Anderson_Yang

None

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1.1

1.2 Visual Studio Code

1.2.1

C/C++

⊞ Windows   **🍎 macOS**

1. [mingw64]   `C:\`   `D:\`

2. `⊞ Win`

3. (N).. -   Path -   (E).. -   (N) -   `..\mingw64\bin` -

4. VSCode

- C/C++:
- Code Runner
- GitHub Theme   : GitHub
- Material Icon Theme   :   /

5. .c/.cpp   `.vscode`   `settings.json`   `c_cpp_properties.json`

   `⟨⟩ settings.json`   `⟨⟩ c_cpp_properties.json`

```
{
    "code-runner.executorMap": {
        "cpp": "cd $dir && g++ '$fileName' -o '$fileNameWithoutExt' -std=c++17 -Wall -Wpedantic -Wextra && echo 'compilation ends.' && .\
\'$fileNameWithoutExt'",
        "c": "clear && cd $dir && gcc '$fileName' -o '$fileNameWithoutExt' -std=c17 -Wall -Wpedantic -Wextra && echo 'compilation ends.' && .\
\'$fileNameWithoutExt'"
    },
    //      C/C++
    "code-runner.clearPreviousOutput": true,
    //
    "code-runner.saveAllFilesBeforeRun": false,
    //
    "code-runner.saveFileBeforeRun": true,
    //
    "code-runner.showExecutionMessage": false,
    //
    "code-runner.runInTerminal": true,
    //
    "code-runner.preserveFocus": false,
    //
    "code-runner.ignoreSelection": true
    //
}


{
    "configurations": [
        {
            "name": "Win32",
            "compilerPath": "D:\\Program Files\\mingw64\\bin\\gcc.exe",
            "cStandard": "c17",
            "cppStandard": "c++17",
            "intelliSenseMode": "windows-gcc-x64",
            "compilerArgs": [
                "-Wall",
                "-Wpedantic",
                "-Wextra"
            ]
        }
    ],
    "version": 4
}
```

6.

1. App Store   [Xcode]

   > 🔥
   >
   >   Xcode   [Apple Developer]   Command Line Tools

2. VSCode

- C/C++:
- Code Runner
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3. .c/.cpp   `.vscode`   `settings.json`   c_cpp_properties.json

   `⟨⟩ settings.json`   `⟨⟩ c_cpp_properties.json`

```
{
```