

# RL seminar #5: DDPG & Bandits

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MIPT, Deep learning lab & iPavlov.ai

2 Dec 2017

# Outline

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## Deterministic Policy Gradient

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# Assignments

Coding (Programming assignment #2)

Deadline: ... Dec 2017

Quiz

Quiz N4 to be issued.

Questions

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Course

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# DPG: Overview

## Task

Continuous actions in high dimensions

## Motivation

- ▶ Deterministic policy gradient can be estimated much more efficiently than the usual stochastic policy gradient.
- ▶ Deterministic policy gradient is simple and natural

from David Silver's lecture on Deterministic Policy Gradient Algorithms

# Nontation

- ▶ Continuous state space  $s \in \mathbb{R}^l$
- ▶ Continuous action space  $a \in A^m$
- ▶ Parameter vector  $\theta \in \mathbb{R}^n$
- ▶ Deterministic policy  $a = \mu_\theta(s)$
- ▶ Stochastic policy  $\pi_\theta(s, a) = p(a|s; \theta)$

Find parameters  $\theta$  optimizing performance of policy

from David Silver's lecture on Deterministic Policy Gradient Algorithms

# Policy Gradient theorem

Stochastic case:

$$J(\theta) = \mathbb{E}_{s \sim p^\pi(s)} \left[ \int_a \pi_\theta(s, a) R(s, a) da \right]$$

$$\nabla_\theta J(\theta) = \mathbb{E}_{s, a} \left[ \nabla_\theta \log \pi_\theta(s, a) Q^\pi(s, a) \right]$$

Deterministic case:

$$\nabla_\theta J(\theta) = \mathbb{E}_s \left[ \nabla_\theta \mu_\theta(s) \nabla_a Q^\mu(s, a)|_{a=\mu_\theta(s)} \right]$$

Update policy in the direction that most improves Q



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## Algorithm 1 DDPG algorithm

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- 1: Randomly initialize critic  $Q(s, a|\theta^Q)$  and actor  $\mu(s|\theta^\mu)$  with weights  $\theta^Q$  and  $\theta^\mu$ .
- 2: Initialize target network  $Q'$  and  $\mu'$  with weights  $\theta^{Q'} \leftarrow \theta^Q, \theta^{\mu'} \leftarrow \theta^\mu$
- 3: Initialize replay buffer  $R$
- 4: **for** episode = 1,  $M$  **do**
- 5:     Initialize a random process  $\mathcal{N}$  for action exploration
- 6:     Receive initial observation state  $s_1$
- 7:     **for**  $t = 1, T$  **do**
- 8:         Select action  $a_t = \mu(s_t|\theta^\mu) + \mathcal{N}_t$  by current policy and exploration noise
- 9:         Execute action  $a_t$  and observe reward  $r_t$  and observe new state  $s_{t+1}$
- 10:         Store transition  $(s_t, a_t, r_t, s_{t+1})$  in  $R$
- 11:         Sample a random minibatch of  $N$  transitions  $(s_i, a_i, r_i, s_{i+1})$  from  $R$
- 12:         Set  $y_i = r_i + \gamma Q'(s_{i+1}, \mu'(s_{i+1}|\theta^{\mu'})|\theta^{Q'})$
- 13:         Update critic by minimizing the loss:  $L = \frac{1}{N} \sum_i (y_i - Q(s_i, a_i|\theta^Q))^2$
- 14:         Update the actor policy using the sampled policy gradient:

$$\nabla_{\theta^\mu} J \approx \frac{1}{N} \sum_i \nabla_a Q(s, a|\theta^Q)|_{s=s_i, a=\mu(s_i)} \nabla_{\theta^\mu} \mu(s|\theta^\mu)|_{s_i}$$

- 15:     Update the target networks:

$$\theta^{Q'} \leftarrow \tau \theta^Q + (1 - \tau) \theta^{Q'}, \theta^{\mu'} \leftarrow \tau \theta^\mu + (1 - \tau) \theta^{\mu'}$$

- 16:     **end for**
- 17: **end for**

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# DDPG code

- ▶ [https://github.com/fgvbrt/nips\\_rl](https://github.com/fgvbrt/nips_rl)
- ▶ <https://github.com/Scitator/Run-Skeleton-Run>
- ▶ <https://github.com/vy007vikas/PyTorch-ActorCriticRL>

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# MA bandits: overview

Task definition

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# Upper confidence bound

## Optimal exploration

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# Applications

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# Questions

1. L12 – 'Closer look at backward pass'.
2. L12 – 'Benefits of soft optimality'.
3. L12 – 'More efficient sample-based updates / Importance sampling'.

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## Plan for the week

- ▶ Quiz N4 (?)
- ▶ Home assignment N3 (?)

## Reading

Lectures 15-17 of CS294.

Please, post your questions about lectures in google doc:

<https://goo.gl/qN6jmJ>

## Rating

ref: [goo.gl/yxqhBg](https://goo.gl/yxqhBg)

HW scores are coming (week 4-10 Dec)