# PETIBM - A PETSC-BASED IMMERSED BOUNDARY METHOD CODE

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**Abstract.** An open-source PETSc-based immersed boundary method code is implemented to solve the three-dimensional flow over a cylinder with accurate cross-sectional shape of the flying snake species *Chrysopelea paradisi*. We use a projection approach of the immersed boundary method to analyse vorticity structures in the wake and explain the enhanced lift generation of the snake at a particular angle of attack.

### 1 IMMERSED BOUNDARY METHOD

Immersed boundary methods form a class of techniques in computational fluid dynamics particularly useful to simulate flows over complex and moving geometries, where an immersed boundary is represented by a collection of Lagrangian points that do not coincide with the Eulerian grid nodes. Thus, simple structured Cartesian meshes covering the entire physical domain (including the solid region) can be used, requiring low memory storage. The governing equations are solved over the whole domain so that boundary conditions on the immersed surface need to be incorporated in a different manner.

We use the method proposed by Taira and Colonius [?] in which the momentum equations are augmented by a forcing term that acts as a Lagrange multiplier to bring the fluid to rest in the vicinity of the body surface. The fully-discrete modified Navier-Stokes equations produce an algebraic system that is solved via a projection method by performing a block LU decomposition [?].

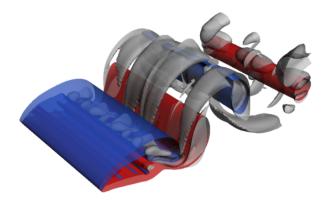
#### 2 PETIBM

We have implemented the immersed boundary projection method using the open-source library PETSc [?] that provides efficient data structures and routines to solve partial differential equations on multi-CPUs. The PETSc data structure distributed array allows us to perform a logically Cartesian decomposition, such that nodal values spatially-closed in the physical domain are stored on the same process, thus, minimizing communications when using finite-difference stencils. Explicit terms of the Navier-Stokes system are stored using local vectors that include ghost-cell values while global vectors are used in sparse linear algebra routines.

The full code, named PetIBM, is open-source, released under an MIT License and hosted on the version-controlled platform GitHub [?].

#### 3 APPLICATION TO FLYING SNAKES

We study the aerodynamics of the *Chrysopelea paradisi*, a species of flying snake. Previous experimental work [?] reported enhanced lift force on a snake gliding at angle of attack of  $35^{o}$  for flows with Reynolds number beyond 9000. Two-dimensional numerical investigations confirmed a spike in the lift curve at this particular angle of attack (Re = 2000) [?]. Using PetIBM, we aim to understand the three-dimensional wake structures responsible for high gliding performances of the paradise tree snake.



**Figure 1**: Contours of the spanwise (red and blue) and streamwise (grey) components of the vorticity shed in the wake of an infinitely long cylinder with cross-section of the *Chrysopelea paradisi*.

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