

Reserve Words

Comparsion / Conjunction

True, == (equal), **False, none** (i.e., null), **and, not, or**, in list, tuple, string, dictionary is True if same object, is not

Definition

class create a class
def create a function
del items in lists (del mylist[2]), whole strings, whole tuples, whole dictionaries

Module Management

import connects module, ex: import math
from gets a function from math import cos
as creates an alias for a function

Miscellaneous

pass (placeholder – no action)
with wrapper ensures **_exit_** method

Functions

def, return(obj), yield, next
def creates; inside functions **yield** is like **return** but returns a generator whose sequential results are triggered by **next**;
global declares global var in a function
non local a variable inside a nested function is good in the outer function
lambda anonymous inline function with no return statement

```
a = lambda x: x*2
for z in range (1,6):
    print (a (z))
```

Error Management

raise forces a ZeroDivisionError
try except else finally assert used in error handling blocks
try: code with error potential
except: do this if you get the error
else: otherwise do this code
finally: do this either way
assert: condition=False raises **AssertionError**

Looping

while (some statement is true)
for alist=['Be','my','love']
for wordnum in range(0,len(alist)):
 print(wordnum, alist[wordnum]) #slice
range (start, stop, [step])
See data container functions
break ends the smallest loop it is in;
continue ends current loop iteration

Decision Making

if elif else
def if_example(a):
 if a == 1:
 print('One')
 elif a == 2:
 print('Two')
 else:
 print('Some other')

The Ternary if Statement

An inline if that works in formulas:
myval = (high if (high > low) else low) * 3

Multi-line Statements \

Not needed within [], {}, or ()
Multiple Statements on a Line ; not with statements starting blocks like **if**

CLASS: Your own data container. DEFINE DESIGN:

```
class Name (inheritance object)
def __init__(self, mandatory variables,...)
    accessname = mandatory variable ...repeat as necessary
    Other functions: "getaccessname(self)", or "return self.variable"
CREATE INSTANCE:
MyInstanceName = ClassName(self), or "return self.variable"
ACCESS INSTANCE DATA:
Print(MyInstanceName.accessname in get funtion)
```

Major Built-In Functions

String Handling (↵=converts/returns)

str(object) ↵ string value of object
repr(object) ↵ printable representation string
ascii(str) ↵ like repr but escape non-ascii
eval(expression) ↵ value after evaluation
chr(i) ↵ character of Unicode [chr(97) = 'a']
input(prompt) ↵ user input as a string
len(—) ↵ length of str, items in list/dict/tuple
ord(str) ↵ value of Unicode character
slice -> Xx[start: stop [:step]] ↵ a new object selected by slice selection, Xx= "Python"; Xx[2:5] ↵ tho; Xx[:2] ↵ py; Xx[2:] ↵ thon; Xx[::2] ↵ pto
format(value [,format_spec]) ↵ value in a formatted string—**extensive and complex** -
'{:,.}':format(1234567890) yields '1,234,567,890'
'{:3%}':format(11.23456789) yields '1123.457%'
'{:.*50}':format("right aligned") {}-format string follows, *
- fill character, ^ - alignment (^=centered), 50 - width
Also1: substitution: 'A couple: {him} and {her}':format(him='Bo',her='Jo') Also2: number format: b | c | d | e | E | f | F | g | G | n | o | s | x | X | %

String Format Operator: %

Deprecated: use str.format() above, however:
% is used with print to build formatted strings
print ("My horse %s has starting slot %d!" % ('Arrow', 5))
Where the % character can format as: **%c** character, **%s** string, **%i** signed integer decimal, **%d** signed integer decimal, **%e** exponential notation, **%E** exponential notation (upper cs), **%f** floating point real number, **%g** the shorter of %f and %e, **%G** the shorter of %F and %E also: * specifies min field width, - left justification, + show sign

Number Handling

abs(x) ↵ absolute value of x
bin(x) ↵ integer to binary bin(5) = '0b101' (one 4, no 2's, one 1) bin(7)[2:] = '111'
divmod(x,y) ↵ takes two (non complex) numbers as arguments, ↵ a pair of numbers - quotient and remainder using integer division.
float(x) ↵ a floating point number from a number or string
hex(x) ↵ integer to hex string hex(65536)=0x10000 or hex(x)[2:]='10000' also **oct(x)** ↵ int to octal
int(x) ↵ an integer from a number or string
pow(x,y [,z]) ↵ x to y, if z is present returns x to y, modulo z pow(2,7)=128, pow(2,7,3)=2
round(number [,digits]) ↵ floating point number rounded to digits; Without digits it returns the nearest integer. Round(3.14159,4)=3.1416

Miscellaneous Functions

bool(x) ↵ true/false, ↵ false if x is omitted
callable(object) ↵ true if object is callable
help(object) ↵ invokes built-in help system, (for interactive use)
id(object) ↵ unique object integer identifier
print(*objects, sep=' ', end='\n', file=sys.stdout, flush=False) prints objects separated by sep, followed by end;

File open (and methods)

fileobject=open(file [,mode],buffering)) The basic modes: **r, r+, w, wt, a, ..more**
file object methods: **.read(size)**, **.readline**, **.readlines**, **list(fo)**, **.write(string)**, **.close**, **.splitlines**
with open("C:\Python351\Jack.txt","r+") as sprattfile:
 sprattlist=sprattfile.read().splitlines() *-> removes '\n'
 print(sprattlist)
 ↵ ['Jack Spratt', 'could eat ', 'no fat.', 'His Wife', 'could eat', 'no lean.']*The WITH structure auto closes the file.

Operators

Math: +, -, *, /, // (floor or truncated division), ** (expo-nent), % (mod or modulo returns the remainder) x = 8%3; print(x) ↵ 2

Boolean/Logical: and, or, not

Comparison: <, <=, >, >=, is, is not, == (same), != (not equal)

Sequence Variable Opers: in (true if found, not in, + concatenation, * repetition, s[i] slice, s[i:j] range slice, r (r'str' – raw string suppresses ESC chars)

Identity: is/is not checks for same object

Bitwise: &, | (or), ^ (xor), ~ bits inverted, << (shift left n bits), >> (shift right n bits)

Assignment: (execute & assign)
-=, +=, *=, /=, **=, %=, //=, =, (only + & - work for strings)

Other Functions

vars(), dir(), super(), globals(), setattr(), bytearray(), classmethod(), zip(), locals(), __import__(), object(), memoryview(), hasattr(), isinstance(), compile(), hash(), complex(), bytes(), exec(), frozenset(), delattr(), property(), getattr(), staticmethod()

String Methods

.find(sub[, start[, end]])

↵ First char BEFORE sub is found or -1 if not found ex: aword = "python"; print (aword.find("th")) ↵ 2

.capitalize() ↵ first character cap'ed

.lower() ↵ a copy of the string with all text converted to lowercase.

.center(width[, fillchar])

string is centered in an area given by width using fill character 'fillchar'

.ljust(width [, fillchar]) or **.rjust()**

.count(sub[, start[, end]])

number of substrings in a string

.isalnum() **.isnumeric()** **.isalpha**

.isdigit() **.isspace()** **.islower()**

.isupper **.isprintable()** may be null

↵ true if all char meet condition and variable is at least one char in length

.replace(old, new[, count])

↵ a copy of the string with substring old replaced by new. If opt argument count is given, only first count are replaced.

.rfind(sub[, start[, end]])

↵ the **highest index** in the string where substring sub is found, contained within slice [start:end]. Return -1 on failure.

.strip([chars]) ↵ a copy of the string

with the leading and trailing characters removed. The chars argument is a string specifying the set of characters to be removed. If omitted or None, the chars argument removes whitespace.

.zfill(width) ↵ a copy of the string left filled with ASCII '0' digits to make a string of length width. A leading sign prefix ('+'/'-') is handled by inserting the padding after the sign character rather than before. The original string is returned if width is less than or equal to len(str).

str.split() - separates words by space

Data Containers Methods / Operations

Below: (i)/j/k-> index; x->item or object; L/T/
D/S->name of list, tuple, dictionary, or set.

LISTS: create - `[x,x,...]`; `.insert(i,x)`;
`append(x)`; `L[i]=x`; `.extend(x,x,...)`;
`.remove(x)`; `del L`; `.pop()`; `.pop(i)`; `L[i]`
=replacement x; `L[i:j]=[x,x,...]` *replace multi-
items*; `i=L.index(x,at or after index i
[,before index j]) retrieve index number of
first value of x; V=iter(L) creates iteration
generator; next(V,default) to step thru
iteration; len(L); .count(x); .max(L), min
(L); if v in L determine membership; .copy();
sort(key=None, reverse=False); .reverse;
.clear; L=[]; del L; L=list(tuple)`

TUPLES: create - `(x,[x],(x),...)` *objects can*
include lists and other tuples; `+=` *add items*;
`+=(x)` *add single item*; `tuple[i:j]` *start is 0,*
end j-1; `x,x,...=T[i:j]` *retrieve values*;
`i=T.index(x,at or after index i [,before
index j]); for int in T; v=iter(T) creates
iteration generator; next(v) next iteration;
len(T); .count(x); .max(T); .min(T); x in
T; sorted(T, reverse=False); T[::-1]; T=()
clears all values; del T; T=tuple(somelist)
creates a tuple from a list`

DICTIONARIES: create - `{k:v, k:v,...}`;
`D=dict.fromkeys(keys/list[,values])`; `D.update`
`(D2)` *adds D2 to D*; `D[k]=v` *returns value of*
k; `del D[k]` *deletes key and item*; `D.pop(k
[,default]); D.popitem(); D.items(); D.keys();
D.values(); D.get[k] same as D[k]; v=iter(D)
creates iteration variable; next(v) step thru
iterations; len(D); v in D; v not in D;
D.has_key(v); D.copy(); D.clear(); del D;
D.setdefault(k[,default]) if k is already in the
dictionary return the key value, if not, insert it
with default value and return default`

SETS: create - `S=set(x,x,...)` *no duplicate*
items; `S=set(L)` *take list as set items*;
`S="some text string"` *yields unique letters*;
`S=set()`; `S.union(S2)`; `S.update(S2)`;
`S.intersection(S2)`; `S.difference(S2)`; `S.add`
`(x)`; `S.remove(x)` *gives KeyError is not*
present; `S.discard(x)`; `S.pop()`; `S.isdisjoint`
`(S2)` *true if no common items*; `S.issubset(S2)`
or S<=S2 contained by; `S<S2` *true if both*
S<=S2 and S!=S2 (is not equal); `S.issuperset`
`(S2)` *or S>=S2*; `S>S2`; `v=iter(S)` *create*
iteration variable; `next(v)`; `len(S)`; `S in`;
`S not in`; `S.copy()`; `S.clear()`; `del S`

Escape Characters

Nonprintable characters represented with
backslash notation: `r` ignores esc chars;
`print(r'test1\t\n test2')` `test1\t\n test2`
`\a` bell or alert, `\b` Backspace, `\s` Space,
`\cx` or `\C-x` Control-x, `\e` Escape, `\M-\C-x`
Meta-Control-x, `\f` Formfeed, `\n` Newline,
`\t` Tab, `\v` Vertical tab, `\x` Character x, `\r`
Carriage return, `\nnn` Octal notation, where
range of n is 0-7, `\xnn` Hexadecimal
notation, n is in the range 0-9, a-f, or A-F

Basic Programming Examples:

www.wikipython.com

Data Container Functions

all(iterable) *TRUE if all elements are true*
any(iterable) *TRUE if any element is true*
both all and any are FALSE if empty
enumerate(iterable, start = 0) *list*

```
alist = ['x','y','z']
print(alist enumerate(alist))
↳ [(0,'x'), (1,'y'), (2,'z')]
```

type(iterable)
↳ a datatype of any
object

max(type) min(type) - *not for tuples*
sum(iterable [, start]) *must be all numeric,*
if a=[8,7,9] then sum(a) returns 24

sorted(iterable [,key=],[reversed])
reversed is Boolean with default False; strings
without key sorted alphabetically, numbers high
to low; key examples: print(sorted(strs, key=len))
sorts by length of each str value; ex: key= strs.lower,
or key = lambda tupsort: tupitem[1]

reverse() *reverses in place; mylist.reverse()*
reversed() *reverses access order—list or tuple*

```
alist=["Amy","Bo","Cy"]
alist.reverse()
for i in alist:
    print(i)
for i in reversed(alist):
    print(i)
```

```
Cy
Bo
Amy
Amy
Bo
Cy
```

```
word = "Python"
iterword = iter(word)
newword = ""
for i in reversed(word):
    newword += i
print(word, newword)
```

range (stop) or (start, stop [,step])

```
alist=["Amy","Bo","Cy"]
for i in range(0,len(alist)):
    print(i, alist[i]) #note slice
```

```
0 Amy
1 Bo
2 Cy
```

iter and next(iterator [,default]) *Create*
iterator then fetch next item from iterator.
Default returned if iterator exhausted, otherwise
StopIteration raised.

```
alist=["Amy","Bo","Cy"]
IterNum = iter(alist)
print(next(IterNum, "listend"))
print(next(IterNum, "listend"))
print(next(IterNum, "listend"))
print(next(IterNum, "listend"))
```

```
Amy
Bo
Cy
listend
```

map(function,iterable) *can take multiple*
iterables but function must take as many

```
alist=[5,9,13,24]
x = lambda z: (z**2 if z**2 < 150 else 0)
itermap = map(x,alist)
```

```
for i in alist:
    print(next(itermap))
```

filter(function, iterable) *iterator for element*
of iterable for which function is True.

List Comprehensions

make a new list with item exclusions and modifications
from an existing list: brackets around expression fol-
lowed by 0 to many **for** or **if** clauses; can be nested
NewList = [[modified]item for item in OldList if some-
conditional-item-attribute of (item)] *or if modifying x*
only, ex: up1list=[x+1 for x in ylist]

***args and **kwargs:** *are used to pass an*
unknown number of arguments to a function.

args** is like a list, *kwargs** is a keyword = value
pair, but keyword cannot be an expression
`def testargs(a1, *argv):`
`print("arg#1: ",a1)`
`for ax in range(0,len(argv)):`
`print("arg#"+str(ax+2)+" is "+argv[ax])`
`testargs('B', 'C', 'T', 'A')`

```
arg#1: B
arg#2 is C
arg#3 is T
```

```
def testkwargs(arg1, **kwargs):
    print("formal arg: ",arg1)
    for key in kwargs:
        print((key, kwargs[key]))
testkwargs(arg1=1, arg2="two", dog='cat')
```

```
formal arg: 1
('dog', 'cat')
('arg2', 'two')
```

comments and suggestions appreciated:

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Useful Modules

Python Standard Library Module
Index with links:

<https://docs.python.org/3.5/library/>
math like Excel math functions `ceil`
`(x)` `.fsum(iterable)`, `sqrt(x)`, `log`
`(x[,base])`, `pi`, `e`, **random** `seed`
`([x])`, `choice(seq)`, `randint(a,`
`b)`, `randrange(start, stop [,`
`step])`, `.random()` - floating point
`[0.0 to 1.0]` **sys** `stdin` standard
input, `stdout` std output, `exit`
`(error msg)` **datetime** `date.today`
`()`, `datetime.now()`, **time**
`asctime(t)`, `clock()`, `sleep(secs)`
calendar—a world of date options

```
>>> import calendar
>>> c = calendar.TextCalendar
(calendar.SUNDAY)
```

```
>>> c.prmonth(2016, 9)
```

```
September 2016
Su Mo Tu We Th Fr Sa
4 5 6 7 8 9 10
11 12 13 14 15 16 17
18 19 20 21 22 23 24
25 26 27 28 29 30
```

This only works
with a mono-
spaced font like
Consolas .

tkinter Python's

defacto GUI; also see **ttk**; **tix**;
Older version was: **Tkinter** (capital T)
os *deep operating system access*
`open(name[,mode[,buffer-`
`ing]])` **modes:** `'r'` reading, `'w'` writ-
`ing`, `'a'` appending, binary append
`'b'` like `'rb'` **array** work with
mathematical arrays; **tarfile/zip-**
file - file compression; **wave** -
interface to wav format; **RPI.GPIO**
- control Raspberry Pi pins via
Python; **csv** import comma sep vals

re-Regular Expressions module

re is a language in itself roughly the size
of Python. It supports pattern matching
on (1) module-level—for 1 time use and
(2) compiled expressions. **To compile** an
expression set a variable like `mypat =`
`re.compile(pattern)` then use it to
search or **match**. Match searches
from first character only. Also you can
`findall()` and `finditer()`.

```
import re
if not found 'None': attris error
teststring = "Taking Math 101 is fun!"
mypat = re.compile(r'd+', flags=0)
myso = mypat.search(teststring)
```

```
print(myso)
print('group()', myso.group())
print('start()', myso.start())
print('end()', myso.end())
print('span()', myso.span())
...or don't compile it...
```

```
print(re.search(r'd', teststring).start())
Special characters . ^ $ * + ? { } [ ] \ | ( )
```

Use Python r (raw) to process \ commands
`r'(pattern)'` matches literally: `.` any except
newline `\d` decimal digit `\D` non-decimal `\w`
any alphanumeric `\W` non-alphanumeric `\s` any
white space chr `\S` non-whitespace `*` 0 or more
`+` 1 or more `?` 0 or 1 `X{n}` exactly n 'X' chars
`X{m,n}` between m & n `X's` end of str `|` OR:
`a|b` matches a OR b (...) whatever re is in the
parentheses `(?abcdef)` one or more letters in paren-
theses `(?=...)` a look ahead assertion, "only if" `(?!...)`
negated look-ahead assertion, "not if"
`\A` match only at start of string `\B` match only
end of string `\b` empty string at the start/end
of a word `[]` contains a set of chars to match:
`[a-z]` a range - `[a-c]` matches a,b or c special
chars lose meaning inside `[]`, `^` as 1st char
starts complementary match

Flags: **DOTALL** any char, **A** escapes match
ASCII, **IGNORECASE**, **MULTILINE** affecting `^`,
VERBOSE **About Backslashes:** use the `\`
character to indicate special forms or allow a
character's use without invoking its special
meaning—be aware this conflicts with Python's
usage of the same character in string literals.

To test for true result, use bool operator:
if `bool(re.search(r'd', teststr))=True:`