

## CS 441 Project 4

### Authors

Phillip Sime

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### Summary

This software models main memory performance when performing intensive calculations. The two types of calculations used in this program are scalar multiplication and matrix multiplication. This software also incorporates a highly accurate timing mechanism which will output the average time take to perform each calculation in megaFLOPS.

### Build

To build this software, simply navigate to the directory containing the Makefile and all other included files on a unix-based machine or virtual machine. Type the command `make` into the terminal to trigger the build. This will cause the gcc build commands listed in the Makefile to execute, compiling the source code into an executable file.

### Usage

To use this software, there are two seperate commeands depending on the which type of calculation you would like to use for modeling.

The first command is `./scalarmult <N-limit>` where `<N-limit>` is an optional argument for the size of the NxN matrix used for calculations. N will initially start out at 2 and increase by powers of 2 until `<N-limit>` is reached. If no second argument is provided the program will default to an N of 1024.

The second command is `./matrixmult <N-limit>` where `<N-limit>` is an optional argument for the size of the NxN matrix used for calculations. N will initially start out at 2 and increase by powers of 2 until `<N-limit>` is reached. If no second argument is provided the program will default to an N of 1024.

### Test Cases

- Test 1 consisted of running the command `./scalarmult` with an iteration number set at 100,000. This test created an accurate average runtime in megaFLOPS for scalar multiplication from 2 until 1024 increasing by powers of two for N.
- Test 2 consisted of running the command `./matrixmult` with an iteration number set at 100. This test created an accurate average runtime in megaFLOPS for matrix multiplication from 2 until 1024 increasing by powers of two for N.

- Test 3 consisted of running `./scalarmult <num>` and `./matrixmult <num>` for various values of `N`. These numbers included negative numbers and very large numbers. The program used the proper value for `N` in all cases.
- Test 4 consisted of running `./scalarmult <num>` and `./matrixmult <num>` for various invalid values of `N`. These values consisted of invalid characters and invalid characters mixed with valid characters. The program ignored the invalid input and used a default value of 1024 for `N`.

## Examples

The following example shows the output of `shell$ ./scalarmult 2`. Note how each experiment only runs once since a max value for `N` is set to 2.

```
shell$ ./scalarmult 2
-----

Executing: run_experiment_ij()

Matrix Size in bytes: 16
megaFLOPS = 61.662451

-----

Executing: run_experiment_ji()

Matrix Size in bytes: 16
megaFLOPS = 63.291139
```

The following example shows the output of `shell$ ./matrixmult 2`. Note how each experiment only runs once since a max value for `N` is set to 2.

```
shell$ ./matrixmult 2
-----

Executing: run_experiment_ijk()

Matrix Size in bytes: 16
megaFLOPS = 199.975003

-----

Executing: run_experiment_ikj()

Matrix Size in bytes: 16
megaFLOPS = 196.391310

-----
```

```
Executing: run_experiment_kji()
```

```
Matrix Size in bytes: 16  
megaFLOPS = 194.457949
```

```
-----
```

```
Executing: run_experiment_kij()
```

```
Matrix Size in bytes: 16  
megaFLOPS = 203.329521
```

```
-----
```

```
Executing: run_experiment_jki()
```

```
Matrix Size in bytes: 16  
megaFLOPS = 199.526126
```

```
-----
```

```
Executing: run_experiment_jik()
```

```
Matrix Size in bytes: 16  
megaFLOPS = 162.222448
```

**The following example shows the output of `shell$ ./scalarmult invalid input`. Note how the invalid input is ignored and the experiments run with a default size of 1024 for `N`.**

```
shell$ ./scalarmult invalid input
```

```
-----
```

```
Executing: run_experiment_ij()
```

```
Matrix Size in bytes: 16  
megaFLOPS = 49.091802
```

```
Matrix Size in bytes: 32  
megaFLOPS = 54.624287
```

```
Matrix Size in bytes: 64  
megaFLOPS = 50.039093
```

```
Matrix Size in bytes: 128  
megaFLOPS = 66.913060
```

```
Matrix Size in bytes: 256  
megaFLOPS = 67.028516
```

```
Matrix Size in bytes: 512  
megaFLOPS = 113.668719
```

Matrix Size in bytes: 1024  
megaFLOPS = 303.008783

Matrix Size in bytes: 2048  
megaFLOPS = 299.837111

Matrix Size in bytes: 4096  
megaFLOPS = 311.276311

Matrix Size in bytes: 8192  
megaFLOPS = 296.175698

-----

Executing: run\_experiment\_ji()

Matrix Size in bytes: 16  
megaFLOPS = 213.675214

Matrix Size in bytes: 32  
megaFLOPS = 213.191206

Matrix Size in bytes: 64  
megaFLOPS = 135.889760

Matrix Size in bytes: 128  
megaFLOPS = 207.605161

Matrix Size in bytes: 256  
megaFLOPS = 233.463745

Matrix Size in bytes: 512  
megaFLOPS = 277.711861

Matrix Size in bytes: 1024  
megaFLOPS = 273.359800

Matrix Size in bytes: 2048  
megaFLOPS = 186.629809

Matrix Size in bytes: 4096  
megaFLOPS = 156.660171

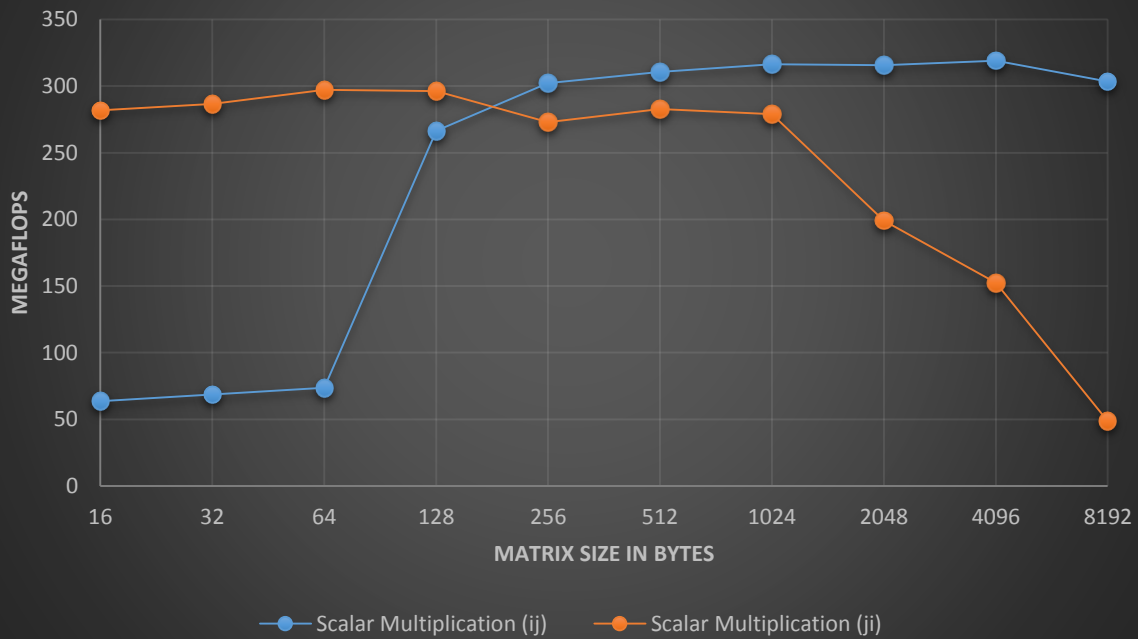
Matrix Size in bytes: 8192  
megaFLOPS = 50.882077

## **Known Bugs and Problem Areas**

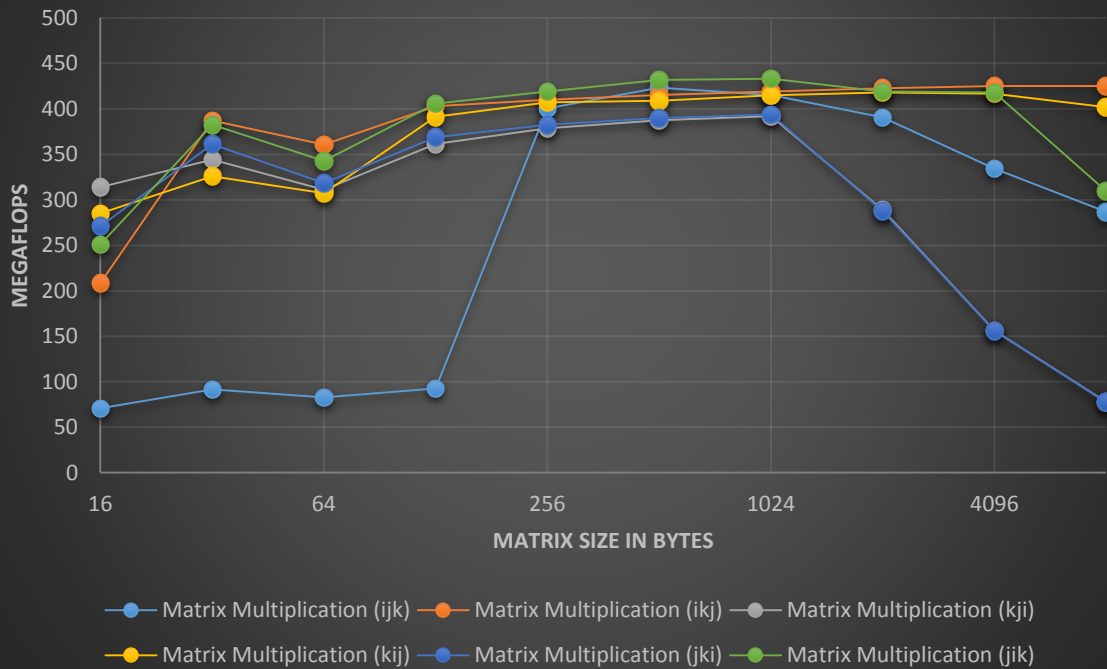
- No bugs or problem areas are known at this time.

## **Graphs**

## Main Memory Performance Modeling Scalar Multiplication



## Main Memory Performance Modeling Matrix Multiplication



## Questions and Answers

### *Scalar Multiplication*

Which experiment produces the best overall performance?

- The best overall performing experiment was when we had the  $i$  value in our outer loop and the  $j$  value in our inner loop. This would be the `run_experiment_ij()` function.

Describe the cause of the divergence of performance between the experiments.

- The reason there is a difference in the divergence between the two experiments is based on how memory is managed by the system. The divergence in the graph is caused by the values needed not being stored in a quick access part of memory.

### *Matrix Multiplication*

Which experiment(s) produces the best overall performance? Why?

- The best overall performing experiments would be the  $kji$  and  $jki$  functions. Initially they take ~300 megaFLOPS to execute, but as the matrix size increases the runtime actually decreases. This is caused by the values being stored in memory which allows a faster lookup time.

Rank the six experiments from best to worst in terms of MFLOPS.

- Matrix Multiplication  $ijk$
- Matrix Multiplication  $jki$
- Matrix Multiplication  $kji$
- Matrix Multiplication  $kij$
- Matrix Multiplication  $jik$
- Matrix Multiplication  $ikj$

Describe the cause of the divergence of performance between the experiments.

- There is a relatively equal divergence pattern for all of the experiments except for  $ijk$ . The cause of the divergence is caused by main memory not having quick access to the value needed for the next calculation.  $ijk$  starts out much better than the rest because it, initially, has quick reference to the values needed for the calculations as they are the first values of the matrix as it resides in memory.

You may notice that some of the experiments pair up. Why does that happen?

- The majority of the graphs initially start out at around the same MFLOPS. The only exception to this would be the  $ijk$  experiment. This graph starts at a much lower MFLOPS because the needed values are stored in location of memory that does not require

an extensive lookup. The other graphs follow similar paths as each other as they load/access values into memory.