AVL > Ollgn) in worst cose

 $\sim$  complicate implementation extra space  $h_L$ ,  $h_R$  non-adaptive.

find(4) find(4) -- find(4) --

Splay tree.

DCh) in worst case

Olign) amortized cost

easy implementation

no extra space

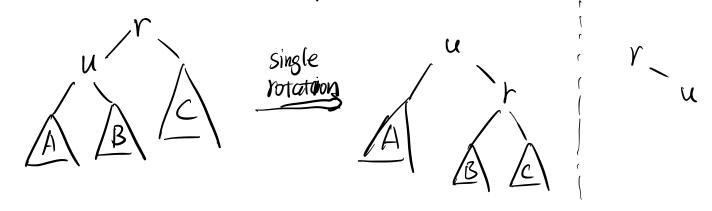
Odoptive

splay(u): move u to the voot by rotations.

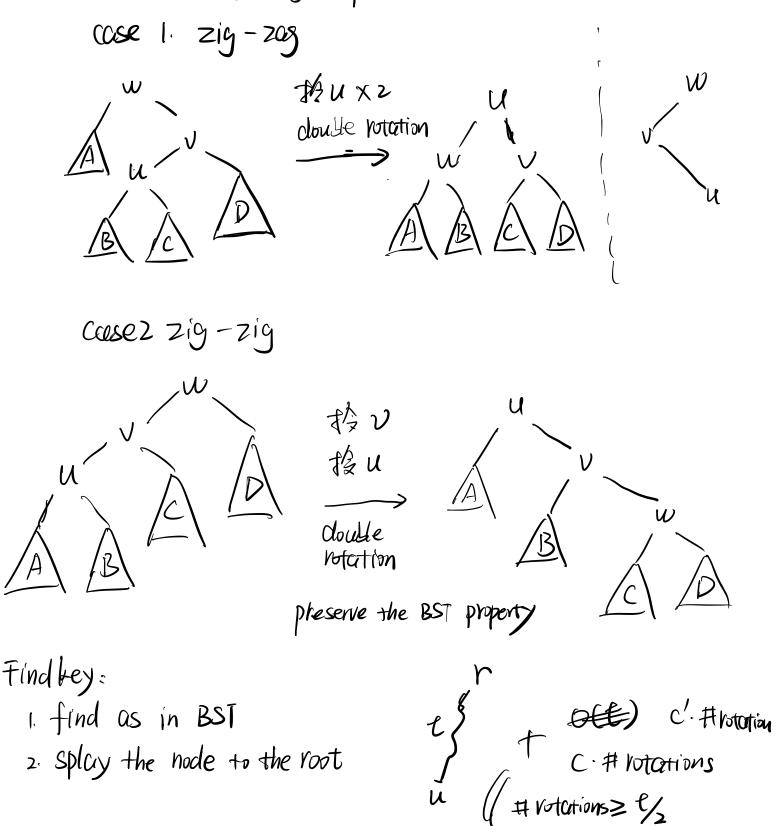
If u is the root

done

dse if u is a child of the root



else // u has a grandparent



Insert:

- 1. Insert as in BST
- 2 splay the newly inserted node to the root C. A rotations

C. # Potestions

## Delete: C. # rotations

I find the node u to be deleted and splay it to the root.

2. If u has most one child delete u directly

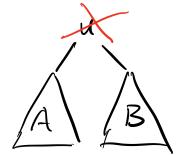
3. else // u has two children

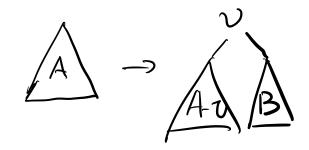
4 delete u

5. splay the largest dement of A to the root of A

6. attach B to v







Observation

actual cost of each operation is c. # hotations (find. Ins. Del) I some constant

重(n) ≥ ±(o)

 $\overline{\mathcal{D}}(i) - \overline{\mathcal{D}}(i-1) \leq c \lg n - c \cdot \# rotations$ 

 $\hat{C}_{i} = C_{i} + \bar{D}_{U} - \bar$ 

Griven a tree T,

· for each node uET

Size(u) = # nodes in Ty

rank 
$$r(u) = lg(Size(u))$$

$$\overline{\Phi(T)} = C \sum_{u \in T} r(u)$$

Claim: Let T be a splay tree. Let uET be unock. let T' be the tree after splay(u).

$$\Delta_1 = 0$$

$$\Delta_2 = 3c \cdot (r'(u) - r(u)) - 2c \cdot (\# rotarions - 1)$$

$$\leq r'(u) \leq |g| \eta$$

amortized cost =  $C \cdot \# rotations + Az \leq 3C \cdot \lg n - C \cdot \# rotations + 2C$ actual cost  $\leq 3C \cdot \lg n + 2C$ 

## Insertion

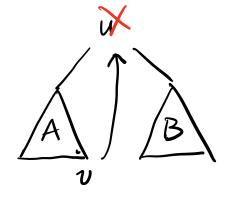
1. insert as in BST 
$$\Delta_1 \leq h \leq 2 \# Votations$$

$$\Delta_2 \leq 3C \cdot (r'(u) - r(u)) - 2C \cdot (\# rotonions - 1)$$

$$\frac{\Delta_1 \leq 3C \cdot (\gamma(u) - \nu(u))}{\Delta_2 - 2C \cdot (\# \text{ Notations} - 1)}$$

$$\Delta s = 3C \cdot (r'(u) - r(u))$$

$$\Delta s = 2C \cdot (r'(u) - r(u))$$
in step,



$$r(v) \leq r(u)$$

$$r(v) \leq r(u)$$

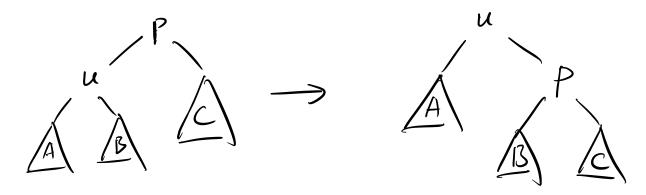
$$\Rightarrow A_2 + A_4 \leq 0$$

Ownstrized cost = C.#rotations + 3c(
$$Y(u)-y(u)$$
) +3c( $Y(v)-y(v)$ )

# -\(\frac{1}{2}\)cost = 4c

$$\Phi(T') - \Phi(T) \leq 3 \left( r'(u) - r(u) \right) - 2 \left( \# \text{ Yotations} - 1 \right)$$

Case 1. Single rotation

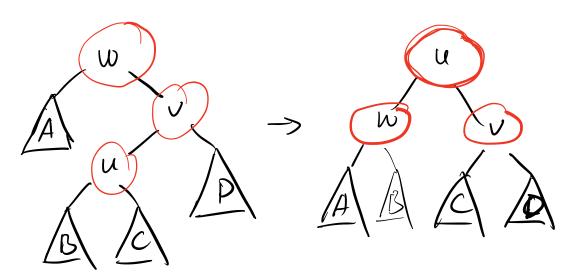


$$\frac{\overline{\Psi(T')} - \overline{\Psi(T)}}{C} = r'(u) - r(u) + r'(p) - r(p)}$$

$$\leq r'(u) - r(u)$$

$$\leq 3(r(u) - r(u))$$

Case 2 Zig -208



$$\frac{\Phi(T') - \Phi(T)}{C} = r'(u) - r(u) + r'(v) - r(v) + r'(w) - r(u)$$

$$\leq -r(u) + r'(v) - r(u) + r'(w) r(u)$$

=-2ku)+k(v)+k'(w)

$$\leq -2\tau(u) + 2\tau(u) - 2 \leq 3(\tau(u) - \tau(u)) - 2$$
  
Size'(w) + Size'(v) + 1 = Size'(u)  
 $\tau'(w) + \tau'(v) \leq 2\tau'(u) - 2$ 

Case 3. zig - zig

$$\overline{\Phi}(T') - \overline{\Phi}(T) = r'(w) - r(w) + r'(w) - r(w) + r'(w) - r(w)$$

$$\frac{\overline{\Phi}(T') - \overline{\Phi}(T) = r'(w) - r(w) + r'(v) - r(w) + r'(w) - r(w)}{C}$$

$$\frac{r'(v) \leq r'(u)}{\leq -r(u) + r'(u) - r(u) + r'(w)} \quad r(v) \geq r(u)$$

$$= -2r(u) + r'(u) + r'(w)$$

= -3r(u) + r'(u) + r'(u) + r(u) 
$$\leq 3(r'(u)-r(u))$$

$$size(w) + size'(w) = A + B + c + i) + 2 \le size'(u)$$
  
 $r(u) + r'(w) \le 2r'(u) - 2$ 

splay (u):

$$\frac{\cancel{D}(T') - \cancel{P}(T)}{C} = 3 \cdot (Y'(u) - H(u)) - 2 \cdot (\# double volutions)$$

$$\geq \# \text{Notation } s - 1$$

$$\leq 3 \cdot (r'(u) - r(u)) - 2 \cdot (\# \text{Notutions} - 1)$$