## SEMANTIC SEGMENTATION

焦思宇

## **CONTENTS**

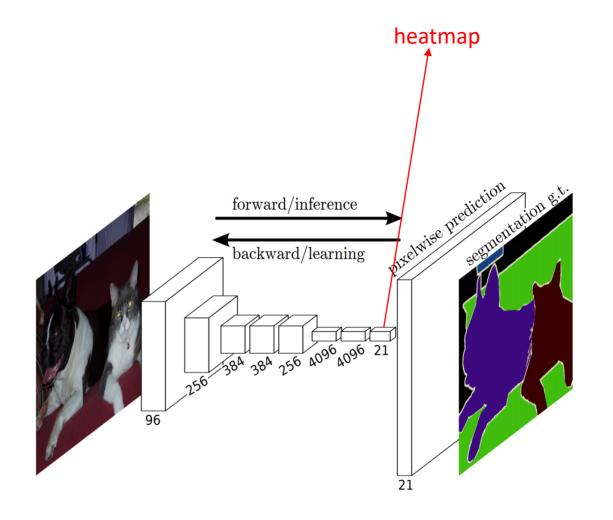
- 1 FCN
- 2 DeepLab
- **3** PSPNet

# Fully Convolutional Networks

• Convolutional—卷积化

• Upsample—上采样

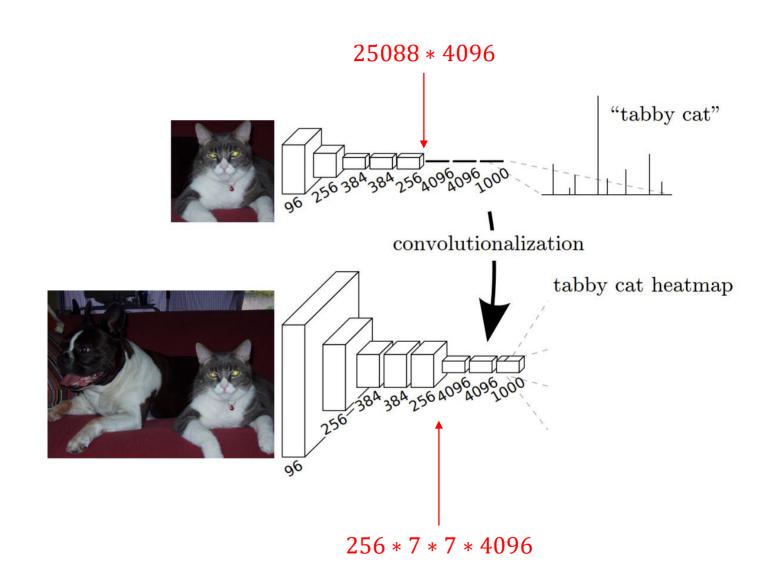
• Skip Layer—跳跃结构



Convolutional

$$w * h \longrightarrow \frac{w}{32} * \frac{h}{32}$$

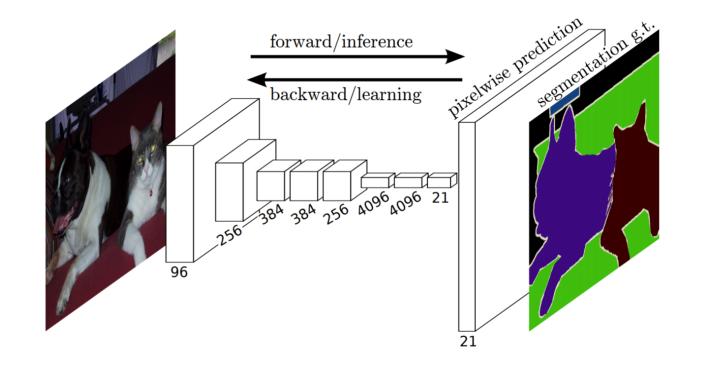
- 1、输入图片大小不受限
- 2 Fine-turning



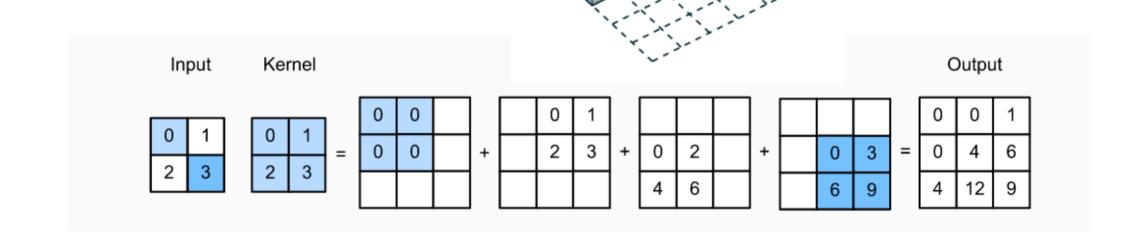
• Upsample

Deconvolution

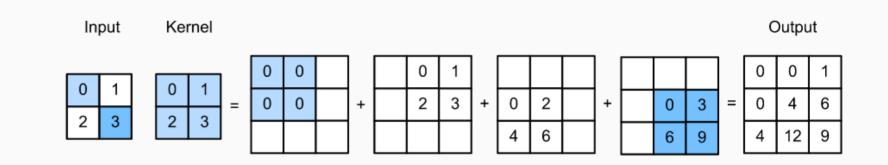
• Bilinear interpolation



- Upsample
  - Deconvolution



- Upsample
  - Deconvolution



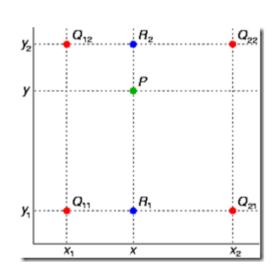
• Strides=2

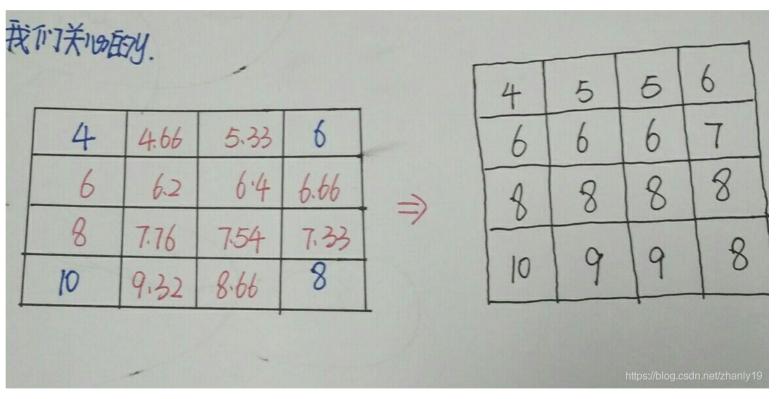
Because  $(320-64+16\times2+32)/32=10$  and  $(480-64+16\times2+32)/32=15$ , we construct a transposed convolution layer with a stride of 32 and set the height and width of the convolution kernel to 64 and the padding to 16. It is not difficult to see that, if the stride is s, the padding is s/2 (assuming s/2 is an integer), and the height and width of the convolution kernel are 2s, the transposed convolution kernel will magnify both the height and width of the input by a factor of s.

• Padding=1

array([[[[4.]]]])

- Upsample
  - Bilinear interpolation 双线性差值





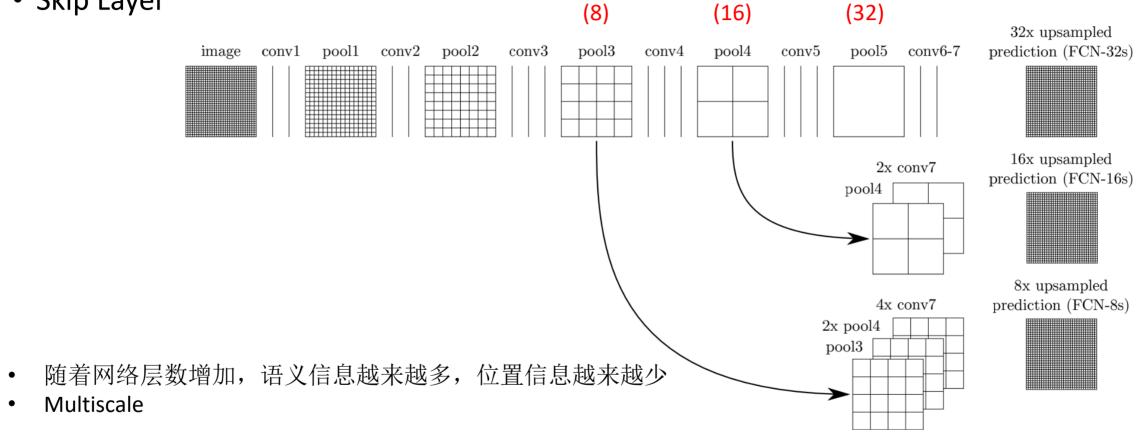
- Upsample
  - Deconvolution 的初始化

#### Kernel=3

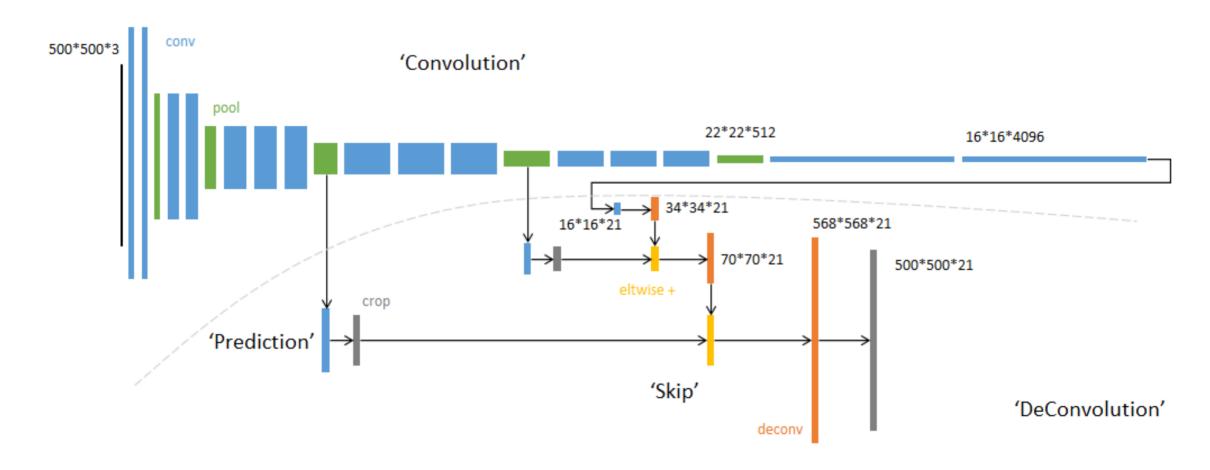
```
[[[[0.25 0.5 0.25]
[0.5 1. 0.5]
[0.25 0.5 0.25]]]]
```

#### Kernel=5

• Skip Layer



• Skip Layer



# 02

## DeepLab

#### **Problems**

- Downsampling导致最终输出特征 图的分辨率明显降低
- 多尺度目标

• DCNN空间不变性导致定位不准确

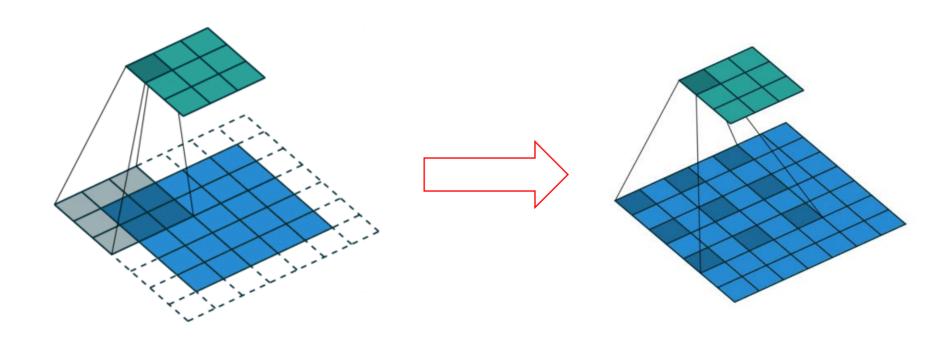
#### Solution

• atrous convolution 空洞卷积

• ASPP 空洞空间卷积池化金字塔

• Fully Connected CRF 条件随机场

atrous convolution



Rate=1 Rate=2

- ASPP —>Atrous convolution + SPP
  - SPP

#### SPP 显著特点

- 1) 不管输入尺寸是怎样,产生固定大小的输出
- 2) 使用多个窗口
- 3) 结构独立

#### Output= $(16 + 4 + 1) \times 256 - 1D$

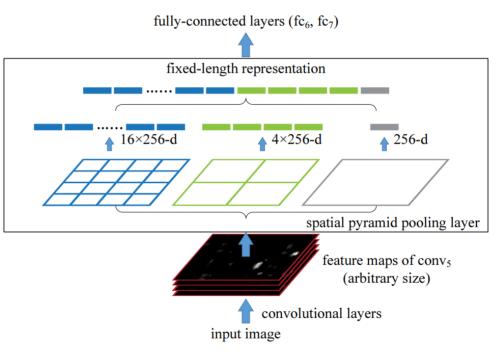


Figure 3: A network structure with a **spatial pyramid pooling layer**. Here 256 is the filter number of the  $conv_5$  layer, and  $conv_5$  is the last convolutional layer.

ASPP

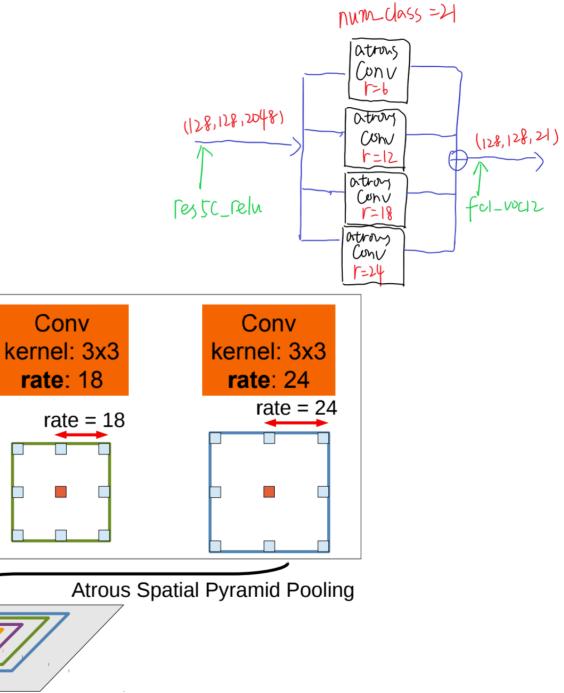
Atrous convolution + SPP

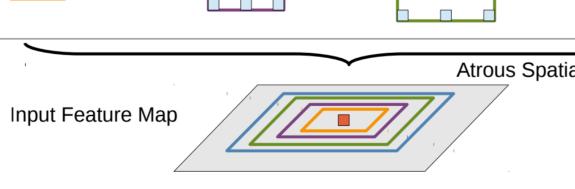
Conv

kernel: 3x3

rate: 6

rate = 6 





Conv

kernel: 3x3

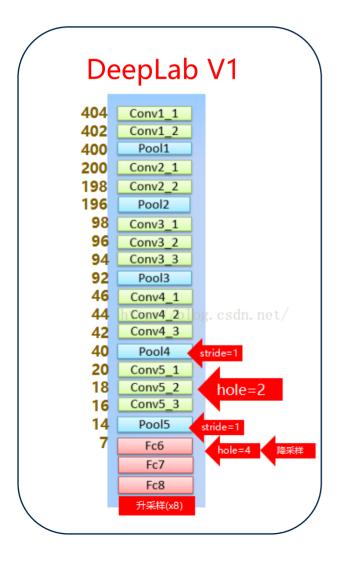
**rate**: 12

rate = 12

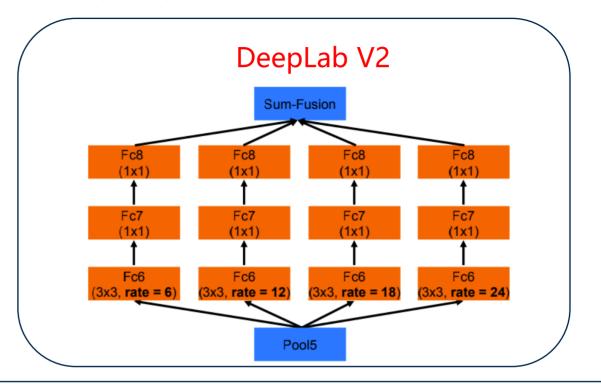
Conv

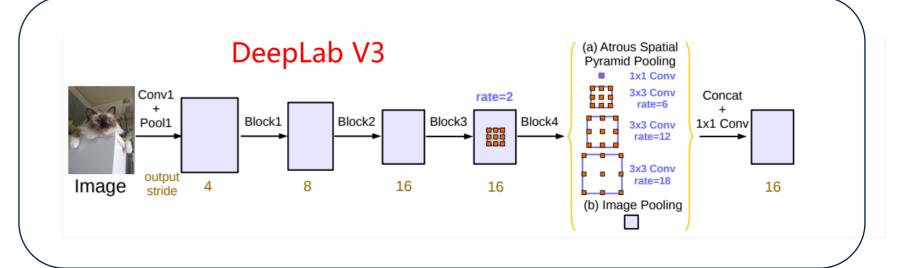
**rate**: 18

• 结构对比 VGG16



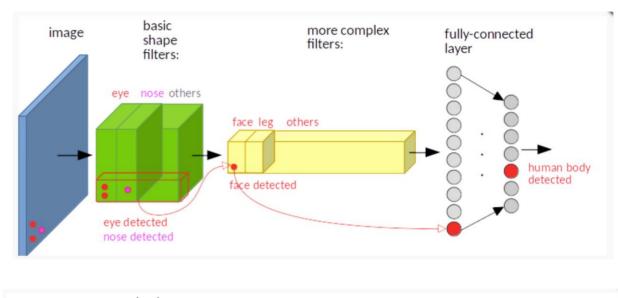
解决了: (1) Downsampling导致最终输出特征图的分辨率明显降低(2) 多尺度目标

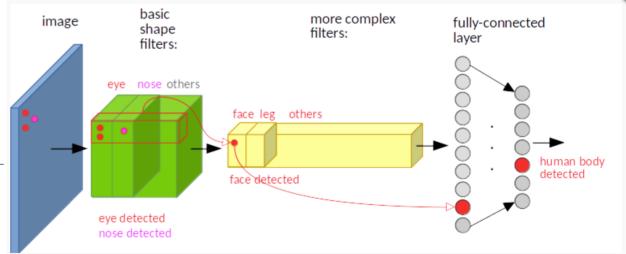




• Fully Connected CRF 条件随机场

Problem3: DCNN空间不变性





说下笔记本最后 的圈**1**圈**2** 

Fully Connected CRF

$$E(oldsymbol{x}) = \sum_i heta_i (x_i) + \sum_{ij} heta_{ij} (x_i, x_j)$$
  $heta_i(x_i) = -\log P(x_i)$ 

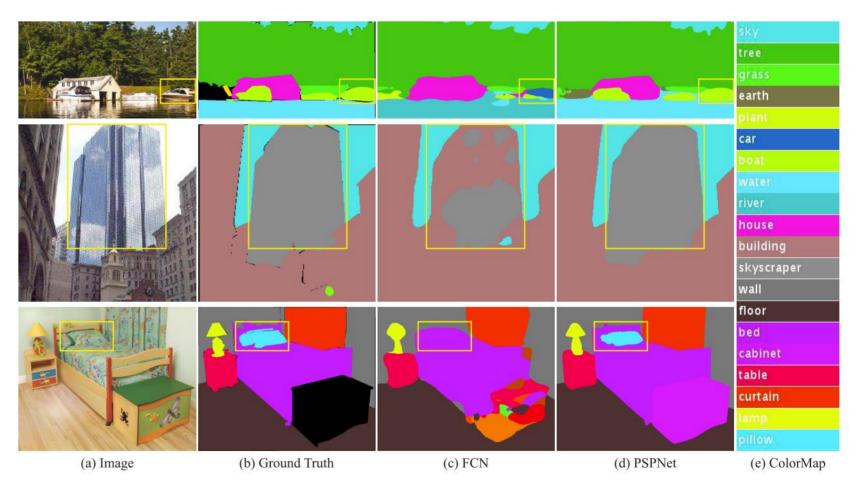
$$\theta_{ij}(x_i, x_j) = \mu(x_i, x_j) \left[ w_1 \exp\left(-\frac{||p_i - p_j||^2}{2\sigma_\alpha^2} - \frac{||I_i - I_j||^2}{2\sigma_\beta^2}\right) + w_2 \exp\left(-\frac{||p_i - p_j||^2}{2\sigma_\gamma^2}\right) \right]$$

minE(x)

## 03 PSPNet

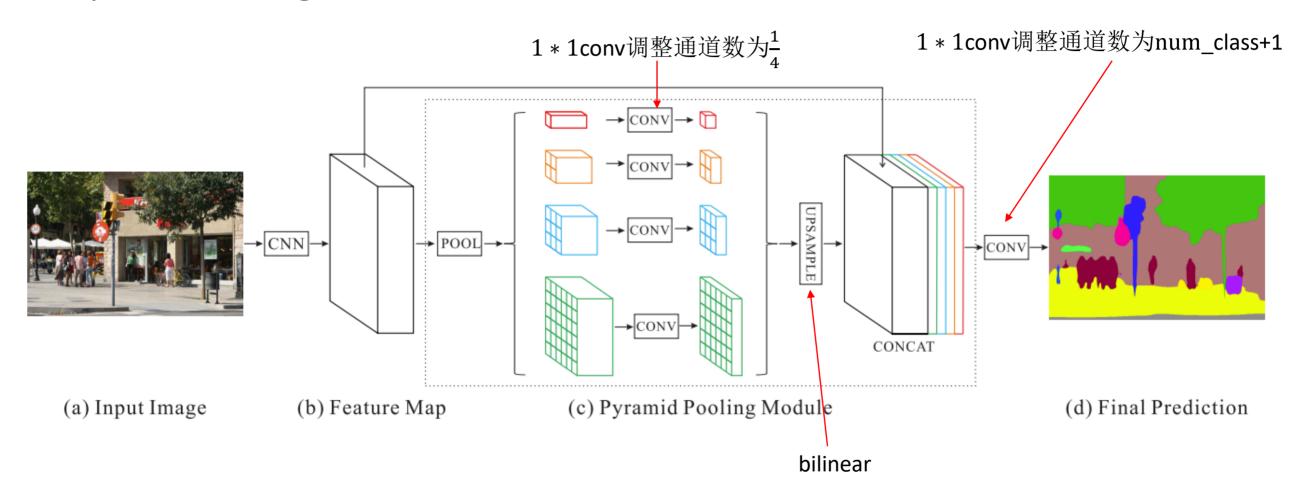
#### contextual relationship and global information 全局信息和语境关系

- Mismatched Relationship
   语义信息不匹配
- Confusion Categories
   类别混淆
- Inconspicuous Classes
   不明显类别



## 03 PSPNet

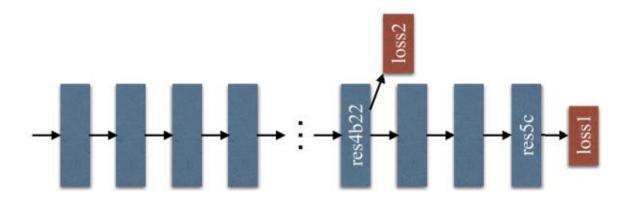
• Pyramid Pooling Module 金字塔池化



### 03 PSPNet

• Train

两个loss一起传播,使用不同的权重,共同优化参数



## 04 总结

Skip layer:不同层信息融合 Multiscale Combining ASPP: 不同rate的空洞卷积 并行进行融合 PSPNet:金字塔池化,将局 部信息和全局信息融合 **Structure Predition CRF**