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Write Convolutional Neural Networks using TikZ [closed]

Asked 10 months ago Active 10 months ago Viewed 565 times











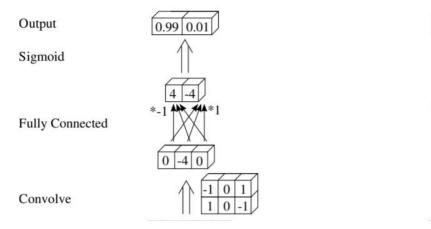
 $\textbf{Closed}. \ \ \textbf{This question needs to be more } \underline{\textbf{focused}}. \ \textbf{It is not currently accepting answers}.$

Want to improve this question? Update the question so it focuses on one problem only by editing this post.

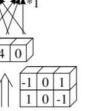
Closed 11 months ago.

Improve this question

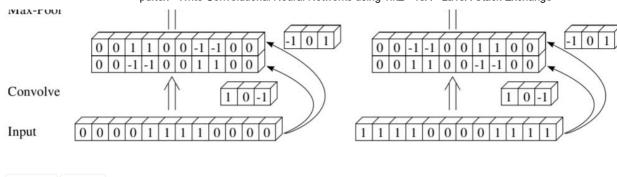
I would like to draw a CNN like this in the picture using TikZ any idea?



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0.01 0.99



asked Dec 4 '19 at 21:55
estamos

Welcome! The perhaps best way would be if you could try to contact <u>this user</u> and see if their package is ready. Without this package you could use the matrix library and use execute at end matrix to get the 3d effect. — user194703 Dec 4 '19 at 22:06

This is to give you a start (and not an attempt to fully reproduce the full screen shot). This

conveniently, you only need to fill in the entries. Please make sure that you give each matrix a

answer comes with a style 3d matrix that allows you to produce these blocks rather

@Schrödinger's cat ty for the instant response can i find any template to base my work on or do i need to write it from scratch? cool username btw:) - estamos Dec 4 '19 at 22:11

1 Answer

tikz-pgf

pdftex





1



different name, otherwise one matrix may inherit the block size from another matrix. (You also need to run the code twice.) I also show how one can draw arrows between matrices and specific elements.

\documentclass[tikz,border=3mm]{standalone} \usepackage{eqparbox} \usetikzlibrary{matrix,positioning,arrows.meta,bending} \newbox\matrixcellbox \tikzset{math center align per column/.style={nodes={execute at begin node={\setbox\matrixcellbox=\hbox\bgroup\$}, execute at end node={\$\egroup\eqmakebox[\tikzmatrixname\the\pgfmatrixcurrentcolumn][c] {\copy\matrixcellbox}}}, math center align per matrix/.style={nodes={execute at begin node={\setbox\matrixcellbox=\hbox\bgroup\$}, execute at end node={\$\egroup\eqmakebox[\tikzmatrixname][c]{\copy\matrixcellbox}}}}, 3d matrix/.style={matrix of nodes, nodes in empty cells, math center align per matrix,nodes={draw,anchor=center,outer sep=0pt,inner sep=1pt, text height={height("\raisebox{0.2ex}{A}")},text depth={depth("g")}}, column sep=-\pgflinewidth,row sep=-\pgflinewidth,execute at end matrix={

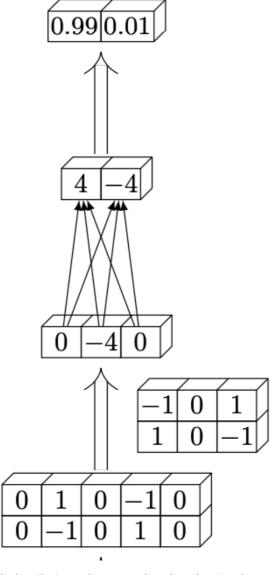
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\the\ngfmatrixcurrentcolumn}

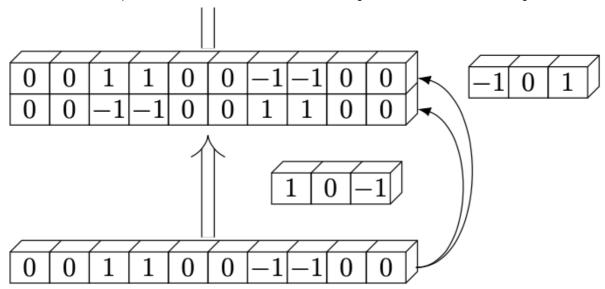
\foreach \XX in {1

```
{\draw (\tikzmatrixname-\XX-\the\pgfmatrixcurrentcolumn.south east) -- ++ (#1,#1);}
 \fi
 \draw (\tikzmatrixname-1-1.north west) -- ++ (#1,#1) --
 ([xshift=1ex,yshift=1ex]\tikzmatrixname-1-\the\pgfmatrixcurrentcolumn.north east) --
  ([xshift=1ex,yshift=1ex]\tikzmatrixname-\the\pgfmatrixcurrentrow-
\the\pgfmatrixcurrentcolumn.south east)
  (\tikzmatrixname-\the\pgfmatrixcurrentrow-\the\pgfmatrixcurrentcolumn.south east);
}},3d matrix/.default=1ex,
Rightarrow/.style={double,double
    distance=#1,>={Implies[bend]},shorten <=0.4ex},Rightarrow/.default=1ex}</pre>
\begin{document}
\begin{tikzpicture}[node distance=4em]
 \node[3d matrix] (mat1){
   0 & 0 & 1 & 1 & 0 & 0 & -1 & -1 & 0 & 0 \\
 \node[3d matrix,above=of mat1] (mat2){
   0 & 0 & 1 & 1 & 0 & 0 & -1 & -1 & 0 & 0
   0 & 0 & -1 & -1 & 0 & 0 & 1 & 1 & 0 & 0
 }:
 \node[3d matrix,above=of mat2] (mat3){
   0 & 1 & 0 & -1 & 0 \\
   0 & -1 & 0 & 1 & 0 \\
};
 \node[3d matrix,above=of mat3] (mat4){ 0 & -4 & 0 \\};
 \node[3d matrix,above=of mat4] (mat5){ 4 & -4 \\};
 \node[3d matrix,above=of mat5] (mat6){ 0.99 & 0.01 \\};
 \draw[-{Latex[bend]}] (mat1.east) to[out=0,in=0]
 coordinate[near end](aux1) ([xshift=1ex]mat2-1-10.east);
 \path (aux1) node[right,above right,3d matrix]{-1 & 0 & 1\\};
 \draw[-{Latex[bend]}] (mat1.east) to[out=0,in=0] ([xshift=1ex]mat2-2-10.east);
 \draw[Rightarrow,->] (mat1) -- coordinate[midway,right=2em] (aux2) (mat2);
 \path (aux2) node[right,3d matrix] (mat1a){1 & 0 & -1 \\};
 \draw[Rightarrow,->] (mat2) -- (mat3);
 \draw[Rightarrow,->] (mat3) -- (mat4)
    coordinate[midway,right=1em] (aux3);
 \path (aux3) node[right,3d matrix] (mat3a){-1 & 0 & 1 \\
       1 & 0 & -1\\};
 foreach \X in {1,2,3} {foreach \Y in {1,2}}
 {\draw[-latex] (mat4-1-\X) -- (mat5-1-\Y);}}
 \draw[Rightarrow,->] (mat5) -- (mat6);
\end{tikzpicture}
\end{document}
```

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There is <u>some issue</u> when trying to add a matrix inside a the path construction. So I added coordinates along the path and use those to place the matrix.

edited Dec 5 '19 at 2:09

answered Dec 4 '19 at 22:57

user194703

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