

Homework 4 Problem 2

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Problem 2.

Overview: In working to design test cases for my code, I had not learned any testing heuristics yet, so I tried to do my best to just cover all the specifications I outlined and ensure that most of my code managed to be covered. To this end, I tested methods as individually as possible, made sure all of my if statements were traversed in my methods. I lack some coverage on my checkRep function with these test cases, but I wrote some tests later. Other than checking methods individually I tried combining them in different ways and slowly build up to more and more complicated test cases from the more trivial checking of null and empty cases.

Overall I think my code is fairly well tested and I found it difficult to come up with more test cases that actually would prove useful past a certain point. Because I wrote my test cases according to possible cases and my specifications, I believe all of the following test cases constitute "Black Box Testing".

Test Cases Code

```
package hw4;

import static org.junit.Assert.*;

import java.util.Iterator;

import org.junit.Before;
import org.junit.Test;

public final class GraphWrapperTest {
    private final double JUNIT_DOUBLE_DELTA = 0.00001;
```

```

@Test
public void testNodeCreation() // Passes the Representation Invariant on Creation
{
    GraphWrapper gr = new GraphWrapper();
}

```

```

@Test
public void list_One_Node() // Checks if one node can be successfully added and listed
{
    GraphWrapper gr = new GraphWrapper();
    gr.addNode("A");
    Iterator<String> gr_it = gr.listNodes();
    assertEquals(gr_it.next(), "A");
}

```

```

@Test
public void list_Two_Node() // Checks if two nodes can be successfully added and listed
{
    GraphWrapper gr = new GraphWrapper();
    gr.addNode("A");
    gr.addNode("B");
    Iterator<String> gr_it = gr.listNodes();
    assertEquals(gr_it.next(), "A");
    assertEquals(gr_it.next(), "B");
}

```

```

@Test
public void list_Three_Node() // Checks if three nodes can be successfully added and listed
{
    GraphWrapper gr = new GraphWrapper();
    gr.addNode("B");
    gr.addNode("A");
    gr.addNode("C");
    Iterator<String> gr_it = gr.listNodes();
    assertEquals(gr_it.next(), "A");
    assertEquals(gr_it.next(), "B");
    assertEquals(gr_it.next(), "C");
}

```

```

@Test
public void list_EmptyString_Node() // Checks if a node with a weird name can be success-
fully added
{
    GraphWrapper gr = new GraphWrapper();
    gr.addNode("");
    Iterator<String> gr_it = gr.listNodes();
    assertEquals(gr_it.next(), "");
    assertEquals(gr_it.hasNext(), false);
}

```

```

@Test
public void list_Dup_Node() // Checks if a duplicate node can be added (it can't and
shouldn't)
{
    GraphWrapper gr = new GraphWrapper();
    gr.addNode("A");
    gr.addNode("A");
    Iterator<String> gr_it = gr.listNodes();
    assertEquals(gr_it.next(), "A");
    assertEquals(gr_it.hasNext(), false);
}

```

```

@Test
public void list_No_Nodes() // Checks if there are no nodes listed when there are no nodes
created.
{
    GraphWrapper gr = new GraphWrapper();
    Iterator<String> gr_it = gr.listNodes();
    assertEquals(gr_it.hasNext(), false);
}

```

```

@Test
public void list_One_Children() // Checks if one child is successfully created and listed
{
    GraphWrapper gr = new GraphWrapper();
    gr.addNode("A");
    gr.addNode("B");
    gr.addEdge("A", "B", "one");
    Iterator<String> gr_it = gr.listChildren("A");
    assertEquals(gr_it.next(), "B(one)");
}

```

```
}
```

```
@Test
public void list_NO_Child() // Checks the case where a child is tried to be created but the
2nd node
{ // is not present in the graph.
  GraphWrapper gr = new GraphWrapper();
  gr.addNode("A");
  gr.addEdge("A", "B", "one");
  Iterator<String> gr_it = gr.listChildren("A");
  assertEquals(gr_it.hasNext(), false);
}
```

```
@Test
public void list_NO_Child2() // Checks the case where a child is tried to be created but the
1st node
{ // is not present in the graph.
  GraphWrapper gr = new GraphWrapper();
  gr.addNode("B");
  gr.addEdge("A", "B", "one");
  Iterator<String> gr_it = gr.listChildren("B");
  assertEquals(gr_it.hasNext(), false);
}
```

```
@Test
public void list_NO_Child3() // Checks the case where a child is tried to be created but the
2nd node
{ // is not present in the graph and children are listed a node not present in the graph.
  GraphWrapper gr = new GraphWrapper();
  gr.addNode("B");
  gr.addEdge("A", "B", "one");
  assertEquals(gr.listChildren("A"), null);
}
```

```
@Test
public void list_NO_Child_return() // Listing children of a node not present in a non-empty
graph
{
  GraphWrapper gr = new GraphWrapper();
  gr.addNode("B");
  assertEquals(gr.listChildren("A"), null);
}
```

```
}
```

```
@Test
```

```
public void Empty_Graph_Child_return() // Listing children of a node not present in a empty
graph
{
    GraphWrapper gr = new GraphWrapper();
    assertEquals(gr.listChildren("A"), null);
}
```

```
@Test
```

```
public void list_Empty_Child_return() // Listing children in a graph that has the node
checked, but
{ // the node has no children
    GraphWrapper gr = new GraphWrapper();
    gr.addNode("B");
    Iterator<String> gr_it = gr.listChildren("B");
    assertEquals(gr_it.hasNext(), false);
}
```

```
@Test
```

```
public void list_NoNode() // Checks if Graph returns null if graph is empty and trying to
list children
{ // (I defined some undefined behavior in the specifications for certain cases)
    GraphWrapper gr = new GraphWrapper();
    assertEquals(gr.listChildren("A"), null);
}
```

```
@Test
```

```
public void list_Two_Children() // Lists two children in alphabetical order
{ GraphWrapper gr = new GraphWrapper();
    gr.addNode("A");
    gr.addNode("B");
    gr.addNode("C");
    gr.addEdge("A", "B", "two");
    gr.addEdge("A", "C", "one");
```

```
    Iterator<String> gr_it = gr.listChildren("A");
    assertEquals(gr_it.next(), "B(two)");
    assertEquals(gr_it.next(), "C(one)");
```

```
}
```

```
@Test
```

```
public void list_Two_Children_Edge_Alphabetical() // Lists two children in alphabetical order by edge
```

```
{
```

```
    GraphWrapper gr = new GraphWrapper();
```

```
    gr.addNode("A");
```

```
    gr.addNode("B");
```

```
    gr.addEdge("A", "B", "apples");
```

```
    gr.addEdge("A", "B", "apple");
```

```
    Iterator<String> gr_it = gr.listChildren("A");
```

```
    assertEquals(gr_it.next(), "B(apple)");
```

```
    assertEquals(gr_it.next(), "B(apples)");
```

```
}
```

```
@Test
```

```
public void list_Dup_Children() // Tests if duplicate edges are accounted for
```

```
{
```

```
    GraphWrapper gr = new GraphWrapper();
```

```
    gr.addNode("A");
```

```
    gr.addNode("B");
```

```
    gr.addNode("C");
```

```
    gr.addEdge("A", "B", "one");
```

```
    gr.addEdge("A", "B", "one");
```

```
    Iterator<String> gr_it = gr.listChildren("A");
```

```
    assertEquals(gr_it.next(), "B(one)");
```

```
    assertEquals(gr_it.next(), "B(one)");
```

```
    assertEquals(gr_it.hasNext(), false);
```

```
}
```

```
@Test
```

```
public void list_TwoNode_Children() // Lists children from one node, then another directly after
```

```
{ // Nothing new is tested here, its just a larger test case
```

```
    GraphWrapper gr = new GraphWrapper();
```

```
    gr.addNode("A");
```

```
    gr.addNode("B");
```

```
    gr.addNode("C");
```

```
    gr.addEdge("A", "B", "one");
```

```

gr.addEdge("A", "C", "two");
gr.addEdge("B", "B", "woo");
Iterator<String> gr_it = gr.listChildren("A");
assertEquals(gr_it.next(), "B(one)");
assertEquals(gr_it.next(), "C(two)");
gr_it = gr.listChildren("B");
assertEquals(gr_it.next(), "B(woo)");
}

```

@Test

public void list_LotsChildren_Children() // Creates a graph of a few nodes with many edges between them

{ // Tests many things at once but nothing no test case has not checked individually.

GraphWrapper gr = new GraphWrapper();

gr.addNode("B");

gr.addNode("A");

gr.addNode("D");

gr.addNode("C");

```

gr.addEdge("A", "A", "one");
gr.addEdge("A", "A", "two");
gr.addEdge("A", "A", "three");
gr.addEdge("A", "A", "four");
gr.addEdge("A", "B", "five");
gr.addEdge("A", "C", "six");
gr.addEdge("A", "B", "seven");
gr.addEdge("A", "C", "eight");
gr.addEdge("A", "B", "nine");
gr.addEdge("A", "C", "ten");
gr.addEdge("A", "C", "two");
gr.addEdge("A", "A", "one");
gr.addEdge("A", "B", "one");

```

```

Iterator<String> gr_it = gr.listChildren("A");
assertEquals(gr_it.next(), "A(four)");
assertEquals(gr_it.next(), "A(one)");
assertEquals(gr_it.next(), "A(one)");
assertEquals(gr_it.next(), "A(three)");
assertEquals(gr_it.next(), "A(two)");
assertEquals(gr_it.next(), "B(five)");
assertEquals(gr_it.next(), "B(nine)");
assertEquals(gr_it.next(), "B(one)");

```

```

assertEquals(gr_it.next(), "B(seven)");
assertEquals(gr_it.next(), "C(eight)");
assertEquals(gr_it.next(), "C(six)");
assertEquals(gr_it.next(), "C(ten)");
assertEquals(gr_it.next(), "C(two)");
}
}

```

Other Test Cases

I felt as though my test cases from before were mostly sufficient as they ended up giving me 94.8% code coverage. They checked nearly all the corner cases I could think of and code is nearly fully covered except for Representation Invariant Violation test cases, but I decided to add some test cases made to be caught by the checkRep after submitting once on Submittly, and another long case. They are listed below:

```

@Test
public void Add_Null_Node() // Tries to add a null node so RepInvariant has to do some
work
{ // Checks that checkRep works but incrementing an x during catches
int x = 0;
GraphWrapper gr = new GraphWrapper();
try
{
gr.addNode(null);
}
catch (RuntimeException A)
{
x += 1
}
assertEquals(x, 1);
}

```

```

@Test
public void add_Null_Edge_Label() // Tries to add an edge with a null value
{ // Checks that checkRep works but incrementing an x during catches
int x = 0;
GraphWrapper gr = new GraphWrapper();

```



```

gr.addNode("A");
gr.addNode("B");
try
{
gr.addEdge("A", "B", null);
}
catch (RuntimeException A)
{
x += 1
}
assertEquals(x, 1);
}

```

```

@Test
public void add_Null_Edge() // Tries to add an edge with a null value.
{ // Checks that checkRep works but incrementing an x during catches
int x = 0;
GraphWrapper gr = new GraphWrapper();
gr.addNode("A");
gr.addNode("B");
try
{
gr.addNode(null);
}
catch (RuntimeException A)
{
x += 1
}
try
{
Iterator<String> gr_it = gr.listNodes();
assertEquals(gr_it.next(), "A");
assertEquals(gr_it.next(), null);
gr.addEdge("A", null, "Hi");
}
catch (RuntimeException B)
{
x += 1
}
assertEquals(x,2);
}

```

```

@Test
public void list_Lots_of_Nodes() // Creates a graph of a lots of nodes
{ // Just a long test case, nothing fancy
    GraphWrapper gr = new GraphWrapper();
    Iterator<String> gr_it = gr.listNodes();
    assertEquals(gr_it.hasNext(), false);
    gr.addNode("Z");
    gr.addNode("T");
    gr.addNode("S");
    gr.addNode("A");
    gr.addNode("B");
    gr.addNode("C");
    gr.addNode("G");
    gr.addNode("H");
    gr.addEdge("A", "A", "2");
    gr.addEdge("A", "A", "1");
    gr.addEdge("A", "T", "3");
    gr.addEdge("A", "I", "4");
    gr_it = gr.listChildren("A");
    assertEquals(gr_it.next(), "A(1)");
    assertEquals(gr_it.next(), "A(2)");
    assertEquals(gr_it.next(), "T(3)");
    assertEquals(gr_it.hasNext(), false);
    gr_it = gr.listChildren("S");
    assertEquals(gr_it.hasNext(), false);
    gr_it = gr.listChildren("S");
    assertEquals(gr.listChildren("V"), null);
    gr.addNode("I");
    gr.addEdge("Z", "I", "1");
    gr.addNode("J");
    gr.addEdge("Z", "J", "1");
    gr.addNode("K");
    gr.addEdge("Z", "K", "1");
    gr.addNode("L");
    gr.addEdge("Z", "L", "1");
    gr.addEdge("Z", "A", "1");
    gr_it = gr.listChildren("Z");
    assertEquals(gr_it.next(), "A(1)");
    assertEquals(gr_it.next(), "I(1)");
    assertEquals(gr_it.next(), "J(1)");
}

```

```
assertEquals(gr_it.next(), "K(1)");
assertEquals(gr_it.next(), "L(1)");
gr_it = gr.listNodes();
assertEquals(gr_it.next(), "A");
assertEquals(gr_it.next(), "B");
assertEquals(gr_it.next(), "C");
assertEquals(gr_it.next(), "G");
assertEquals(gr_it.next(), "H");
assertEquals(gr_it.next(), "I");
assertEquals(gr_it.next(), "J");
assertEquals(gr_it.next(), "K");
assertEquals(gr_it.next(), "L");
assertEquals(gr_it.next(), "S");
assertEquals(gr_it.next(), "T");
assertEquals(gr_it.next(), "Z");
assertEquals(gr_it.hasNext(), false);
}
```