

**NAME**

getdtablesize – get descriptor table size

**SYNOPSIS**

```
#include <unistd.h>
```

```
int getdtablesize(void);
```

Feature Test Macro Requirements for glibc (see **feature\_test\_macros(7)**):

```
getdtablesize(): _BSD_SOURCE || _XOPEN_SOURCE >= 500
```

**DESCRIPTION**

**getdtablesize()** returns the maximum number of files a process can have open, one more than the largest possible value for a file descriptor.

**RETURN VALUE**

The current limit on the number of open files per process.

**ERRORS**

On Linux, **getdtablesize()** can return any of the errors described for **getrlimit(2)**; see NOTES below.

**CONFORMING TO**

SVr4, 4.4BSD (the **getdtablesize()** function first appeared in 4.2BSD). It is not specified in POSIX.1-2001; portable applications should employ *sysconf(\_SC\_OPEN\_MAX)* instead of this call.

**NOTES**

**getdtablesize()** is implemented as a libc library function. The glibc version calls **getrlimit(2)** and returns the current **RLIMIT\_NOFILE** limit, or **OPEN\_MAX** when that fails. The libc4 and libc5 versions return **OPEN\_MAX** (set to 256 since Linux 0.98.4).

**SEE ALSO**

**close(2)**, **dup(2)**, **getrlimit(2)**, **open(2)**

**COLOPHON**

This page is part of release 3.22 of the Linux *man-pages* project. A description of the project, and information about reporting bugs, can be found at <http://www.kernel.org/doc/man-pages/>.