

Output: Format()

Four **basic** things to do to data :

1. Acquire, retrieve or create it.
2. Manipulate and apply it.
3. Store it.
4. Present it.

The first three employ many commands and functions.

Presentation has mainly two:

print() and **format()**. Of these, 95% of what we can do to affect output is with **format()** and **95% of format() is learning the highly structured mini-language that it employs.**

For reference the print() syntax:

print(objects, sep=' ', end='\n')

There are two basic **but separate "jobs" or functions** that format does, **AND** there are **two forms of the format syntax** that you can use in Python 3.5+. For a new user, conflicting examples can play with your head. The **jobs** are:

- (1) **Format** the visual output of numbers and strings.
- (2) Allow the programmer to **substitute** or **order** text and numbers in various string or numeric statements .

For formatting, examples of the 2 forms of syntax: (Both use the same commands.) Assume the statements below are in a print or string assignment and variable **number=12345.67890**:

- (1) **format(number, '0'+20, '.3f')** #<- characters **in teal** are the mini-language
- (2) **'{:0'+20, '.3f}'.format(number)** # <-Note the **{: sequence to start and }** to end ...both yield the same result - both cases used **THE SAME FORMAT SPEC**

+000,000,012,345.679

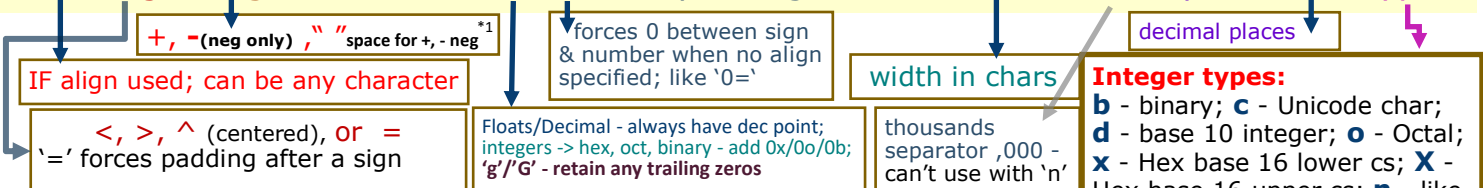
+000,000,012,345.679

Can use string variable as format string.

What these symbols do: **{:** open format string; **0** fill number with this character; **=** pad after sign but before number; **+** use a sign; **20** width in characters; **,** use commas to show thousands; **.3** 3 digit precision; **f** number type, 'f' is floating point number; **}** - close

This is how the mini-language statements are ordered and structured in general: *(Note: they must be in this order!)*

[[fill] align] [sign] [# -alt form] [0 force padding default] [width] [,] [.precision] [type]



8M+ variations of possible **numeric formats** not counting multiple values for fill, width, and precision. A few output examples: **aNum=12345.6789** and **bNum=12345.6721** and format string **myForm** shown in red below. Output resulting from **printnums** unless otherwise noted. (Output with print() yields: 12345.6789 -12345.6721)

Function to generate the results:

```
def printnums (aNum,bNum,myForm):
    print("Column Border ->|" + format(aNum, \
    myForm) + "|" + format(bNum, myForm) + "|")
```

*2 Note rounding - always up

*3 Note rounding: traditional: 0-5 down, 5+ up

Integer types:

b - binary; **c** - Unicode char;
d - base 10 integer; **o** - Octal;
x - Hex base 16 lower cs; **X** - Hex base 16 upper cs; **n** - like d but uses local separator definitions

Float/decimal types:

e - scientific, 'e' for exponent;
E - 'E' for exponent; **f** - fixed point (default 6); **F** - fixed, NAN and INF; **g** - general format, rounds and formats; **n** - same as g but uses local separator definitions; **%** - percentage, * 100, adds "%"; **None** - g except 1 num > .

String: **s** - string format, can be omitted

String Format Substitution

The substitution command structure is in three parts:

1. A set of **positional or formatting** values (one or the other but not both) enclosed in curly brackets inside a **quoted single string**. A string variable can be used.

"{variable to output} | {numeric format}...".format('string' or numeric values...)

2. **".format()"** - the command for the built-in function, and
3. A set of variables from which the positional values are selected and output.

If the first character inside a bracket is a **colon**, format recognizes a **format definition**. If **any object is numeric**, every object included in the format parens MUST have a set of **curley format brackets**, related in the same order; these can be empty for **strings** in the sequence or contain a format definition for **strings or numerics**. (The use of a position value is illegal in mixed groups.)

If all the variables to be formatted are **strings**, the {curley brackets} can contain a number to designate the parens value to be selected for that sub variable's **order of print**. There can be any number of curly brackets in the string. Each must contain a number from 0 to the number of objects in the format parens minus 1, i.e., the objects are numbered **starting with zero**. Not all the values have to be used, but values can be repeated.

(EX; positional) **print('{3}, {0}, {1}'.format('Abe', 'Bob', 'Cal', 'Dug'))**

↳ Dug, Abe, Bob

(EX; numeric format) **number = 100.1**

print("{: <15e}, {: <10g}, {: <10.02%}".format(number, number, number))

↳ 1.001000e+02 ,100.1 ,10010.00%

*1 With sign: + sign all, - neg only, space force leading space on + and sign neg
Conversion Flags: !s and !r apply str() and repr(adds ' '); str() does not add '. ex: **print('{!r} had a little {!s}'.format('Mary', 'lamb'))**

↳ 'Mary' had a little lamb. <-Note 'Mary' '{0[x]}' selects the xth value in a tuple which formats names: ex: **print('{0[3]}' .format('mytup'))**

Dictionary values can be selected by key reference: **mydict= {'a':1, 'b':2000}; print('{[b]}' .format(mydict))** yields: 2000

Can nest dictionary selection and formatting: **mydict={'a':1000, 'b':2000};**

print('{:.2f}' .format(float('{[b]}' .format(mydict)))) ..yields: 2000.00

.format allows string additions preceding or intermixed with items. Ex: **print('{: <18} {: >8.2f} {: >10} {: <12}' .format(champs[i][0], champs[i][1], champs[i][2], " " + champs[i][3]))**

.format dates: **import datetime**

d = datetime.datetime(2018, 1, 19);

print('{: %m/%d/%Y}' .format(d))

...yields: 01/19/2018

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www.wikipython.com

Data on Disk

Structure, method, syntax and examples **assume the following.** (1) Variables “pyFile”, “pyDir”, “pyPath”, “txtList” & “dataList” hold data file names [i.e., **Mary.txt** or **myCsv.csv**], directory path [**D:\\Pyfiles**], **pyDir+pyfile**, and strings of text in a list, **respectively**. (2) File names and directory locations are hard coded by the programmer. (3) Read, write, append or attribute retrieval below is **done inside a “with” command structure, not shown**, except where noted. (4) Data written and retrieved is data type “text” unless otherwise specified. (5) The file object created is called “myFile” (6) you import modules as needed.

Create and Open a New File Object **with** `open(pyPath,'w+')as myFile`
Append to an existing file **with** `open(pyPath,'a')as myFile`

Write Text Strings to a File Object **for line in txtList:**
`myFile.write(line)`

Create a New Empty File Object **with** `open(pyPath,'a') as emptyfile`
`emptyfile.close` # just being cautious-**with** closes file automatically

Create/Open/Write **not** using **with**
`myFile= open(pyPath, 'w')`
`myFile.write("This is line 1. \n")`
`myFile.close()` **#MUST manually close the file!**

Ways to Read Access a File
(1) **Loop** through it (2) `.readline()`
(3) `.read()` (4) `.readlines()` (5) `.list()`

Read by Looping **for line in myFile:**
`print(line, end="")`
(process line here)

String == compare must include “\n” at the end for compare to work.

`.readline()` - process a line at a time
`getAline="initialize the variable"`
while not(getAline==""):
`getAline=myFile.readline()`
if ...etc....:

`.read()` - into list of strings `.seek(0)`
`txtList=[myFile.read()]` *exhausts pointer - now at EOF. Reads all lines into a single joined line with newline (“\n”) dividers
`myFile.seek(0)` reset pointer to start
`txtList=myFile.read()` *reads individual letters of strings to list items
`myFile.seek(0)` reset pointer to start
To remove \n in read use `.splitlines()`
`txtList=myFile.read().splitlines()` - will put discrete lines without newline as items in txtList

`.readlines()` or `list()`
- get whole file at once
`txtList=myFile.readlines()` or
`txtList=list(myFile)`
will put discrete lines with newline as items in txtList; no `splitlines()` support

Basic Modes: ‘r’-read only ‘r+’-read or write ‘w’-write only, overwrites existing file ‘w+’ read or overwrite ‘a’-append ‘a+’-append or read; add ‘b’ to anything to invoke binary format; w,wb,w+,wb+,a,ab,a+,ab+ create new file if file does not exist

Useful File/Path/Directory Tools

Get current Directory
`holdCurDir=os.getcwd()`
Change directory to ‘path’
`os.chdir('path')`
Check for current filepath
if `os.path.exists(pyDir):`
Check for current file
if `os.path.isfile(pyPath)`
Get list of directories in path
`dirList=os.listdir(path)`
Get list of entries in path directory
`os.listdir(path)`

import CSV-Comma Separated Values

Use a standard “with open” as “myFile” structure, then create a csv.reader object or a csv.writer object.

`csv.reader (csv file object [, dialect='excel'] [, optional parameter override])` - iterates the file and then....
`__next__()` reads the subsequent lines (rows/records) of data
`.line_num` returns number of lines read
`csv.writer (csv file object, dialect='excel', formatting parameters)` -writing series of lists, each a record/table row
`.writerow(row)` write a row formatted by dialect (on existing file overwrite or append)
`.writerows(rows)` write all rows

Create csv reader obj (example)
`mycsvr=csv.reader(myFile, dialect= 'excel')`
Get next row of data
`Row1=mycsvr.__next__()`
Create csv writer obj (example)
`Mycsvr=csv.writer(myFile, dialect='excel')`
Write or Append csv data
`mycsvr.writerow(dataList)` or
`Mycsvr.writerows(dataList)`

Dictionary Read/Write (csv module) - see <https://docs.python.org>
`csv.DictReader(csvfile, fieldnames=None, restkey=None, restval=None, dialect='excel', *args, **kwargs)`
`csv.DictWriter(csvfile, fieldnames, restval="", extrasaction='raise', dialect='excel', *args, **kwargs)`

import pickle - serialized objects

Uses standard “with open” structure - **must be opened for binary operations**
To **dump** (save) an object/file:
`pickle.dump(object-to-pickle, save-to-file, protocol=3, fix_imports=True)`
EX: `pickle.dump(someList,myFile)`
To **load** (retrieve) an object/file:
`pickle.load(file-to-read [, fix_imports= True] [, encoding="ASCII"][, errors= "strict"])`
EX: `myList = pickle.load(myFile)`

import sqlite3 - SQL database

Create **connection** object
`sq3con = sqlite3.connect ('mysqlFile.db' [,detect_types])` **also:**
`sq3con = sqlite3.connect (":memory:")`
A few connection object methods:
`.cursor` (see below) `.commit()`
`.rollback()` `.close()` `.iterdump()`
Create **cursor** object
`CurObj = sq3con.cursor()`
A cursor object methods and attributes:
`.fetchone()` `.fetchmany(size)`
`.fetchall()` `.close()` `.rowcount` `.lastrowid`
`.execute("sql [,parameters]")`
EX: `CurObj.execute("CREATE TABLE table_name (col_name data_type,...)")`
`.executemany("sql [,parameters]")`
Notes: sql statements are case insensitive. Multiple statements are separated by semicolons (;). SQL ignores white space. Parameters are separated by commas but a comma after the last parameter causes a error.

Create database
Connection creates if it does not exist
A few SQL commands to **.execute**
CREATE TABLE
ALTER TABLE
DROP TABLE
INSERT INTO table_name VALUE(vals.)
REPLACE search_str, sub_str, rep_with
UPDATE table_name SET col_name = new_value WHERE limiting conditions
DELETE FROM col_name WHERE
SELECT col_name FROM table WHERE
Data types (**Python:SQL**)
None:NULL **int:**INTEGER **float:**REAL
str:TEXT **bytes:**BLOB