

## Reserve Words

### Comparison / Conjunction

**True, ==** (is same as), **False, none** (i.e., null), **and, not, or**, in list/tuple/string/dictionary/set; **is or is not ==** comparison  $\hookrightarrow$  'True' or 'False'

### Definition

**class** create class: class ClassName: see below

**def** create function: def FName(args):

**del** deletes variables, data containers, items in iterables: del mylist[x]

**ITERABLE:** a data container with changeable items

### Module Management

**import** connects module, ex: import math

**from** get a single module function: from math import cos; print(cos(9)) \*no module preface

**as** creates an alias for a function

### Miscellaneous

**pass** (placeholder – no action)

**with** wrapper ensures `__exit__` method

### Functions

**def, return(obj), yield, next**

**def** creates; inside functions **yield** is like **return** but returns a generator whose sequential results are triggered by **next**;

**global x** declares global var in function

**non local** a variable inside a nested function is good in the outer function

**lambda** unnamed

inline function, no

return needed

```
a = lambda x: x*2
for z in range(1,6):
    print(a(z))
```

### Error Management

**raise** forces a ZeroDivisionError

**try except else finally assert**

used in error handling blocks

**try:** code with error potential

**except:** do this if you get the error

**else:** otherwise do this code

**finally:** do this either way

**assert:** condition=False raises AssertionError

### Looping

**while** (some statement is true):

**for** expression:

```
alist=['Be','my','love']
```

for wordnum in range(0, len(alist)):

```
print(wordnum, alist[wordnum])
```

**range (start, stop, [step])**

See data container functions

**break** ends the smallest loop it is in;

**continue** ends current loop iteration

### Decision Making

**if elif else**

**def** if\_example(MyInt):

```
if MyInt == 1:
```

```
    print('One')
```

```
elif MyInt == 2:
```

```
    print('Two')
```

```
else:
```

```
    print('Some other')
```

### The ternary if Statement

An inline if that works in formulas:  
myval = (high if (high > low) else low) \* 3

### Multi-line Statements \

Not needed within [], {}, or ()

**Multiple Statements on a Line ;** not

with statements starting blocks like **if**

### Functions not covered here:

vars(), dir(), super(), globals(), memoryview(), setattr(), bytearray(), classmethod(), locals(), \_\_import\_\_(), object(), hasattr(), isinstance(), compile(), hash(), complex(), bytes(), exec(), delattr(), property(), getattr(), staticmethod()

for some of those not covered here see:

[www.wikipython.com](http://www.wikipython.com)

## Major Built-In Functions

**String Handling** ( $\hookrightarrow$ =converts/returns)

**str(object)**  $\hookrightarrow$  string value of object

**repr(object)**  $\hookrightarrow$  printable representation string

**ascii(str)**  $\hookrightarrow$  like repr but escape non-ascii

**eval(expression)**  $\hookrightarrow$  value after evaluation

**chr(i)**  $\hookrightarrow$  character of Unicode [chr(97) = 'a']

**ord(str)**  $\hookrightarrow$  value of Unicode character

**input(prompt)**  $\hookrightarrow$  user input as a string

**len(—)**  $\hookrightarrow$  length of str, items in list/dict/tuple

**slice** selection **[[start[:]] [[:stop] [:step]]**  $\hookrightarrow$

a new string object created by the selection

**str.join('string separator', [string list])**

**format(value [,format\_spec])**  $\hookrightarrow$  value

in a formatted string—**extensive and complex**

- 2 syntactical structures (1) simple format only:

**format(number/string, 'format string')**

(2) format and/or substitution: **'{:order or**

**format string}'.format(objects);**

format string attributes/required order:

**[[fill] align] [sign] [#-alt form] [0 forced**

**pad] [width] [,] [.precision] [type]**

Key types: **'f'/'F'** fixed point, default=6; **'g'/'G'**

general; **'e'/'E'** exponential; **%** percent; **'c'**

Unicode char; ex: **format(number, '0'+20, '.3f')**

$\hookrightarrow$  +000,000,012,345.679

Substitution using **format():**

**"{variable to output} | {numeric format}..." .format**

**('string' or numeric values...)**

**'{0[x]}'** selects the xth value in a tuple which **format**

specifies: ex: **print('{0[x]}.format(mytuple))** Also:

format dates with help of datetime module. SEE

[WWW.WIKIPYTHON.COM](http://WWW.WIKIPYTHON.COM)  $\rightarrow$  TB4: Output format()

### Number Handling

**abs(x)**  $\hookrightarrow$  absolute value of x

**bin(x)**  $\hookrightarrow$  integer to binary **bin(5) = '0b101'**

(one 4, no 2's, one 1) **bin(7)[2:] = '111'**

**divmod(x,y)** takes two (non complex)

numbers as arguments,  $\hookrightarrow$  a pair of numbers -

quotient and remainder using integer division.

**float(x)**  $\hookrightarrow$  a floating point number from an

integer or string **A=1.1; print(float(A)\*2)**  $\hookrightarrow$  2.2

**hex(x)**  $\hookrightarrow$  integer to hex string **hex(65536)**  $\hookrightarrow$  0x10000

or **hex(x)[2:] = '10000'** also **oct(x)**  $\hookrightarrow$  int to octal

**int(x)**  $\hookrightarrow$  integer from a decimal, string, hex

**pow(x,y [,z])**  $\hookrightarrow$  x to y, if z is present returns

x to y, modulo z **pow(2,7)=128, pow(2,7,3)=2**

**round(number [,digits])**  $\hookrightarrow$  floating point

number rounded to digits; Without digits it re-

turns the nearest integer. **Round(3.14159,4)=3.1416**

### Miscellaneous Functions

**bool(x)**  $\hookrightarrow$  true/false,  $\hookrightarrow$  false if x is omitted

**callable(object)**  $\hookrightarrow$  true if object is callable

**help(object)** invokes built-in help system,

(for interactive use)

**id(object)**  $\hookrightarrow$  unique object integer identifier

**print(\*objects, sep=' ', end='\n', file=**

**sys.stdout, flush=False)** prints objects

separated by sep, followed by end;

### File open (and methods)

**wholeFilePath = "C:\\file\\test\\mytest.txt"**

**fObj=open(file[, mode], buffering)** basic modes:

**r, r+, w, w+, a** ...more helpful object methods:

**.read(size), .readline(), .readlines(),**

**.write(string), .close(), .splitlines**

**([keepends]), list(openfile)**

with **open("C:\\Python351\\Jack.txt", "r+")** as sprattfile:

**sprattlist=sprattfile.read().splitlines() \* <- removes '\n'**

**print(sprattlist)**

$\hookrightarrow$  ['Jack Spratt', 'could eat ', 'no fat.', 'His Wife', 'could eat', 'no lean.'] \*The WITH structure auto closes the file.

## Operators

**Math:** = (= can also value swap; a, b = b, a), +, -, \*

, / (floor or truncated division - no remainder),

\*\* (exponent), % (mod or modulo returns the

remainder) **x = 8%3; print(x)**  $\hookrightarrow$  2

**Boolean/Logical:** and, or, not **not(a [and/or] b)**

**Comparison:** == (same as), <, <=, >, >=, is, is

not, != (is not equal); operators can be chained

**Membership:** in, not in

**Identity:** is/is not checks for same object

**Bitwise:** & (and), | (or), ^ (xor 1 not both), ~ flips last bit

<< (shift left), >> (shift right) **>>> bin(0b0101 <<1)**  $\hookrightarrow$  '0b1010'

**Assignment:** (execute & assign) =, //=, -=, +=, \*=, /=, \*\*=, %=

**Sequence Variable Opers (for strings)** + is

concatenation (strx + stry), \* is repetition

(strx\*3)=strx+strx+strx; s[i] single slice, s[i:j:k]

range slice from, to, step -> starts at 0, end -

count from 1; ie 1 more than qty needed  $\otimes$

**r'str'** raw string/byte obj suppresses ESC chrs

### Escape Characters

Nonprintable characters represented with

backslash notation: **r** ignores esc chars;

**\n** Newline, **\b** Backspace, **\s** Space, **\cx**

or **\C-x** Control-x, **\e** Escape, **\f** Formfeed, **\t**

Tab, **\v** Vertical tab, **\x** Character x, **\r** Carriage

return, **\nn** Hexadecimal notation, n is in the

range 0-9, a-f, or A-F; **many more**

### Helpful String Methods

**.find(sub[, start[, end]])**

$\hookrightarrow$  First char BEFORE sub is found or -1 if

not found ex: **print('Python'.find("th"))**  $\hookrightarrow$  2

**.rfind(sub[, start[, end]])**

$\hookrightarrow$  the **highest index** in the string where

substring sub is found, contained within

slice [start:end]. Return -1 on failure.

**.capitalize()**  $\hookrightarrow$  first character cap'ed

**.lower()**  $\hookrightarrow$  a copy of the string with all

text converted to lowercase; **.upper()**

**.center(width[, fillchar])**

string is centered in an area given by

width using fill character 'fillchar'

**.ljust(width[, fillchar])** or **.rjust()**

**.count(sub[, start[, end]])**

number of substrings in a string

Attributes: **isalnum, isalpha,**

**isdecimal, isdigit, isidentifier,**

**islower, isnumeric, isprintable,**

**isspace, istitle, isupper** - may be

null,  $\hookrightarrow$  true if all char meet condition and

variable is at least one char in length

**.replace(old, new[, count])**

$\hookrightarrow$  a copy of the string with substring old

replaced by new. If opt argument count is

given, only first count are replaced.

**.strip([chars])**  $\hookrightarrow$  a copy of the string

with the leading and trailing

characters removed. The chars argument

is a string specifying the set of characters

to be removed. If omitted or None, the

chars argument removes whitespace.

Also **lstrip / rstrip**

**.split()** - returns list of words extracted

by an intervening space.

**str.join(iterable)** - concatenates

strings in iterable; str is the separator

**Others include:** casefold, join,

encode, endswith, expandtabs,

**format, format\_map, index,**

**partition, maketrans, rindex,**

**rpartition, rsplit, splitlines**

**(keepends), title, startswith,**

**swapcase, translate, upper, zfill**

## Data Containers Methods / Operations

In notes below: (i)/j/k-> an index; x->value or object; L/T/D/ S-> an instance of a list, tuple, dictionary, or set.

**LISTS:** create: `L=[x,x,...]`; `L=[]`; `.insert(i,x)`; `.append(x)`; `.extend(x,x,...)`; `.remove(x)`; `del L`; `.pop()`; `.pop(i)`; `L[i]=x` replace; `L[i:j]=[x,x,...]` replace multi-items; `index# = L.index(x[, at or after index i [, before index j]])` retrieve index number of first value of x; `V=iter(L)` creates iteration generator; `next(V,default)` to step thru iteration; `len(L)`; `.count(x)`; `.max(L)`; `.min(L)`; if v in L determine membership; `.copy()`; `.sort(key=None, reverse=False)`; `.reverse`; `.clear`; `L=list(tuple)`

### List Comprehensions

Make a new list with item exclusions and modifications from an existing list: brackets around the expression, followed by 0 to many for or if clauses; clauses can be nested

`NewList = [[modified]item for item in OldList if some -conditional-item-attribute of (item)]` or if modifying x only, ex: `up1list = [x+1 for x in ylist]`

**TUPLES:** create `=(x,[x],(x),...)` objects can include lists and other tuples; \*parens not required; `+=` add items; `+=(x)`, add single item; `tuple[i:j]` start is 0, end j-1; `x,x,...=T[i:j]` retrieve values; `i=T.index(x[,at or after index i [,before index j]])`; for int in T; `v=iter(T)` creates iteration generator; `next(v)` next iteration; `len(T)`; `.count(x)`; `.max(T)`; `.min(T)`; `x in T`; `T[::-1]`; `sorted(T, reverse=False)`; `T=()` clears values; `del T`; `T=tuple(somelist)` creates tuple from a list

**DICTIONARIES:** create: `D={k:v, k:v,...}`; `D=dict.fromkeys(keys/list[,values])`; `D.update(D2)` adds D2 to D; `D[k]` returns v mapped to k; `del D[k]` deletes key and item; `D.pop(k[,default])`; `D.popitem()`; `D.items()` key and value; `D.keys()`; `D.values()`; `D.get(k[,x])` like `D[k]` but `D.get(k,x)` x if no k; `v=iter(D)` creates iteration variable; `next(v)` step thru iterations; `len(D)`; `v in D`; `v not in D`; `D.has_key(v)`; `D.copy()`; `D.clear()`; `del D`; `D.setdefault(k[,default])` if k is in the dictionary return the key value, if not, insert it with default value and return default

**SETS:** no duplicates create: `S=set()` empty; `S={x,x,x}`; `S=set(L)` use list as set items;; `S="string"` unique letters; `.union(S2)`; `.update(S2)`; `.intersection(S2)`; `.add(x)`; `.difference(S2)`; `.remove(x)` gives `KeyError` if not present; `.discard(x)`; `.pop()`; `.copy()`; `.isdisjoint(S2)` true if no common items; `.issubset(S2)` or `S<=S2` contained by; `S<S2` true if both `S<=S2` and `S!=S2` (is not equal); `.issuperset(S2)` or `S>=S2`; `S>S2`; `v=iter(S)` create iteration variable; `next(v)`; `len(S)`; `S in`; `S not in`; `.clear()` all elements; `del S`

**FROZEN SET:** a set immutable after creation `S=frozenset([iterable])`

comments and suggestions appreciated:  
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## Data Container Functions

**all(iterable)** TRUE if all elements are true  
**any(iterable)** TRUE if any element is true both all and any are FALSE if empty  
**enumerate(iterable, start = 0)** list

`alist = ['x','y','z']`  
`print(list(enumerate(alist)))`  
`↳ [(0,'x'), (1,'y'), (2,'z')]`

**type(iterable)**

↳ a datatype of any object

**max(type)** **min(type)**

**sum(iterable [, start])** must be all numeric, if a=[8,7,9] then `sum(a)` returns 24

**sorted(iterable [,key=],[,reversed])**

`reversed` is Boolean with default False; strings without key sorted alphabetically, numbers high to low; key examples: `print(sorted(strs, key=len))` sorts by length of each str value; ex: `key= str.lower`, or `key = lambda tupsort: tupitem[1]`

**reverse()** reverses in place; `mylist.reverse()`

**reversed()** reverses access order—list or tuple

`alist=["Amy","Bo","Cy"]`  
`alist.reverse()`  
for i in alist:  
    `print(i)`  
for i in reversed(alist):  
    `print(i)`

Cy  
Bo  
Amy  
Amy  
Bo  
Cy

word = "Python"  
iterword = iter(word)  
newword = ""  
for i in reversed(word):  
    newword += i  
print(word, newword)

**range (stop) or (start, stop [,step])**

`alist=["Amy","Bo","Cy"]`  
for i in range(0,len(alist)):  
    `print(i, alist[i])` #note slice

0 Amy  
1 Bo  
2 Cy

**iter and next(iterator [,default])** Create iterator then fetch next item from iterator. Default returned if iterator exhausted, otherwise `StopIteration` raised.

`alist=["Amy","Bo","Cy"]`; `IterNum = iter(alist)`  
`print(next(IterNum, "listend"))`  
`print(next(IterNum, "listend"))`  
`print(next(IterNum, "listend"))`  
`print(next(IterNum, "listend"))`

Amy  
Bo  
Cy  
listend

**map(function,iterable)** can take multiple iterables but function must take just as many

`alist=[5,9,13,24]`  
`x = lambda z: (z**2 if z**2 < 150 else 0)`  
`itermap = map(x,alist)`  
for i in alist:  
    `print(next(itermap))`

**zip** an iterator that merges iterables left to right  
**filter(function, iterable)** iterator for element of iterable for which function is True.

**getattr(object, 'name' [, default])**  
**setattr(object, 'name', value)**

**\*args and \*kwargs:** used to pass an unknown number of arguments to a function.

\*args is a list; \*kwargs is a keyword->value pair where keyword is not an expression

def testargs(a1, \*argv):  
    `print('arg#1: ',a1)`  
    for ax in range(0,len(argv)):  
        `print("arg#"+str(ax+2)+" is "+argv[ax])`  
testargs('B','C','T','A')  
def testkwargs(arg1, \*\*kwargs):  
    `print("formal arg:", arg1)`  
    for key in kwargs:  
        `print((key, kwargs[key]))`  
testkwargs(arg1=1, arg2="two", dog='cat')

arg#1: B  
arg#2 is C  
arg#3 is T  
arg#4 is A

formal arg: 1  
(dog, 'cat')  
(arg2, 'two')

**CLASS:** (Your very own complex data object blueprint.)

DESIGN:

**class YourClassName (inheritance, most commonly: object):**

    def \_\_init\_\_(self, mandatory variables,...):  
        self.accessname = mandatory variable1 ...repeat as necessary  
add other functions: def getAttribute1(self):  
    return self.accessname

CREATE AN INSTANCE:

`MyInstanceName = ClassName(mandatory variables values)`

ACCESS YOUR INSTANCE DATA: ex: calling a get value function  
`print(MyInstanceName.getAttribute1())`

MyInstanceName is the variable for self

## re-Regular Expressions module

A language in itself. It supports pattern matching on (1) a module level - for 1 time use and (2) compiled expressions. To compile an expression set a variable like `patrn = re.compile(pattern)` then use it to search or match. `patrn` can be split over several lines. `Match` searches from first character only. Also you can use: `findall()` and `finditer()`. `import re` #if not found 'None'; attris error `teststring = "Taking Math 101 is fun!"` `mypat = re.compile(r'd+', flags=0)` see below `myso = mypat.search(teststring)` `print(myso)` `print('group()', myso.group())` 101 `print('start()', myso.start())` 12 `print('end()', myso.end())` 15 `print('span()', myso.span())` (12,15) ...or don't compile it...

`print(re.search(r'd', teststring).start())`

**Special characters** . ^ \$ \* + ? { } [ ] \ | ( )

Use Python r (raw) to process \ commands

r'(pattern)' matches literally: . any except newline \d decimal digit \D non-decimal \w any alphanumeric \W non-alphanumeric \s any white space chr \S non-whitespace \* 0 or more + 1 or more ? 0 or 1 X{n} exactly n 'X' chars X{m,n} between m & n X's \$ end of str | OR: a|b matches a OR b (... whatever re is in the parens (?abdcdef) one or more letters in parens (?=...) a look ahead assertion, "only if" (?!=...) negated look-ahead assertion, "not if" \A match only at start of string \Z match only end of string \b empty string at the start/end of a word [ ] contains a set of chars to match: [a-z] a range - [a-c] matches a,b or c special chars lose meaning inside [ ], ^ as 1st char starts complimentary match

**Flags:** DOTALL any char, A escapes match ASCII, IGNORECASE, MULTILINE affecting ^\$, VERBOSE About Backslashes: use the \ character to indicate special forms or allow a character's use without invoking its special meaning—be aware this conflicts with Python's usage of the same character in string literals.

To test for true result, use bool operator: if bool(re.search(r'd', teststr))==True:

## Useful Module/Functions

Python Standard Library Module

<https://docs.python.org/3.5/library/math> like Excel math functions ceil

(x) `fsum(iterable)`, `sqrt(x)`, `log`

(x[,base]), `pi`, `e`, `factorial(x)`

**random** `seed([x])`, `choice(seq)`,

`randint(a, b)`, `randrange(start,`

`stop [, step])`, `random(x)` -

floating point [0.0 to 1.0] **sys**

`stdin` standard input, `stdout` std

output, `exit(error msg)` **datetime**

`date.today()`, `datetime.now()`,

**time** `asctime(t)`, `clock()`, `sleep`

(secs)

**calendar**—a world of date options

>>> `c = calendar.TextCalendar`

(`calendar.SUNDAY`)

>>> `c.prmonth(2016, 9)`

September 2016

Su Mo Tu We Th Fr Sa

1 2 3

4 5 6 7 8 9 10

11 12 13 14 15 16 17

18 19 20 21 22 23 24

25 26 27 28 29 30

This only works with a

mono-spaced font like

Consolas .

**tkinter** Python's defacto GUI; also

see `ttk`; `tix`; see TB4 on **wikipython**;

older version was `Tkinter` (capital T);

**os** deep operating system access

**array** arrays; **tarfile/zip-file** -

file compression; **wave** - interface

to wav format; **RPi.GPIO** - control

**Raspberry Pi** pins via Python; **csv**

access data: comma separated vals

A note on format: (1) new f string options

available in version 3.6 (2) the old string %

syntax will eventually be deprecated: `print("$ %2f buys %d %ss"%(1.2,2,'hot dog'))` try it