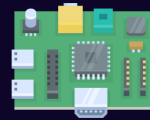


MASTER'S DEGREE IN COMPUTER ENGINEERING
INDUSTRIAL APPLICATIONS

PROJECT DISCUSSION

MoodPilot



PROTOTYPE
PRESENTATION

PROFESSORS

PIERFRANCESCO FOGLIA
ANTONIO COSIMO PRETE

STUDENTS

GIOVANNI LIGATO
GIUSEPPE SORIANO



University of Pisa

ABSTRACT

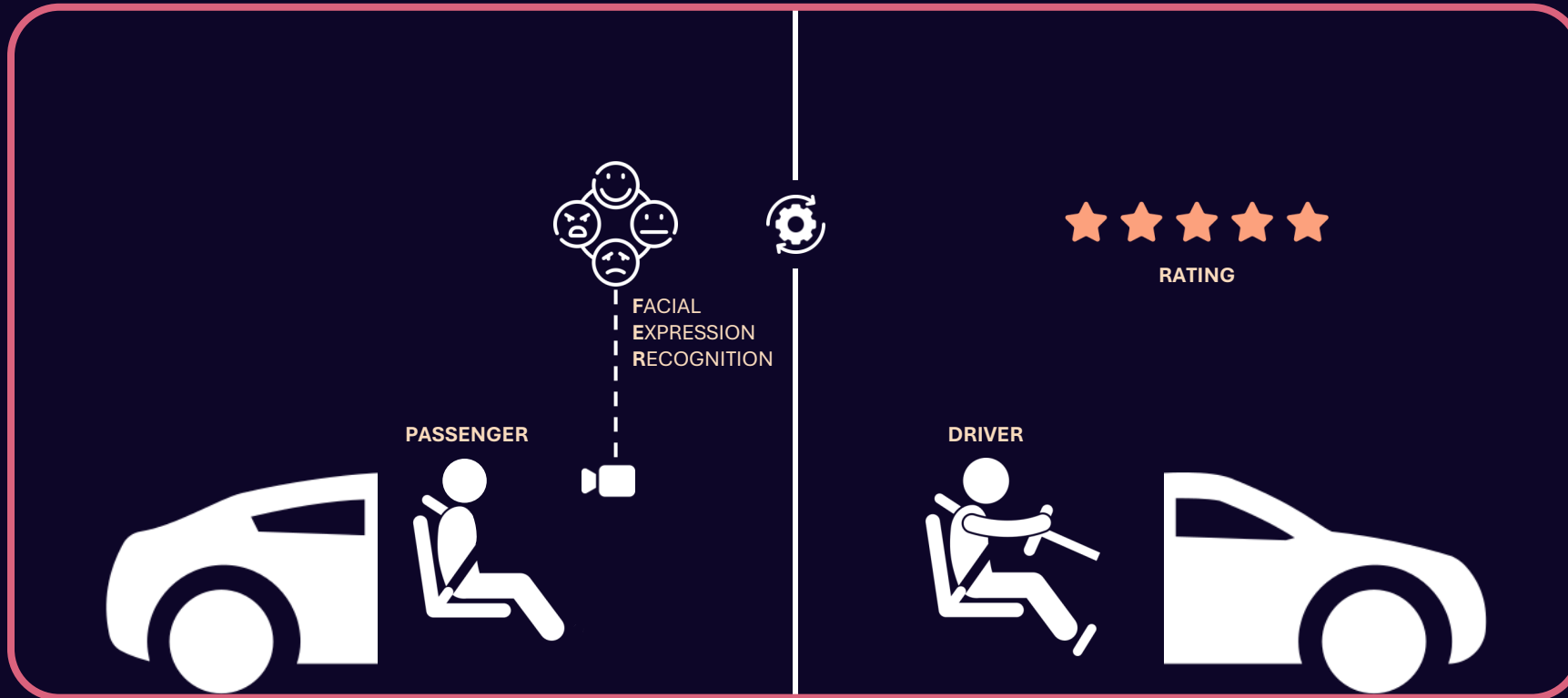
In this study, we present a system for evaluating user satisfaction with autonomous and manual driving experiences through Facial Expression Recognition (FER). A detailed analysis was conducted to identify and benchmark state-of-the-art FER models, including **DeepFace**, **EmoNet**, **HSEmotionONNX**, **RMN**, and **Vision Transformer** (ViT), with additional tests performed on a Raspberry Pi 3B+ as a reference for potential car controller deployment. Alongside this analysis, we developed a frontend and backend system to facilitate **data collection** for future training of a predictive model. The system allows users to manually respond to a form and undergo video-based analysis of their driving experience. The ultimate goal is to train a model that can autonomously infer user responses based on collected data, paving the way for an adaptive system to evaluate driving satisfaction efficiently.

INTRODUCTION

Facial Expression Recognition in Automotive Applications

- **Role of Emotions:** Fundamental in shaping human behavior, cognition, and decision-making.
- **Relevance in Driving:** Key to evaluating passenger satisfaction in autonomous and manual driving modes.
- **System Overview:** Automates emotion-based passenger experience analysis for ride-hailing and driving services, enhancing service quality and user trust.
- **Key Technology:** Facial Expression Recognition (FER) for real-time emotional state assessment.
- **Challenges:** Addressing in-car constraints like limited resources, environmental variability, and privacy.

MoodPilot



FACIAL EXPRESSION RECOGNITION
INTEGRATION



AUTO-FILLED FEEDBACK FORMS
EMOTION-BASED



TWO-WAY RATING SYSTEMS FOR DRIVER EVALUATION

EFFECTIVENESS IN ASSESSING DRIVER PERFORMANCE

STATE OF THE ART

[1] PLATFORM-MEDIATED REPUTATION SYSTEMS IN THE SHARING ECONOMY (2020)

Analyzes how platform-driven reputation systems impact **service quality** in ride-sharing, highlighting benefits and limitations in maintaining consistent quality.

[2] A SYSTEMATIC LITERATURE REVIEW OF RIDE-SHARING PLATFORMS, USER FACTORS, AND BARRIERS (2021)

Provides a systematic review of ride-sharing platforms, focusing on user adoption factors and barriers, including the **effectiveness of rating systems**.

[3] UNDERSTANDING RIDE-SHARING SYSTEMS IN URBAN AREAS: LOCATION, USERS, AND BARRIERS (2020)

Explores ride-sharing in urban areas, examining the role of location, user types, and system barriers with specific reference to **two-way rating mechanisms**.



FACIAL EXPRESSION RECOGNITION IN AUTOMOTIVE CONTEXTS

ENHANCEMENT OF PASSENGER SAFETY AND EXPERIENCE

STATE OF THE ART

[4] DRIVER EMOTION RECOGNITION FOR INTELLIGENT VEHICLES: A SURVEY (2020)

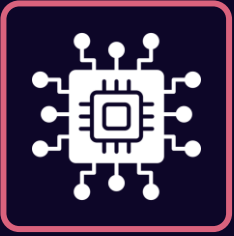
Provides a comprehensive literature survey of work addressing the problem of **human emotion recognition** in an **automotive context**.

[5] AUDIOVISUAL AFFECT RECOGNITION FOR AUTONOMOUS VEHICLES: APPLICATIONS, CHALLENGES, AND OPPORTUNITIES (2023)

Examines the use of **audiovisual emotion recognition** in **autonomous vehicles**, highlighting technical challenges and opportunities for improving human-machine interaction.

[6] REVIEW AND PERSPECTIVES ON HUMAN EMOTION FOR CONNECTED AUTOMATED VEHICLES (2023)

Discusses the importance of **recognizing human emotions** in **connected automated vehicles**, focusing on implications for passenger safety and experience.

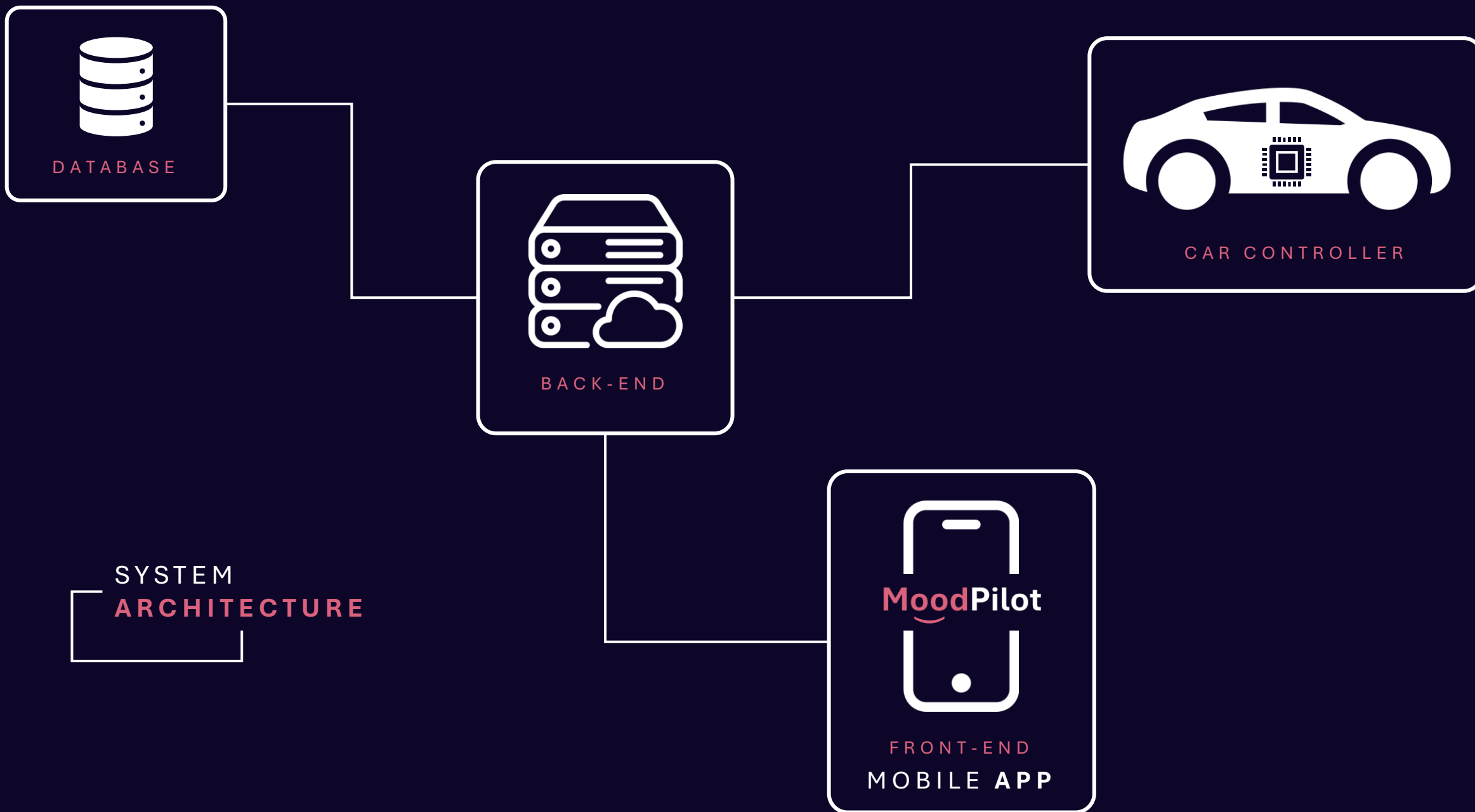


FACIAL EXPRESSION RECOGNITION ON EDGE DEVICES

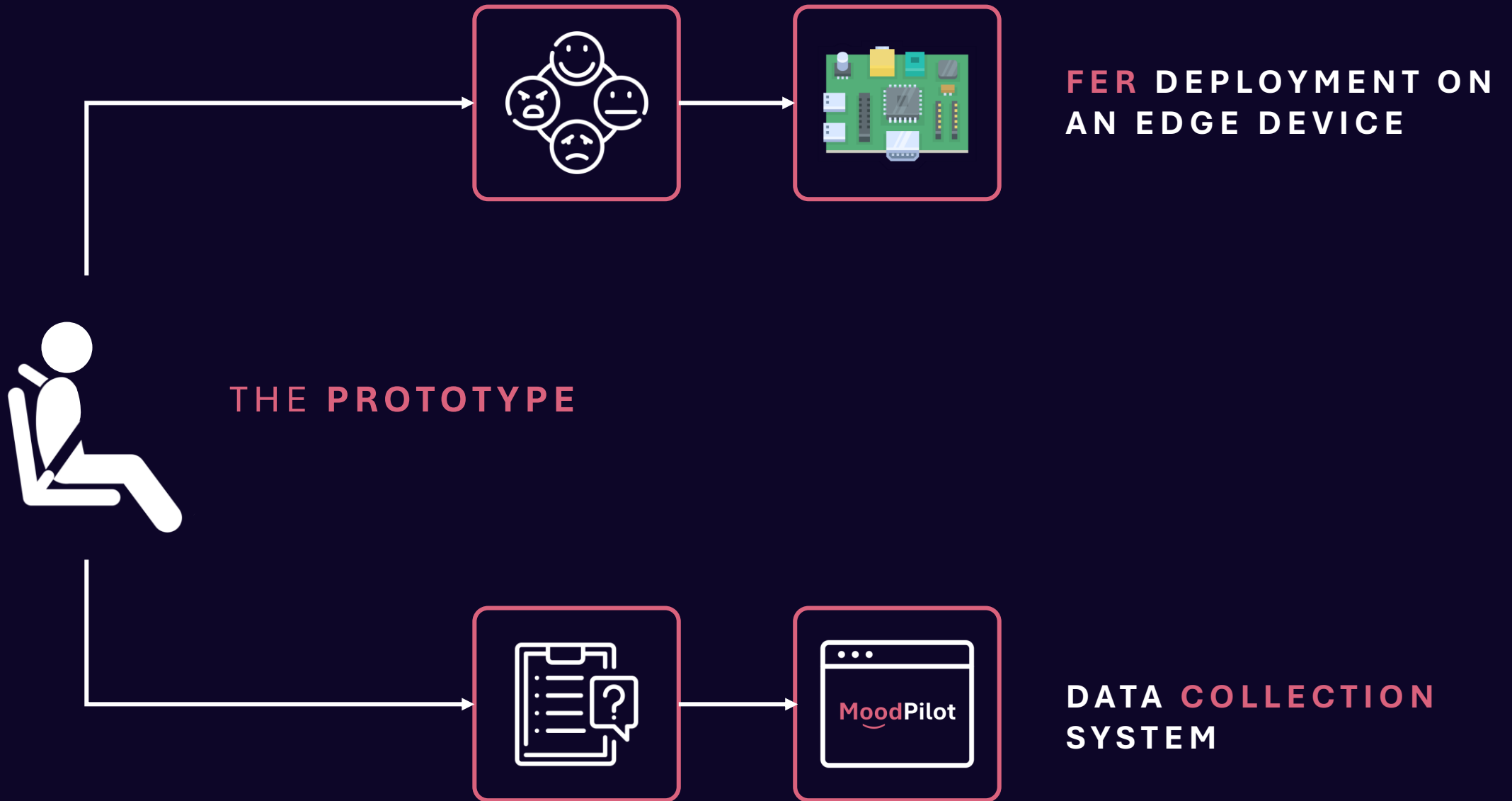
PRIVACY-PRESERVING AND REAL-TIME EMOTION DETECTION

STATE OF THE ART

- [7] USING EMOTION RECOGNITION AND TEMPORARY MOBILE SOCIAL NETWORK IN ON-BOARD SERVICES FOR CAR PASSENGERS (2023)
- Deployment of FER Systems on Edge Devices Using Raspberry Pi: Evaluates the performance of lightweight FER systems on resource-constrained edge devices, emphasizing their potential for privacy-sensitive and real-time applications.
 - Lightweight Models for FER: Highlights the efficiency of lightweight FD and FER models like Yoloface-500k v2 and DeepFace for achieving real-time emotion detection on edge devices.
 - Accelerated FER Using Neural Compute Stick 2: Discusses how NCS2 accelerators significantly enhance FER processing speeds, enabling efficient deployments for in-car systems in constrained environments.

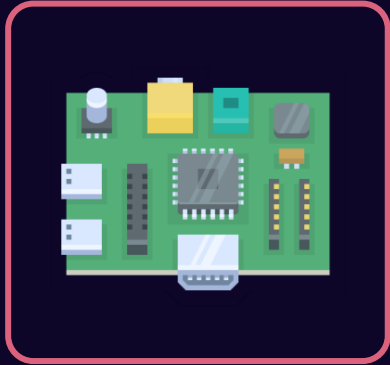


SYSTEM
ARCHITECTURE



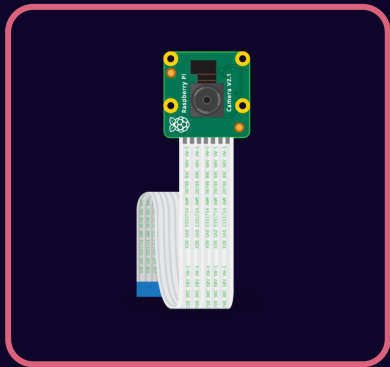
HARDWARE SETUP

RASPBERRY PI 3 MODEL B+



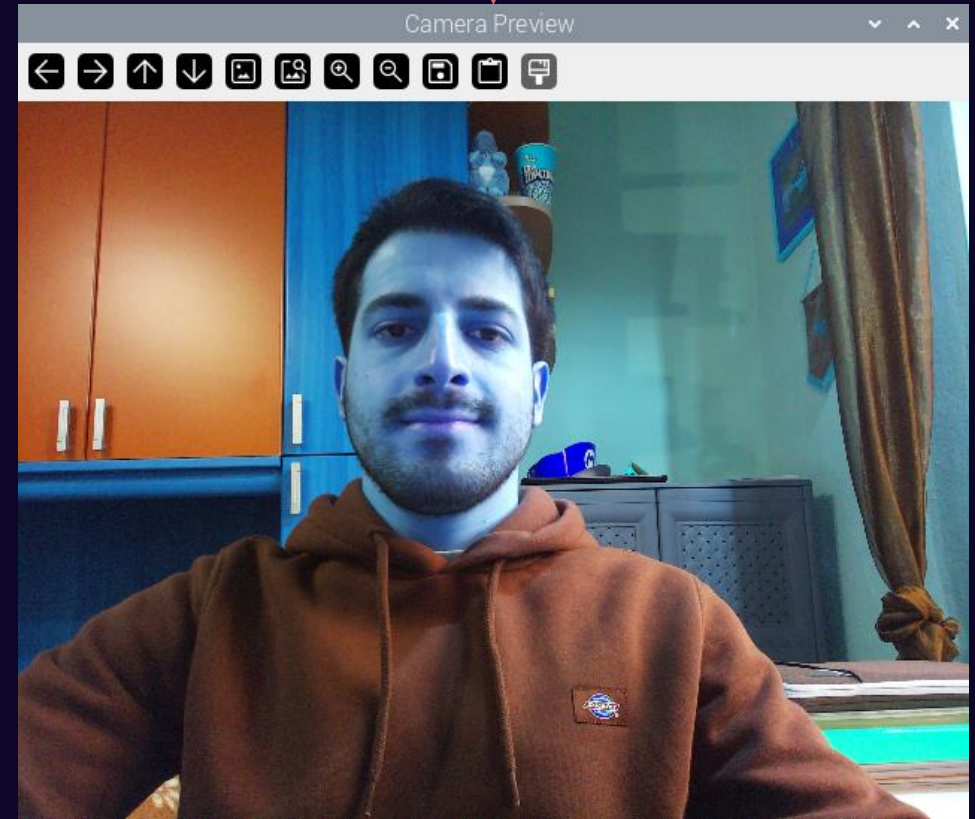
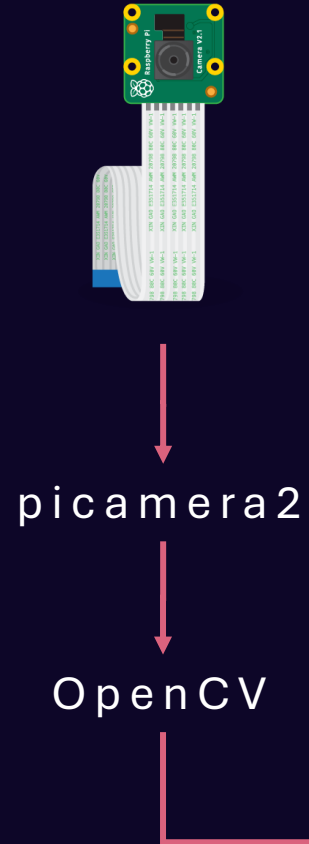
- **Processor:** 1.4GHz 64-bit quad-core Broadcom BCM2837B0, Cortex-A53 (ARMv8) SoC.
- **Memory:** 1GB LPDDR2 SDRAM.
- **Wireless Connectivity:** Dual-band 2.4GHz and 5GHz IEEE 802.11.b/g/n/ac wireless LAN, Bluetooth 4.2/BLE.
- **GPIO:** Extended 40-pin GPIO header.
- **Camera Support:** CSI camera port for connecting a Raspberry Pi camera.
- **Power Input:** 5V/2.5A DC power input.

RASPBERRY PI CAMERA MODULE (V2.1)



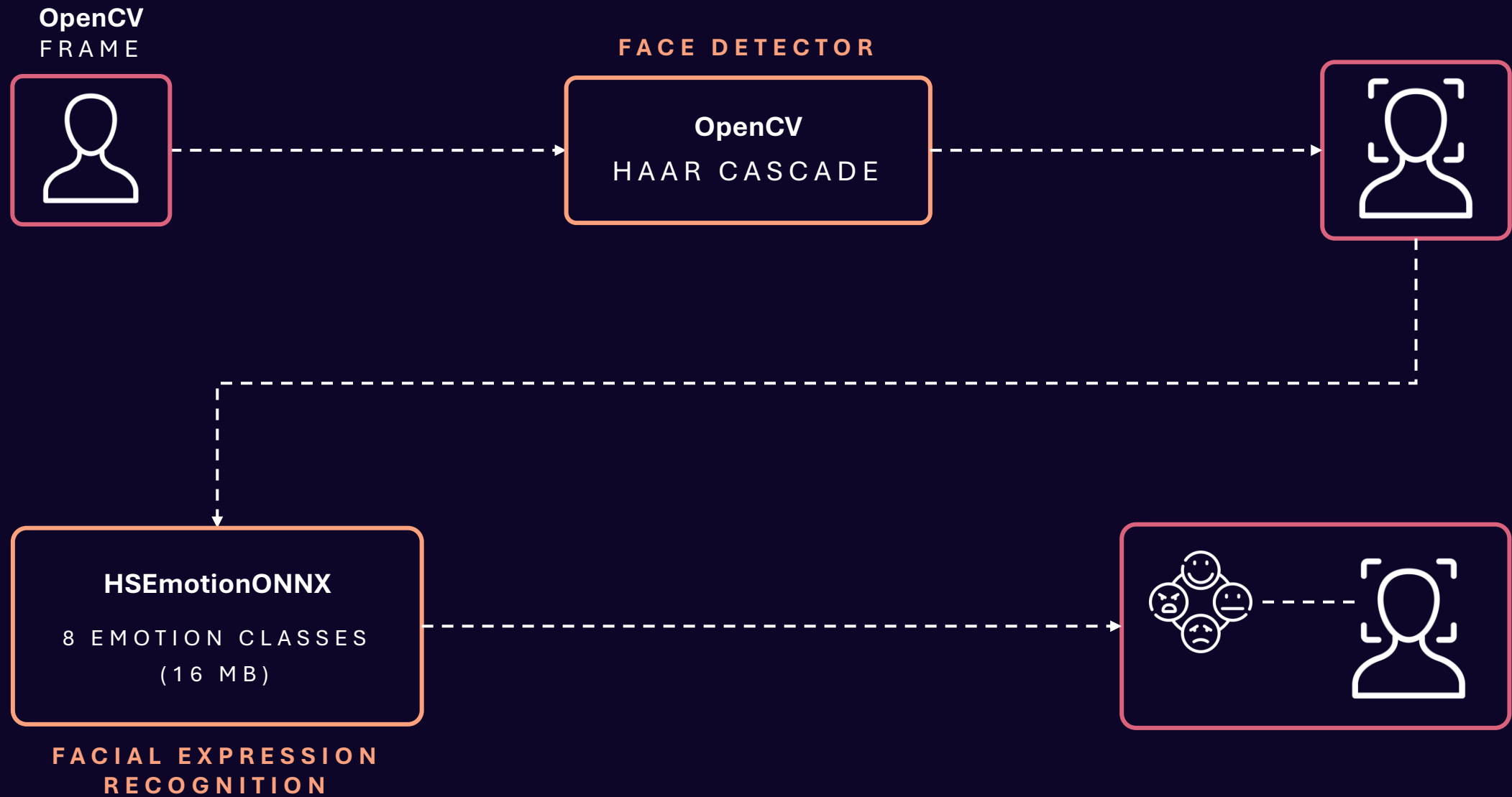
- **Sensor:** Sony IMX219, 8-megapixel sensor.
- **Capabilities:**
 - High-definition video recording: 1080p30, 720p60, VGA90 video modes.
 - Still image capture.
- **Connection:** Attaches via a 15cm ribbon cable to the CSI port on the Raspberry Pi.
- **Software Support:** Numerous third-party libraries are available, including the Picamera Python library.

RASPBERRY PI CAMERA INTEGRATION



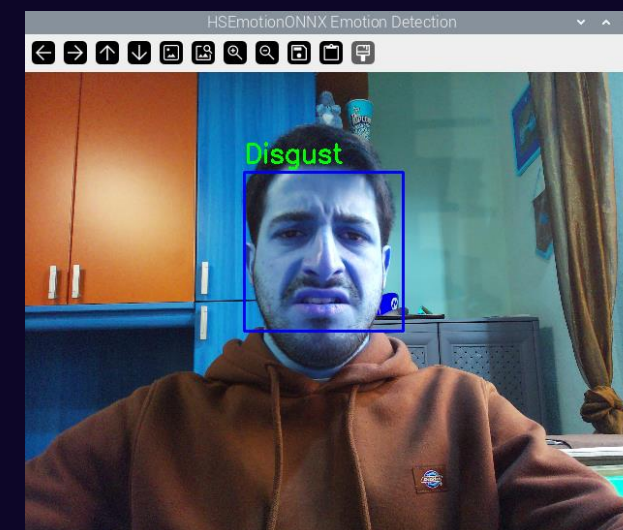
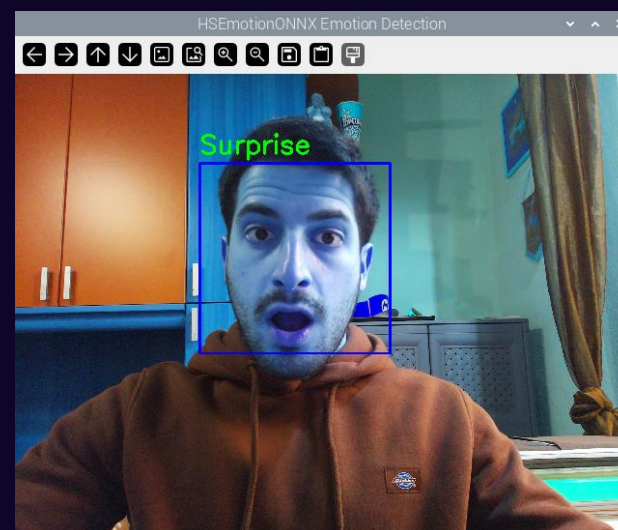
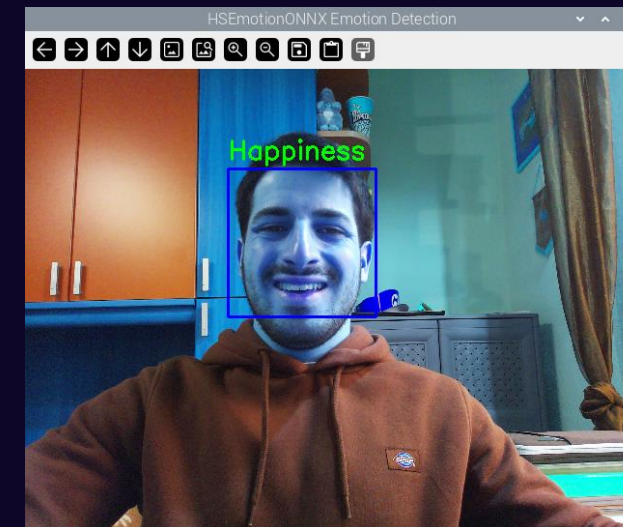
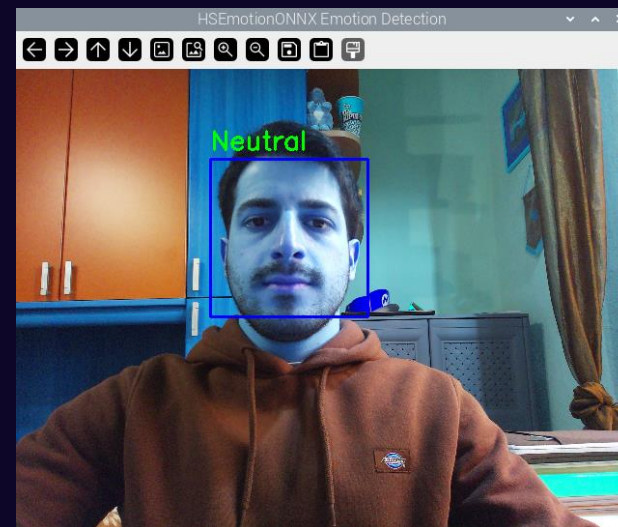
```
pi@raspberrypi: ~/Progetto_IndustrialApplications $ python3 Prototype/FER/camera.py
```

EMOTION DETECTION DEPLOYMENT





REAL-TIME EMOTION DETECTION



pi@raspberrypi: ~/Progetto_IndustrialApplications/Prototype/FER/Models/HSEmotionONNX \$ python3 hsemotion_onnx.py

WHAT ABOUT PERFORMANCE?

~0.50
FPS

WITH PREVIEW

~0.90
FPS

WITHOUT PREVIEW

HSEmotionONNX

+

RASPBERRY PI 3B+

+

RASPBERRY PI OS
(DEBIAN 12 - 64 BIT)

=





THE DATA COLLECTION SYSTEM

CAPTURING EMOTIONS AND USER FEEDBACK FOR MODEL TRAINING

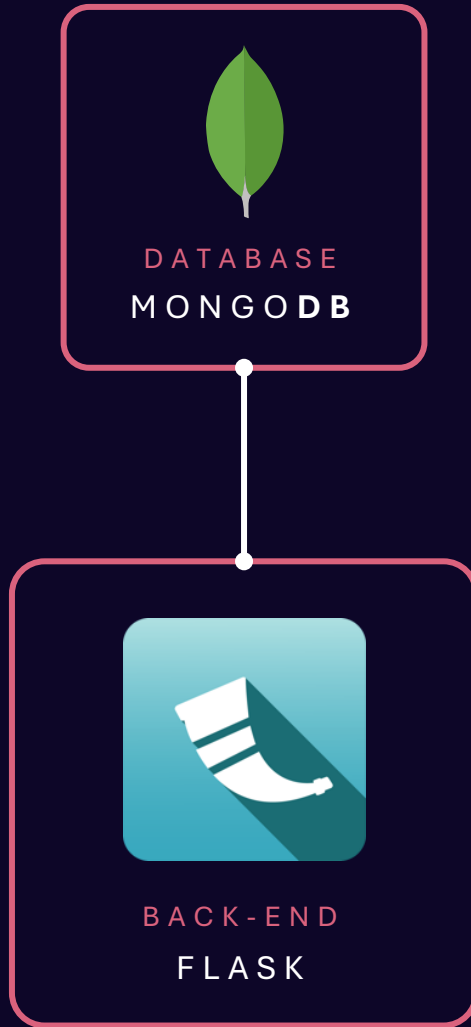
The system was designed to capture passengers' emotional states and feedback during rides, creating a robust dataset for analysis. It integrates:

- **Frontend** module for user interaction.
- **Backend** module for data processing and storage.

FUTURE DEVELOPMENT



The collected dataset will enable training of predictive models capable of **autonomously** answering feedback form questions based on passengers' inferred emotions. This feature bridges the gap between user feedback and adaptive driving systems, enabling **real-time** evaluations and adjustments to improve ride quality.

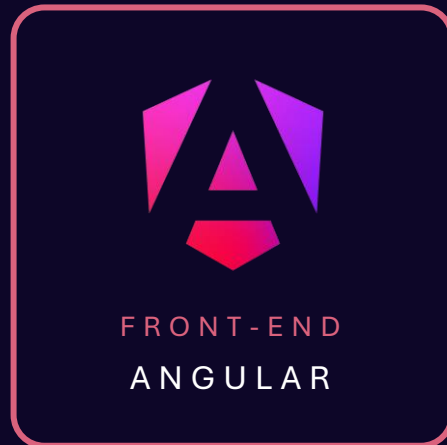


BACKEND MODULE

- Processes video inputs using AI-based **emotion detection models**.
- Stores emotional data and feedback securely in a **structured database**.
- Includes a robust API layer for efficient data exchange and future model integration.

FRONTEND MODULE

Passengers complete a **feedback form** about their driving experience after their facial expressions are recorded in real-time during the ride. This data provides insights into user emotions and overall satisfaction.




MoodPilot

1. How would you rate your level of comfort throughout the ride?
☆ ☆ ☆ ☆ ☆

2. How safe did you feel during the trip?
☆ ☆ ☆ ☆ ☆

3. How would you rate your overall experience?
☆ ☆ ☆ ☆ ☆

4. Were there any specific moments during the ride that caused discomfort or concern?
☐ None
☐ A few moments (e.g., sudden braking or harsh turns)
☐ Frequent moments (persistent discomfort throughout the ride)



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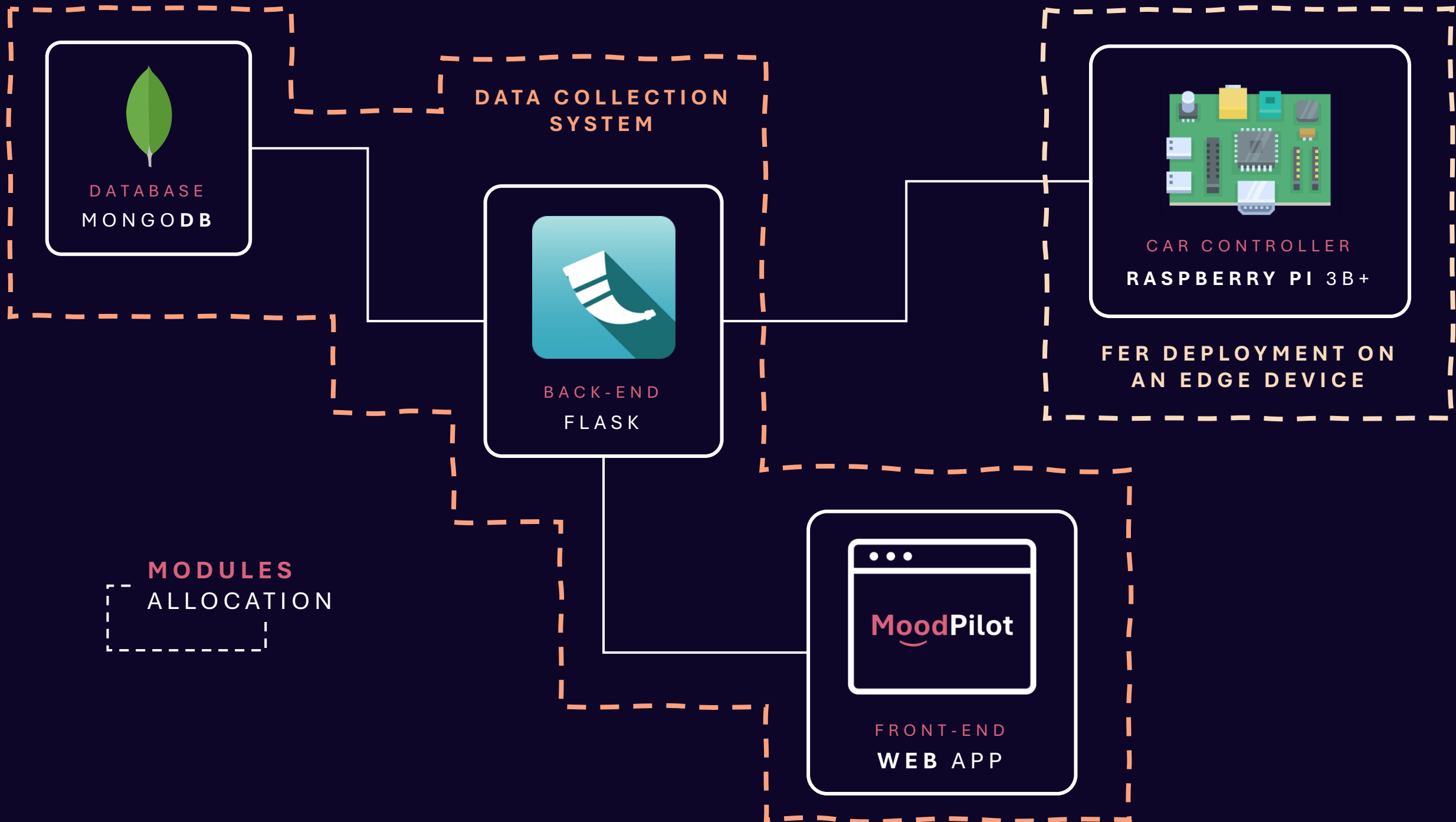
Select File

or click below to Record live

Record Video

SUBMIT





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<https://etrr.springeropen.com/articles/10.1186/s12544-021-00522-1>
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- [6]** REVIEW AND PERSPECTIVES ON HUMAN EMOTION FOR CONNECTED AUTOMATED VEHICLES (2023)
<https://link.springer.com/article/10.1007/s42154-023-00270-z>
- [7]** USING EMOTION RECOGNITION AND TEMPORARY MOBILE SOCIAL NETWORK IN ON-BOARD SERVICES FOR CAR PASSENGERS (2023)
https://link.springer.com/chapter/10.1007/978-3-031-37470-8_7



TOOLS



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THANKS
FOR YOUR ATTENTION