# BITS-Pilani Dubai Campus
## I Sem 2021-22
## Digital Design Laboratory / ECE/INSTR/CS F215
### Submission Report
### Experiment No.- 8 (Finite State Machines)
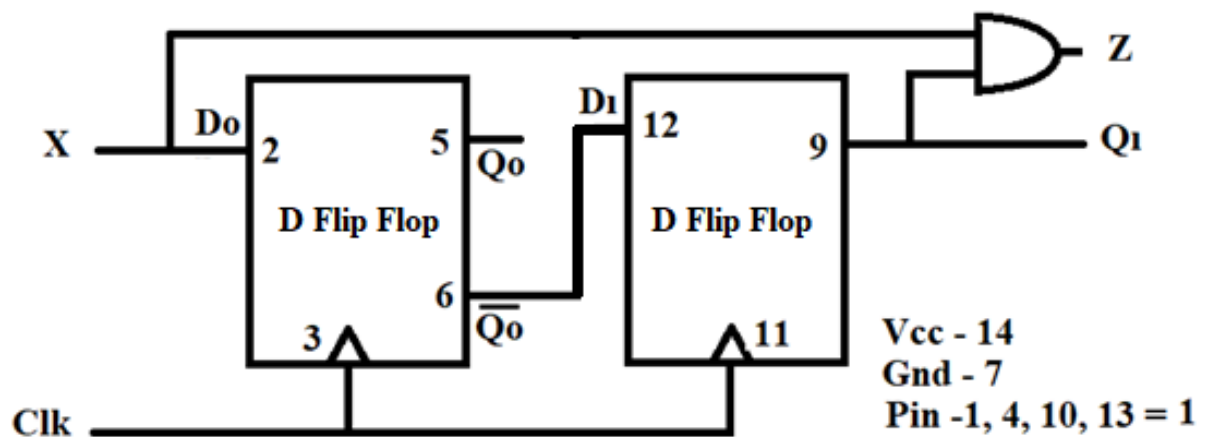
**Name: V N Suchir Vangaveeti**                    **ID Number: 2020A7PS0018U**

**Hardware runs**

**Run 1:**

**Diagram**



**Q.** Complete the state table by observing the outputs on LED panel.

**State Table**

| Present state | | | Next state | | Output |
|---|---|---|---|---|---|
| Q1(t) | Q0(t) | X | Q1(t+1) | Q0(t+1) | Z |
| 0 | 0 | 0 | 1 | 0 | 0 |
| 0 | 0 | 1 | 1 | 1 | 1 |
| 0 | 1 | 0 | 0 | 0 | 0 |
| 0 | 1 | 1 | 0 | 1 | 0 |
| 1 | 0 | 0 | 1 | 0 | 0 |
| 1 | 0 | 1 | 1 | 1 | 1 |
| 1 | 1 | 0 | 0 | 0 | 0 |
| 1 | 1 | 1 | 0 | 1 | 0 |

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**Q**. Draw the State diagram from above state table?
**Ans.**
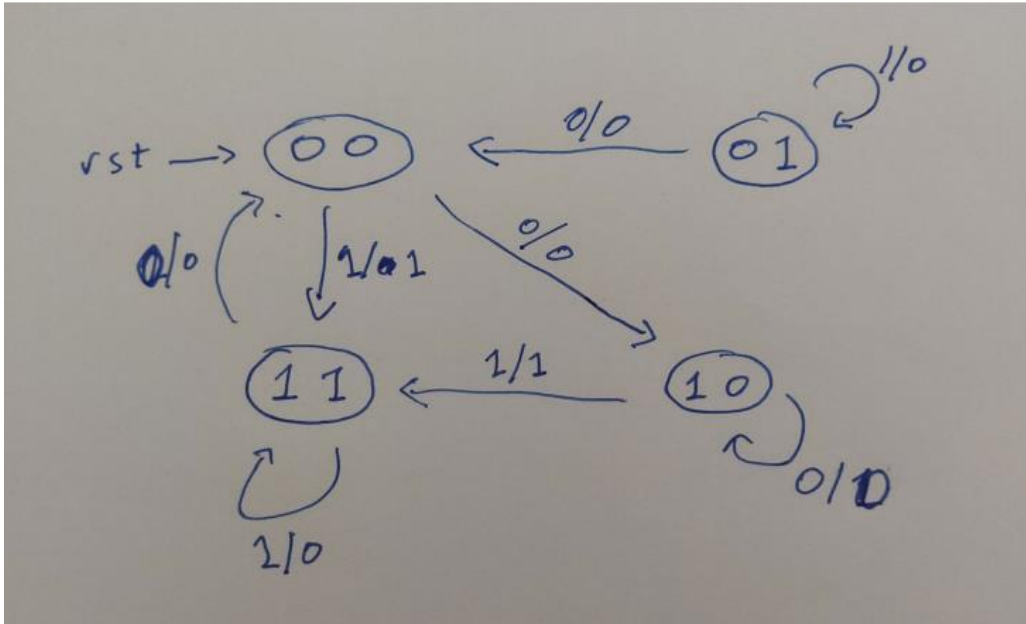


**Q.** Which types of Machine it is?
**Ans.** Mealy Machine. The output Z is dependent on Q1(present state) and X(input).

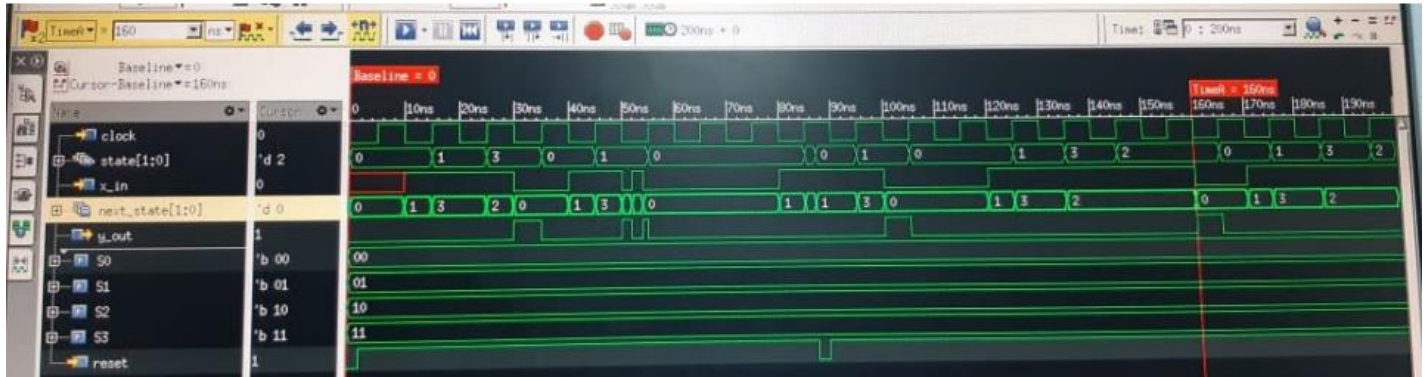# Experiment No.- 8 (Finite State Machines)

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**Software runs**

**Run 2: Mealy Machine: Zero detector after series of 1**

**Q:** Paste the Image of your **Simvision** window where you get the waveforms for the above code.
**A:**



**Q.** Complete the state table below from the waveform observed.

**State Table**

| Present state | | Next state | Output |
|---|---|---|---|
| state [1:0] | t_x_in | next_state [1:0] | t_y_out |
| S0 | 0 | S0 | 0 |
| S0 | 1 | S1 | 0 |
| S1 | 0 | S0 | 1 |
| S1 | 1 | S3 | 0 |
| S2 | 0 | S0 | 1 |
| S2 | 1 | S2 | 0 |
| S3 | 0 | S0 | 1 |
| S3 | 1 | S2 | 0 |

# Experiment No.- 8 (Finite State Machines)

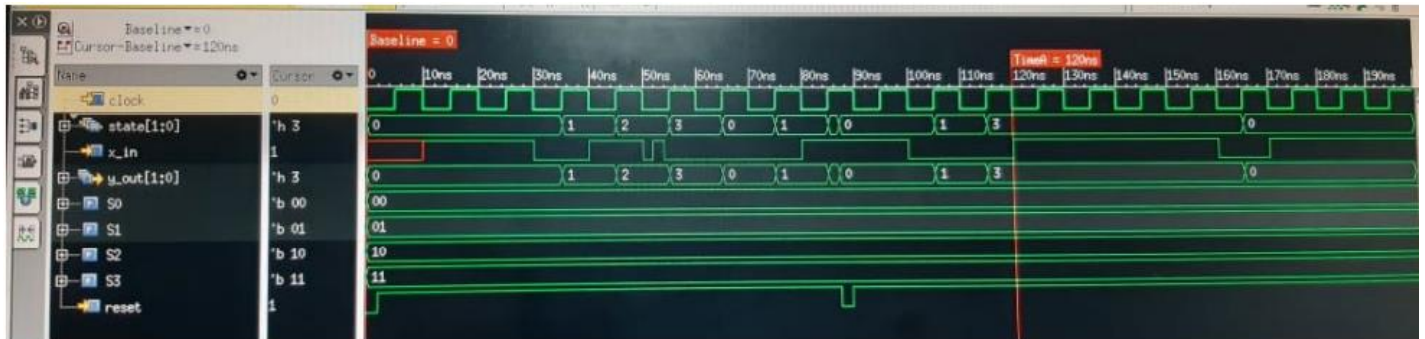**Name: V N Suchir Vangaveeti**                                     **ID Number: 2020A7PS0018U**

## Run 3: Moore Machine: Zero detector after series of 1

**Q:** Paste the Image of your **Simvision** window where you get the waveforms for the above code.
**A:**



**Q.** Complete the state table below from the waveform observed.

**State Table**

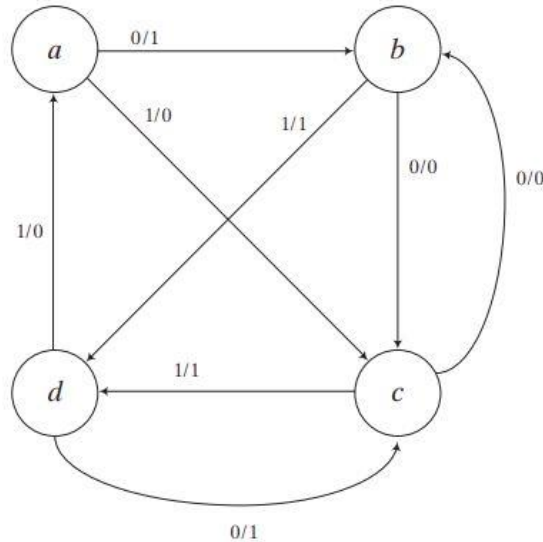| Present state | | Next state | Output |
|---|---|---|---|
| state [1:0] | x_in | next_state [1:0] | y_out [1:0] |
| S0 | 0 | S1 | 00 |
| S0 | 1 | S1 | 00 |
| S1 | 0 | S2 | 01 |
| S1 | 1 | S2 | 01 |
| S2 | 0 | S3 | 10 |
| S2 | 1 | S3 | 10 |
| S3 | 0 | S0 | 11 |
| S3 | 1 | S0 | 11 |

# Experiment No.- 8 (Finite State Machines)

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**Assignment** All assignments are to be submitted strictly before start of next lab session through online only. Late assignments will not be entertained and will be awarded '0' marks.

1. Write a Verilog model of the Mealy FSM described by below the state diagram. Develop a test bench and demonstrate that the machine state transitions and output correspond to its state diagram.



**Ans: Link1: https://edaplayground.com/x/XahG**

**2.** Draw the state diagram of the machine described by the Verilog model given below.

```
module Prob_1 ( output reg y_out, input x_in, clk, reset);
parameter s0 = 2'b00, s1 = 2'b01, s2 = 2'b10, s3 = 2'b11;
reg [1:0] state, next_state;
always @ ( posedge clk, negedge reset) begin
if (reset == 1'b0) state <= s0;
else
 state <= next_state;
always @(state, x_in) begin
y_out = 0;
next_state = s0;
case (state)
s0: if x_in = 1 begin y_out = 0; if (x_in) next_state = s1; else next_state = s0; end
s1: if x_in = 1 begin y_out = 0; if (x_in) next_state = s2; else next_state = s1; end
s2: if x_in = 1 begin y_out = 1; if (x_in) next_state = s3; else next_state = s2; end
s3: if x_in = 1 begin y_out = 1; if (x_in) next_state = s0; else next_state = s3; end
default: next_state = s0;
endcase
end
```

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endmodule

**Ans: Link2: https://www.edaplayground.com/x/AXLD**
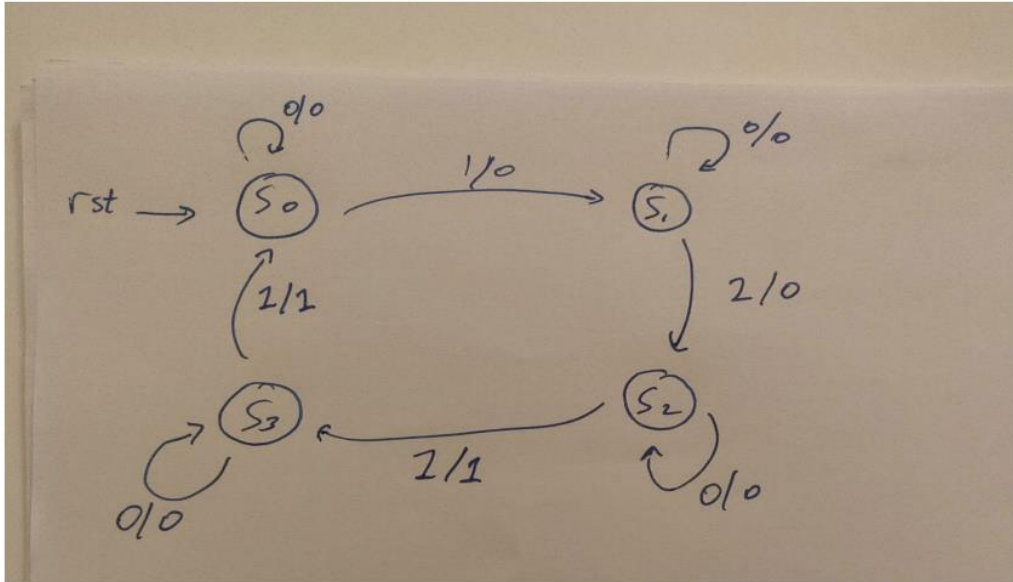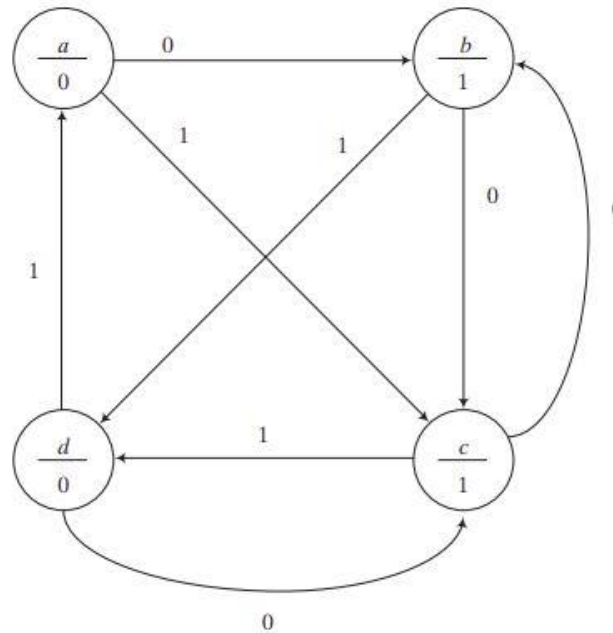
**State Diagram:**

# Experiment No.- 8 (Finite State Machines)

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**Self-Practice and self-evaluation**

1. Write a Verilog model of the Moore FSM described by the below state diagram. Develop a test bench and demonstrate that the machine's state transitions and output correspond to its state diagram.



2. Draw the state diagram of the machine described by the Verilog model given below.

```
module Prob_2 ( output reg y_out, input x_in, clk, reset);
parameter s0 = 2'b00, s1 = 2'b01, s2 = 2'b10, s3 = 2'b11;
reg [1:0] state, next_state;
always @ ( posedge clk, negedge reset) begin
if (reset == 1'b0) state <= s0;
else
state <= next_state;
always @(state, x_in) begin
y_out = 0;
next_state = s0;
case (state)
s0: if x_in = 1 begin y_out = 0; if (x_in) next_state = s1; else next_state = s0; end
s1: if x_in = 1 begin y_out = 0; if (x_in) next_state = s2; else next_state = s1; end
s2: if x_in = 1 if (x_in) begin next_state = s3; y_out = 0; else begin next_state = s2; y_out = 1; end
s3: if x_in = 1 begin y_out = 1; if (x_in) next_state = s0; else next_state = s3; end
default: next_state = s0;
endcase
end
endmodule
```