GENE LEE

I am a junior web developer with 3+ years of experience developing user interfaces, debugging code, testing, and managing websites. I am a quick learner, and am looking forward to learning new programs and skills throughout my career.

WORK EXPERIENCE

Software Engineer II   09/2019 – present
Dulles Glass & Mirror, Manassas, VA, United States

- Used Azure Devops to deploy new iterations of software
- Developed and maintained multiple ecommerce websites in both the frontend and backend using ASP .NET MVC Framework and .NET core
- Updated database and managed inventory
- Implement new features into the websites and fixed bugs
- Managed the company's Amazon seller central account

Entry Level Software Engineer   05/2018 – 09/2019
Dulles Glass & Mirror, Manassas, VA, United States

- Developed and maintained multiple ecommerce websites in both the frontend and backend using ASP .NET MVC Framework and .NET core
- Updated database and managed inventory
- Implemented key new features into the websites and fixed bugs
- Updated websites to a new mobile responsive design
- Managed the company's Amazon seller central account

Software and Test Engineer Intern   12/2016 – 05/2018
Dulles Glass & Mirror, Fairfax, VA, United States

- Implemented front-end code (web design) for multiple ecommerce websites/applications as a
web developer.
- Worked with the ASP.NET framework, C#, and Amazon Web Services (DynamoDB, S3). Tested software for web applications.
- Experience working and cooperating with a team, managing inventory, and developing in both front and back end.

WORK EXPERIENCE

- Worked closely with senior developer and trained under him

Programmer & Level Designer   08/2017 – 05/2018
Computer Game Design Senior Capstone, Fairfax, VA, United States

- Worked on a unique game experience in a team of 3, for a year-long project.
- Managed and developed the game concept and mechanics from start to finish.
- Developed on the Unity 3Dgame engine with C#, using models made in 3DS Max and Autodesk Maya.

EDUCATION

B.S. Economics   09/2013 – 05/2018
George Mason University, Fairfax, VA, United States

Minors in Information Technology and Computer Game Design
AUGUST 2013 – MAY 2018
- GPA: 3.27

SKILLS

Programming languages
Java, Javascript, C#, Python, SQL

Web Technologies
Rest, HTML5, CSS, Bootstrap, jQuery, JSON, ASP .NET MVC, .NET Core, Azure Devops

Data Management
MySQL, DynamoDB, Microsoft Server Management Studio

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KEYWORDS

Adaptable   Attention to detail

Artistic   Communication   Creativity

Learning   Teamwork

Problem-solving   Multitasking

SOCIAL MEDIA

LinkedIn   Portfolio