# CERTIFICATE OF ATTENDANCE

**ADVANCED**

THIRD YEAR

# VIDEO GAME PROGRAMMING

## GIULIANO KOLA

**has attended the above training course, held online from 10/09/2023 to 7/09/2024**

The course includes the following topics:
*Logic circuits, Operating Systems theory, Assembly, C, C++, Rasterization and Raytracing, GPU programming (DirectX12 and OpenGL), Vulkan, Unreal Engine low-level API.*

**Andrea Morini**
Director of Video Game Programming department

ACCADEMIA ITALIANA VIDEOGIOCHI

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