

What is literate programming?
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Bowers and Voors (2016) contend that any report of data analysis should have two important characteristics: (1) the findings of the work are factual and not opinion and (2) other people should be able to reproduce the findings. One of the techniques they suggest is “Literate Programming.” Knuth (1984) said this, “Instead of imagining that our main task is to instruct a computer what to do, let us concentrate rather on explaining to human beings what we want a computer to do.” In literate programming the goal is to produce your analysis at the same time you document how you reached the conclusions that were reached. In literate programming a programmer weaves code into the document such that paragraphs, equations, etc. explain the code, and the code produces that numbers, figures, etc. Thus programming becomes a method to facilitate the easy reproduction and communication of data analysis.

Reference

- Bowers, Jake, and Maarten Voors. 2016. “How to Improve Your Relationship with Your Future Self.” *Revista de ciencia política* (Santiago) 36(3): 829–48. doi: 10.4067/s0718-090x2016000300011.
- Knuth, D. E. 1984. “Literate Programming.” *The Computer Journal* 27(2): 97–111. doi: 10.1093/comjnl/27.2.97.