

Systems II Assignment 1:

3a. insertionSort:

Trial 1 = 140.22 seconds

Trial 2 = 136.63 seconds

Cumulative = 276.85

b. quickSort:

Trial 1 = .53

Trial 2 = .47

Cumulative = 1

4a. insertionSort:

Trial 1 = 106.10

Trial 2 = 104.93

Cumulative = 211.03

b. quickSort:

Trial 1 = .52

Trial 2 = .46

Cumulative = .98

5. The -O2 made more of a difference for insertionSort by shedding 65.82 seconds off the cumulative time. The -O2 reduced the speed of the quickSort function by .2 seconds.

6a. Command = objdump -d -j .rodata assign1-0

Result:

Disassembly of section .rodata:

0000000000401078 <_IO_stdin_used>:

401078: 01 00 02 00 00 00 00 00
.....

0000000000401080 <__dso_handle>:

...
401088: 50 6c 65 61 73 65 20 65 6e 74 65 72 20 25 73 20 Please enter %s
401098: 00 6e 75 6d 62 65 72 20 6f 66 20 73 74 72 69 6e .number of strin
4010a8: 67 73 00 6c 65 6e 67 74 68 20 6f 66 20 65 61 63 gs.length of eac
4010b8: 68 20 73 74 72 69 6e 67 00 00 00 00 00 00 00 00 h string.....
4010c8: 31 20 66 6f 72 20 69 6e 73 65 72 74 69 6f 6e 20 1 for insertion
4010d8: 73 6f 72 74 20 6f 72 20 32 20 66 6f 72 20 71 75 sort or 2 for qu
4010e8: 69 63 6b 73 6f 72 74 00 icksort.

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b. Command = `objdump -d -j .text assign1-0`

Result:

```
000000000400b01 <releaseMem>:
400b01: 55                push    %rbp
400b02: 48 89 e5          mov     %rsp,%rbp
400b05: 48 83 ec 20       sub     $0x20,%rsp
400b09: e8 52 fc ff ff    callq  400760 <mcount@plt>
400b0e: 48 89 7d e8       mov     %rdi,-0x18(%rbp)
400b12: 89 75 e4          mov     %esi,-0x1c(%rbp)
400b15: c7 45 fc 00 00 00 movl    $0x0,-0x4(%rbp)
400b1c: eb 23            jmp     400b41 <releaseMem+0x40>
400b1e: 8b 45 fc          mov     -0x4(%rbp),%eax
400b21: 48 98            cltq
400b23: 48 8d 14 c5 00 00 lea     0x0(,%rax,8),%rdx
400b2a: 00
400b2b: 48 8b 45 e8       mov     -0x18(%rbp),%rax
400b2f: 48 01 d0          add     %rdx,%rax
400b32: 48 8b 00          mov     (%rax),%rax
400b35: 48 89 c7          mov     %rax,%rdi
400b38: e8 73 fb ff ff    callq  4006b0 <free@plt>
400b3d: 83 45 fc 01       addl    $0x1,-0x4(%rbp)
400b41: 8b 45 fc          mov     -0x4(%rbp),%eax
400b44: 3b 45 e4          cmp     -0x1c(%rbp),%eax
400b47: 7c d5            jle     400b1e <releaseMem+0x1d>
400b49: 48 8b 45 e8       mov     -0x18(%rbp),%rax
400b4d: 48 89 c7          mov     %rax,%rdi
400b50: e8 5b fb ff ff    callq  4006b0 <free@plt>
400b55: c9               leaveq  %rdi
400b56: c3               retq
```

c. Command = `objdump -d -j .bss assign1-0`

Result:

```
Disassembly of section .bss:

000000000602090 <stdin@GLIBC_2.2.5>:
...

0000000006020a0 <called.4232>:
6020a0: 00 00 00 00      ....

0000000006020a4 <completed.6345>:
6020a4: 00 00 00 00      ....

0000000006020a8 <strLen>:
...
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```

d. The local variable choice in `main()` cannot be found because `assign1-0` is a program. It can be found on the stack at runtime once it is loaded into memory and becomes a process.

7.

One optimization made is that assign1-2 on the right pushed more registers and utilized more registers instead of retrieving from memory like assign1-0 on the left.

```
000000000400c17 <insertionSort>:
400c17: 55          push    %rbp
400c18: 48 89 e5    mov     %rsp,%rbp
400c1b: 48 83 ec 20 sub     $0x20,%rsp
400c1f: e8 3c fb ff callq   400760 <mcount@plt>
400c24: 48 89 7d e8 mov     %rdi,-0x18(%rbp)
400c28: 89 75 e4    mov     %esi,-0x1c(%rbp)
400c2b: c7 45 fc 00 00 00 00 movl    $0x0,-0x4(%rbp)
400c32: eb 75      jmp     400ca9 <insertionSort+0x92>
400c34: 8b 45 fc    mov     -0x4(%rbp),%eax
400c37: 83 c0 01    add     $0x1,%eax
400c3a: 89 45 f8    mov     %eax,-0x8(%rbp)
400c3d: eb 5e      jmp     400c9d <insertionSort+0x86>
400c3f: 8b 85 43 14 20 00 mov     0x201443(%rip),%eax # 6020a8 <strlen>
400c45: 48 43 d0    movslq  %eax,%rdx
400c48: 8b 45 f8    mov     -0x8(%rbp),%eax
400c4b: 48 96      cltq
400c4d: 48 8d 8c c5 00 00 00 lea     0x0(,%rax,8),%rcx
400c54: 00
400c55: 48 8b 45 e8 mov     -0x18(%rbp),%rax
400c59: 48 01 c8    add     %rcx,%rax
400c5c: 48 8b 00    mov     (%rax),%rcx
400c5f: 8b 45 fc    mov     -0x4(%rbp),%eax
400c62: 48 96      cltq
400c64: 48 8d 34 c5 00 00 00 lea     0x0(,%rax,8),%rsi
400c6b: 00
400c6c: 48 8b 45 e8 mov     -0x18(%rbp),%rax
400c70: 48 01 f0    add     %rsi,%rax
400c73: 48 8b 00    mov     (%rax),%rax
400c76: 48 89 ce    mov     %rcx,%rsi
400c79: 48 89 c7    mov     %rax,%rdi
400c7c: e8 4f fa ff ff callq   4006d0 <strncmp@plt>
400c81: 85 c0      test    %eax,%eax
400c83: 7e 14      jle     400c99 <insertionSort+0x82>
400c85: 8b 55 f8    mov     -0x8(%rbp),%edx
400c88: 8b 4d fc    mov     -0x4(%rbp),%ecx
400c8b: 48 8b 45 e8 mov     -0x18(%rbp),%rax
400c8f: 89 ce      mov     %rcx,%esi
400c91: 48 89 c7    mov     %rax,%rdi
400c94: e8 24 fc ff ff callq   4008bd <swap>
400c99: 83 45 f8 01 addl    $0x1,-0x8(%rbp)
400c9d: 8b 45 f8    mov     -0x8(%rbp),%eax
400ca0: 3b 45 e4    cmp     -0x1c(%rbp),%eax
400ca3: 7c 9a      jl      400c3f <insertionSort+0x28>
400ca5: 83 45 fc 01 addl    $0x1,-0x4(%rbp)
400ca9: 8b 45 e4    mov     -0x1c(%rbp),%eax
400cac: 83 e8 01    sub     $0x1,%eax
400caf: 3b 45 fc    cmp     -0x4(%rbp),%eax
400cb2: 7f 00      jg      400c34 <insertionSort+0x1d>
400cb4: c9        leaveq  %rcx
400cb5: c3        retq

000000000400be0 <insertionSort>:
400be0: 55          push    %rbp
400be1: 48 89 e5    mov     %rsp,%rbp
400be4: 41 57      push    %r15
400be6: 41 56      push    %r14
400be8: 41 55      push    %r13
400bea: 41 54      push    %r12
400bec: 53        push    %rdx
400bed: 48 83 ec 18 sub     $0x18,%rsp
400bf1: e8 aa fb ff ff callq   4007a0 <mcount@plt>
400bf6: 45 31 ff xor     %r15d,%r15d
400bf9: 8d 4e ff lea     -0x1(%rsi),%ecx
400bfc: 48 89 7d c8 mov     %rdi,-0x38(%rbp)
400c00: 41 89 f6    mov     %esi,%r14d
400c03: 4c 8d e8 00 lea     0x0(%rdi),%r13
400c07: 89 4d c0    mov     %ecx,-0x40(%rbp)
400c0a: 44 3b 7d c8 cmp     -0x40(%rbp),%r15d
400c0e: 7d 58      jge     400c50 <insertionSort+0x38>
400c10: 41 8d 47 01 lea     0x1(%r15),%eax
400c14: 4d 89 ec    mov     %r13,%r12
400c17: 41 39 c6    cmp     %eax,%r14d
400c1a: 89 45 c4    mov     %eax,-0x3c(%rbp)
400c1d: 89 c3      mov     %eax,%ebx
400c1f: 7e 39      jle     400c5a <insertionSort+0x7a>
400c21: 0f 1f 00 00 00 00 00 nopl    0x0(%rax)
400c28: 48 43 15 79 14 20 00 movslq  0x201479(%rip),%rdx # 6020a8
```

Another optimization made is assign1-2 on the right utilized the bitwise xor, which is much more efficient and quicker.

```
000000000400f94 <quickSort>:
400f94: 55          push    %rbp
400f95: 48 89 e5    mov     %rsp,%rbp
400f98: 48 83 ec 10 sub     $0x10,%rsp
400f9c: e8 bf f7 ff ff callq   400760 <mcount@plt>
400fa1: 48 89 7d f8 mov     %rdi,-0x8(%rbp)
400fa5: 89 75 f4    mov     %esi,-0xc(%rbp)
400fa8: 8b 45 f4    mov     -0xc(%rbp),%eax
400fab: 8d 50 ff    lea     -0x1(%rax),%edx
400fae: 48 8b 45 f8 mov     -0x8(%rbp),%rax
400fb2: be 00 00 00 00 mov     $0x0,%esi
400fb7: 48 89 c7    mov     %rax,%rdi
400fba: e8 46 ff ff ff callq   400f05 <quickSort_>
400fbf: c9        leaveq  %rcx
400fc0: c3        retq
400fc1: 66 2e 0f 1f 84 00 00 nopw    %cs:0x0(%rax,%rax,1)
400fc8: 00 00 00
400fcb: 0f 1f 44 00 00 nopl    0x0(%rax,%rax,1)

000000000400eb0 <quickSort>:
400eb0: 55          push    %rbp
400eb1: 48 89 e5    mov     %rsp,%rbp
400eb4: e8 e7 f8 ff ff callq   4007a0 <mcount@plt>
400eb9: 5d        pop     %rbp
400eba: 8d 56 ff    lea     -0x1(%rsi),%edx
400ebd: 31 f6      xor     %esi,%esi
400ebf: e9 7c ff ff ff jmpq    400e40 <quickSort_>
400ec4: 66 2e 0f 1f 84 00 00 nopw    %cs:0x0(%rax,%rax,1)
400ecb: 00 00 00
400ece: 66 90      xchg    %ax,%ax
```