

NAME

statfs, fstatfs – get file system statistics

SYNOPSIS

```
#include <sys/vfs.h> /* or <sys/statfs.h> */
```

```
int statfs(const char *path, struct statfs *buf);
```

```
int fstatfs(int fd, struct statfs *buf);
```

DESCRIPTION

The function **statfs()** returns information about a mounted file system. *path* is the pathname of any file within the mounted file system. *buf* is a pointer to a *statfs* structure defined approximately as follows:

```
struct statfs {
    long  f_type; /* type of file system (see below) */
    long  f_bsize; /* optimal transfer block size */
    long  f_blocks; /* total data blocks in file system */
    long  f_bfree; /* free blocks in fs */
    long  f_bavail; /* free blocks avail to non-superuser */
    long  f_files; /* total file nodes in file system */
    long  f_ffree; /* free file nodes in fs */
    fsid_t f_fsid; /* file system id */
    long  f_namelen; /* maximum length of filenames */
};
```

File system types:

```
ADFS_SUPER_MAGIC    0xadf5
AFFS_SUPER_MAGIC    0xADFF
BEFS_SUPER_MAGIC    0x42465331
BFS_MAGIC           0x1BADFACE
CIFS_MAGIC_NUMBER   0xFF534D42
CODA_SUPER_MAGIC    0x73757245
COH_SUPER_MAGIC     0x012FF7B7
CRAMFS_MAGIC        0x28cd3d45
DEVFS_SUPER_MAGIC   0x1373
EFS_SUPER_MAGIC     0x00414A53
EXT_SUPER_MAGIC     0x137D
EXT2_OLD_SUPER_MAGIC 0xEF51
EXT2_SUPER_MAGIC    0xEF53
EXT3_SUPER_MAGIC    0xEF53
HFS_SUPER_MAGIC     0x4244
HPFS_SUPER_MAGIC    0xF995E849
HUGETLBFS_MAGIC     0x958458f6
ISOFS_SUPER_MAGIC   0x9660
JFFS2_SUPER_MAGIC   0x72b6
JFS_SUPER_MAGIC     0x3153464a
MINIX_SUPER_MAGIC   0x137F /* orig. minix */
MINIX_SUPER_MAGIC2  0x138F /* 30 char minix */
MINIX2_SUPER_MAGIC  0x2468 /* minix V2 */
MINIX2_SUPER_MAGIC2 0x2478 /* minix V2, 30 char names */
MSDOS_SUPER_MAGIC   0x4d44
NCP_SUPER_MAGIC     0x564c
NFS_SUPER_MAGIC     0x6969
NTFS_SB_MAGIC       0x5346544e
OPENPROM_SUPER_MAGIC 0x9fa1
```

```

PROC_SUPER_MAGIC    0x9fa0
QNX4_SUPER_MAGIC    0x002f
REISERFS_SUPER_MAGIC 0x52654973
ROMFS_MAGIC         0x7275
SMB_SUPER_MAGIC     0x517B
SYSV2_SUPER_MAGIC   0x012FF7B6
SYSV4_SUPER_MAGIC   0x012FF7B5
TMPFS_MAGIC         0x01021994
UDF_SUPER_MAGIC     0x15013346
UFS_MAGIC           0x00011954
USBDEVICE_SUPER_MAGIC 0x9fa2
VXFS_SUPER_MAGIC    0xa501FCF5
XENIX_SUPER_MAGIC   0x012FF7B4
XFS_SUPER_MAGIC     0x58465342
_XIAFS_SUPER_MAGIC  0x012FD16D

```

Nobody knows what *f_fsid* is supposed to contain (but see below).

Fields that are undefined for a particular file system are set to 0. **fstatfs()** returns the same information about an open file referenced by descriptor *fd*.

RETURN VALUE

On success, zero is returned. On error, -1 is returned, and *errno* is set appropriately.

ERRORS

EACCES

(**statfs()**) Search permission is denied for a component of the path prefix of *path*. (See also **path_resolution(7)**.)

EBADF

(**fstatfs()**) *fd* is not a valid open file descriptor.

EFAULT

buf or *path* points to an invalid address.

EINTR

This call was interrupted by a signal.

EIO

An I/O error occurred while reading from the file system.

ELOOP

(**statfs()**) Too many symbolic links were encountered in translating *path*.

ENAMETOOLONG

(**statfs()**) *path* is too long.

ENOENT

(**statfs()**) The file referred to by *path* does not exist.

ENOMEM

Insufficient kernel memory was available.

ENOSYS

The file system does not support this call.

ENOTDIR

(**statfs()**) A component of the path prefix of *path* is not a directory.

E_OVERFLOW

Some values were too large to be represented in the returned struct.

CONFORMING TO

Linux-specific. The Linux **statfs()** was inspired by the 4.4BSD one (but they do not use the same structure).

NOTES

The kernel has system calls **statfs()**, **fstatfs()**, **statfs64()**, and **fstatfs64()** to support this library call.

Some systems only have `<sys/vfs.h>`, other systems also have `<sys/statfs.h>`, where the former includes the latter. So it seems including the former is the best choice.

LSB has deprecated the library calls **statfs()** and **fstatfs()** and tells us to use **statvfs(2)** and **fstatvfs(2)** instead.

The **f_fsid** field

Solaris, Irix and POSIX have a system call **statvfs(2)** that returns a *struct statvfs* (defined in `<sys/statvfs.h>`) containing an *unsigned long f_fsid*. Linux, SunOS, HP-UX, 4.4BSD have a system call **statfs()** that returns a *struct statfs* (defined in `<sys/vfs.h>`) containing a *fsid_t f_fsid*, where *fsid_t* is defined as *struct { int val[2]; }*. The same holds for FreeBSD, except that it uses the include file `<sys/mount.h>`.

The general idea is that *f_fsid* contains some random stuff such that the pair (*f_fsid,ino*) uniquely determines a file. Some OSes use (a variation on) the device number, or the device number combined with the file-system type. Several OSes restrict giving out the *f_fsid* field to the superuser only (and zero it for unprivileged users), because this field is used in the filehandle of the file system when NFS-exported, and giving it out is a security concern.

Under some OSes the *fsid* can be used as second argument to the **sysfs()** system call.

SEE ALSO

stat(2), **statvfs(2)**, **path_resolution(7)**

COLOPHON

This page is part of release 3.22 of the Linux *man-pages* project. A description of the project, and information about reporting bugs, can be found at <http://www.kernel.org/doc/man-pages/>.