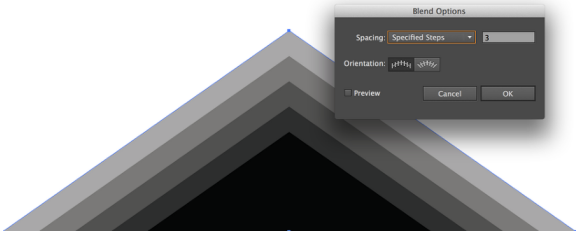
STEP 1

Create a new document in Illustrator and then create 2 squares like the image below. The smallest one in black and the bigger one in medium grey.

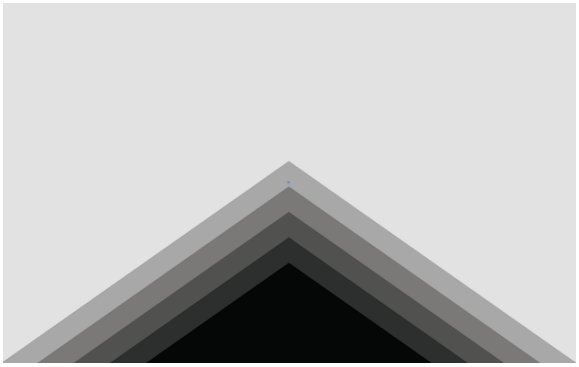
STEP 2

With the Blend Options select both squares and them create a blend with 3 Specified Steps.



STEP 3

Add another rectangle for the background with a light grey, like the image below.

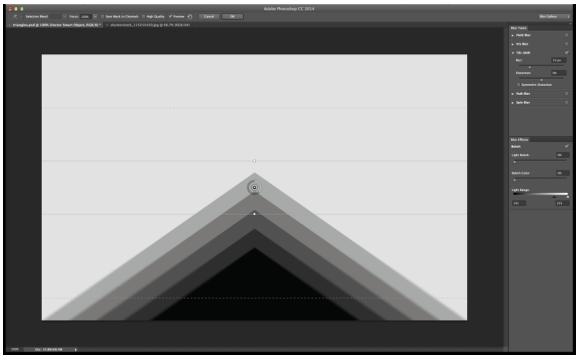


STEP 4

Copy the image from Illustrator and paste it in Photoshop.

STEP 5

Go to Filter>Blur Gallery>Tilt-Shift. Use 15 pixels for the Tilt-Shift and 0 distortion.

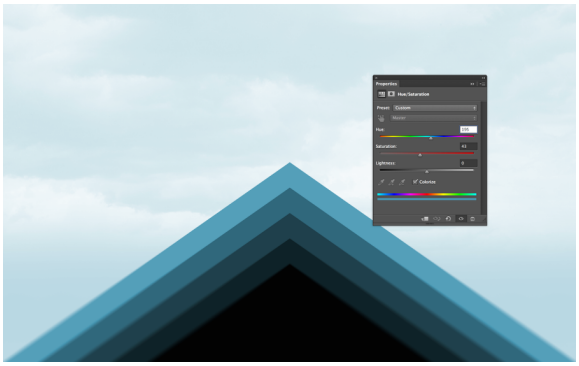


STEP 6

Let's add an image for the background. I am using a sky image in grey scale that I found on Google Images. After that I masked it to make sure it wasn't overlapping the triangles.

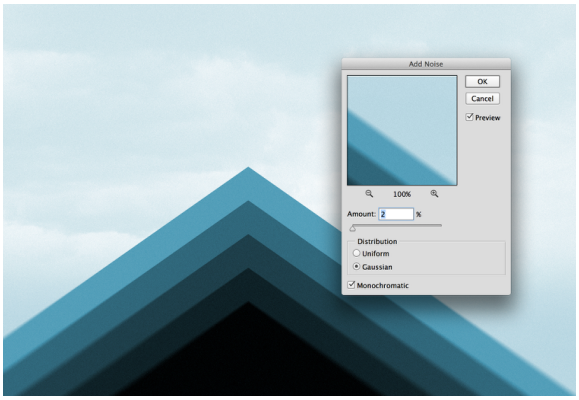
STEP 7

Go to Layer>New Adjustment Layer>Hue and Saturation. Use 195 for Hue and 43 for Saturation.



STEP 8

Now select all layers and then merge them into a new layer. After that go to Filter>Noise>Add Noise. Use 2% for the Amount and Gaussian for the Distribution.


Add Noise
OK
Cancel
Preview
100%
Amount: 2 %
Distribution
Uniform
Gaussian
Monochromatic