### **NAME**

vcs, vcsa - virtual console memory

## **DESCRIPTION**

/dev/vcs0 is a character device with major number 7 and minor number 0, usually of mode 0644 and owner root.tty. It refers to the memory of the currently displayed virtual console terminal.

/dev/vcs[1-63] are character devices for virtual console terminals, they have major number 7 and minor number 1 to 63, usually mode 0644 and owner root.tty. /dev/vcsa[0-63] are the same, but using unsigned shorts (in host byte order) that include attributes, and prefixed with four bytes giving the screen dimensions and cursor position: lines, columns, x, y. (x = y = 0 at the top left corner of the screen.)

When a 512-character font is loaded, the 9th bit position can be fetched by applying the **ioctl**(2) **VT\_GETHIFONTMASK** operation (available in Linux kernels 2.6.18 and above) on /dev/tty[1-63]; the value is returned in the *unsigned short* pointed to by the third **ioctl**(2) argument.

These devices replace the screendump **ioctl**(2) operations of **console**(4), so the system administrator can control access using file system permissions.

The devices for the first eight virtual consoles may be created by:

```
for x in 0 1 2 3 4 5 6 7 8; do

mknod -m 644 /dev/vcs$x c 7 $x;

mknod -m 644 /dev/vcsa$x c 7 $[$x+128];

done

chown root:tty /dev/vcs*
```

No **ioctl**(2) requests are supported.

#### **FILES**

```
/dev/vcs[0-63]
/dev/vcsa[0-63]
```

#### **VERSIONS**

Introduced with version 1.1.92 of the Linux kernel.

#### **EXAMPLE**

You may do a screendump on vt3 by switching to vt1 and typing cat /dev/vcs3 > foo. Note that the output does not contain newline characters, so some processing may be required, like in fold - w 81 /dev/vcs3 / lpr or (horrors) setterm - dump 3 - file /proc/self/fd/1.

The /dev/vcsa0 device is used for Braille support.

This program displays the character and screen attributes under the cursor of the second virtual console, then changes the background color there:

```
#include <unistd.h>
#include <stdlib.h>
#include <stdio.h>
#include <fcntl.h>
#include <sys/ioctl.h>
#include dlinux/vt.h>

int
main(void)
{
   int fd;
   char *device = "/dev/vcsa2";
   char *console = "/dev/tty2";
```

```
struct {unsigned char lines, cols, x, y;} scrn;
unsigned short s;
unsigned short mask;
unsigned char ch, attrib;
fd = open(console, O_RDWR);
if (fd < 0) {
  perror(console);
  exit(EXIT_FAILURE);
if (ioctl(fd, VT_GETHIFONTMASK, &mask) < 0) {
  perror("VT_GETHIFONTMASK");
  exit(EXIT_FAILURE);
(void) close(fd);
fd = open(device, O_RDWR);
if (fd < 0) {
  perror(device);
  exit(EXIT_FAILURE);
(void) read(fd, &scrn, 4);
(void) lseek(fd, 4 + 2*(scrn.y*scrn.cols + scrn.x), 0);
(void) read(fd, &s, 2);
ch = s & 0xff;
if (attrib & mask)
  ch = 0x100;
attrib = ((s \& ^mask) >> 8);
printf("ch='%c' attrib=0x\%02x\n", ch, attrib);
attrib = 0x10;
(void) lseek(fd, -1, 1);
(void) write(fd, &attrib, 1);
exit(EXIT_SUCCESS);
```

## **SEE ALSO**

console(4), tty(4), ttyS(4), gpm(8)

# **COLOPHON**

This page is part of release 3.22 of the Linux *man-pages* project. A description of the project, and information about reporting bugs, can be found at http://www.kernel.org/doc/man-pages/.

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