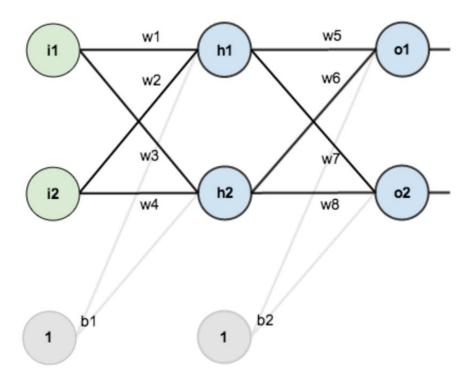
Basic layers in deep learning

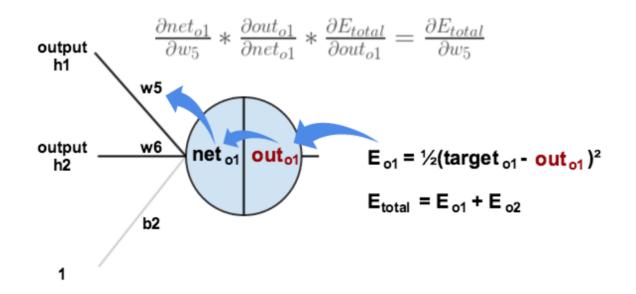
A simple MLP

- Set input
- Forward, get output
- Calculate loss
- Calculate gradient
- Update network



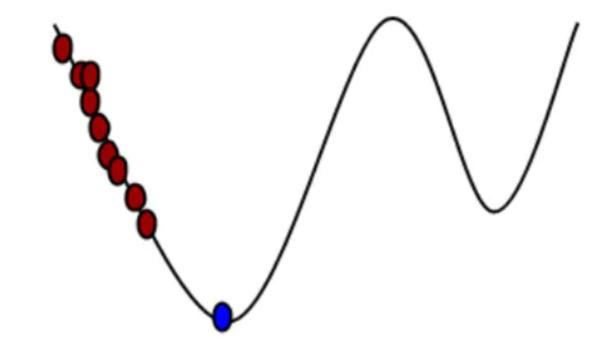
A simple MLP

- Set input
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A simple MLP

- Set input
- Forward, get output
- Calculate loss
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- Update network

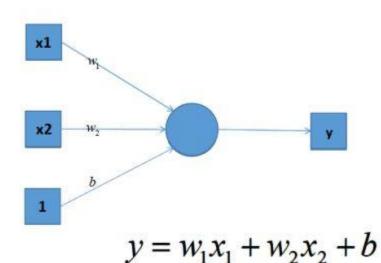


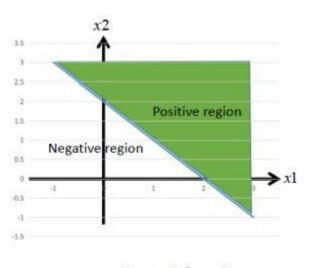
$$\theta = \theta - \eta \cdot \nabla_{\theta} J(\theta).$$

Non-linear function

Why need it?

Perceptron





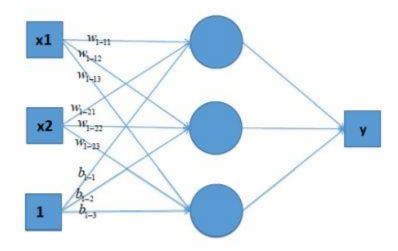
 $w_1 = 1, w_2 = 1, b = -2$

single layer perceptron is a linear classifier

Non-linear function

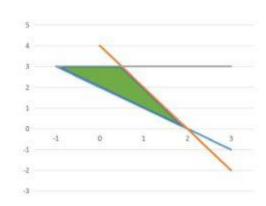
Why need it?

Perceptron



linear combination of three decision lines

single layer perceptron is a linear classifier



$$w_{1-11} = 1, w_{1-12} = 1, b_{1-1} = -2$$

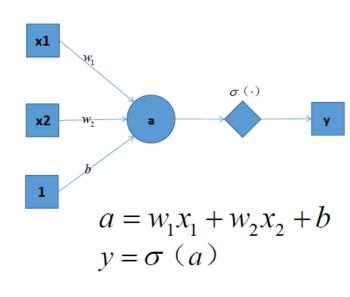
 $w_{1-21} = 2, w_{1-22} = 1, b_{1-2} = 4$

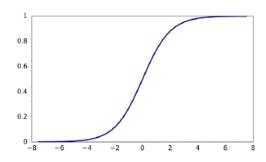
$$w_{1-31} = 0, w_{1-32} = 1, b_{1-3} = 3$$

Non-linear function

Why need it?

Perceptron with non-linear activation function





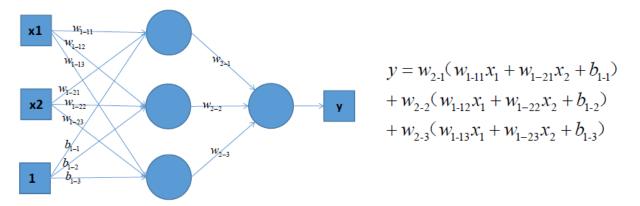
 σ (\cdot) is a non-linear activation function, sigmoid was the most popular one,

$$\sigma(y) = \frac{1}{1 + e^{-y}}$$

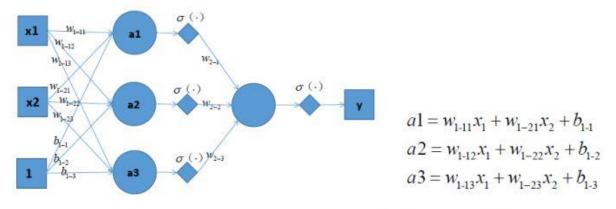
Non-linear function

Why need it?

Perceptron with one hidden layer



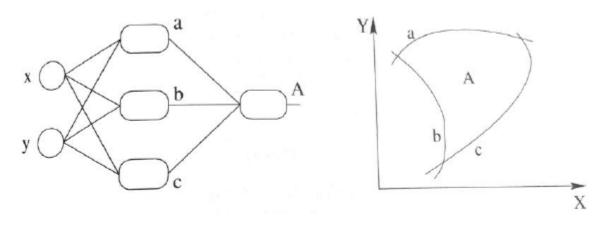
Perceptron with non-linear activation function



$$y = \sigma(w_{2-1}\sigma(a1) + w_{2-2}\sigma(a2) + w_{2-3}\sigma(a3))$$

Non-linear function

• Why need it?



with sigmoid activation function

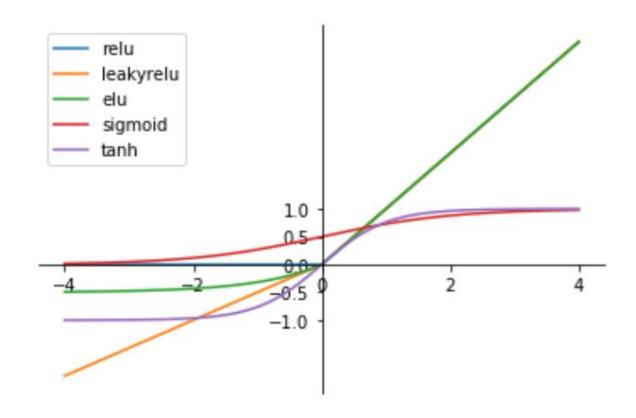
$$\sigma(x) = \frac{1}{1 + \exp(-x)}$$

$$\tanh(x) = \frac{\exp(x) - \exp(-x)}{\exp(x) + \exp(-x)}$$

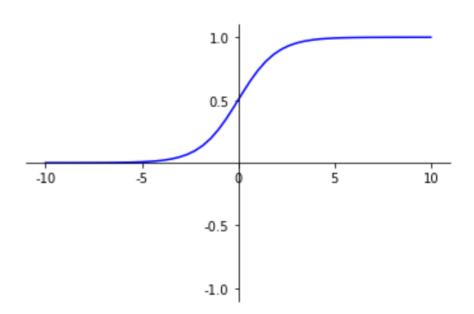
$$ReLU(x) = \begin{cases} x & x \ge 0 \\ 0 & x < 0 \end{cases}$$

LeakyReLU(x) =
$$\begin{cases} x & \text{if } x > 0 \\ \gamma x & \text{if } x \le 0 \end{cases}$$

$$ELU(x) = \begin{cases} x & \text{if } x > 0\\ \gamma(\exp(x) - 1) & \text{if } x \le 0 \end{cases}$$

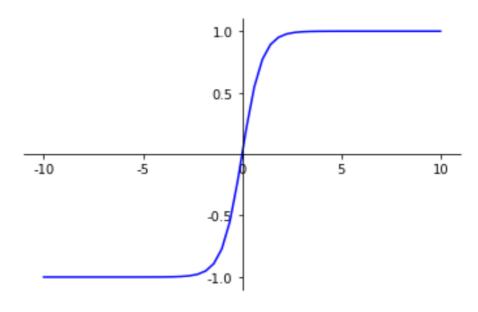


• sigmoid



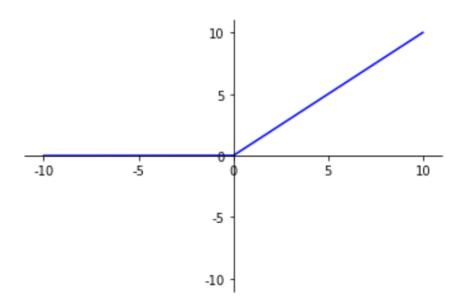
$$\sigma(x) = \frac{1}{1 + \exp(-x)}$$

• tanh



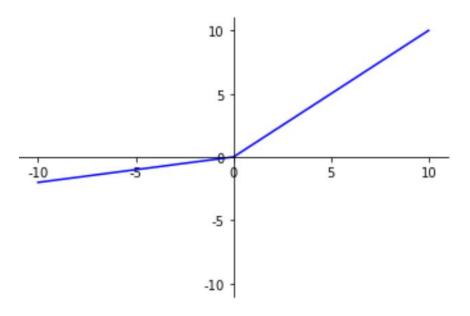
$$\tanh(x) = \frac{\exp(x) - \exp(-x)}{\exp(x) + \exp(-x)}$$

ReLU



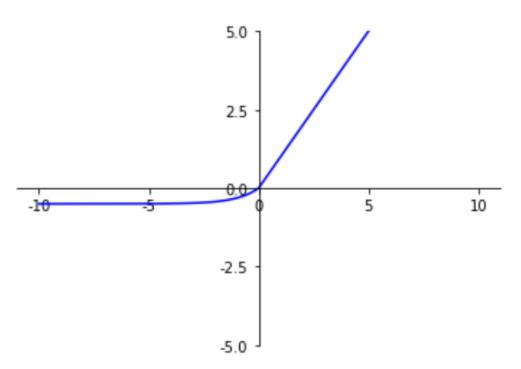
$$ReLU(x) = \begin{cases} x & x \ge 0\\ 0 & x < 0 \end{cases}$$

• leakyReLU



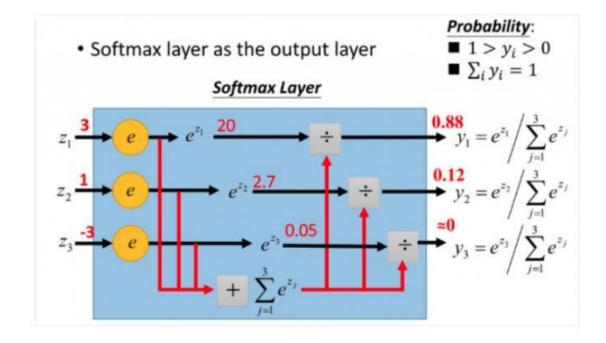
LeakyReLU(x) =
$$\begin{cases} x & \text{if } x > 0 \\ \gamma x & \text{if } x \le 0 \end{cases}$$

• eLU

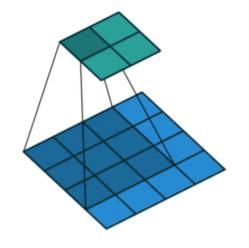


$$ELU(x) = \begin{cases} x & \text{if } x > 0\\ \gamma(\exp(x) - 1) & \text{if } x \le 0 \end{cases}$$

• softmax



- 1 dimensional conv, Time series data
- 2d conv, image
- 3d conv, video



0	1	2
3	4	5
6	7	8

0 1 2 3

 19
 25

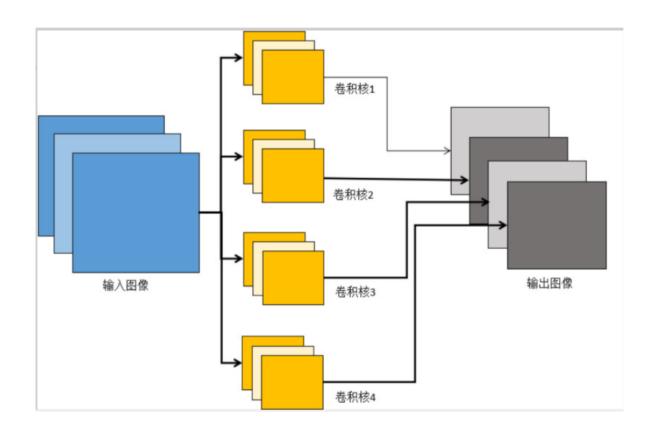
 37
 43

$$0 + 1 + 6 + 12 = 19$$

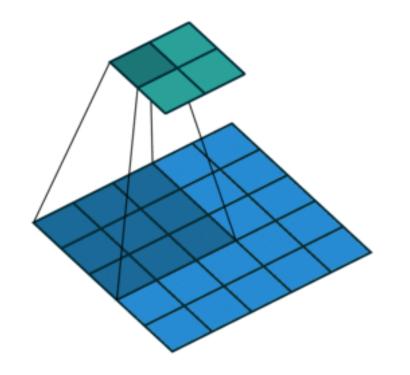
Kernel size

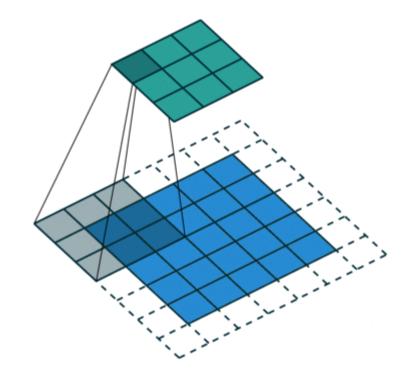
0	1	2					
0	1	2	*	0	3	=	
3	4	5		U			
				2			
6	7	8					Ĺ
	Ť	,					

- Input channel
- Output channel

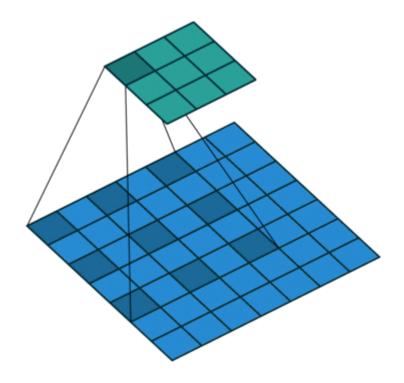


- Stride
- Padding

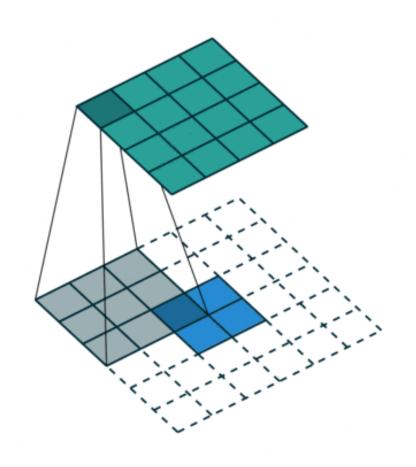


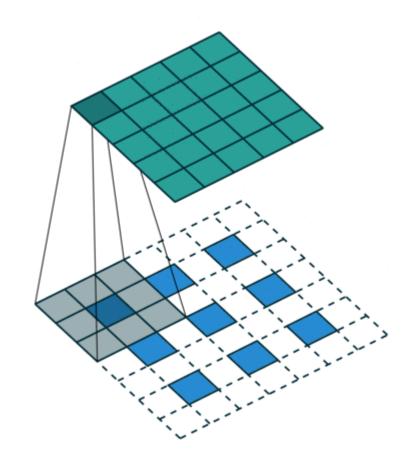


• Dilation



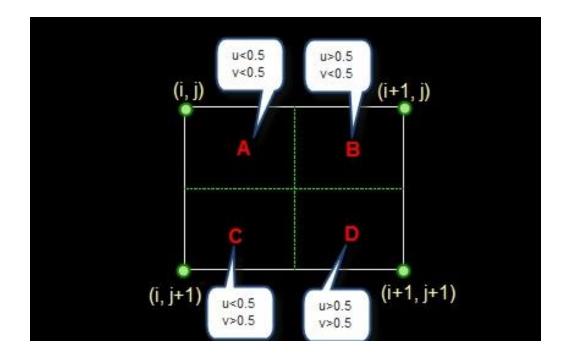
Transposed Convolution layer

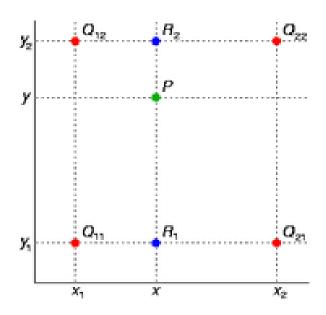




Upsample

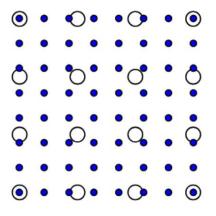
- Mode
 - Nearest
 - Bilinear
- Align corner

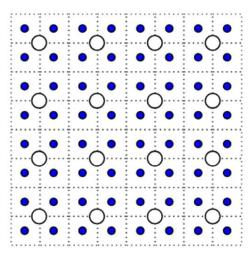




Upsample

- Mode
 - Nearest
 - Bilinear
- Align corner





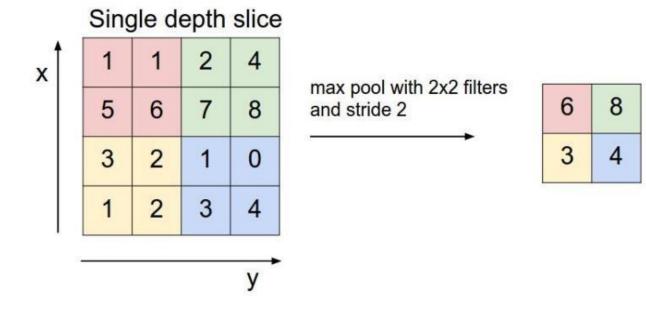
align_corners=True

align_corners=False

- O source pixel
- target pixel

Pooling

- Type: max pooling, avg pooling
- Kernel size
- Stride



Normalization

Make sure each sample have same distribution

$$h = f\left(\mathbf{g}\cdotrac{\mathbf{x}-\mu}{\sigma} + \mathbf{b}
ight)$$

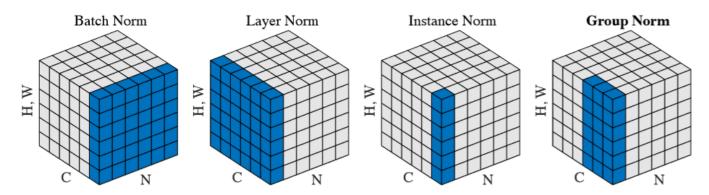


Figure 2. Normalization methods. Each subplot shows a feature map tensor, with N as the batch axis, C as the channel axis, and (H, W) as the spatial axes. The pixels in blue are normalized by the same mean and variance, computed by aggregating the values of these pixels.

- Regression
 - Mean Square Error
 - Mean Absolute Error
 - Huber loss
 - Log-Cosh
- Classification
 - Cross entropy
 - Hinge loss
 - Exponential loss

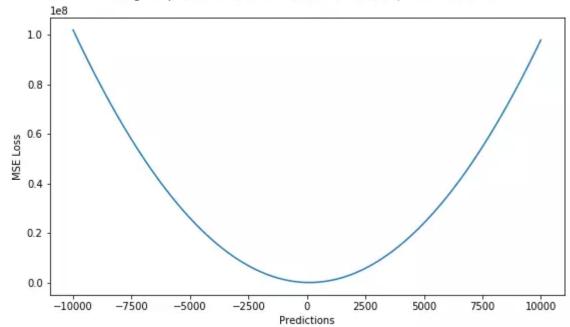
$$MSE = \sum_{i=1}^{n} (y_i - y_i^p)^2$$

$$MAE = \sum_{i=1}^{n} |y_i - y_i^p|$$

- Regression
 - Mean Square Error
 - Mean Absolute Error
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$$MSE = \sum_{i=1}^{n} (y_i - y_i^p)^2$$

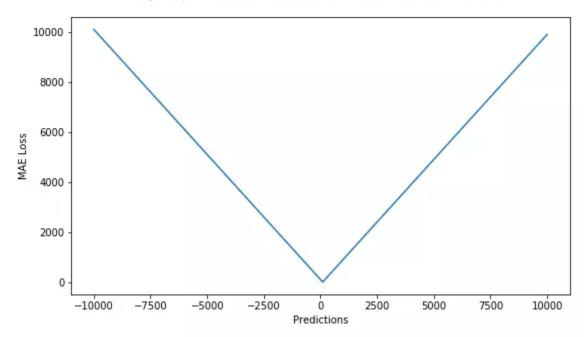
Range of predicted values: (-10,000 to 10,000) | True value: 100



- Regression
 - Mean Square Error
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$$MAE = \sum_{i=1}^{n} |y_i - y_i^p|$$

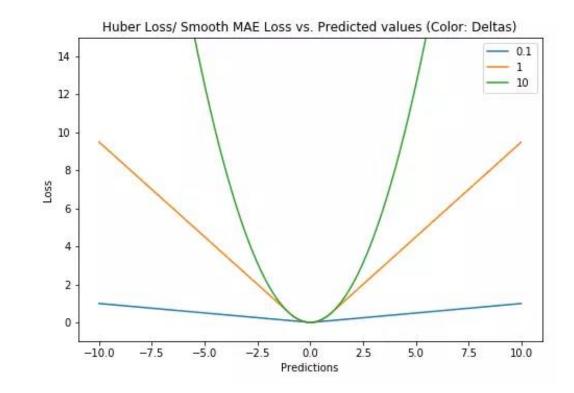
Range of predicted values: (-10,000 to 10,000) | True value: 100



Regression

- Mean Square Error
- Mean Absolute Error
- Huber loss
- Log-Cosh
- Classification
 - Cross entropy
 - Hinge loss
 - Exponential loss

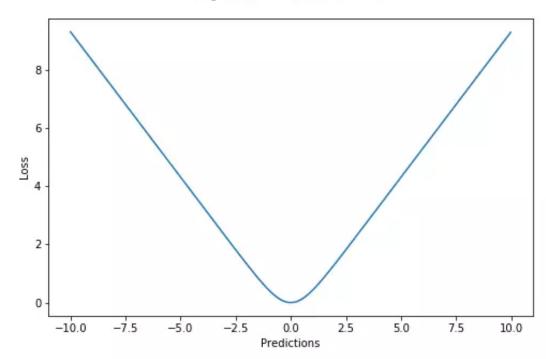
$$L_\delta(y,f(x)) = egin{cases} rac{1}{2}(y-f(x))^2 & ext{for}|y-f(x)| \leq \delta, \ \delta\,|y-f(x)| - rac{1}{2}\delta^2 & ext{otherwise}. \end{cases}$$



- Regression
 - Mean Square Error
 - Mean Absolute Error
 - Huber loss
 - Log-Cosh
- Classification
 - Cross entropy
 - Hinge loss
 - Exponential loss

$$L(y, y^p) = \sum_{i=1}^n \log(\cosh(y_i^p - y_i))$$

Log-Cosh Loss vs. Predictions



- Regression
 - Mean Square Error
 - Mean Absolute Error
 - Huber loss
 - Log-Cosh
- Classification
 - Cross entropy
 - Hinge loss
 - Exponential loss

KL Divergence

A measure of how one probability distribution is different from a second.

事实上交叉熵和KL散度的公式非常相近,其实就是KL散度的后半部分(公式2.1): A和B的交叉熵 = A与B的KL散度 - A的熵。 $D_{KL}(A||B) = -S(A) + H(A,B)$

对比一下这是KL散度的公式:

$$D_{KL}(A||B) = \sum_{i} P_A(x_i) log \left(\frac{P_A(x_i)}{P_B(x_i)}\right) = \sum_{i} P_A(x_i) log(P_A(x_i)) - P_A(x_i) log(P_B(x_i))$$

这是熵的公式:

$$S(A) = -\sum_i P_A(x_i) log P_A(x_i)$$

这是交叉熵公式:

$$H(A,B) = -\sum_i P_A(x_i)log(P_B(x_i))$$

- Regression
 - Mean Square Error
 - Mean Absolute Error
 - Huber loss
 - Log-Cosh
- Classification
 - Cross entropy
 - Hinge loss
 - Exponential loss

Primarily in SVM

It is intended for use with binary classification where the target values are in the set {-1, 1}.

$$L(y,f(x)) = max(0,1-yf(x))$$

- Regression
 - Mean Square Error
 - Mean Absolute Error
 - Huber loss
 - Log-Cosh
- Classification
 - Cross entropy
 - Hinge loss
 - Exponential loss

设 $Y \in \{-1,1\}$,模型为 f(x) ,指数损失为

$$l(Y, f(x)) = e^{-Yf(x)}$$

$$\tag{4}$$

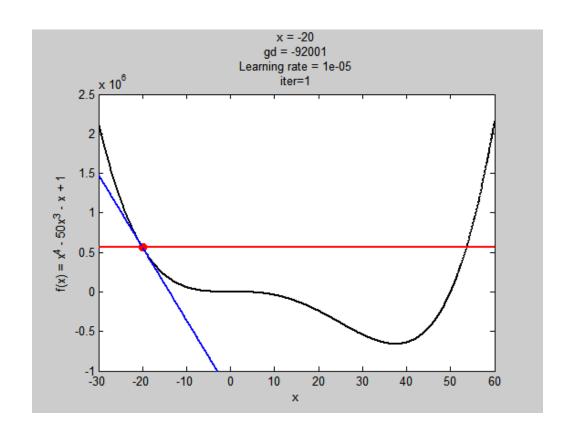
忽略模型的具体形式,在指数损失下,我们的优化目标为

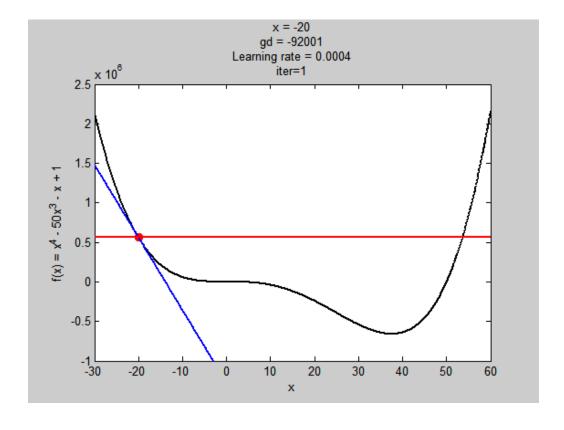
$$\min_{f(x)} E_x E_{Y|x}(e^{-Yf(x)})$$

最优解为

$$f^{*}(x) = \arg\min_{f(x)} E_{Y|x}(e^{-Yf(x)}) = \frac{1}{2} log \frac{Pr(Y=1|x)}{Pr(Y=-1|x)}$$
 (5)

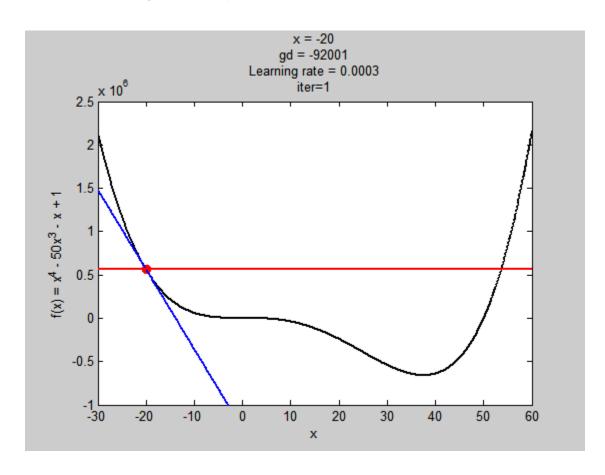
• Learning rate $\theta = \theta - \eta \cdot \nabla_{\theta} J(\theta)$.



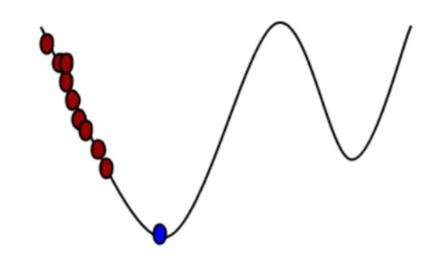


• Learning rate $\theta = \theta - \eta \cdot \nabla_{\theta} J(\theta)$.

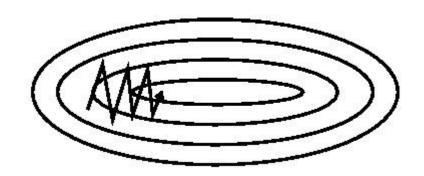
$$\theta = \theta - \eta \cdot \nabla_{\theta} J(\theta).$$

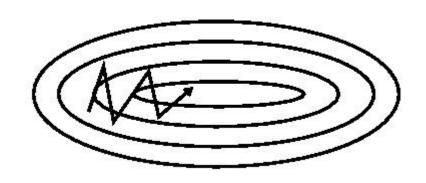


- Gradient Descent (GD)
 - Batch Gradient Descent (BGD)
 - Stochastic Gradient Descent (SGD)
 - Mini-Batch Gradient Descent (MBGD)
- Momentum
- Adagrad
 - Adadelta
 - RMSprop
- Adam



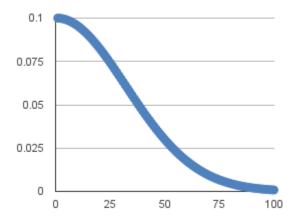
- Gradient Descent (GD)
 - BGD
 - SGD
 - MBGD
- Momentum
- Adagrad
 - Adadelta
 - RMSprop
- Adam





- Gradient Descent (GD)
 - BGD
 - SGD
 - MBGD
- Momentum
- Adagrad
 - Adadelta
 - RMSprop
- Adam

LearningRate = LearningRate * 1/(1 + decay * epoch)



Adagrad

$$\theta_{t+1,i} = \theta_{t,i} - \frac{\eta}{\sqrt{G_{t,ii} + \epsilon}} \cdot g_{t,i}$$

- Gradient Descent (GD)
 - BGD
 - SGD
 - MBGD
- Momentum
- Adagrad
 - Adadelta
 - RMSprop

1
$$m_t = \beta_1 m_{t-1} + (1 - \beta_1) g_t$$

$$v_t = \beta_2 v_{t-1} + (1 - \beta_2) g_t^2.$$

$$\hat{m}_t = \frac{m_t}{1 - \beta_1^t}$$

$$\hat{v}_t = rac{v_t}{1-eta_2^t}$$

$$\theta_{t+1} = \theta_t - \frac{\eta}{\sqrt{\hat{v}_t} + \epsilon} \hat{m}_t.$$

Adam Adaptive Moment Estimation