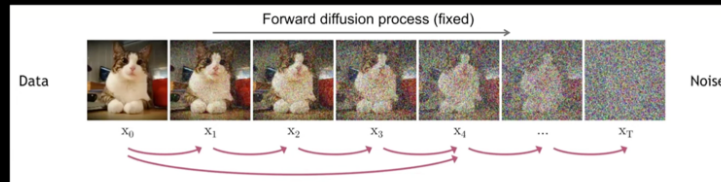
The process starts with  $x_0$  and generates sequentially  $x_1, x_2, x_3, \dots, x_T$ .  $\approx 1000$  steps

Each step performs a simple mixture of previous state and weighted white gaussian iid noise.

$$(0 < \beta < 1) \quad \boxed{x_t = \sqrt{1 - \beta_t} x_{t-1} + \sqrt{\beta_t} v_t} \quad \text{where } v_t \sim N(0, I)$$

### Diffusion Kernel

- We could easily tie every instance  $\underline{x}_t$  to the initial  $\underline{x}_0$  as an accumulation of noise vectors, using a wider diffusion kernel:



$$\underline{x}_t = \sqrt{1 - \beta_t} \underline{x}_{t-1} + \sqrt{\beta_t} \underline{v}_t$$

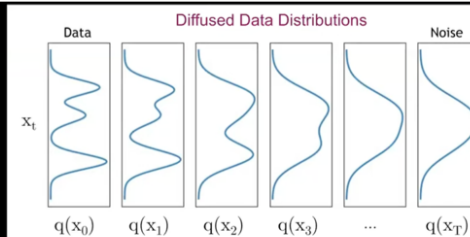
$$= \dots = \sqrt{\alpha_t} \underline{x}_0 + \sqrt{1 - \alpha_t} \underline{\epsilon}_t \text{ for } \alpha_t = \prod_{s=1}^t (1 - \beta_s) \text{ and } \underline{\epsilon}_t \sim \mathcal{N}(\underline{0}, \mathbf{I})$$

$$\Rightarrow q(\underline{x}_t | \underline{x}_0) = \mathcal{N}(\underline{x}_t; \sqrt{\alpha_t} \underline{x}_0, (1 - \alpha_t) \mathbf{I})$$

We should choose  $\beta_t$  such that  $\alpha_T \approx 0$  so that  $\underline{x}_T \sim \mathcal{N}(\underline{0}, \mathbf{I})$

## Flow of Distribution

- In the two extremes of this flow, we get:
  - $\underline{x}_0 \sim P(\underline{x})$  (the data PDF)
  - $\underline{x}_T \sim \mathcal{N}(\underline{0}, \mathbf{I})$
- In between the distribution varies smoothly as a convolution between a dilated version of the data PDF and an isotropic Gaussian
- Another way to look at it: the intermediate PDF are a convolution of  $P(\underline{x})$  with shifted Gaussians of growing width



$$q(\underline{x}_t) = \int q(\underline{x}_t, \underline{x}_0) d\underline{x}_0 = \int \underbrace{q(\underline{x}_t | \underline{x}_0)}_{\text{A shifted Gaussian: } \mathcal{N}(\underline{x}_t; \sqrt{\alpha_t} \underline{x}_0, (1 - \alpha_t) \mathbf{I})} \underbrace{q(\underline{x}_0)}_{P(\underline{x}) - \text{the data PDF}} d\underline{x}_0$$

Writing  $q(\underline{x}_t | \underline{x}_{t-1})$  is easy! what about the reversed direction,  $q(\underline{x}_{t-1} | \underline{x}_t)$ ?  
 why?

Because with these conditional probabilities we could offer a generative process:

- Draw:  $\underline{x}_t \sim \mathcal{N}(\underline{0}, \mathbf{I})$
- update iteratively by drawing  $\underline{x}_{t-1}$  randomly from  $q(\underline{x}_{t-1} | \underline{x}_t)$
- we get  $\underline{x}_0$ .

Terrible right???

Bayes doesn't work ' . . . '