

## Reserve Words

### Comparison / Conjunction

**True, ==** (is same as), **False, none** (i.e., null), **and, not, or, in** list/tuple/string/dictionary/set **is or is not ==** compare  $\hookrightarrow$  'True' or 'False'

### Definition

**class** create class: class ClassName: see below

**def** create function: def FName(args):

**del** variables, data containers, items in iterables: del mylist[x]

**ITERABLE:** a data container with changeable items

### Module Management

**import** connects module, ex: import math

**from** get a single module function: from math import cos; print (cos(9)) **\*no module preface** as creates an alias for a function

### Miscellaneous

**pass** (placeholder – no action)

**with** wrapper ensures **\_exit\_** method

### Functions

**def, return(obj), yield, next** def creates; inside functions **yield** is like **return** but returns a generator whose sequential results are triggered by **next**; **global** declares global var in a function **non local** a variable inside a nested function is good in the outer function

**lambda** unnamed

inline function with no

return statement

```
a = lambda x: x*2
for z in range (1,6):
    print (a (z))
```

### Error Management

**raise** forces a ZeroDivisionError

**try except else finally assert**

used in error handling blocks

**try:** code with error potential

**except:** do this if you get the error

**else:** otherwise do this code

**finally:** do this either way

**assert:** condition=False raises **AssertionError**

### Looping

**while** (some statement is true)

**for** alist=["Be", "my", "love"]

for wordnum in range(0, len(alist)):

print(wordnum, alist[wordnum]) **#slice**

**range (start, stop, [step])**

See data container functions

**break** ends the smallest loop it is in;

**continue** ends current loop iteration

### Decision Making

**if elif else**

def if\_example(anint):

if anint == 1:

print('One')

elif anint == 2:

print('Two')

else:

print('Some other')

### The Ternary if Statement

An inline if that works in formulas:  
myval = (high if (high > low) else low) \* 3

### Multi-line Statements \

Not needed within [], {}, or ()

**Multiple Statements on a Line ;** not with statements starting blocks like **if**

### CLASS: Your own data container. DEFINE DESIGN:

class Name (inheritance object)

def \_\_init\_\_(self, mandatory variables,...)

accessname = mandatory variable ...repeat as necessary

Other functions: "getattr(self, accessname)" or "return self.variable"

### CREATE INSTANCE:

MyInstanceName = ClassName(self)

### ACCESS INSTANCE DATA:

Print(MyInstanceName.accessname in get function)

## Major Built-In Functions

**String Handling** ( $\hookrightarrow$ =converts/returns)

**str(object)**  $\hookrightarrow$  string value of object

**repr(object)**  $\hookrightarrow$  printable representation string

**ascii(str)**  $\hookrightarrow$  like repr but escape non-ascii

**eval(expression)**  $\hookrightarrow$  value after evaluation

**chr(i)**  $\hookrightarrow$  character of Unicode [ chr(97) = 'a']

**ord(str)**  $\hookrightarrow$  value of Unicode character

**input(prompt)**  $\hookrightarrow$  user input as a string

**len(—)**  $\hookrightarrow$  length of str, items in list/dict/tuple

**slice selection** **[[start[:]] [[:stop] [:step]]]**

$\hookrightarrow$  a new string object created by the selection

**str.join('string seperator', [string list])**

**format(value [,format\_spec])**  $\hookrightarrow$  value

in a formatted string—**extensive and complex**

- 2 syntactical structures (1) simple format only:

**format(number/string, 'format string')**

(2) format and/or substitution: **'{:order or**

**format string}'.format(objects);**

format string attributes/required order:

**[[fill] align] [sign] [#-alt form] [0 forc-**

**ed pad] [width] [,] [.precision] [type]**

Key types: **'f'/'F'**~ fixed point, default 6; **'g'/'G'**~

general; **'e'/'E'**~ exponential; **%**~percent; **'c'**~

Unicode char; ex: **format(number, '0+=+20,.3f')**

$\hookrightarrow$  +000,000,012,345.679

Substitution using format():

**{variable to output} | {numeric format}..."format**

**('string' or numeric values...)**

**{0[x]}** selects the xth value in a tuple which format

names: ex: print ('{0[x]}.format(mytuple))

Can format dates with help of datetime module. SEE

WWW.WIKIPYTHON.COM : OUTPUT TOOLBOX

### Number Handling

**abs(x)**  $\hookrightarrow$  absolute value of x

**bin(x)**  $\hookrightarrow$  integer to binary bin(5)= '0b101'

(one 4, no 2's, one 1) bin(7)[2:] = '111'

**divmod(x,y)** takes two (non complex)

numbers as arguments,  $\hookrightarrow$  a pair of numbers -

quotient and remainder using integer division.

**float(x)**  $\hookrightarrow$  a floating point number from an

integer or string A='1.1'; print(float(A)\*2)  $\hookrightarrow$  2.2

**hex(x)**  $\hookrightarrow$  integer to hex string hex(65536)  $\hookrightarrow$  0x10000

or hex(x)[2:]='10000' also **oct(x)**  $\hookrightarrow$  int to octal

**int(x)**  $\hookrightarrow$  integer from a decimal, string, hex

**pow(x,y [,z])**  $\hookrightarrow$  x to y, if z is present returns

x to y, modulo z pow(2,7)=128, pow(2,7,3)=2

**round(number [,digits])**  $\hookrightarrow$  floating point

number rounded to digits; Without digits it re-

turns the nearest integer. Round(3.14159,4)=3.1416

### Miscellaneous Functions

**bool(x)**  $\hookrightarrow$  true/false,  $\hookrightarrow$  false if x is omitted

**callable(object)**  $\hookrightarrow$  true if object is callable

**help(object)** invokes built-in help system,

(for interactive use)

**id(object)**  $\hookrightarrow$  unique object integer identifier

**print(\*objects, sep=' ', end='\n', file=**

**sys.stdout, flush=False)** prints objects

separated by sep, followed by end;

### File open (and methods)

wholeFilePath = "C:\\file\\test\\mytest.txt"

fObj=open(file[, mode], buffering)) basic modes:

**r, r+, w, wt, a** ...more file object methods:

**.read(size), .readline(), .readlines(),**

**.write(string), .close(), .splitlines**

**([keepends]), list(openfile)**

with open("C:\\Python351\\Jack.txt", "r+") as sprattfile:

sprattlist=sprattfile.read().splitlines() **\*<- removes '\n'**

**print(sprattlist)**

$\hookrightarrow$  ['Jack Spratt', 'could eat ', 'no fat.', 'His Wife', 'could

eat', 'no lean.'] **\*The WITH structure auto closes the file.**

## Operators

**Math:** =, +, -, \*, /, // (floor or truncated division

- no remainder), \*\* (exponent), % (mod or modulo

returns the remainder) **x = 8%3; print(x)**  $\hookrightarrow$  2

**Boolean/Logical:** and, or, not

**Comparison:** == (same as), <, <=, >, >=, is, is

not, != (is not equal)

**Sequence Variable Opers** + concatenation, \*

repetition, s[i] slice, s[i:j:k] range slice

from,to,step -> starts at 0

**Membership:** in, not in

**Identity:** is/is not checks for objects being the

same object

**Bitwise:** & (and), | (or), ^ (xor 1 not both), ~ flips last bit

<< (shift left), >> (shift right) >>> bin(0b0101 <<1)  $\hookrightarrow$  '0b1010'

**Assignment:** (execute & assign) =, //=, AND

assignment operators [-, +=, \*=, /=, \*\*=, %=] (only

+ & - work for strings)

**r'str'** raw string suppresses ESC chrs)

### Other Functions

vars(), dir(), super(), globals(), memoryview(),

setattr(), bytearray(), classmethod(), zip(),

locals(), \_\_import\_\_(), object(), hasattr(),

issubclass(), isinstance(), compile(), hash(),

complex(), bytes(), exec(), setattr(), property

(), getattr(), staticmethod() for a few not

covered here see [www.wikipython.com](http://www.wikipython.com)

## String Methods

**.find(sub[, start[, end]])**

$\hookrightarrow$  First char BEFORE sub is found or -1 if

not found ex: aword = "python"; print

(aword.find("th"))  $\hookrightarrow$  2

**.capitalize()**  $\hookrightarrow$  first character cap'ed

**.lower()**  $\hookrightarrow$  a copy of the string with all

text converted to lowercase.

**.center(width[, fillchar])**

string is centered in an area given by

width using fill character 'fillchar'

**.ljust(width [, fillchar])** or **.rjust()**

**.count(sub[, start[, end]])**

number of substrings in a string

**.isalnum()** **.isnumeric()** **.isalpha**

**.isdigit()** **.isspace()** **.islower()**

**.isupper** **.isprintable()** may be null

$\hookrightarrow$  true if all char meet condition and

variable is at least one char in length

**.replace(old, new[, count])**

$\hookrightarrow$  a copy of the string with substring old

replaced by new. If opt argument count is

given, only first count are replaced.

**.rfind(sub[, start[, end]])**

$\hookrightarrow$  the **highest index** in the string where

substring sub is found, contained within

slice [start:end]. Return -1 on failure.

**.strip([chars])**  $\hookrightarrow$  a copy of the string

with the leading and trailing characters

removed. The chars argument is a string

specifying the set of characters to be

removed. If omitted or None, the chars

argument removes whitespace.

**.zfill(width)**  $\hookrightarrow$  a copy of the string

left filled with ASCII '0' digits to make a

string of length width. A leading sign

prefix ('+'/'-') is handled by inserting the

padding after the sign character rather

than before. Original string is returned if

width is less than or equal to len(str).

**str.split()** - returns list of words extract

-ed by an intervening space

## Data Containers Methods / Operations

Below: (i)/k-> index; x->item or object; L/T/  
D/S->name of list, tuple, dictionary, or set.

**LISTS:** create - `[x,x,...]`; `.insert(i,x)`;  
`append(x)`; `L[i]=x`; `.extend(x,x,...)`;  
`.remove(x)`; `del L`; `.pop()`; `.pop(i)`; `L[i]`  
=`replacement x`; `L[i:j]=[x,x,...]` *replace multi-*  
*items*; `i=L.index(x[at or after index i  
[,before index j ]]) retrieve index number of  
first value of x; V=iter(L) creates iteration  
generator; next(V,default) to step thru  
iteration; len(L); .count(x); .max(L, min  
(L); if v in L determine membership; .copy();  
sort(key=None, reverse=False); .reverse;  
.clear; L=[]; L=list(tuple)`

**TUPLES:** create - `(x,[x],(x),...)` *objects can*  
*include lists and other tuples*; `+=` *add items*;  
`+=(x)` *add single item*; `tuple[i:j]` *start is 0,*  
*end j-1*; `x,x,...=T[i:j]` *retrieve values*;  
`i=T.index(x[at or after index i [,before  
index j ]]); for int in T; v=iter(T) creates  
iteration generator; next(v) next iteration;  
len(T); .count(x); .max(T); .min(T); x in T;  
sorted(T, reverse=False); T[::-1]; T=()  
clears all values; del T; T=tuple(somelist)  
creates a tuple from a list`

**DICTIONARIES:** create - `{k:v, k:v,...}` ;  
`D=dict.fromkeys(keys/list[,values])`;  
`D.update(D2)` *adds D2 to D*; `D[k]=v` *returns*  
*value of k*; `del D[k]` *deletes key and item*;  
`D.pop(k[,default])`; `D.popitem()`; `D.items()`;  
`D.keys()`; `D.values()`; `D.get[k]` *same as D*  
*[k]*; `v=iter(D)` *creates iteration variable*; `next`  
*(v)* *step thru iterations*; `len(D)`; `v in D`; `v not`  
*in D*; `D.has_key(v)`; `D.copy()`; `D.clear()`;  
`del D`; `D.setdefault(k[,default])` *if k is in*  
*the dictionary return the key value, if not,*  
*insert it with default value and return default*

**SETS:** create: `S=set(x,x,...)` *no duplicates*;  
`S=set(L)` *use list as set items*; `S=a string`  
*yields unique letters*; `S=set()`; `.union(S2)`;  
`.update(S2)`; `.intersection(S2)`; `.add(x)`;  
`.difference(S2)`; `.remove(x)` *gives KeyError*  
*is not present*; `.discard(x)`; `.pop()`; `.copy()`;  
`.isdisjoint(S2)` *true if no common items*;  
`.issubset(S2)` *or* `S<=S2` *contained by*; `S<S2`  
*true if both S<=S2 and S!=S2 (is not equal)*;  
`.issuperset(S2)` *or* `S>=S2`; `S>S2`; `v=iter(S)`  
*create iteration variable*; `next(v)`; `len(S)`;  
`S in`; `S not in`; `.clear()`; `del S`

**FROZEN SET:** *a set immutable after creation*  
`S=frozenset([iterable])`

## Escape Characters

Nonprintable characters represented with  
backslash notation: `r` ignores esc chars;  
`print(r'test1\t\n test2')` `test1\t\n test2`  
`\a` bell or alert, `\b` Backspace, `\s` Space,  
`\cx` or `\C-x` Control-x, `\e` Escape, `\M-\C-x`  
Meta-Control-x, `\f` Formfeed, `\n` Newline,  
`\t` Tab, `\v` Vertical tab, `\x` Character x, `\r`  
Carriage return, `\nnn` Octal notation, where  
range of n is 0-7 `\xnn` Hexadecimal  
notation, n is in the range 0-9, a-f, or A-F

## Data Container Functions

**all(iterable)** *TRUE if all elements are true*  
**any(iterable)** *TRUE if any element is true*  
*both all and any are FALSE if empty*  
**enumerate(iterable, start = 0)** *list*

```
alist = ['x','y','z']
print(alist enumerate(blist))
↳ [(0,'x'), (1,'y'), (2,'z')]
```

**type([iterable])**  
↳ a datatype of any  
object

**max(type) min(type)** - *not for tuples*  
**sum(iterable [, start])** *must be all numeric,*  
*if a=[8,7,9] then sum(a) returns 24*

**sorted(iterable [,key=],[reversed])**  
*reversed is Boolean with default False; strings*  
*without key sorted alphabetically, numbers high*  
*to low; key examples: print(sorted(strs, key=len))*  
*sorts by length of each str value; ex: key= strs.lower,*  
*or key= lambda tupsort: tupitem[1]*

**reverse()** *reverses in place; mylist.reverse()*  
**reversed()** *reverses access order—list or tuple*

```
alist=["Amy","Bo","Cy"]
alist.reverse()
for i in alist:
    print(i)
for i in reversed(alist):
    print(i)
```

Cy  
Bo  
Amy  
Amy  
Bo

```
word = "Python"
iterword = iter(word)
newword = ""
for i in reversed(word):
    newword += i
print(word, newword)
```

**range(stop) or (start, stop [,step])**

```
alist=["Amy","Bo","Cy"]
for i in range(0,len(alist)):
    print(i, alist[i]) #note slice
```

0 Amy  
1 Bo  
2 Cy

**iter and next(iterator [,default])** *Create*  
*iterator then fetch next item from iterator.*  
*Default returned if iterator exhausted, otherwise*  
*StopIteration raised.*

```
alist=["Amy","Bo","Cy"]
IterNum = iter(alist)
print(next(IterNum, "listend"))
print(next(IterNum, "listend"))
print(next(IterNum, "listend"))
print(next(IterNum, "listend"))
```

Amy  
Bo  
Cy  
listend

**map(function,iterable)** *can take multiple*  
*iterables but function must take just as many*

```
alist=[5,9,13,24]
x = lambda z: (z**2 if z**2 < 150 else 0)
itermap = map(x,alist)
```

```
for i in alist:
    print(next(itermap))
```

**filter(function, iterable)** *iterator for element of*  
*iterable for which function is True.*

**getattr(obj, 'name' [, default])**  
**setattr(object, 'name', value)**

## List Comprehensions

make a new list with item exclusions and modifications  
from an existing list: brackets around expression  
followed by 0 to many **for** or **if** clauses; can be nested  
`NewList = [[modified]item for item in OldList if some-`  
`conditional-item-attribute of (item)]` *or if modifying x*  
*only, ex: up1list=[x+1 for x in ylist]*

**\*args and "kwargs:** *are used to pass an*  
*unknown number of arguments to a function.*  
*\*args is like a list, \*kwargs is a keyword->value*  
*pair, but keyword cannot be an expression*

```
def testargs(a1, *argv):
    print('arg#1: ',a1)
    for ax in range(0,len(argv)):
        print("arg#" +str(ax+2)+" is "+argv[ax])
testargs('B', 'C', 'T', 'A')
def testkwargs(arg1, **kwargs):
    print("formal arg: ", arg1)
    for key in kwargs:
        print((key, kwargs[key]))
testkwargs(arg1=1, arg2="two", dog='cat')
```

arg#1: B  
arg#2 is C  
arg#3 is T  
arg#4 is A

formal arg: 1  
(dog, 'cat')

## Useful Modules

Python Standard Library Module  
Index with links:

<https://docs.python.org/3.5/library>  
**math** like Excel math functions `ceil`  
`(x)` `.fsum(iterable)`, `sqrt(x)`, `log`  
`(x[,base])`, `pi`, `e`, **random** `seed`  
`([x])`, `choice(seq)`, `randint(a,`  
`b)`, `randrange(start, stop [,`  
`step])`, `.random()` - *floating point*  
*[0.0 to 1.0]* **sys** `stdin` *standard*  
*input*, `stdout` *std output*, `exit`  
*(error msg)* **datetime**  
`date.today()`, `datetime.now()`,  
**time** `asctime(t)`, `clock()`, `sleep`  
*(secs)*

**calendar**—a world of date options

```
>>> c = calendar.TextCalendar
(calendar.SUNDAY)
```

```
>>> c.prmonth(2016, 9)
```

September 2016

Su	Mo	Tu	We	Th	Fr	Sa
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	

This only works with  
a mono-spaced font  
like Consolas .

**tkinter** Python's

*defacto GUI*; also see **ttk**; **tix**;  
*Older version was: Tkinter (capital T)*  
**os** *deep operating system access*  
`open(name[,mode[, buffer-`  
`ing]])` *modes: 'r' reading, 'w' writ*  
*-ing, 'a' appending, binary append*  
*'b' like 'rb' array work with*  
*mathematical arrays*; **tarfile/zip-**  
**file** - *file compression*; **wave** -  
*interface to wav format*; **RPI.GPIO**  
- *control Raspberry Pi pins via*  
*Python*; **csv** *import comma sep vals*

## re-Regular Expressions module

**re** is a language in itself roughly the size  
of Python. It supports pattern matching  
on (1) module-level—for 1 time use and  
(2) compiled expressions. **To compile** an  
expression set a variable like `mypat =`  
`re.compile(pattern)` then use it to  
**search** or **match**. *Match searches from*  
*first character only. Also you can findall*  
*( ) and finditer( ).*

`import re` *if not found 'None'; attrbs error*  
`teststring = "Taking Math 101 is fun!"`

```
mypat = re.compile(r'd+', flags=0)
myso = mypat.search(teststring)
print(myso)
print('group()', myso.group())
print('start()', myso.start())
print('end()', myso.end())
print('span()', myso.span())
...or don't compile it...
print(re.search(r'd', teststring).start())
```

**Special characters** `^ $ * + ? { } [ ] \ | ( )`  
**Use Python r (raw) to process \ commands**

`r'(pattern)'` *matches literally: . any except*  
*newline \d decimal digit \D non-decimal \w*  
*any alphanumeric \W non-alphanumeric \s any*  
*white space chr \S non-whitespace \* 0 or more*  
*+ 1 or more ? 0 or 1 X(n) exactly n 'X' chars*  
*X(m,n) between m & n X's \$ end of str | OR:*  
*a|b matches a OR b (... whatever re is in the*  
*parens (?abdef) one or more letters in parens*  
*(?=...) a look ahead assertion, "only if" (?!=...)*  
*negated look-ahead assertion, "not if"*  
*\A match only at start of string \b match only*  
*end of string \B empty string at the start/end*  
*of a word [] contains a set of chars to match:*  
*'-' a range - [a-c] matches a,b, or c special*  
*chars lose meaning inside [, ^ as 1st char*  
*starts complementary match*

**Flags:** **DOTALL** *any char, A escapes match*  
*ASCII, IGNORECASE, MULTILINE affecting ^\$,*  
*VERBOSE) About Backslashes: use the \*  
*character to indicate special forms or allow a*  
*character's use without invoking its special*  
*meaning—be aware this conflicts with Python's*  
*usage of the same character in string literals.*

**To test for true** result, use `bool` operator:  
`if bool(re.search(r'd', teststr))=True:`