



# Testing – API Automation Framework Guidelines

Enterprise Technology Group

Version – 1.0

## Revision History

| Date                       | Version | Comments | Created By            |
|----------------------------|---------|----------|-----------------------|
| July 12 <sup>th</sup> 2022 | 1.0     | Initial  | Sreenivasulu Boyapati |

## 1. Introduction

This document provides details about QA API automation framework and the complete flow of project structure. In addition, it contains all the naming conventions used in a project, Script writing best practices and some other additional references.

All QA automation testers must follow the guidelines defined in this document to avoid any deviations from the standard processes.

## 2. Naming conventions

### 2.1 Project name

Project name must follow given naming convention.

**Syntax:** OrgName.Automation.AutomationType.ProjectName

**Example:** Mirra.Automation.API.CA

### 2.2 Feature files

Feature file names must begin with upper case letters and the remaining words (if Applicable) starting letters should have even upper-case letters followed by ".feature".

**Example:** GetApi.feature

### 2.3 Methods

Method names must begin with lower case letters and the remaining words starting letters should have upper-case letters i.e., **Camel Casing**.

**Example:** randomString()

### 2.4 Variables

Follow same as "Methods naming convention".

**Examples:** generatedString

### 2.5 Properties file variables

Follow same as "Methods naming convention".

**Examples:** baseUrl, tokenId

### 2.6 Classes

Class names must begin with upper case letters and the remaining words starting letters should have even upper-case letters i.e., **Pascal Casing**.

**Examples:** JavaUtils

### 3. Script writing best practices

#### 3.1 API response comparison

While working on GET methods the entire API response can be compared with target response if both the data sets are mirror.

#### 3.2 Java methods

Testers can create custom defined java methods to work with complex scenarios in karate.

**Note** – Refer framework template "JavaUtils" class and "RandomString" feature for better understanding

#### 3.3 Assertions

- Karate offers different types of assertions to validate responses. Refer Karate's official web site for all types of assertions.

<https://github.com/karatelabs/karate>

- Use the appropriate assertion type based on requirement

#### 3.4 JSON request body (request payload)

- **DO NOT** hard code the request body in feature files itself. Always store the data in a "Json" file and pass it from "Payloads" section.
- Generate test data dynamically (Wherever possible) using **randomString()** method from "Commons.feature" file or you can even use **randomString()** from "JavaUtils" class

### 4. Technologies

**Editor:** IntelliJ IDEA 2021.3.3 (Community edition)

**Programming language:** Java JDK-18

**Framework:** Karate BDD with Junit5 (version - 1.2.0)

**Design Pattern:** Data Driven Testing

**Project Type:** Maven (Apache Maven 3.8.5 version)

**Loggers:** logback classic & core

**Reports:** HTML & JSON

### 5. Framework demo

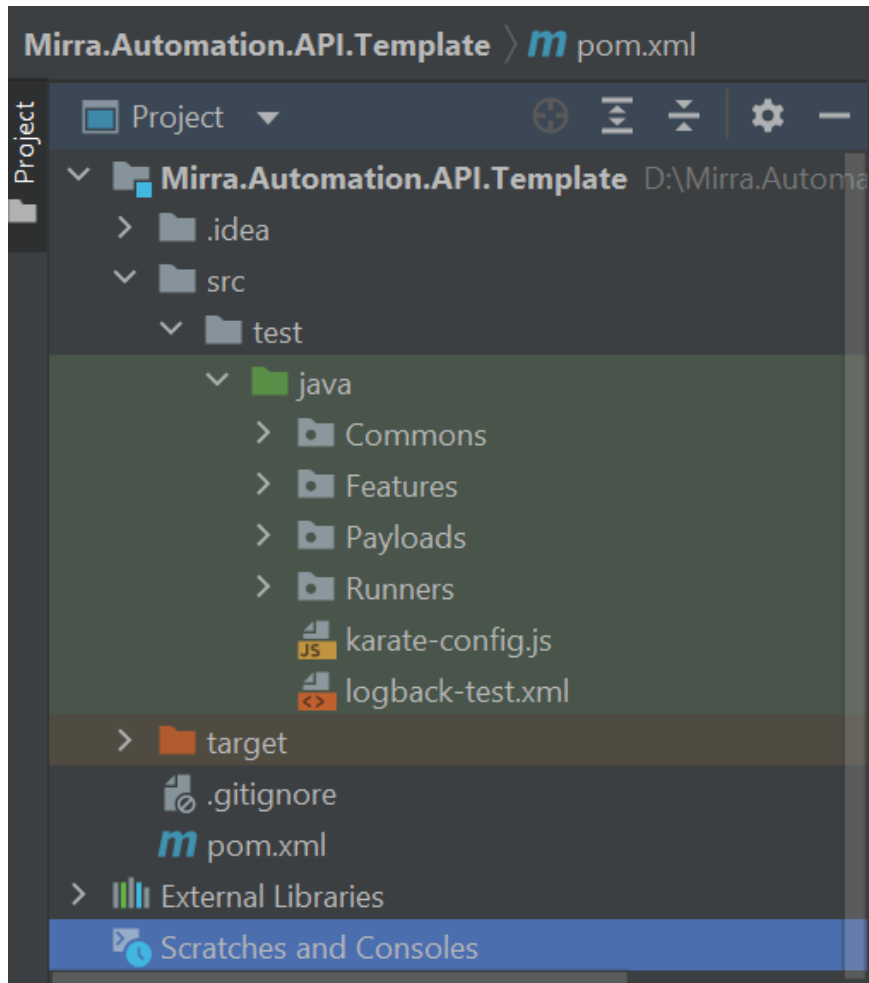
Refer given link for framework demonstration.

[API Automation framework \(Karate\) demonstration](#)

## 6. Project structure

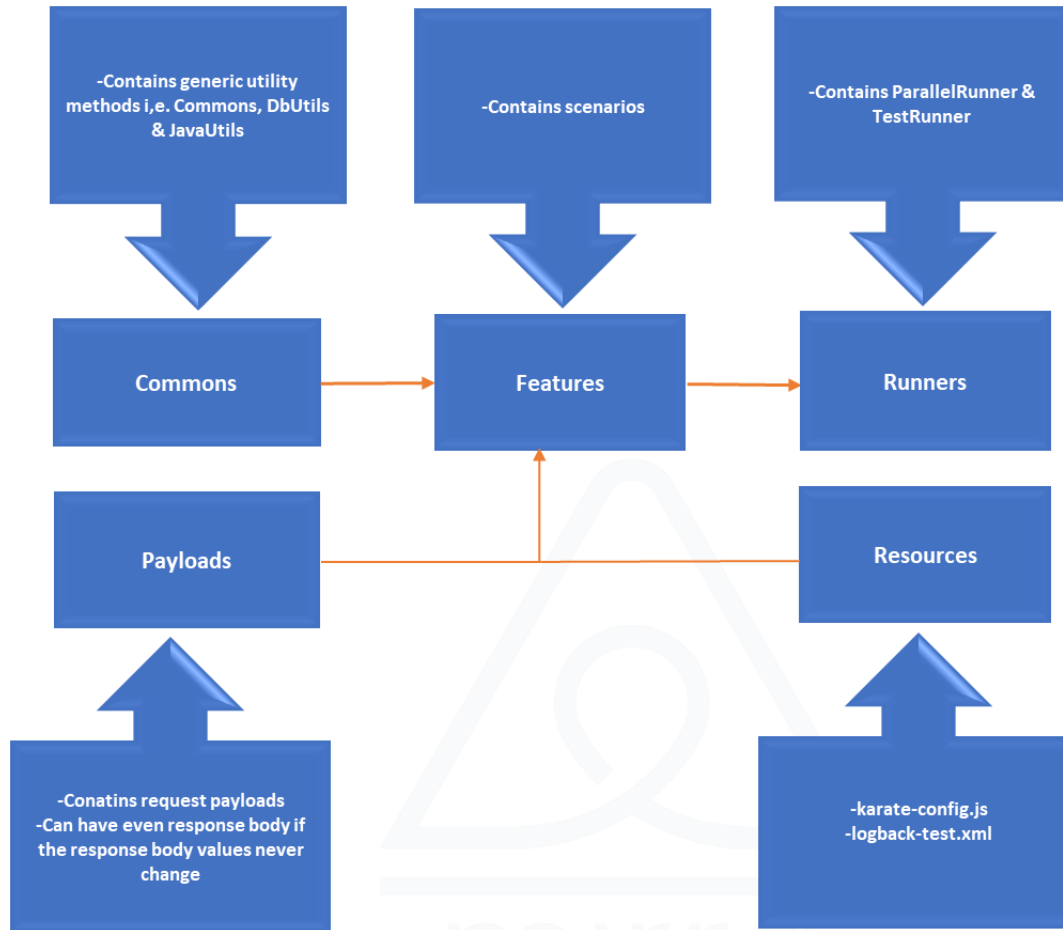
### 6.1 Sample project structure

Refer given snapshot to understand the overall folder structure.



## 6.2 Project structure

Refer given snapshot to understand how the files or classes are linked with each other from different folders.



## 7. Folder or Package level details

Go through the instructions provided in this section to understand project structure in detail.

### 7.1 POM.XML

- Contains list of dependencies & test resources path
- Do not update this file. Must check with lead/Framework SPOC in case of any changes needed.**

### 7.2 Features

- Create feature files and add applicable scenarios

### 7.3 Commons

#### 7.3.1 Commons.feature

- Contains generic java script methods
- Do not update this file. Must check with lead/Framework SPOC in case of any changes needed**

### 7.3.2 DbUtils

- Contains generic methods related to database activities
- Use "DbUtils" methods under scenarios (If applicable) to get data from database in json format.
  - The query can be a table query or even it can be a stored procedure as well
- In case of multiple of DB connections, you may need to have multiple URLs representing each with one specific database
- **Do not update this class. Must check with lead/Framework SPOC in case of any changes needed**

### 7.3.3 JavaUtils

- Contains java generic methods
- Use "JavaUtils" methods under scenarios based on the requirements
- **Do not update this class. Must check with lead/Framework SPOC in case of any changes needed**

## 7.4 Payloads

- Add request payloads for POST, PUT and DELETE methods in "json" format
- Store response body in ".json" format for requests where it's needed
- Payload files can be read under the scenarios using "**read**" keyword along with the class path

## 8. Resources

- Contains karate-config.js (properties) and logback-test.xml files
- Contains all the standard variables i.e., username, password, baseUrl, different environments, tokenId & timeouts etc.
- List of variables defined in "karate-config.js" file can be accessed anywhere in a project under features or scenarios

## 9. Logs

- Logs will be generated under "target" folder of the project main directory
- Refer "karate.log" file for log messages

## 10. Reports

- Reports will be generated in "html & JSON " format
- Refer "Target/karate-summary.html" location to view reports

## 11. Runners

- Use TestRunner to run test cases in sequential mode
- Test suits can be handled under the "tags" tab
- Use "ParallelRunner" to run test cases parallelly

## 12. Test cases execution

- Use test runner to run test cases in sequential mode
  - Use "command prompt" to run test cases parallelly
- A few examples to run test cases from command prompt
- ```
mvn clean test -Dkarate.env='uat'
```
- ```
mvn test -DargLine="-Dkarate.env=uat"
```
- ```
mvn clean test -Dtest=ParallelRunner
```
- ```
mvn clean test -Dtest=ParallelRunner -Dkarate.env='uat'
```

## 13. Additional references

- **Karate official documentation:**  
<https://github.com/karatelabs/karate>
- **Karate sessions from internet:**  
[https://www.youtube.com/watch?v=MUGG\\_n0WuvM&list=PLMd2VtYMV0OQkXQ5BrHIZwoTqp17ACsnG](https://www.youtube.com/watch?v=MUGG_n0WuvM&list=PLMd2VtYMV0OQkXQ5BrHIZwoTqp17ACsnG)  
[https://www.youtube.com/watch?v=xzq6JJZ0Oj8&list=PLFGoyjJG\\_fqpUgFYokIMZJAbIUbGHSQAb](https://www.youtube.com/watch?v=xzq6JJZ0Oj8&list=PLFGoyjJG_fqpUgFYokIMZJAbIUbGHSQAb)

