

Figure 2

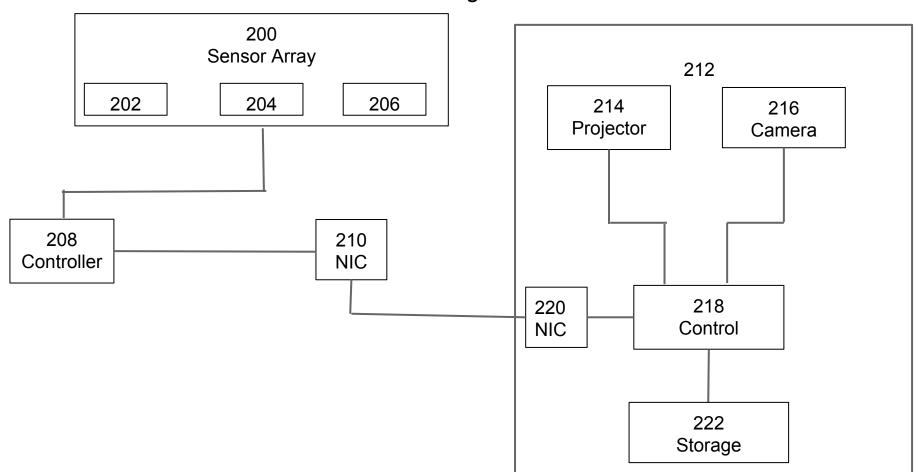


Figure 3

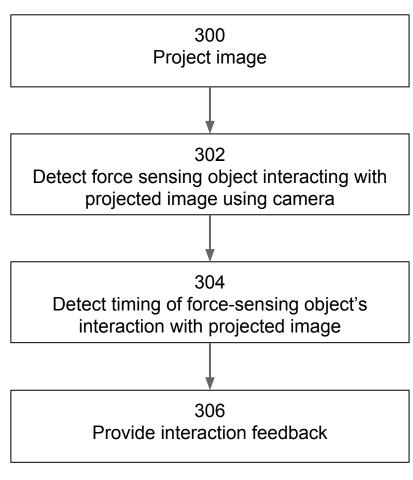


Figure 4

400
Network communication between PSO and control is established

402
User chooses game, console begins monitoring PSO

404
PSO activates necessary sensors for the game

406
Location of PSO is monitored through visual analysis using camera

408
Sensors in PSO indicate hit or miss, game ends according to the gaming application