

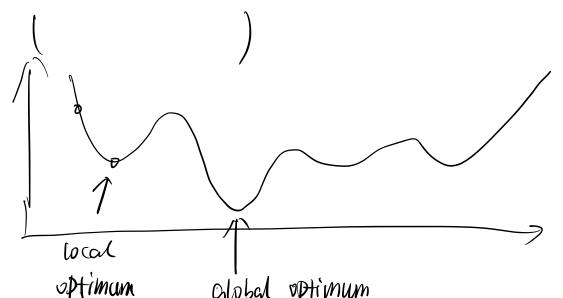
Optimization Problem (minization)

Neighborhood N(S) = SS' | S' is a neighbor of S?

Local Search (C, c)

- 1. pick a solution S from C
- 2- while NIS) has a better solution S' (c(s') < c(s))

$$S = S'$$



Vertex Cover Problem

Given a graph G=(V, E),

find a minimum vertex cover.

SEV sit every edge is incident alvertex in S.

 $C = \{ verex cover S \}$ $c(S) = \{ S \}$

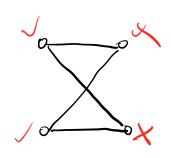
N(S) = 5 vertex cover S | S' can be obtained from S by adding or deleting a single vertex?

Local search VC (V, E)

1. S=V

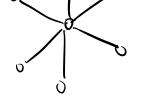
2. if S-Sul is a vertex cover for some u+S

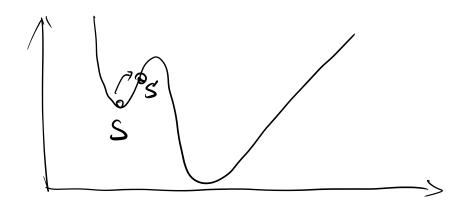
S = S - Su



optimal

curbitarily bad



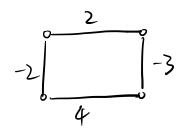


Metropolis Algorithm

Simulated Annealing Stadually decrease T



Hopfield Neural Network Problem
Input: G=(V,E) with edge weight w:E>Z



State of u: Su 6 5-1,+1)

A configuration S is an assignment of +1 or -1 to each node.

Given a configuration S, an edge e is good if

(1) We > 0 and Su = Sv 7

(2) We zo and Su = Sv 7

We Su Su zo

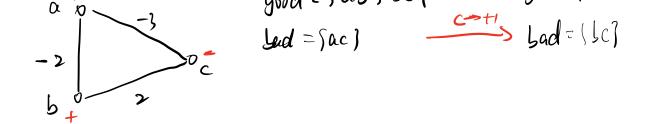
, and bad otherwise

Objective 1. maximize Elwel

Objective 2 every mode is happy

and -c ab . bc7

god= (as.ac)



Given a configuration S. a node u is satisfied it

A configuration S is stable if all the nodes are satisfied.

State-flipping:

- 1. pick an arbitrary configuration S
- 2. While S is not stable
- 3. choose an unsatisfied node u
- 4. flip the state of u
- s, return S

$$\overline{\Phi}(S) = \sum_{e \in S} |W_e|$$



$$\Phi(S') = \Phi(S) - \sum_{\substack{e = (u, w) \in \bar{e} \\ e \text{ is spool}}} + \sum_{\substack{e = (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{e \in (u, w) \in \bar{e} \\ e \text{ is baddins}}} + \sum_{\substack{$$

State flip:

- 1. Pick a configuration S
- 2. While NG has a config S' with CG') > CG)
- 3. S=S'

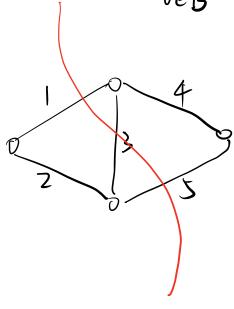
every local maximum is a stable configuration

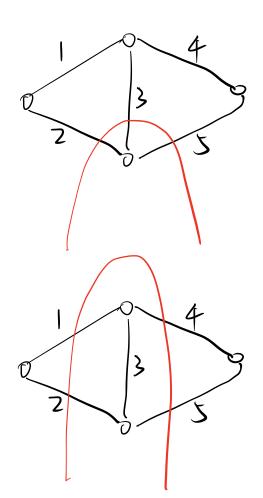
Maximum Cut

Given a weighted undirected graph G=(V,E),

a cut (A,B) is a partition of V into two

non-empty subsets A and B.
The weight of a cut (A,B) is





Input: a weighted undirected graph G=(V, E)

Output: a maximum cut.



A special case of Hopfield with we >0 for all e

(e cross the cut iff e is Good)

State-flip-Max-Cut

1. pick an arbitary cut (A,B)

2. While some node u is unsatisfied

E Closs e Mot

the cut cross the cert

3. flip the membership of u

in O(W) iterations, reach local maximum

2-approximation

(A.B) is stable

for any UEA,

I We = = We

$$w(A^{x}, B^{x}) \in \Sigma w_{e} = \Sigma w_{e} + \Sigma w_{e} + \Sigma w_{e}$$

$$= \frac{\Sigma w_{e} + \Sigma w_{e} + \Sigma w_{e}}{u_{v}v_{e}} + \frac{\Sigma w_{e}}{u_{v}v_{e}}$$

$$= \frac{\omega(A B)}{2} + \frac{\omega(A B)}{2} + \frac{\omega(A B)}{2} + \frac{\omega(A B)}{2}$$

$$= 2\omega(A B)$$

Iteration = O(W)

Idea: require by improvement in each iteration

flip a node u only when it increases w(A,B) by a fraction of at least

$$W(A,B') \ge (1+\frac{\varepsilon}{|V|}) W(A,B) \ge (1+\frac{\varepsilon}{n}) W(A,B)$$

$$(1+\frac{\varepsilon}{n})^{\frac{n}{\varepsilon}} \ge 2$$

$$O(\frac{1}{\varepsilon}) (\cos W) \text{ Herations}$$

$$w(A^{\epsilon}, B) \leq \geq w(A,B) + \frac{|B|}{2|v|} \leq w(A,B) + \frac{|A|}{2|v|} \leq w(A,B)$$

$$\leq (2+\epsilon) w(A,B) \quad (\cdot; |A|+|B|=|v|)$$

Sig N(S) — avoids some local optimum small N(S) — fast search N(S)

N(A,B) = \(\lambda',B'\) \(\la

Kernighan and Lin (1970)

K-L heunstic (A,B)

- (. $(A_o, B_o) = (A, B)$
- z. mark all modes as unflipped.
- 3. for i=1,2,...,n
- 4. Let (Ai, Bi) be the best cut that can be obtained from (Ai+1, Bi+1) by flipping excutly one unflipped node.
- 5. Mark the node as flipped
- 6. return ((A1.B1), ---, (An, Bn)) 05 NCA, B)

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