

SUMMARY

I am a full-stack engineer with strong expertise in web technologies, compute performance and automation.

PROFESSIONAL EXPERIENCE

• Microsoft, Github

Software Engineer

Remote, UK

Jun 2025 - Present

- Delivered Custom Images for GitHub Actions, allowing customers to build tailored VMs for their hosted runners providing Faster workflows, hardened security and cost optimisation.
- Contributed to the org-wide move of GitHub to Azure; re-architecture of Actions services to lift availability from 99.9% to 99.99% and the shift to a modern Golang tech stack.

• THG

Lead Software Engineer

Manchester, UK

Sep 2020 - Apr 2025

- Spearheaded the design, planning, and development of a Content Management System built with a multi-team micro-frontends architecture, currently supporting 100+ e-commerce sites.
- Engineered a parallel build pipeline for optimised Angular builds through the use of Gradle and shell scripts, resulting in a scalable architecture with build times up to 6× faster.
- Led a company-wide transition from unmanaged virtual machines to Kubernetes deployments by re-writing legacy GitLab CI and Jenkins pipelines to K8s powered GitHub Actions.
- Oversaw the engineering and implementation of the THG Gravity design system, bringing intuitive and accessible design to our apps, by working with UX and ensuring adherence to WCAG standards.
- Planned and implemented performance improvements to web applications via bundle size optimisations, memoization/caching, and local refactoring; achieving reductions in LCP of 800ms average.
- Conducted graduate and mid-level technical software engineering interviews for new company talent.

Software Engineer

- Designed and shipped an application that versions, showcases, and documents our internal component library, raising adoption and cutting integration time by teams.
- Developed stand-alone UI building-block components built on top of Angular CDK, supporting over 40+ internal Angular and non-Angular apps via Web Components and Angular Elements.
- Configured metrics across multiple applications, Grafana for JVM and functional monitoring, Kibana for Error and Access log monitoring, and Dynatrace/Sentry for UI and frontend issue and release tracking.

EDUCATION

• University of Liverpool

Master of Engineering in Computer Science (MEng); 1:1 (1st Class)

Liverpool, UK

Sep 2016 - Sep 2020

PROJECTS AND INTERESTS

- **I am a hobby programmer** (github.com/GitPaulo): Game mods, web bots, engines, tools, anything fun!
- **I am a tech author** (dev.to/gitpaulo): I occasionally write about interesting topics or challenges.

DOMAIN SKILLS

- **Languages:** JavaScript, TypeScript, HTML & CSS, Java, C#, Golang, Python, Lua
- **Technologies:** Unix, Cloud, Web Frameworks, Virtualisation and Containerisation, Github Actions