#### **NAME**

locale – Describes a locale definition file

### **DESCRIPTION**

The **locale** definition files contains all the information that the **localedef**(1) command needs to convert it into the binary locale database.

The definition files consist of sections which each describe a locale category in detail.

### **Syntax**

The locale definition file starts with a header that may consist of the following keywords:

<escape char>

is followed by a character that should be used as the escape-character for the rest of the file to mark characters that should be interpreted in a special way. It defaults to the backslash (\).

<comment char>

is followed by a character that will be used as the comment-character for the rest of the file. It defaults to the number sign (#).

The locale definition has one part for each locale category. Each part can be copied from another existing locale or can be defined from scratch. If the category should be copied, the only valid keyword in the definition is **copy** followed by the name of the locale which should be copied.

### LC\_CTYPE

The definition for the **LC\_CTYPE** category starts with the string *LC\_CTYPE* in the first column.

There are the following keywords allowed:

- *upper* followed by a list of uppercase letters. The letters **A** through **Z** are included automatically. Characters also specified as **cntrl**, **digit**, **punct**, or **space** are not allowed.
- *lower* followed by a list of lowercase letters. The letters **a** through **z** are included automatically. Characters also specified as **cntrl**, **digit**, **punct**, or **space** are not allowed.
- alpha followed by a list of letters. All character specified as either **upper** or **lower** are automatically included. Characters also specified as **cntrl**, **digit**, **punct**, or **space** are not allowed.
- digit followed by the characters classified as numeric digits. Only the digits **0** through **9** are allowed. They are included by default in this class.
- space followed by a list of characters defined as white-space characters. Characters also specified as upper, lower, alpha, digit, graph, or xdigit are not allowed. The characters <space>, <form-feed>, <newline>, <carriage-return>, <tab>, and <vertical-tab> are automatically included.
- cntrl followed by a list of control characters. Characters also specified as **upper**, **lower**, **alpha**, **digit**, **punct**, **graph**, **print**, or **xdigit** are not allowed.
- punct followed by a list of punctuation characters. Characters also specified as **upper**, **lower**, **alpha**, **digit**, **cntrl**, **xdigit**, or the **<space>** character are not allowed.
- graph followed by a list of printable characters, not including the **<space>** character. The characters defined as **upper**, **lower**, **alpha**, **digit**, **xdigit**, and **punct** are automatically included. Characters also specified as **cntrl** are not allowed.
- print followed by a list of printable characters, including the **<space>** character. The characters defined as **upper**, **lower**, **alpha**, **digit**, **xdigit**, **punct**, and the **<space>** character are automatically included. Characters also specified as **cntrl** are not allowed.
- xdigit followed by a list of characters classified as hexadecimal digits. The decimal digits must be included followed by one or more set of six characters in ascending order. The following characters are included by default: 0 through 9, a through f, A through F.
- blank followed by a list of characters classified as **blank**. The characters **<space>** and **<tab>** are automatically included.

toupper

followed by a list of mappings from lowercase to uppercase letters. Each mapping is a pair of a lowercase and an uppercase letter separated with a , and enclosed in parentheses. The members of the list are separated with semicolons.

tolower

followed by a list of mappings from uppercase to lowercase letters. If the keyword tolower is not present, the reverse of the toupper list is used.

The **LC\_CTYPE** definition ends with the string *END LC\_CYTPE*.

#### LC COLLATE

The LC\_COLLATE category defines the rules for collating characters. Due to limitations of libc not all POSIX-options are implemented.

The definition starts with the string **LC\_COLLATE** in the first column.

There are the following keywords allowed:

collating-element

collating-symbol

The order-definition starts with a line:

order\_start

followed by a list of keywords out of **forward**, **backward**, or **position**. The order definition consists of lines that describe the order and is terminated with the keyword

order\_end.

For more details see the sources in /usr/lib/nls/src notably the examples POSIX, Example and Example2

The **LC\_COLLATE** definition ends with the string *END LC\_COLLATE*.

### LC\_MONETARY

The definition starts with the string **LC\_MONETARY** in the first column.

There are the following keywords allowed:

int\_curr\_symbol

followed by the international currency symbol. This must be a 4-character string containing the international currency symbol as defined by the ISO 4217 standard (three characters) followed by a separator.

currency\_symbol

followed by the local currency symbol.

mon\_decimal\_point

followed by the string that will be used as the decimal delimiter when formatting monetary quantities.

mon\_thousands\_sep

followed by the string that will be used as a group separator when formatting monetary quantities.

mon\_grouping

followed by a string that describes the formatting of numeric quantities.

positive\_sign

followed by a string that is used to indicate a positive sign for monetary quantities.

negative\_sign

followed by a string that is used to indicate a negative sign for monetary quantities.

Linux 2008-06-17 2

### int\_frac\_digits

followed by the number of fractional digits that should be used when formatting with the int\_curr\_symbol.

### frac\_digits

followed by the number of fractional digits that should be used when formatting with the **currency\_symbol**.

# p\_cs\_precedes

followed by an integer set to **1** if the *currency\_symbol* or *int\_curr\_symbol* should precede the formatted monetary quantity or set to **0** if the symbol succeeds the value.

# p\_sep\_by\_space

followed by an integer.

- **0** means that no space should be printed between the symbol and the value.
- 1 means that a space should be printed between the symbol and the value.
- 2 means that a space should be printed between the symbol and the sign string, if adjacent.

# n\_cs\_precedes

- the symbol succeeds the value.
- 1 the symbol precedes the value.

### n\_sep\_by\_space

An integer set to **0** if no space separates the *currency\_symbol* or *int\_curr\_symbol* from the value for a negative monetary quantity, set to **1** if a space separates the symbol from the value and set to **2** if a space separates the symbol and the sign string, if adjacent.

#### p\_sign\_posn

- **0** Parentheses enclose the quantity and the *currency symbol* or *int curr symbol*.
- 1 The sign string precedes the quantity and the *currency\_symbol* or the *int\_curr\_symbol*.
- 2 The sign string succeeds the quantity and the *currency\_symbol* or the *int\_curr\_symbol*.
- 3 The sign string precedes the *currency\_symbol* or the *int\_curr\_symbol*.
- 4 The sign string succeeds the *currency\_symbol* or the *int\_curr\_symbol*.

# $n\_sign\_posn$

- **0** Parentheses enclose the quantity and the *currency\_symbol* or *int\_curr\_symbol*.
- 1 The sign string precedes the quantity and the *currency\_symbol* or the *int\_curr\_symbol*.
- The sign string succeeds the quantity and the *currency\_symbol* or the *int\_curr\_symbol*.
- 3 The sign string precedes the *currency\_symbol* or the *int\_curr\_symbol*.
- 4 The sign string succeeds the *currency\_symbol* or the *int\_curr\_symbol*.

The LC\_MONETARY definition ends with the string END LC\_MONETARY.

#### LC NUMERIC

The definition starts with the string **LC\_NUMERIC** in the first column.

The following keywords are allowed:

#### decimal point

followed by the string that will be used as the decimal delimiter when formatting numeric quantities.

### thousands\_sep

followed by the string that will be used as a group separator when formatting numeric quantities.

Linux 2008-06-17 3

grouping

followed by a string that describes the formatting of numeric quantities.

The LC\_NUMERIC definition ends with the string END LC\_NUMERIC.

#### LC TIME

The definition starts with the string **LC\_TIME** in the first column.

The following keywords are allowed:

abday followed by a list of abbreviated weekday names. The list starts with the first day of the week as specified by week (Sunday by default).

day followed by a list of weekday names. The list starts with the first day of the week as specified by week (Sunday by default).

abmon followed by a list of abbreviated month names.

mon followed by a list of month names.

*am\_pm* The appropriate representation of the **am** and **pm** strings.

d t fmt

The appropriate date and time format.

*d\_fmt* The appropriate date format.

*t\_fmt* The appropriate time format.

t\_fmt\_ampm

The appropriate time format when using 12h clock format.

followed by a list of three values: The number of days in a week (by default 7), a date of beginning of the week (by default corresponds to Sunday), and the minimal length of the first week in year (by default 4). Regarding the start of the week, 19971130 shall be used for Sunday and 19971201 shall be used for Monday. Thus, countries using 19971130 should have local Sunday name as the first day in the day list, while countries using 19971201 should have Monday translation as the first item in the day list.

first\_weekday (since glibc 2.2)

Number of the first day from the day list to be shown in calendar applications. The default value of 1 corresponds to either Sunday or Monday depending on the value of the second week list item.

first\_workday (since glibc 2.2)

Number of the first working day from the day list.

The **LC\_TIME** definition ends with the string *END LC\_TIME*.

#### LC MESSAGES

The definition starts with the string **LC\_MESSAGES** in the first column.

The following keywords are allowed:

yesexpr

followed by a regular expression that describes possible yes-responses.

*noexpr* followed by a regular expression that describes possible no-responses.

The LC\_MESSAGES definition ends with the string END LC\_MESSAGES.

See the POSIX.2 standard for details.

# **FILES**

/usr/lib/locale/ — database for the current locale setting of that category /usr/lib/nls/charmap/\* — charmap-files

# **CONFORMING TO**

POSIX.2, ISO/IEC 14652.

# **BUGS**

This manual page isn't complete.

# **SEE ALSO**

locale(1), localedef(1), localeconv(3), setlocale(3), charmap(5)

# **COLOPHON**

This page is part of release 3.22 of the Linux *man-pages* project. A description of the project, and information about reporting bugs, can be found at http://www.kernel.org/doc/man-pages/.

Linux 2008-06-17 5