# Hyperrealistic neural decoding: Reconstructing faces



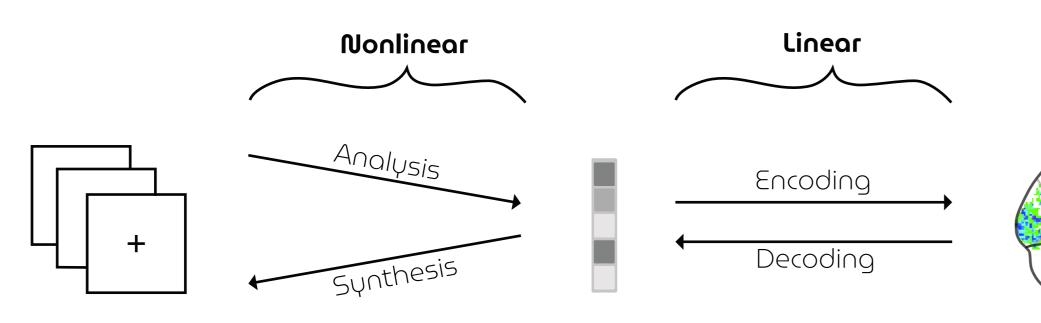


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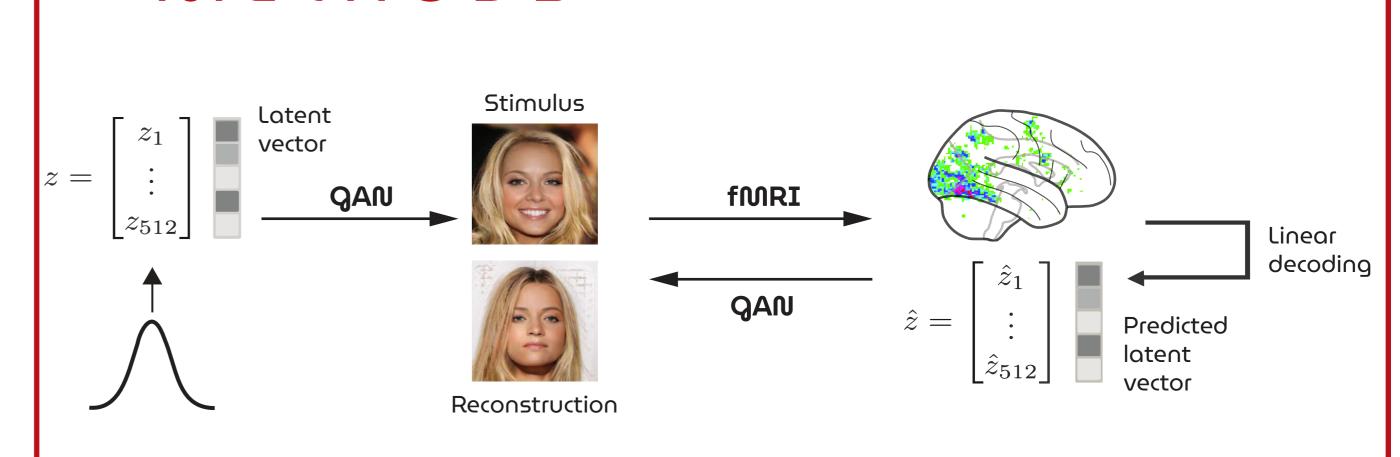
#### INTRODUCTION

- · Unlike their supervised counterparts [1], more biologically plausible unsupervised deep neural networks (DNNs) have paradoxically been less successful in modeling neural representations [2].
- · At the same time, generative adversarial networks (GANs) have become one of the most powerful unsupervised DNNs in modeling image distributions.
- **Problem**: GANs have high potential in modeling neural representations, but testing this hypothesis is not directly possible because latent vectors cannot be obtained retrospecively [3].
- · Solution: A novel experimental paradigm for well-controlled yet naturalistic stimuli with known latent vectors and a GAN-based neural decoding model for Hyperrealistic reconstruction of PERception (HYPER) with unprecedented accuracy to date.

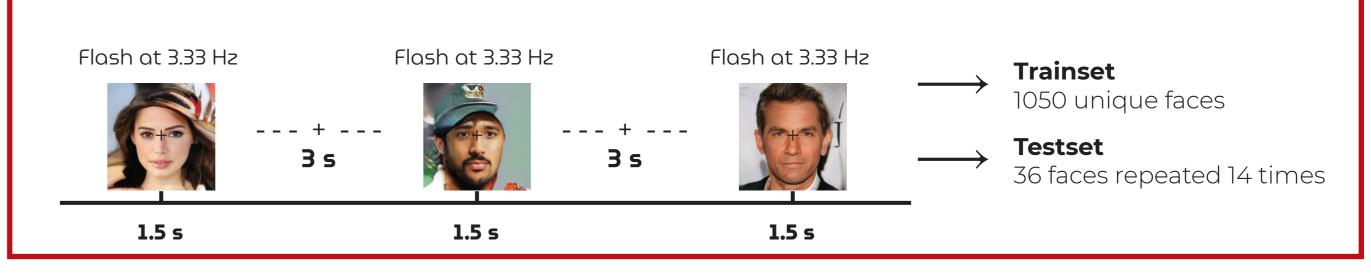


Neural decoding can be conceptualized as the inverse problem of mapping brain responses back to sensory stimuli via a latent space.

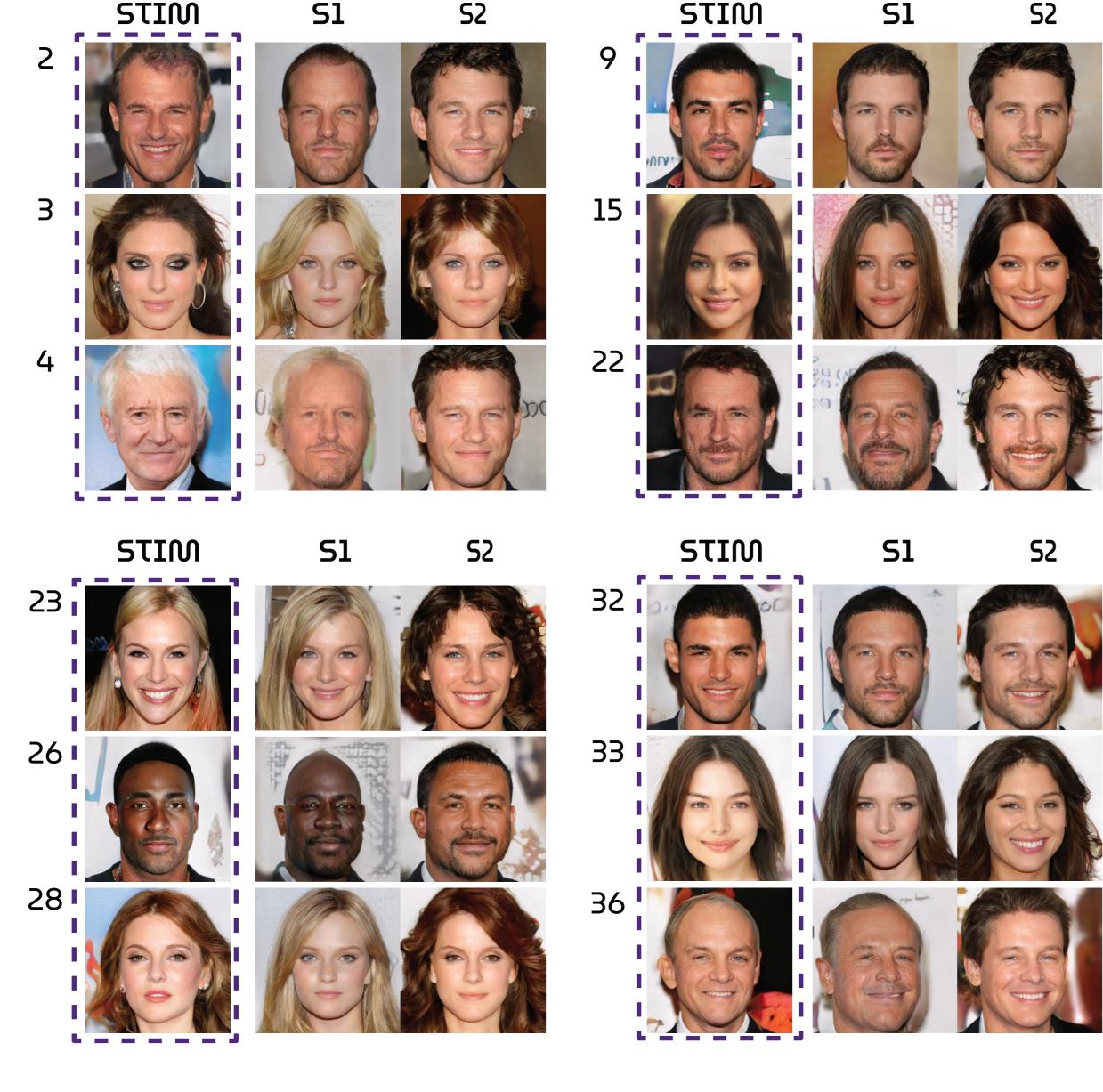
### METHODS

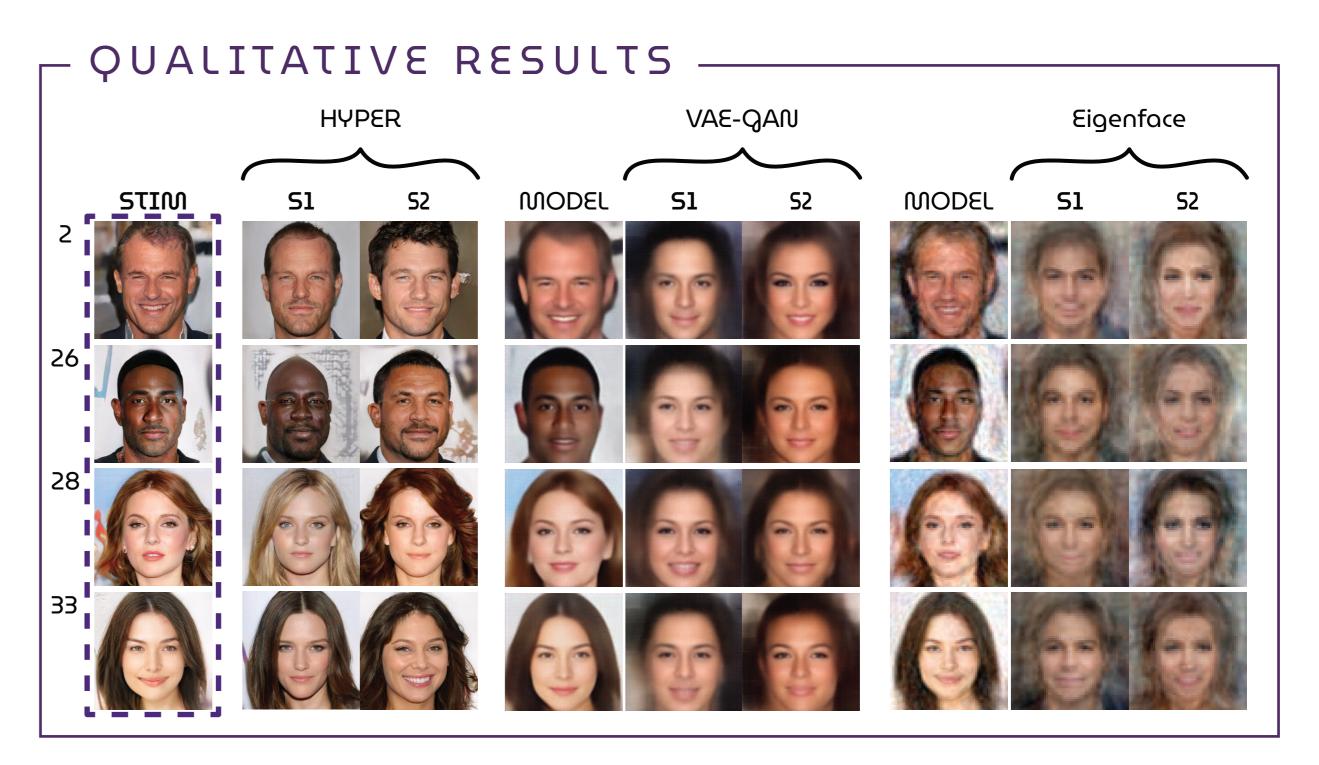


- The progressive growing of GANs (PGGAN) model [4] generates photorealistic faces (1024 x 1024 pixels) that resemble celebrities from randomly sampled standard Gaussian latent vectors (512 dims).
- Blood-oxygen-level dependent hemodynamic responses (TR = 1.5 s, voxel size =  $2 \times 2 \times 2 \text{ mm}^3$ , whole brain, mb4) of two subjects were measured during presentation of faces ( $15^{\circ}$  stimuli,  $0.6^{\circ}$  fixation cross).
- **Linear decoding** by a dense layer at the beginning of PGGAN to transform brain data into latent vectors.

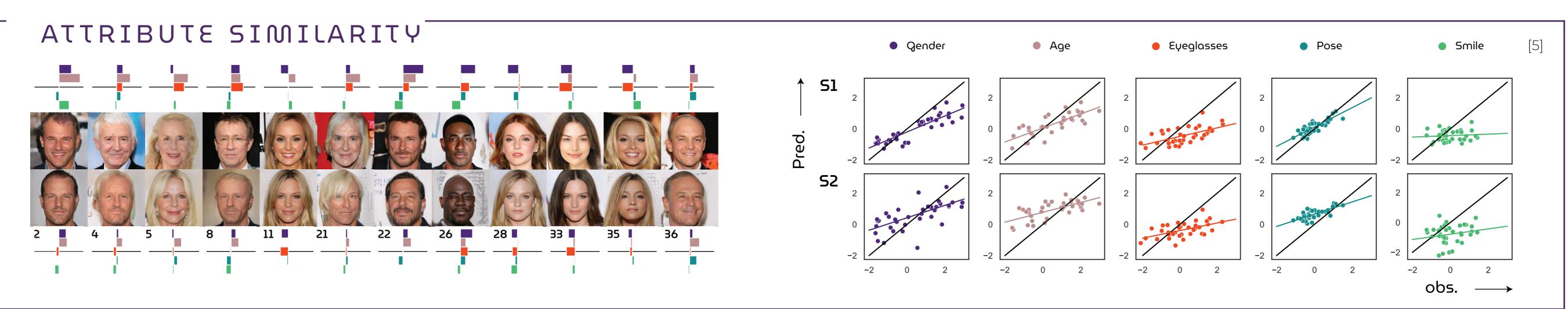


#### RESULTS





#### QUANTITATIVE RESULTS Feat. sim. Struct. sim. Lat. sim. $0.4521 \pm 0.0026$ HYPER $0.1745 \pm 0.0038$ $0.6663 \pm 0.0115$ S1(p < 0.001; perm.test)(p < 0.001; perm.test)(p < 0.001; perm.test)VAE-GAN $0.1416 \pm 0.0025$ $0.5598 \pm 0.0151$ $0.5877 \pm 0.0115$ Eigenface $0.1319 \pm 0.0016$ HYPER $0.4447 \pm 0.0020$ $0.1715 \pm 0.0049$ $0.6035 \pm 0.0128$ (p < 0.001; perm.test)(p < 0.001; perm.test)(p < 0.001; perm.test)VAE-GAN $0.1461 \pm 0.0022$ $0.5832 \pm 0.0141$ $0.1261 \pm 0.0019$ $0.5616 \pm 0.0097$ Eigenface



#### CONCLUSIONS —

With the introduced paradigm and model we:

- · Showed that unsupervised deep neural networks can successfully model neural representations of naturalistic stimuli
- Showed that the GAN latent space approximates the neural face manifold
  Obtained state-of-the-art reconstructions of perceived faces from brain activations

Considering the speed of progress in the field of generative modeling, the HYPER framework will likely result in even more impressive reconstructions of perception and possibly even imagery in the near future.

## REFERENCES

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