

GEORGE KHOURY

ASPIRING SOFTWARE DEVELOPER

EDUCATION

UNIVERSITY OF COLORADO BOULDER

- **Bachelor of Arts in Computer Science**
- Minor in Media Production
- Graduation Date: May 2022
- Cumulative GPA: 3.77
- Major GPA: 3.95
- Dean's list multiple semesters

LANGUAGES

C++ ————— ● ● ● ● ●
2 years

Python ————— ● ● ● ● ●
4 years

HTML/CSS ————— ● ● ● ● ●
2 years

JavaScript ————— ● ● ● ● ●
2 years

Scala ————— ● ● ● ● ●
1/2 year

CONTACT

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Website: gkhoury17.github.io

PROFILE

I want to work at an impactful technology company where I can sharpen my skills as a developer. I am a creative problem solver eager to become a valuable member of your team.

EXPERIENCE

TUTOR

KUMON, BOULDER, CO SEP 2019 - MAR 2020

- Developed patience through working with students from elementary to high school
- Motivated and coached students who struggle with academics

FREELANCE 2018 - 2020

- Tutored peers in multiple CS courses

STUDENT DEVELOPER 2019 - PRESENT

SELF-EMPLOYED

- Develop websites, discord chat bots, chrome extensions, web-apps, and more as a solo or group
- Competed in Spring 2021 HackCU hackathon

SKILLS

- Version control with Git and Github
- Agile methodology and JIRA
- Familiar with APIs, Node.js, ReactJS, SQL (PostgreSQL), and Software Architecture
- Designing wireframes, logos, and other graphics
- Collaboration, open mindedness and adaptability
- Testing, debugging, data structures and algorithms

RELEVANT COURSES

SOFTWARE DEVELOPMENT METHODS:

Worked in small teams to complete a semester-long web development project. Learned front-end development using HTML & CSS and back-end database construction.

DATA STRUCTURES AND ALGORITHMS:

Studied data abstractions (e.g., stacks, queues, lists, trees, graphs, hash tables) and their representation techniques in C++.

ALGORITHMS:

Covers the fundamentals of algorithms and various algorithmic strategies, including time and space complexity, sorting algorithms, and more.