PURBANCHAL UNIVERSITY

2018/ २०७५

4 Years Bachelor of Computer Application (BCA/Eighth Semester/Final)

Time: 3.00 hrs. Full Marks: 60 / Pass Marks: 24

BCA452CO, Multimedia Application

Candidates are required to give their own answers in their own words as far as practicable. Figure in the margin indicate full marks.

Group A

Answer TWO questions.

 $2 \times 12 = 24$

- 1. How image and graphics is represented in PC? Describe image synthesis and image analysis. Explain image recognition steps with the help of block diagram.
- 2. (a) Explain importance of data compression with its issues. Compare source coding, entropy coding, and hybrid coding.
 - (b) Describe video compression techniques used in MPEG system.
- 3. What is data conversion? Explain with example. Briefly discuss the concept of interface.

Group B

Answer SIX questions.

 $6 \times 6 = 36$

- 4. Explain multimedia and multimedia system. Explain data stream characteristics with an appropriate figure.
- 5. Compare audio, music and sound. Explain the components of speech recognition and understanding.
- 6. Explain how text is used in multimedia application. What is bit map image?
- 7. Define resource management architecture. Discuss the relation between QoS and resource management.
- 8. Why is the reference model for synchronization required and how is it defined? Explain.
- 9. Define basic technology of optical storage media. Explain CD- ROM extended architecture.

- 10. Write short notes on any TWO:
 - (a) Nyquist's sampling theorem
 - (b) Libraries and Toolkit
 - (c) Lossy compression algorithm

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Group A

Answer TWO questions.

 $2 \times 12 = 24$

- 1. (a) How multimedia is necessary in real world? Explain multimedia with its classification.
 - (b) What is data stream characteristics? Explain traditional data stream characteristic in multimedia.
- 2. Explain the types of image format in brief. Explain Image recognition steps with the help of block diagram.
- 3. Why synchronization is required in multimedia? Explain with the help of example. How four layer referenced model explains the concept of synchronization?

Group B

Answer SIX questions.

 $6 \times 6 = 36$

- 4. Define MIDI. Explain MIDI channel message and MIDI system message.
- 5. Explain basic concepts of animation. Explain how animation can be controlled?
- 6. Why do we need compression? Explain JPEG Audio Encoding in brief.
- 7. What is multimedia operating system? Explain resource management techniques in multimedia operating system.
- 8. Explain Abstraction level of programming with the help of the block diagram.
- 9. Explain Group Communication Architecture used in multimedia communication system.
- 10. Write short notes on any TWO:

- (a) Video on demand
- (b) Entropy Encoding
- (c) Document Architecture