

Introduction of Assignment 1

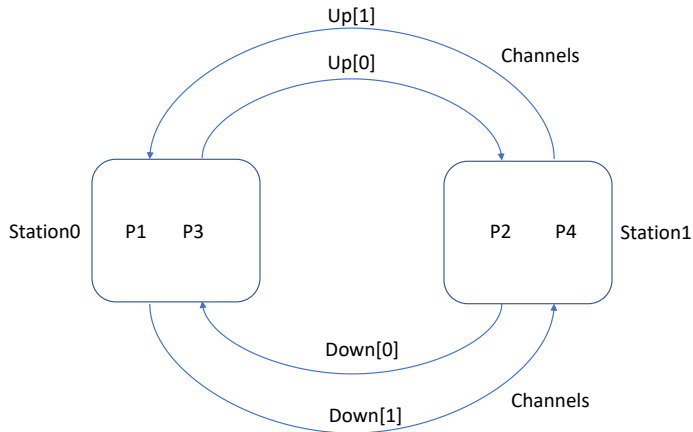
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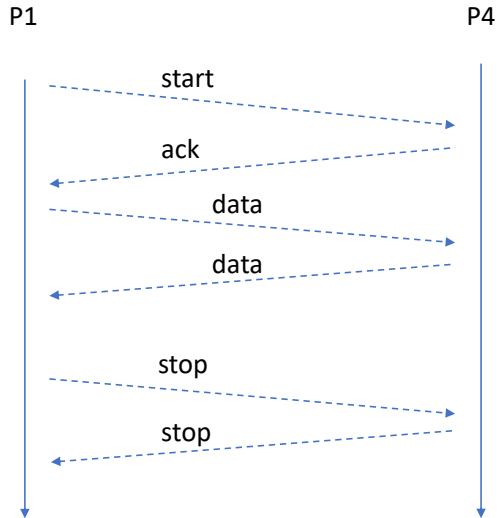
Question1: Communication between two stations (1)



Double channels communication protocol

Question1: Communication between two stations (2)

A communication demonstration:



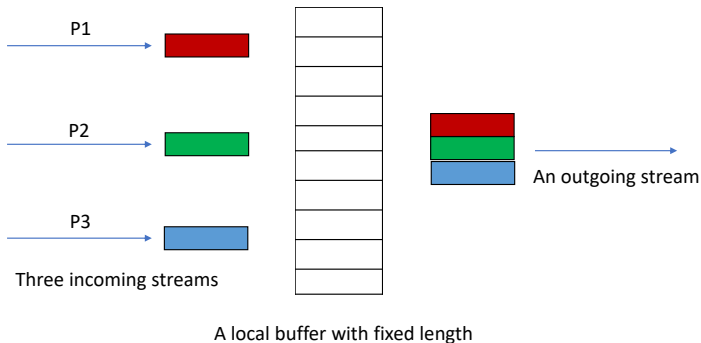
Question1: Communication between two stations (3)

Questions:

- Verification: write LTL to verify the provided model such that each communication between the two stations is started with signal "start" and terminated with "stop" **[3 marks]**,
- Augmentation: augment the provided model to make the above property true **[4 marks]**.

Question2: A deadlock verification (1)

Write a Promela model of a network node with three incoming streams of messages, and one outgoing stream.



Question2:A deadlock verification (2)

Question:

- write a Promela model for reassembling incoming packets using a local buffer as a message and sending it out. Require that each message to be sent on the outgoing stream contains a structure of 3 fields, one field of type red, one of type green and of type blue **[2 marks]**,
- Use handshake for the incoming messages **[2 marks]**,
- Show how the reassembly deadlock can happen **[2 marks]**,
- Define the key property in LTL and prove it can be violated and show the counter-example **[2 marks]**.

Introducing Promela Language

Promela = Process Meta Language

- A **specification** language ! No programming language !
- Used for system description :
 - Specify an **abstraction** of the system, not the system itself.
- Emphasize on **process synchronization & coordination**, not on computation.
- Promela uses **nondeterminism** as an abstraction technique.
- Suitable for software modeling, not for hardware.

SPIN = Simple Promela Interpreter

- A **simulator** for Promela programs.
- And a **verifier** for the properties of Promela programs.
- In simulation mode, SPIN gives quick impressions of system behavior.
 - Nondeterminism in specification is “randomly solved”.
 - No infinite behaviors.
- In verification mode, SPIN generates a C program that constructs an implementation of the LTL model-checking algorithm for the given model.
 - Then one has to compile/run this C program to get the result.
 - ... which may provide a trace for the bugs in the model.

Hello world

- Promela program `hello.pml` :

```
active proctype main(){  
    printf("Hello world")  
}
```

- **Simulating** the program :

```
$ spin hello.pml  
hello world  
1 process created
```

- `proctype` = declares a new **process type**.
- `active` = instantiate one process of this type.

Producers/Consumers

```
mtype = { P,C }; /* symbols used */  
mtype turn = P; /* shared variable */
```

```
active proctype producer(){  
    do  
        :: (turn == P) ->    /* Guard */  
            printf("Produce\n");  
            turn = C  
    od  
}  
active proctype consumer(){  
again:  
    if  
        :: (turn == C) ->    /* Guard */  
            printf("Consume\n");  
            turn = P;  
            goto again  
    fi  
}
```

Condition statements and nondeterminism

- Proctype consumer rewritten :

again:

```
(turn == C);  
printf("Consume\n");  
turn = P;  
goto again;
```

- Condition statement, blocking the process until the condition becomes true.
- Nondeterminism :

```
byte count;  
active proctype counter(){  
    do  
        :: count++  
        :: count--  
        :: (count==0) -> break  
    od  
}
```

Atomic statements

- Promela focuses on modeling distributed systems.

```
byte a;  
active proctype p1(){  
    a=1;  
    b=a+b  
}  
active proctype p2(){  
    a=2;  
}
```

- Atomicity needed for avoiding race conditions :

```
atomic{ a=1; b=a+b }  
atomic{ tmp=y; y=x; x= tmp }
```

Data objects

- Data can only be global or process local.
- Integer data types + bits + boolean.
- C syntax for variable declarations.
- One-dimensional arrays only.
- `mtype` = list of symbolic values, range 1..255.
 - A single list for a Promela program !

```
mtype = { A, B, C };  
mtype = { 1, 2, 3 }; /* union of the two sets */
```
- Record structures definable :

```
typedef Field{  
    short f=3; byte g  
}  
typedef Record{  
    byte a[3];  
    Field fld;  
}
```
- Can be used for defining multidimensional arrays.

- Variables modeling communication channels between processes.
- Must be declared globally, if needed by two distinct processes.

```
chan queue = [10] of { mtype, short, Field }
```

- 10 message buffer, each message composed of 3 fields.
- Sending messages :

```
queue!expr1,expr2,expr3;  
queue!expr1(expr2,expr3)
```

- `expr1` used as message type indication.
- Receiving messages :

```
queue?var1,var2,var3;  
queue?var1(var2,var3)
```

- Conditional reception :

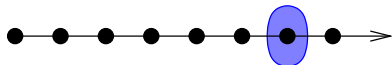
```
queue?A(var2,var3);  
queue?var1,100,var3  
queue?eval(var1),100,var3
```

- Execute only when first field matches value of `var1`.

Introducing Liner Temporal Logic

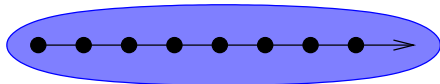
LTL specifications

finally P



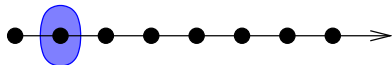
$F P$

globally P



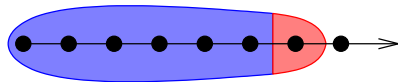
$G P$

next P



$X P$

P until q



$P U q$

LTL syntax with SPIN

- Grammar:

- $\text{ltl} ::= \text{opd} \mid (\text{ltl}) \mid \text{ltl} \text{ binop } \text{ltl} \mid \text{unop } \text{ltl}$

- Operands (opd):

- true, false, and user-defined names starting with a lower-case letter

- Unary Operators (unop):

- $[]$ (the temporal operator always)
 - $\langle \rangle$ (the temporal operator eventually)
 - $!$ (the boolean operator for negation)

- Binary Operators (binop):

- U (the temporal operator strong until)
 - V (the dual of U , release): $(p \ V \ q)$ means $!(p \ U \ !q)$
 - $\&\&$ (the boolean operator for logical and)
 - $||$ (the boolean operator for logical or)
 - \rightarrow (the boolean operator for logical implication)
 - \leftrightarrow (the boolean operator for logical equivalence)

LTL model checking: intuition

To model check if $M \models \phi$, SPIN does

- build an automaton $A_{\neg\phi}$ that encodes all violations of ϕ ,
- consider the synchronous execution of M and $A_{\neg\phi}$
 $\implies A_M \times A_{\neg\phi}$ represents the paths in M that do not satisfy ϕ .

$A_{\neg\phi}$ (“never claim”) can be seen as a monitoring machine that accepts some infinite executions of the system. If there exists an execution accepted by $A_{\neg\phi}$, that execution is a violation of ϕ .

Verifying LTL properties with SPIN 1/2

- Suppose we want to verify that a system satisfies a property.
Example: in the system `foo.pm1`, a boolean variable `b` is always true.
- Write the corresponding LTL formula using some simple symbols as atomic propositions (usually, single characters): $[\Box] p$.
- Write the symbol definitions:

```
> echo '#define p (b==true)' > foo.aut
```
- Generate the never claim corresponding to the negation of the property:

```
> spin -f '!( $[\Box] p$ )' >> foo.aut
```

Verifying LTL properties with SPIN 2/2

- Generate the verifier:

```
> spin -a -N foo.aut foo.pml
```
- Option `-N file.aut` adds the never claim stored in `file.aut`
- Compile and run the verifier:

```
> gcc -o pan pan.c  
> ./pan -a
```
- When a never claim is present and `-a` option is used, the verifier reports the existence of an execution accepted by the never claim. This execution corresponds to a violation of the property.

Remote references

- Typically, in order to test the local control state of active processes, we use the remote reference `procname[pid]@label`.
- This function return a non-zero value iff the process `procname[pid]` is currently in the local control state marked by `label`.
- Example:

```
[ ]!(mutex[0]@critical && mutex[1]@critical)
```
- We can also refer to the current value of local variable by using `procname[pid]:var`

Predefined global variables and functions

- The predefined local variable `_pid` stores the process instantiation number (pid) of a process.
- The predefined global variable `_last` stores the pid of the process that performed the last execution.
- The function `enabled(pid)` returns true if the process with identifier `pid` has at least one executable statement in its current control state.

Useful links

- Spin download: <http://spinroot.com/spin/Man/README.html>
- Spin tutorial: <http://spinroot.com/spin/Man/>
- Promela grammar: <http://spinroot.com/spin/Man/promela.html>
- Basic manual: <http://spinroot.com/spin/Man/Manual.html>
- Spin verify LTL properties:
<http://disi.unitn.it/~agiordani/fm/L4/main.pdf>