

Reserve Words

Comparison / Conjunction

True, == (is same as), **False, none** (i.e., null), **and, not, or, in** list/tuple/string/dictionary/set **is or is not ==** compare \hookrightarrow 'True' or 'False'

Definition

class create class: class ClassName: see below

def create function: def FName(args):

del variables, data containers, items in iterables: del mylist[x]

ITERABLE: a data container with changeable items

Module Management

import connects module, ex: import math

from get a single module function: from math import cos; print (cos(9)) ***no module preface** as creates an alias for a function

Miscellaneous

pass (placeholder – no action)

with wrapper ensures **_exit_** method

Functions

def, return(obj), yield, next def creates; inside functions **yield** is like **return** but returns a generator whose sequential results are triggered by **next**; **global** declares global var in a function **non local** a variable inside a nested function is good in the outer function

lambda unnamed

inline function with no

return statement

```
a = lambda x: x*2
for z in range (1,6):
    print (a (z))
```

Error Management

raise forces a ZeroDivisionError

try except else finally assert

used in error handling blocks

try: code with error potential

except: do this if you get the error

else: otherwise do this code

finally: do this either way

assert: condition=False raises **AssertionError**

Looping

while (some statement is true)

for alist=["Be", "my", "love"]

for wordnum in range(0, len(alist)):

print(wordnum, alist[wordnum]) #slice

range (start, stop, [step])

See data container functions

break ends the smallest loop it is in;

continue ends current loop iteration

Decision Making

if elif else

def if_example(anint):

if anint == 1:

print('One')

elif anint == 2:

print('Two')

else:

print('Some other')

The Ternary if Statement

An inline if that works in formulas: myval = (high if (high > low) else low) * 3

Multi-line Statements \

Not needed within [], {}, or ()

Multiple Statements on a Line ; not with statements starting blocks like **if**

CLASS: Your own data container. **DEFINE DESIGN:**

class Name (inheritance object)

def __init__(self, mandatory variables,...)

accessname = mandatory variable ...repeat as necessary

Other functions: "getaccessname(self)", or "return self.variable"

CREATE INSTANCE:

MyInstanceName = ClassName(self)

ACCESS INSTANCE DATA:

Print(MyInstanceName.accessname in get function)

Major Built-In Functions

String Handling (\hookrightarrow =converts/returns)

str(object) \hookrightarrow string value of object

repr(object) \hookrightarrow printable representation string

ascii(str) \hookrightarrow like repr but escape non-ascii

eval(expression) \hookrightarrow value after evaluation

chr(i) \hookrightarrow character of Unicode [chr(97) = 'a']

ord(str) \hookrightarrow value of Unicode character

input(prompt) \hookrightarrow user input as a string

len(—) \hookrightarrow length of str, items in list/dict/tuple

slice selection **[[start[:]] [:]stop] [:step]]**

\hookrightarrow a new string object created by the selection

str.join('string seperator', [string list])

format(value [,format_spec]) \hookrightarrow value

in a formatted string—**extensive and complex**

- 2 syntactical structures (1) simple format only:

format(number/string, 'format string')

(2) format and/or substitution: **'{:order or**

format string}'.format(objects);

format string attributes/required order:

[[fill] align] [sign] [#-alt form] [0 forc-

ed pad] [width] [,] [.precision] [type]

Key types: 'f'/'F'~ fixed point, default 6; 'g'/'G'~

general; 'e'/'E'~ exponential; %~percent; 'c'~

Unicode char; ex: **format(number, '0=+20,.3f')**

\hookrightarrow +000,000,012,345.679

Substitution using format():

"{variable to output} | {numeric format}..." .format

('string' or numeric values...)

'{0[x]}' selects the xth value in a tuple which format

names: ex: print ('{0[x]}' .format(mytuple))

Can format dates with help of datetime module. SEE

WWW.WIKIPYTHON.COM : OUTPUT TOOLBOX

Number Handling

abs(x) \hookrightarrow absolute value of x

bin(x) \hookrightarrow integer to binary bin(5)= '0b101'

(one 4, no 2's, one 1) bin(7)[2:] = '111'

divmod(x,y) takes two (non complex)

numbers as arguments, \hookrightarrow a pair of numbers -

quotient and remainder using integer division.

float(x) \hookrightarrow a floating point number from an

integer or string A='1.1'; print(float(A)*2) \hookrightarrow 2.2

hex(x) \hookrightarrow integer to hex string hex(65536) \hookrightarrow 0x10000

or hex(x)[2:]='10000' also **oct(x)** \hookrightarrow int to octal

int(x) \hookrightarrow integer from a decimal, string, hex

pow(x,y [,z]) \hookrightarrow x to y, if z is present returns

x to y, modulo z pow(2,7)=128, pow(2,7,3)=2

round(number [,digits]) \hookrightarrow floating point

number rounded to digits; Without digits it re-

turns the nearest integer. Round(3.14159,4)=3.1416

Miscellaneous Functions

bool(x) \hookrightarrow true/false, \hookrightarrow false if x is omitted

callable(object) \hookrightarrow true if object is callable

help(object) invokes built-in help system,

(for interactive use)

id(object) \hookrightarrow unique object integer identifier

print(*objects, sep=' ', end='\n', file=

sys.stdout, flush=False) prints objects

separated by sep, followed by end;

File open (and methods)

wholeFilePath = "C:\\file\\test\\mytest.txt"

fObj=open(file[, mode], buffering]) basic modes:

r, r+, w, w+, a ...more file object methods:

.read(size), .readline(), .readlines(),

.write(string), .close(), .splitlines

([keepends]), list(openfile)

with open("C:\\Python351\\Jack.txt", "r+") as sprattfile:

sprattlist=sprattfile.read().splitlines() ***<- removes '\n'**

print(sprattlist)

\hookrightarrow ['Jack Spratt', 'could eat ', 'no fat.', 'His Wife', 'could

eat', 'no lean.'] ***The WITH structure auto closes the file.**

Operators

Math: =, +, -, *, /, // (floor or truncated division - no remainder), ** (exponent), % (mod or modulo returns the remainder) **x = 8%3; print(x)** \hookrightarrow 2

Boolean/Logical: and, or, not

Comparison: == (same as), <, <=, >, >=, is, is not, != (is not equal)

Sequence Variable Opers +

concatenation, * repetition, S[i] slice, S

[i:j:k] range slice from,to,step - start 0

Membership: in, not in

Identity: is/is not checks for objects being the same object

Bitwise: & (and), | (or), ^ (xor 1 not both), ~ flips last bit << (shift left), >> (shift right) >>> bin(0b0101 <<1) \hookrightarrow '0b1010'

Assignment: (execute & assign) =, /=

=, AND assignment operators [-=, +=,

*=, /=, **=, %=] (only + & - work for

strings) **r'str'** raw string suppresses ESC chrs)

Other Functions

vars(), dir(), super(), globals(), setattr(), bytearray(), classmethod(), zip(), locals(), __import__(), object(), memoryview(), hasattr(), isinstance(), issubclass(), compile(), hash(), complex(), bytes(), exec(), delattr(), property(), getattr(), staticmethod() see www.pythonpython.com for a few others

String Methods

.find(sub[, start[, end]])

\hookrightarrow First char BEFORE sub is found or -1 if

not found ex: aword = "python"; print

(aword.find("th")) \hookrightarrow 2

.capitalize() \hookrightarrow first character cap'ed

.lower() \hookrightarrow a copy of the string with all

text converted to lowercase.

.center(width[, fillchar])

string is centered in an area given by

width using fill character 'fillchar'

.ljust(width [, fillchar]) or **.rjust()**

.count(sub[, start[, end]])

number of substrings in a string

.isalnum() **.isnumeric()** **.isalpha**

.isdigit() **.isspace()** **.islower()**

.isupper **.isprintable()** may be null

\hookrightarrow true if all char meet condition and

variable is at least one char in length

.replace(old, new[, count])

\hookrightarrow a copy of the string with substring old

replaced by new. If opt argument count is

given, only first count are replaced.

.rfind(sub[, start[, end]])

\hookrightarrow the **highest index** in the string where

substring sub is found, contained within

slice [start:end]. Return -1 on failure.

.strip([chars]) \hookrightarrow a copy of the string

with the leading and trailing characters

removed. The chars argument is a string

specifying the set of characters to be

removed. If omitted or None, the chars

argument removes whitespace.

.zfill(width) \hookrightarrow a copy of the string

left filled with ASCII '0' digits to make a

string of length width. A leading sign

prefix ('+'/'-') is handled by inserting the

padding after the sign character rather

than before. Original string is returned if

width is less than or equal to len(str).

str.split() - returns list of words extract

-ed by an intervening space

Data Containers Methods / Operations

Below: (i)/k-> index; x->item or object; L/T/ D/S->name of list, tuple, dictionary, or set.

LISTS: create - `[x,x,...]`; `.insert(i,x)`; `append(x)`; `L[i]=x`; `.extend(x,x,...)`; `.remove(x)`; `del L`; `.pop()`; `.pop(i)`; `L[i]=replacement x`; `L[i:j]=[x,x,...]` replace multi-items; `i=L.index(x,at or after index i [,before index j])` retrieve index number of first value of x; `V=iter(L)` creates iteration generator; `next(V,default)` to step thru iteration; `len(L)`; `.count(x)`; `.max(L, min(L))`; if v in L determine membership; `.copy()`; `sort(key=None, reverse=False)`; `.reverse`; `.clear`; `L=[]`; `L=list(tuple)`

TUPLES: create - `(x,[x],(x),...)` objects can include lists and other tuples; `+=` add items; `+=(x)` add single item; `tuple[i:j]` start is 0, end j-1; `x,x,...=T[i:j]` retrieve values; `i=T.index(x,at or after index i [,before index j])`; for int in T; `v=iter(T)` creates iteration generator; `next(v)` next iteration; `len(T)`; `.count(x)`; `.max(T)`; `.min(T)`; x in T; `sorted(T, reverse=False)`; `T[::-1]`; `T=()` clears all values; `del T`; `T=tuple(somelist)` creates a tuple from a list

DICTIONARIES: create - `{k:v, k:v,...}`; `D=dict.fromkeys(keys/list[,values])`; `D.update(D2)` adds D2 to D; `D[k]=v` returns value of k; `del D[k]` deletes key and item; `D.pop(k[,default])`; `D.popitem()`; `D.items()`; `D.keys()`; `D.values()`; `D.get[k]` same as `D[k]`; `v=iter(D)` creates iteration variable; `next(v)` step thru iterations; `len(D)`; v in D; v not in D; `D.has_key(v)`; `D.copy()`; `D.clear()`; `del D`; `D.setdefault(k[,default])` if k is in the dictionary return the key value, if not, insert it with default value and return default

SETS: create: `S=set(x,x,...)` no duplicates; `S=set(L)` use list as set items; `S=a string` yields unique letters; `S=set()`; `.union(S2)`; `.update(S2)`; `.intersection(S2)`; `.add(x)`; `.difference(S2)`; `.remove(x)` gives `KeyError` is not present; `.discard(x)`; `.pop()`; `.copy()`; `.isdisjoint(S2)` true if no common items; `.issubset(S2)` or `S<=S2` contained by; `S<S2` true if both `S<=S2` and `S!=S2` (is not equal); `.issuperset(S2)` or `S>=S2`; `S>S2`; `v=iter(S)` create iteration variable; `next(v)`; `len(S)`; `S in`; `S not in`; `.clear()`; `del S`

FROZEN SET: a set immutable after creation `S=frozenset([iterable])`

Escape Characters

Nonprintable characters represented with backslash notation: r ignores esc chars; `print(r'test1\t\n test2')` test1\t\n test2
`\a` bell or alert, `\b` Backspace, `\s` Space, `\cx` or `\C-x` Control-x, `\e` Escape, `\M-\C-x` Meta-Control-x, `\f` Formfeed, `\n` Newline, `\t` Tab, `\v` Vertical tab, `\x` Character x, `\r` Carriage return, `\nnn` Octal notation, where range of n is 0-7 `\xnn` Hexadecimal notation, n is in the range 0-9, a-f, or A-F

Data Container Functions

all(iterable) TRUE if all elements are true
any(iterable) TRUE if any element is true
both all and any are FALSE if empty
enumerate(iterable, start = 0) list

```
alist = ['x','y','z']
print(alist enumerate(blist))
↳ [(0,'x'), (1,'y'), (2,'z')]
```

type([iterable])
↳ a datatype of any object

max(type) min(type) - not for tuples
sum(iterable [, start]) must be all numeric, if a=[8,7,9] then sum(a) returns 24

sorted(iterable [,key=],[reversed])
reversed is Boolean with default False; strings without key sorted alphabetically, numbers high to low; key examples: `print(sorted(strs, key=len))` sorts by length of each str value; ex: `key=strs.lower`, or `key=lambda tupsort: tupitem[1]`

reverse() reverses in place; `mylist.reverse()`
reversed() reverses access order—list or tuple

```
alist=["Amy","Bo","Cy"]
alist.reverse()
for i in alist:
    print(i)
for i in reversed(alist):
    print(i)
```

Cy
Bo
Amy
Amy
Bo

```
word = "Python"
iterword = iter(word)
newword = ""
for i in reversed(word):
    newword += i
print(word, newword)
```

range(stop) or (start, stop [,step])

```
alist=["Amy","Bo","Cy"]
for i in range(0,len(alist)):
    print(i, alist[i]) #note slice
```

0 Amy
1 Bo
2 Cy

iter and next(iterator [,default]) Create iterator then fetch next item from iterator. Default returned if iterator exhausted, otherwise StopIteration raised.

```
alist=["Amy","Bo","Cy"]
IterNum = iter(alist)
print(next(IterNum, "listend"))
print(next(IterNum, "listend"))
print(next(IterNum, "listend"))
print(next(IterNum, "listend"))
```

Amy
Bo
Cy
listend

map(function,iterable) can take multiple iterables but function must take just as many

```
alist=[5,9,13,24]
x = lambda z: (z**2 if z**2 < 150 else 0)
itermap = map(x,alist)
for i in alist:
    print(next(itermap))
```

filter(function, iterable) iterator for element of iterable for which function is True.

getattr(obj, 'name' [, default])
setattr(object, 'name', value)

List Comprehensions

make a new list with item exclusions and modifications from an existing list: brackets around expression followed by 0 to many for or if clauses; can be nested
`NewList = [[modified]item for item in OldList if some-conditional-item-attribute of (item)]` or if modifying x only, ex: `up1list = [x+1 for x in ylist]`

***args and "kwargs":** are used to pass an unknown number of arguments to a function. *args is like a list, *kwargs is a keyword->value pair, but keyword cannot be an expression

```
def testargs(a1, *argv):
    print('arg#1: ',a1)
    for ax in range(0,len(argv)):
        print("arg#" +str(ax+2)+" is "+argv[ax])
testargs('B', 'C', 'T', 'A')
def testkwargs(arg1, **kwargs):
    print("formal arg: ", arg1)
    for key in kwargs:
        print((key, kwargs[key]))
testkwargs(arg1=1, arg2="two", dog='cat')
```

arg#1: B
arg#2 is C
arg#3 is T
arg#4 is A

formal arg: 1
(dog, 'cat')

Useful Modules

Python Standard Library Module
Index with links:

<https://docs.python.org/3.5/library>
math like Excel math functions `ceil(x)`, `.fsum(iterable)`, `sqrt(x)`, `log(x[,base])`, `pi`, `e`, **random** seed `([x])`, `choice(seq)`, `randint(a,b)`, `randrange(start, stop [,step])`, `.random()` - floating point `[0.0 to 1.0]` **sys** stdin standard input, stdout std output, `exit` (error msg) **datetime** `date.today()`, `datetime.now()`, `time.asctime(t)`, `clock()`, `sleep` (secs)

calendar—a world of date options

```
>>> c = calendar.TextCalendar
(calendar.SUNDAY)
```

```
>>> c.prmonth(2016, 9)
```

September 2016

Su	Mo	Tu	We	Th	Fr	Sa
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	

This only works with
a mono-spaced font
like Consolas .

tkinter Python's

defacto GUI; also see **ttk**; **tix**;
Older version was: **Tkinter** (capital T)
os deep operating system access
`open(name[,mode[,buffering]])` modes: 'r' reading, 'w' write
'b' like 'rb' array work with
mathematical arrays; **tarfile/zip-file** - file compression; **wave** -
interface to wav format; **RPI.GPIO** -
control Raspberry Pi pins via
Python; **csv** import comma sep vals

re-Regular Expressions module

re is a language in itself roughly the size of Python. It supports pattern matching on (1) module-level—for 1 time use and (2) compiled expressions. To compile an expression set a variable like `mypat = re.compile(pattern)` then use it to search or match. Match searches from first character only. Also you can `findall()` and `finditer()`.

`import re` if not found 'None'; attrbs error
`teststring = "Taking Math 101 is fun!"`

```
mypat = re.compile(r'd+', flags=0)
myso = mypat.search(teststring)
print(myso)
print('group()', myso.group())
print('start()', myso.start())
print('end()', myso.end())
print('span()', myso.span())
...or don't compile it...
print(re.search(r'd', teststring).start())
```

Special characters `^ $ * + ? { } [] \ | ()`
Use Python r (raw) to process \ commands

`r'(pattern)'` matches literally: . any except
newline `\d` decimal digit `\D` non-decimal
any alphanumeric `\W` non-alphanumeric `\s` any
white space chr `\S` non-whitespace `*` 0 or more
+ 1 or more `?` 0 or 1 `X{n}` exactly n 'X' chars
`X{m,n}` between m & n X's \$ end of str | OR:
`a|b` matches a OR b (...) whatever re is in the
parentheses `(?abdef)` one or more letters in parens
`(?=...)` a look ahead assertion, "only if" `(?!...)`
negated look-ahead assertion, "not if"
`\A` match only at start of string `\Z` match only
end of string `\b` empty string at the start/end
of a word `[]` contains a set of chars to match:
`'[a-c]'` matches a,b,c or c special
chars lose meaning inside `[]`, ^ as 1st char
starts complementary match

Flags: **DOTALL** any char, A escapes match
ASCII, **IGNORECASE**, **MULTILINE** affecting `^`,
VERBOSE About Backslashes: use the `\`
character to indicate special forms or allow a
character's use without invoking its special
meaning—be aware this conflicts with Python's
usage of the same character in string literals.

To test for true result, use bool operator:
if `bool(re.search(r'd', teststr))=True:`