

# Knowledge Mining EPPS 6323 Dr. Ho Assignment 1

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```
# R Programming (base)
# Adapted from ISLR Chapter 2 Lab: Introduction to R
# Objectives: use basic commands, create object, use function, simple
# statistics plotting object
# Basic Commands

# Create object using the assignment operator (<-, =)
x <- c(1,3,2,5)
x # show object

## [1] 1 3 2 5

x = c(1,6,2)
x

## [1] 1 6 2

y = c(1,4,3)

# Using function

length(x) # What does length() do?

## [1] 3

length(y)

## [1] 3

# Using +, -, *, /, ^ operators
x+y

## [1] 2 10 5

ls() # List objects in the environment

## [1] "x" "y"

rm(x,y) # Remove objects
ls()

## character(0)
```

```
rm(list=ls()) # Danger! What does this do?

# Matrix operations

?matrix

## starting httpd help server ... done

x=matrix(data=c(1,2,3,4), nrow=2, ncol=2) # Create a 2x2 matrix object
x

##      [,1] [,2]
## [1,]    1    3
## [2,]    2    4

x=matrix(c(1,2,3,4),2,2)
matrix(c(1,2,3,4),2,2,byrow=TRUE) # What about byrow=F?

##      [,1] [,2]
## [1,]    1    2
## [2,]    3    4

sqrt(x) # What does x Look Like?

##      [,1] [,2]
## [1,] 1.000000 1.732051
## [2,] 1.414214 2.000000

x^2

##      [,1] [,2]
## [1,]    1    9
## [2,]    4   16

x=rnorm(50) # Generate a vector of 50 numbers using the rnorm() function

y=x+rnorm(50,mean=50,sd=.1) # What does rnorm(50,mean=50,sd=.1) generate?

cor(x,y) # Correlation of x and y

## [1] 0.99446

set.seed(1303) # Set the seed for Random Number Generator (RNG) to generate
values that are reproducible.
rnorm(50)

## [1] -1.1439763145  1.3421293656  2.1853904757  0.5363925179  0.0631929665
## [6]  0.5022344825 -0.0004167247  0.5658198405 -0.5725226890 -1.1102250073
## [11] -0.0486871234 -0.6956562176  0.8289174803  0.2066528551 -0.2356745091
## [16] -0.5563104914 -0.3647543571  0.8623550343 -0.6307715354  0.3136021252
## [21] -0.9314953177  0.8238676185  0.5233707021  0.7069214120  0.4202043256
## [26] -0.2690521547 -1.5103172999 -0.6902124766 -0.1434719524 -1.0135274099
```

```
## [31] 1.5732737361 0.0127465055 0.8726470499 0.4220661905 -0.0188157917
## [36] 2.6157489689 -0.6931401748 -0.2663217810 -0.7206364412 1.3677342065
## [41] 0.2640073322 0.6321868074 -1.3306509858 0.0268888182 1.0406363208
## [46] 1.3120237985 -0.0300020767 -0.2500257125 0.0234144857 1.6598706557
```

```
set.seed(3) # Try different seeds?
```

```
y=rnorm(100)
```

```
# Simple descriptive statistics
```

```
mean(y)
```

```
## [1] 0.01103557
```

```
var(y)
```

```
## [1] 0.7328675
```

```
sqrt(var(y))
```

```
## [1] 0.8560768
```

```
sd(y)
```

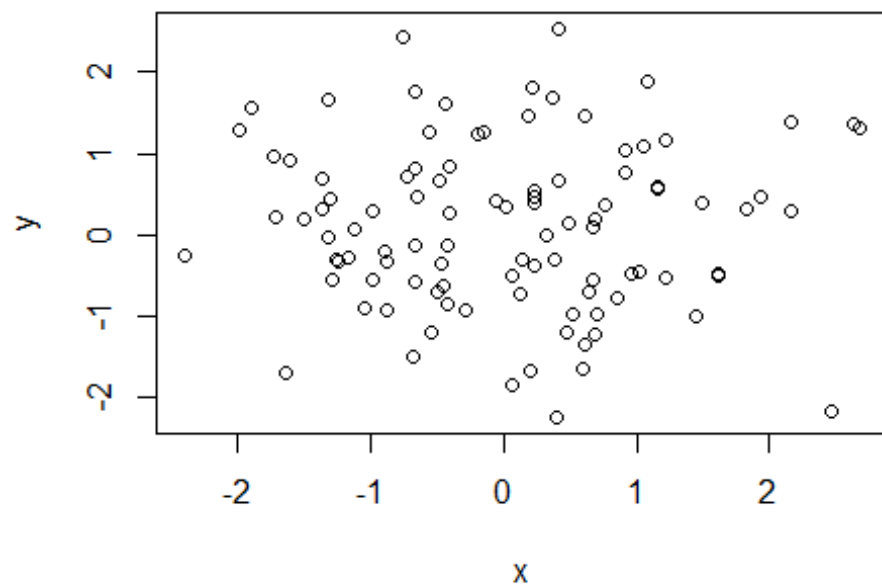
```
## [1] 0.8560768
```

```
# Graphics using R Graphics (without packages)
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```
x=rnorm(100)
```

```
y=rnorm(100)
```

```
plot(x,y) # Scatterplot for two numeric variables by default
```



```
plot(x,y,xlab="this is the x-axis",ylab="this is the y-axis",main="Plot of X  
vs Y") # Add Labels
```



```
pdf("Figure.pdf") # Save as pdf, add a path or it will be stored on the
project directory
plot(x,y,col="green") # Try different colors?
dev.off() # Close the file using the dev.off function

## png
## 2

x=seq(1,10) # Same as x=c(1:10)
x

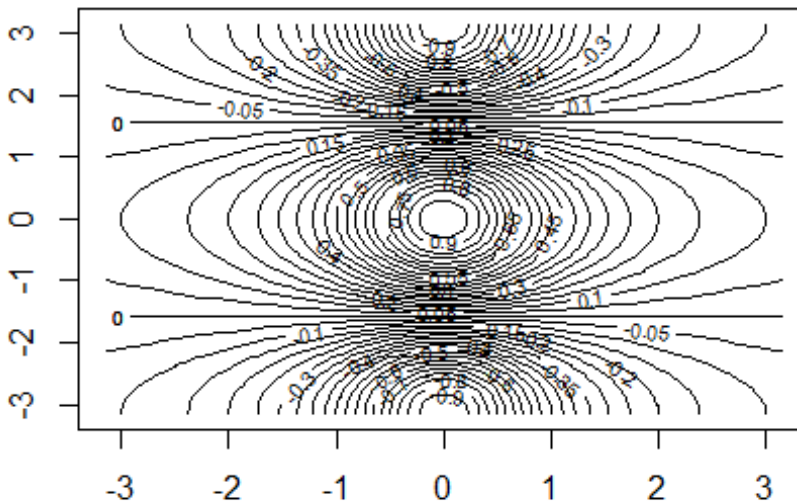
## [1] 1 2 3 4 5 6 7 8 9 10

x=1:10
x

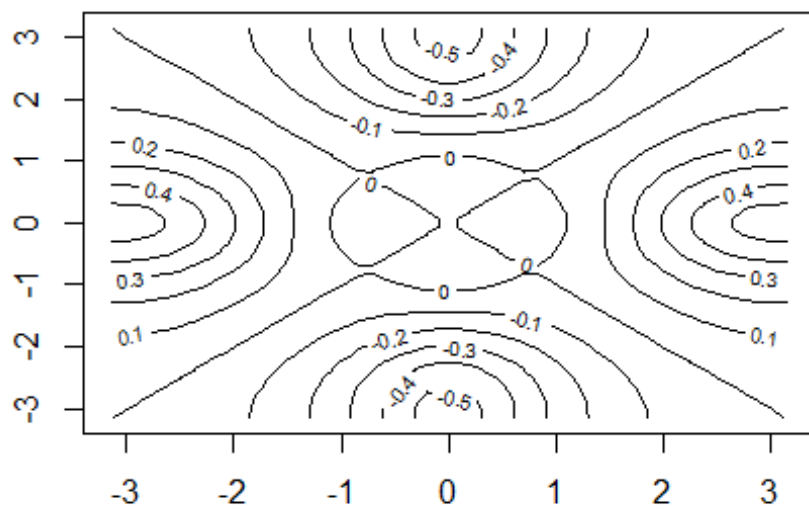
## [1] 1 2 3 4 5 6 7 8 9 10

x=seq(-pi,pi,length=50)
y=x

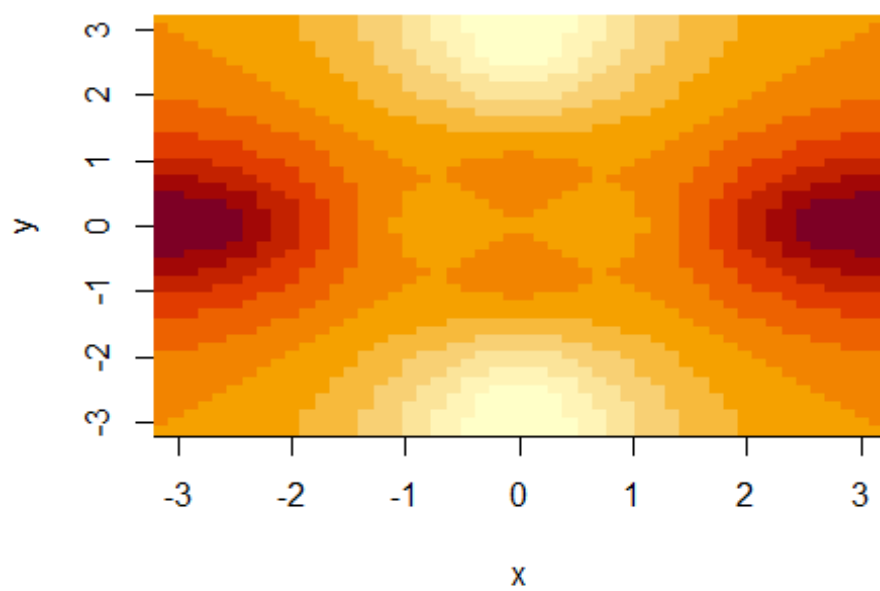
## Fancy graphs: contour, image, persp (3D)
f=outer(x,y,function(x,y)cos(y)/(1+x^2))
contour(x,y,f)
contour(x,y,f,nlevels=45,add=T)
```



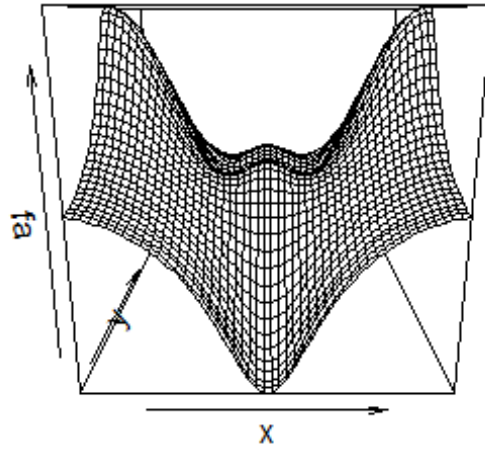
```
fa=(f-t(f))/2 # matrix transpose
contour(x,y,fa,nlevels=15)
```



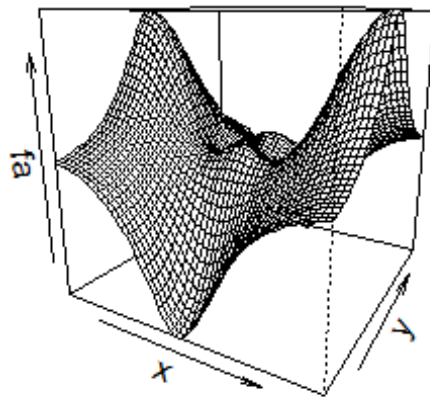
`image(x,y,fa)`



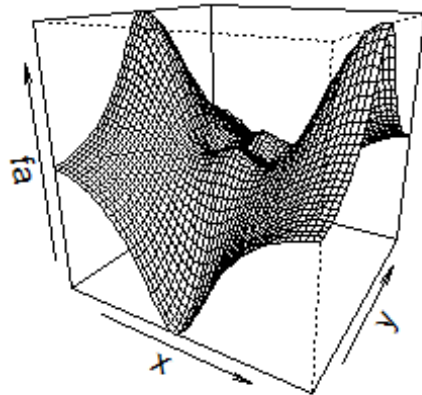
`persp(x,y,fa)`



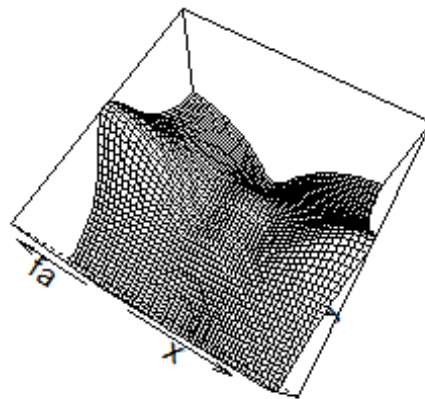
```
persp(x,y,fa,theta=30)
```



```
persp(x,y,fa,theta=30,phi=20)
```



```
persp(x,y,fa,theta=30,phi=70)
```



```
persp(x,y,fa,theta=30,phi=40) # Gradient descent?
```



