NAME

radeon - ATI/AMD RADEON video driver

SYNOPSIS

Section "Device"
Identifier "devname"
Driver "radeon"

...

EndSection

DESCRIPTION

radeon is an Xorg driver for ATI/AMD RADEON-based video cards with the following features:

- Full support for 8-, 15-, 16- and 24-bit pixel depths;
- RandR 1.2 and RandR 1.3 support;
- Full EXA 2D acceleration;
- Textured XVideo acceleration including anti-tearing support (Bicubic filtering only available on R/RV3xx, R/RV/RS4xx, R/RV5xx, and RS6xx/RS740);
- 3D acceleration;

SUPPORTED HARDWARE

The **radeon** driver supports PCI, AGP, and PCIe video cards based on the following ATI/AMD chips (note: list is non-exhaustive):

R100 Radeon 7200 **RV100** Radeon 7000(VE), M6, RN50/ES1000 RS100 Radeon IGP320(M) Radeon 7500, M7, FireGL 7800 **RV200** Radeon IGP330(M)/IGP340(M) **RS200** Radeon Mobility 7000 IGP RS250 R200 Radeon 8500, 9100, FireGL 8800/8700 **RV250** Radeon 9000PRO/9000, M9 **RV280** Radeon 9200PRO/9200/9200SE/9250, M9+ **RS300** Radeon 9100 IGP RS350 Radeon 9200 IGP

RS400/RS480

Radeon XPRESS 200(M)/1100 IGP

R300 Radeon 9700PRO/9700/9500PRO/9500/9600TX, FireGL X1/Z1

R350 Radeon 9800PRO/9800SE/9800, FireGL X2

R360 Radeon 9800XT

RV350 Radeon 9600PRO/9600SE/9600/9550, M10/M11, FireGL T2

RV360 Radeon 9600XT RV370 Radeon X300, M22 RV380 Radeon X600, M24 RV410 Radeon X700, M26 PCIe R420 Radeon X800 AGP R423/R430 Radeon X800, M28 PCIe R480/R481 Radeon X850 PCIe/AGP

RV505/RV515/RV516/RV550

Radeon X1300/X1400/X1500/X1550/X2300

R520 Radeon X1800

RV530/RV560

Radeon X1600/X1650/X1700

RV570/R580 Radeon X1900/X1950

RS600/RS690/RS740

Radeon X1200/X1250/X2100

R600 Radeon HD 2900

RV610/RV630

Radeon HD 2400/2600/2700/4200/4225/4250

RV620/RV635

Radeon HD 3410/3430/3450/3470/3650/3670

RV670 Radeon HD 3690/3850/3870

RS780/RS880

Radeon HD 3100/3200/3300/4100/4200/4250/4290

RV710/RV730

Radeon HD 4330/4350/4550/4650/4670/5145/5165/530v/545v/560v/565v

RV740/RV770/RV790

Radeon HD 4770/4730/4830/4850/4860/4870/4890

CEDAR Radeon HD 5430/5450/6330/6350/6370

REDWOOD Radeon HD 5550/5570/5650/5670/5730/5750/5770/6530/6550/6570 **JUNIPER** Radeon HD 5750/5770/5830/5850/5870/6750/6770/6830/6850/6870

CYPRESS Radeon HD 5830/5850/5870

HEMLOCK Radeon HD 5970 **PALM** Radeon HD 6310/6250

SUMO/SUMO2

Radeon HD 6370/6380/6410/6480/6520/6530/6550/6620

BARTS Radeon HD 6790/6850/6870/6950/6970/6990 **TURKS** Radeon HD 6570/6630/6650/6670/6730/6750/6770

CAICOS Radeon HD 6430/6450/6470/6490
CAYMAN Radeon HD 6950/6970/6990
ARUBA Radeon HD 7000 series
TAHITI Radeon HD 7900 series
PITCAIRN Radeon HD 7800 series
VERDE Radeon HD 7700 series
OLAND Radeon HD 8000 series
HAINAN Radeon HD 8000 series

BONAIRE Radeon HD 7790 series
KAVERI KAVERI APUs
KABINI KABINI APUs
HAWAII Radeon R9 series
MULLINS MULLINS APUs

CONFIGURATION DETAILS

Please refer to xorg.conf(5) for general configuration details. This section only covers configuration details specific to this driver.

The following driver **Options** are supported:

Option "SWcursor" "boolean"

Selects software cursor. The default is off.

Option "Accel" "boolean"

Enables or disables all hardware acceleration.

The default is on.

Option "ZaphodHeads" "string"

Specify the RandR output(s) to use with zaphod mode for a particular driver instance. If you use this option you must use this option for all instances of the driver.

For example: **Option "ZaphodHeads" "LVDS,VGA-0"** will assign xrandr outputs LVDS and VGA-0 to this instance of the driver.

Option "ColorTiling" "boolean"

The framebuffer can be addressed either in linear or tiled mode. Tiled mode can provide significant performance benefits with 3D applications. Tiling will be disabled if the drm module is too

old or if the current display configuration does not support it. On R600+ this enables 1D tiling mode.

The default value is **on** for R/RV3XX, R/RV4XX, R/RV5XX, RS6XX, RS740, R/RV6XX, R/RV7XX, RS780, RS880, EVERGREEN, CAYMAN, ARUBA, Southern Islands, and Sea Islands and **off** for R/RV/RS1XX, R/RV/RS2XX, RS3XX, and RS690/RS780/RS880 when fast fb feature is enabled.

Option "ColorTiling2D" "boolean"

The framebuffer can be addressed either in linear, 1D, or 2D tiled modes. 2D tiled mode can provide significant performance benefits over 1D tiling with 3D applications. Tiling will be disabled if the drm module is too old or if the current display configuration does not support it. KMS Color-Tiling2D is only supported on R600 and newer chips and requires Mesa 9.0 or newer for R6xx-ARUBA, Mesa 9.2 or newer for Southern Islands, and Mesa 10.1 or newer for Sea Islands.

The default value is **on** for R/RV6XX, R/RV7XX, RS780, RS880, EVERGREEN, CAYMAN, ARUBA, Southern Islands, and Sea Islands.

Option "EnablePageFlip" "boolean"

Enable DRI2 page flipping. The default is on. Pageflipping is supported on all radeon hardware.

Option "AccelMethod" "string"

Chooses between available acceleration architectures. Valid values are **EXA** (for pre-TAHITI GPUs) and **glamor** (for R300 or higher). The default is **glamor** as of TAHITI, otherwise **EXA**.

The following driver **Options** are supported for **EXA**:

Option "EXAVSync" "boolean"

This option attempts to avoid tearing by stalling the engine until the display controller has passed the destination region. It reduces tearing at the cost of performance and has been known to cause instability on some chips. The default is **off.**

Option "EXAPixmaps" "boolean"

Under KMS, to avoid thrashing pixmaps in/out of VRAM on low memory cards, we use a heuristic based on VRAM amount to determine whether to allow EXA to use VRAM for non-essential pixmaps. This option allows us to override the heuristic. The default is **on** with > 32MB VRAM, off with < 32MB or when fast fb feature is enabled for RS690/RS780/RS880.

Option "SwapbuffersWait" "boolean"

This option controls the behavior of glXSwapBuffers and glXCopySubBufferMESA calls by GL applications. If enabled, the calls will avoid tearing by making sure the display scanline is outside of the area to be copied before the copy occurs. If disabled, no scanline synchronization is performed, meaning tearing will likely occur. Note that when enabled, this option can adversely affect the framerate of applications that render frames at less than refresh rate.

The default value is on.

TEXTURED VIDEO ATTRIBUTES

The driver supports the following X11 Xv attributes for Textured Video. You can use the "xvattr" tool to query/set those attributes at runtime.

XV_VSYNC

XV_VSYNC is used to control whether textured adapter synchronizes the screen update to the monitor vertical refresh to eliminate tearing. It has two values: 'off'(0) and 'on'(1). The default is 'on'(1).

XV_CRTC

XV_CRTC is used to control which display controller (crtc) the textured adapter synchronizes the screen update with when XV_VSYNC is enabled. The default, 'auto'(-1), will sync to the display

controller that more of the video is on; when this is ambiguous, the display controller associated with the RandR primary output is preferred. This attribute is useful for things like clone mode where the user can best decide which display should be synced. The default is 'auto'(-1).

XV_BICUBIC

XV_BICUBIC is used to control whether textured adapter should apply a bicubic filter to smooth the output. It has three values: 'off'(0), 'on'(1) and 'auto'(2). 'off' means never apply the filter, 'on' means always apply the filter and 'auto' means apply the filter only if the X and Y sizes are scaled to more than double to avoid blurred output. Bicubic filtering is not currently compatible with other Xv attributes like hue, contrast, and brightness, and must be disabled to use those attributes. The default is 'off'(0).

SEE ALSO

Xorg(1), xorg.conf(5), Xserver(1), X(7)

1. Wiki page:

http://www.x.org/wiki/radeon

- Overview about radeon development code: http://cgit.freedesktop.org/xorg/driver/xf86-video-ati/
- 3. Mailing list:

http://lists.x.org/mailman/listinfo/xorg-driver-ati

4. IRC channel:

#radeon on irc.freenode.net

- 5. Query the bugtracker for radeon bugs: https://bugs.freedesktop.org/query.cgi?product=xorg&component=Driver/Radeon
- 6. Submit bugs & patches: https://bugs.freedesktop.org/enter_bug.cgi?product=xorg&component=Driver/Radeon

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