Devin Morgan

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https://www.devin-morgan-portfolio.com | www.linkedin.com/in/devin-morgan-76764231a

Education

Old Dominion University

Norfolk, VA

Bachelor of Science in Computer Science

Graduated May 2025

Experience

Software Developer

June 2024 - Present

Virginia Space Grant Consortium

600 Butler Farm Rd Hampton, VA

- Developed cross-platform Web/Desktop App designed to control small drones with Next.js, Electron.js, and Tauri
- Deployed https://www.dronecodinglabs.com by hosting it on **Vercel** to make this **software** accessible
- Accomplished real-time drone control and live video streaming using FFMPEG and UDP packet transmission
- This has been used to introduce over +1000 students to coding

Technology Analyst

Sep. 2023 - May 2025

ODU Procurement Services

5115 Hampton Blvd Norfolk, VA

- Analyzed over +150 equipment units per month and resolved over +20 tech support tickets per month
- · Assessing a diverse range of equipment, including CPUs, laptops, monitors, and other technology

VICEROY Cybersecurity Research Program

Nov. 2024 - May 2025

Department of Defense (DoD) Funded | Old Dominion University

5115 Hampton Blvd Norfolk, VA

- Worked on AI geospatial pipeline (Python/PyTorch) that auto-aligns 100k+ dash-cam frames to satellite tiles.
- Cut preprocessing time 40% via automated frame extraction and cKDTree satellite-tile indexing.
- Achieved sub-15m median geolocation error by training an AI Vision Transformer with Haversine loss.

Projects

Genesis AI | Flutter, Typescript, Firebase, Subabase, REST API, AI Integration, Docker

January 2025 - Present

- Developed an advanced AI-driven chatbot app integrating APIs, including OpenAI, Claude, Gemini, Grok, and more
- Improved backend security and speed by 120% by implementing Redis caching with JWT authentication
- Used by over 32,000+ users and has generated over 300,000+ chat requests and over 15,000+ images
- · Many features such as real-time web search, Al generated images, and file uploads

Plasma Puck Unlimited | Unity, C#, iOS, Android, Game Development

August 2023 - Present

- Developed a fast-paced mobile hockey game with over 22,000+ downloads
- Recognized and featured multiple times by the iOS App Store, with a 4.8/5-star rating overall

Certifications

Drone Flying Certification - July 2024

AWS Certified Cloud Practitioner - April 2025

Technical Skills

Languages: JavaScript/TypeScript, HTML/CSS, Python, Java, C, C++, C#, SQL (Postgres), Dart, Flutter, Bash/Shell, Rust Frameworks & Libraries: React, Node.js, Flask, JUnit, Next.js, Material-UI, Electron.js, Flutter, Tauri, Express.js, Tailwind Developer Tools: Git, Firebase, Supabase, Vercel, Docker, Google Cloud Platform, VS Code, Visual Studio, PyCharm, IntelliJ, NumPy, Matplotlib, AWS, Amazon Web Services, Postman, Redis, FFmpeg, Unity Services, CI/CD, RESTful APIs, JIRA, Jest