01_112_ml_project

Project for SUTD 01.112 Machine Learning Fall 2019

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2. Explaining the code

2.1 Part 2

2.1.1 Part 2 Question 1 Emission probabilities

To work with the **training data**, we wrote a function defined as readtopdftrain that reads in the csv and shows the data as a DataFrame with the columns 'words' and 'tags' as shown below.

```
def readtopdftrain(file_path):
    with open(file_path, encoding="utf8") as f_message:
        temp = f_message.read().splitlines()
        temp = list(filter(None, temp))
    separated_word_tags = [word_tags.split(' ') for word_tags in temp]
    # separated_word_tags = [word.strip() for 1 in separated_word_tags for word in 1]
    df = pd.DataFrame(separated_word_tags, columns=['words', 'tags'])
    df["words"] = [i.strip() for i in df.words]
    return df
```

To work with the **testing data**, we wrote another function called **readtopdftest** that returns a DataFrame with the columns 'words' and 'sentence id'. Words with the same sentence id will be part of the same sentence. This is to make it easier to split the sentences for the output file later.

```
def readtopdftest(file_path):
    with open(file_path, encoding="utf8") as f_message:
        temp = f_message.read().splitlines()

words = []
    sentenceid = 0
    for word in temp:
        if word != "":
            words.append([word, sentenceid])
        else:
            sentenceid += 1

df = pd.DataFrame(words, columns=['words', 'sentence id'])
    return df
```

\ To estimate the emission probabilities, in the training dataframe, we follow the following steps:

```
def estimate_emission_parameters(df):
    """
    Calculates the emission probabilities from count of words/ count of tags
    :param df: raw word to tag map
    :return: columns = count of word, count of tags, all emission probabilites of tag --> word
    """
    count_emit = df.groupby(['tags', 'words']).size().reset_index()
    count_emit.columns =["tags", "words", "count_emit"]
    count_tags = df.groupby(["tags"]).size().reset_index()
    count_tags.columns = ["tags", "count_tags"]

    count = pd.merge(count_emit, count_tags, on="tags")
    count["emission"] = count["count_emit"]/count["count_tags"]
    return count.drop(columns=["count_emit", "count_tags"])
```

We decided to use DataFrame as it is a very efficient way of storing the data and there are many ways of transforming the data quickly and efficiently using pandas' functions.

- 1. Create a new dataframe (count_emit) by grouping the rows of the dataframe by their tags, and then the words and finding the size of these groupings
- 2. Reset the index of count_emit.
- 3. Rename the size column as "count_emit".
- 4. Create another dataframe (count_tags) that counts the number of tags only
- 5. Lastly, merge the two dataframes together using the "tags" column and calculate the emission.

```
 \circ \quad | \texttt{count['emission']} | = \frac{`count["count_emit"]``}{`count["count_t ags"]``}
```

• This follows the equation given:

$$e(x|y) = \frac{\texttt{Count}(y \to x)}{\texttt{Count}(y)}$$

6. Drop the other two columns and leave the "emission" column.

2.1.2 Part 2 Question 2: Smoothing

We smooth the training data set using a function called smoothingtrain.

```
def smoothingtrain(data, k=3):
    word_counts = data['words'].value_counts().to_dict()
    data['words'] = data['words'].apply(lambda word: replacewordtrain(word, word_counts, k))
    return data
```

The output would look like this:

```
words
                   tags
            #UNK#
                     B-NP
0
            bonds
1
                   I-NP
2
              are
                     B-VP
3
       generally B-ADVP
4
                   B-ADJP
. . .
                      . . .
181623
         resolved
                     I-VP
181624
              in
                     B-PP
             the
181625
                     B-NP
            West
181626
                     I-NP
181627
                        0
              . . .
```

```
[181628 rows x 2 columns]
```

smoothingtrain calls a helper function (replacewordtrain) that replaces words that occur less than k times with the tag '#UNK#'.

This function is applied to every single row in the dataframe using the <code>.apply</code> function.

```
def replacewordtrain(word, word_counts, k):
    if word_counts[word] < k:
        return "#UNK#"
    return word</pre>
```

The output looks like this:

```
words
              HBO
0
              has
1
2
           close
3
               to
4
               24
. . .
              . . .
26126
           #UNK#
26127
            were
26128
               in
26129
       Congress
26130
```

[26131 rows x 1 columns]

Similarly, for the test data, we smooth it using a function called smoothingtest.

```
def smoothingtest(testdata, traindata):
    trainvalues = set(traindata['words'])
    testdata['words'] = testdata['words'].apply(lambda word: replacewordtest(word, trainvalues))
    return testdata
```

This function calls the helper function replacewordtest that checks if the word is in the training data set. If it is, return the word. If not, replace it with the tag #UNK#.

```
def replacewordtest(word, train):
    if word in train:
        return word
    return "#UNK#"
```

2.1.3 Part 2 Question 3: Simple Sentiment Analysis System

For this sentiment analysis system, we predict using the tag that gives us the maximum emission probability. Firstly, we created a function (get_emissionlookup) that will map each word to the tag with the highest emission probability.

- Again, the function finds the indexes where the emission probability are the highest, then stores that in a column in a DataFrame with the words and tags.
- Finally, it returns the dataframe as a dictionary of words and predicted tags.

```
def get_emissionlookup(argmax_emission):
    """
    Map each word to tag of highest emission probability. This ensures lookup is in O(1) time.
    :param argmax_emission: Dataframe with emission probabilities of each tag --> word
    :return: Dictionary of word --> highest e(x|y) tag
    """
    idx = argmax_emission.groupby(['words'])['emission'].transform(max) == argmax_emission['emission']
    argmax_emission = argmax_emission[idx]
    lookup = dict(zip(argmax_emission.words, argmax_emission.tags))
    return lookup
```

Next, the <code>get_tag_fromemission</code> function retrieves the tag for each word seen in the test set, and writes it out to a file.

```
def get_tag_fromemission(lookup, smoothedtest, dataset):
    Retrieve tag for each word seen in testset
    :param lookup: word --> Highest e(y|x) tag
    :param smoothedtest: Processed testset to exclude non-occuring words in trainset
    :param dataset: EN/ CN/ AL/ SG
    :return: output file with allocated tags
    output file = dataset + "/dev.p2.out"
    with open(output_file, "w", encoding="utf8") as f:
        sentenceid = 0
        for index, row in smoothedtest.iterrows():
            if row['sentence id'] != sentenceid:
                f.write("\n")
                f.write(row['words'] + " " + lookup[row['words']] + "\n")
                sentenceid += 1
            else:
                f.write(row['words'] + " " + lookup[row['words']] + "\n")
    f.close()
```

All of these functions are called in a sentiment_analysis function that will read in the data, smooth it, and write the predicted results to a file.

```
def sentiment_analysis(dataset):
    train_path = dataset + "/train"
    traindf = readtopdftrain(train_path)
    smoothedtrain = smoothingtrain(traindf)
    test_path = dataset + "/dev.in"
    testdf = readtopdftest(test_path)
    smoothedtest = smoothingtest(testdf, smoothedtrain)
    argmax_emission = estimate_emission_parameters(smoothedtrain)
    lookup = get_emissionlookup(argmax_emission)
    get_tag_fromemission(lookup, smoothedtest, dataset)

print("Done with dataset " + train_path)
```

2.2 Part 3

2.2.1 Write a function that estimates the transition parameters from the training set using MLE (maximum likelihood estimation): Consider special cases for STOP and START

The <code>read_to_pdf</code> function here differs a bit from the ones coded in Part 2. We still create a dataframe, however, in this function, we have to append the 'START' and 'STOP' tags so as to run the Viterbi. Thus, we check for the first and last index, and append 'START' and 'STOP' accordingly. Also if the word is equal to an empty string, we append 'STOP' and then 'START' as it signifies the end of the old sentence and the start of the new one.

Also, we create a new column called 'tags_next' that shows the tag in the sequence after the current one.

```
def read_to_pdf(file_path):
   with open(file_path) as f_message:
       temp = f_message.read().splitlines()
    words = []
    tags = []
    for index, word_tags in enumerate(temp):
       if index == 0:
           words.append('')
           tags.append('START')
       elif index == len(temp) - 1:
           words.append('')
            tags.append('STOP')
       elif word_tags == '':
           words.append('')
           tags.append('STOP')
           words.append('')
            tags.append('START')
        else:
            split_word_tags = word_tags.split(' ')
            words.append(split_word_tags[0])
           tags.append(split_word_tags[1])
    tags_next = tags[1:]
    df = pd.DataFrame(list(zip(words, tags, tags_next)), columns =['words', 'tags', 'tags_next'])
    df['tags_next'] = df['tags_next'].str.replace('START', '')
    return df
```

The output of readtopdf is as follows:

	words	tags	tags_next
0		START	I-NP
1	bonds	I-NP	B-VP
2	are	B-VP	B-ADVP
3	generally	B-ADVP	B-ADJP
4	a	B-ADJP	I-ADJP
196947	resolved	I-VP	B-PP
196948	in	B-PP	B-NP
196949	the	B-NP	I-NP
196950	West	I-NP	0
196951		0	STOP

[196952 rows x 3 columns]

Next, we create the <code>estimate_transition_parameters</code> function.

Using the training dataframe passed to us, we group the rows in the dataframe by the tags again and count the number of tags in the dataframe.

Next, we group the rows by the tags and then by tags_next, and count the number of tags_next

per tags (transition of tag -> tag_next).

• Note that we have to locate all of the tags_next that are empty string and replace them with the number zero, as they are not valid transitions. Lastly, we drop columns that we do not require, sort the values and return the dataframe.

The function code is as follows:

```
def estimate transition parameters(df):
    """Return a dataframe with
    tag | next_tag | count_tag | count_transition | transition_prob
    Parameters:
    df (DataFrame): Dataframe with word, tags, tags_next
    Returns:
    df (DataFrame)
    df['count_tag'] = df.groupby(['tags']).tags.transform(np.size)
    df['count_transition'] = df.groupby(['tags', 'tags_next']).tags.transform(np.size)
    df.loc[df.tags_next == '', 'count_transition'] = 0
    df['transition_probability'] = df['count_transition'] / df['count_tag']
    df = df.drop_duplicates(subset=['tags', 'tags_next'])
    df = df.drop(['words'], axis=1)
    df = df.sort_values(['tags','tags_next'])
    df = df.reset_index()
    df = df.drop(['index'], axis=1)
    return df
The output is:
       tags tags_next count_tag count_transition transition_probability
0
     B-ADJP B-ADJP 1751
                                                                     0.001142
                                                    2
1 B-ADJP B-ADVP
                            1751
                                                  28
                                                                     0.015991
   B-ADJP
                B-NP
                            1751
                                                  91
2
                                                                     0.051970
    B-ADJP
                 B-PP
                             1751
                                                 428
                                                                     0.244432
4 B-ADJP
               B-PRT
                            1751
                                                                     0.000571
                                                  1
                ...
      ...
                              ...
157 START B-SBAR
158 START B-VP
                          7663
7663
                                                                     0.022576
                                                 173
              B-VP
                            7663
                                                 143
                                                                     0.018661
159 START
                I-NP
                            7663
                                                   1
                                                                     0.000130
160 START
                    O
                                               1087
                             7663
                                                                     0.141850
161
      STOP
                              7662
                                                                     0.000000
```

2.2.2 Use the estimated transition and emission parameters, implement the Viterbi algorithm to compute the following (for a sentence with n words): Tag sequence

The algorithm is the same as what we were taught in class

Step 1: Initializing the tree

[162 rows x 5 columns]

```
def build_tree(self):
    """
    initialise viterbi tree (middle layers)
    :return: np.array of size = (t, n); t= rows, n = length
    """
    return np.zeros((len(self.t), len(self.sentence)))

def get_score(self, n, t):
    """
    calculates score of a particular node
    :param n: # of words in sentence + 2 (START, STOP)
    :param t: # of states
    :return: array of max 7 scores scores
    """
    if n == 0:
        print("AT START NODE")
        return 1
```

We first initialize all the scores to be zero other than the first score as per the formula

```
• \pi(0,u)=1 if u = START
• \pi(0,u)=0 otherwise
```

Step 2: Considering the layer after the START node

For the first layer, the only node that it transitions from is the START node, hence there is only one possible score for each node and the formula used is $\pi(0, START) \cdot b_u(x_1) \cdot a_{START,u}$. Hence we don't need to do a max function

Step 3: Between the START and STOP nodes

```
else:
    idx = 0
    for j in self.t:
       all_scores = []
       idx_k = 0
       for k in self.t:
            print("Inner: " + k)
            if (k, j) not in self.transition or (j, self.sentence[i]) not in self.emission:
               all_scores.append(0)
            else:
               score = tree[idx_k, i-1] * self.transition[(k, j)] * self.emission[(j, self.sentence[i])]
               all_scores.append(score)
            idx k += 1
        tree[idx, i] = max(all\_scores)
        tag_idx = all_scores.index(max(all_scores))
        tag = self.t[tag_idx]
        # all_nodes[idx][i] = node(idx, i)
        all_nodes[idx][i-1].subpath = tag
        if i != 1:
           all_nodes[idx][i-1].parent = all_nodes[tag_idx][i-2]
        else:
           pass
        idx += 1
```

We iterate through the layers and for each layer, we look at each node. For each node, we compute the scores based on the score from the previous nodes multiplied by the transition probabilities from the previous node to the current node, multiplied by the emission probabilities of the current node. This gives us a list of scores from the nodes from the previous layer to the current node. Subsequently, we find the max of the score in the list and get its index. The index corresponds to the node from the previous layer that produced the best score for each node in the current layer. Since the node corresponds to the tag, we essentially have the best tag from the previous layer from each node. We store this tag in the current node. We also store the identity of the previous node that produced this tag.

This follows the formula taught in class

```
max_v\{\pi(j,v)\cdot b_u(x_{j+1})\cdot a_{v,u}\}
```

Step 4: At the STOP node at layer n+1

```
elif i == len(self.sentence):
    all scores = []
    idx = 0
   for j in self.t:
        if (j, "STOP") not in self.transition:
            all scores.append(0)
        else:
            score = tree[idx, -1] * self.transition[(j, "STOP")]
            all_scores.append(score)
        idx += 1
    maxscore = max(all_scores)
    tag idx = all scores.index(max(all scores))
    tag = self.t[tag_idx]
    \# all_nodes[0][i] = node(0, i)
    last_node = node(0, i)
    last node.parent = all nodes[tag idx][-1]
    last node.subpath = tag
```

We reached the last layer which only has the STOP node. We compute the scores based on the score from the previous nodes (in layer n) multiplied by the transition probabilities from the previous node to the STOP node. This gives us a list of scores from the nodes from the previous layer to the STOP node. Subsequently, we find the max of the score in the list and get its index. The index corresponds to the node from the previous layer that produced the best score to the STOP node. Since the node from the previous layer stores the best path up to itself, if the final score at the STOP node is highest, this guarantees that it is the best path. We then store the tag corresponding to the previous node. We also store the identity of the node that produced this tag.

This follows the formula taught in class

```
max_v\{\pi(n,v)\cdot a_{v,STOP}\}
```

STEP 5: Working out the path

```
path = []
current_node = last_node
for i in range(len(self.sentence), 0, -1):
    path.insert(0, current_node.subpath)
    current_node = current_node.parent
print(path)
```

Since each node stores the best tag of the previous layer, we start from the STOP node and work backwards. The STOP node (which is at layer n+1) will get the tag from layer n. Since we also store the node that produce the best tag, we can use it to find its parent and the associated tag. Working backwards will thus help us find the best path which is the tag sequence.

2.3 Part 4: Implement an algorithm to find the 7-th best output sequences. Clearly describe the steps of your algorithm in your report.

2.3.1 High level description

Our approach for finding the 7th best path involves finding and storing the paths to the best 7 scores as we traverse between the layers. Hence, for a node **i** in the **j** layer, it will store the best 7 scores from all nodes in the previous layer **j-1** and the paths from **START** to itself that traverses through the best 7 nodes in layer **j-1**. For example, this means that a layer with 10 nodes will have 10*7=70 best paths and scores.

We do this from the START node (The best path 7 paths at this point) all the way to the end STOP node. At the STOP node, we have all the scores from the previous layer multiplied by the transition probabilities between nodes from the previous layer to the STOP node $a_{u,STOP}$. We sort all the scores and find the 7th best score. This score guarantees that the path from the START node to the STOP node is the 7th best path. Since we are keeping track of the path from the START node to every node in every layer, we can fetch the path corresponding to the 7th best path.

2.3.2 Low level description

Notations

We modify the scores equation to be an array $\pi(j,u)[k]$ where \mathbf{j} is the current layer (Note that START starts from layer 0), \mathbf{u} is the current node and \mathbf{k} is the index of the array. if \mathbf{k} =0 we are finding the best path. If \mathbf{k} =6, we are finding the 7th best path to that node (since index starts from 0).

We let PATH(j,u)[k] where [j] is the current layer and [u] is the current node in that layer. [k] represents the index in the array that contains the path to that node.

Step 1: Initializing the tree

To initialise the tree, we instantiate a (n, t, 7) 3D-array with a custom NODE datatype, where n = # of words in the sentence and t = # of tags. Each (n, t) represents a node in the traditional viterbi tree, and each node u is expanded to an array of size 7 to store the 7 best nodes (score, parent, tag) from START to node u. The node datatype in each position stores the score from START to u, as well as the parent node that produced this score, and its corresponding output tag. This is done so backtracking can be done efficiently to find the full path eventually.

Step 1a: Consider the start layer.

We initialize the best score of the start layer to be 1.0

$$\pi(0, START)[0] = 1.0$$

All other scores will be set to 0.0 since there will only be one path from START node to the next layer and we don't need to track the other scores besides the best one for the transition from START node to layer 1.

$$\pi(0,START)[h]=0.0$$
 where $1\leq h\leq k-1$

The paths stored at this stage are PATH(0,START)[0] = START and the rest of the paths are PATH(0,START)[0] = NULL

Step 1b: All other nodes in the tree besides the START node will be initialized to a starting score of 0.0

Step 2: Consider the nodes between START and STOP

For each node in layer [j+1] we find all the scores from the previous layer to this node by taking $\pi(j+1,u)[h]*a_{v,u}*b_u(x_{j+1})$ for every node v in the previous layer [j] and every score in node v's score array. We then have all the scores. We then find the best 7 scores and store the indexes of these 7 scores. The indexes give us useful information of which score in which node produced that particular score. In order words, this tells us the node's parent and corresponding tag. We store the 7 best nodes in $\pi(j+1,u)[h]$ for h=0 to h=6.

PATH(j+1, u)[h] = PATH(j, v))[Index which produced one of the 7 best scores] + $(v \rightarrow u)$

where v is the previous node in layer j with its respective index that produced one of the best 7 scores.

Step 3: Consider the STOP node at layer n+1

We compute all the scores from the previous layer n to this node by doing $\pi(n,u)[h]*a_{u,STOP}$ for all nodes u in the previous layer and the 7 scores stored in each node. We now have all the scores. We now find the 7 best scores and store corresponding parent and tag information into the a Node() object.

Assume node q's third score is the overall 7th best score, we have

PATH(n+1, STOP)[7] = PATH(n, q))[3] + (q -> STOP)

Step 4: Get 7th best path

At this stage, we have a completed (n, t, 7) ndarray of Node() objects. We use this array and the final array of 7 best scores from the last STOP layer to find the 7th best path. Take note that each Node() object contains a pointer to its parent and corresponding tag.

Using the 7th best score from the last layer, we implement a simple backtrack to get the tags of each node's parent. We append the tag of last node's parent (already stored in the node from previous iteration of modified viterbi) to a path. We then find this node's parent and do to same by inserting its tag at the front of this path. This is done from layer n+1 to layer 1, and the 7th best path is generated.

2.3.3 Results

Please refer to the table below for the results from our viterbi where the row is the type of data and the columns are the questions.

	Part 3	Part 3 Log	Part 4	Part 4 Log
EN	#Entity in gold data: 13179 #Entity in prediction: 12765	#Entity in gold data: 13179 #Entity in prediction: 12707	#Entity in gold data: 13179 #Entity in prediction: 13784	#Entity in gold data: 13179 #Entity in prediction: 12976
	#Correct Entity : 10805 Entity precision: 0.8465 Entity recall: 0.8199 Entity F: 0.8329	#Correct Entity : 10756 Entity precision: 0.8465 Entity recall: 0.8161 Entity F: 0.8310	#Correct Entity : 10467 Entity precision: 0.7594 Entity recall: 0.7942 Entity F: 0.7764	#Correct Entity : 10103 Entity precision: 0.7786 Entity recall: 0.7666 Entity F: 0.7725
	#Correct Sentiment : 10390 Sentiment precision: 0.8139 Sentiment recall: 0.7884 Sentiment F: 0.8010	#Correct Sentiment : 10346 Sentiment precision: 0.8142 Sentiment recall: 0.7850 Sentiment F: 0.7994	#Correct Sentiment : 9784 Sentiment precision: 0.7098 Sentiment recall: 0.7424 Sentiment F: 0.7257	#Correct Sentiment : 9601 Sentiment precision: 0.7399 Sentiment recall: 0.7285 Sentiment F: 0.7342
CN	#Entity in gold data: 1478 #Entity in prediction: 710	#Entity in gold data: 1478 #Entity in prediction: 712	#Entity in gold data: 1478 #Entity in prediction: 1139	#Entity in gold data: 1478 #Entity in prediction: 1140
	#Correct Entity: 307 Entity precision: 0.4324 Entity recall: 0.2077 Entity F: 0.2806	#Correct Entity: 307 Entity precision: 0.4312 Entity recall: 0.2077 Entity F: 0.2804	#Correct Entity: 309 Entity precision: 0.2713 Entity recall: 0.2091 Entity F: 0.2361	#Correct Entity: 313 Entity precision: 0.2746 Entity recall: 0.2118 Entity F: 0.2391
	#Correct Sentiment : 210 Sentiment precision: 0.2958 Sentiment recall: 0.1421 Sentiment F: 0.1920	#Correct Sentiment : 210 Sentiment precision: 0.2949 Sentiment recall: 0.1421 Sentiment F: 0.1918	#Correct Sentiment : 200 Sentiment precision: 0.1756 Sentiment recall: 0.1353 Sentiment F: 0.1528	#Correct Sentiment : 203 Sentiment precision: 0.1781 Sentiment recall: 0.1373 Sentiment F: 0.1551

	#5-+4+: 414 d-+-: 0400	#5-+/+- /14 d-+ 0400	W5-4/4 /14 d-4 0400	WE-tit- i14 d-t 0400
AL	#Entity in gold data: 8408			
	#Entity in prediction: 8528	#Entity in prediction: 8482	#Entity in prediction: 8975	#Entity in prediction: 8987
	#Correct Entity : 6734	#Correct Entity : 6717	#Correct Entity : 5986	#Correct Entity : 5978
	Entity precision: 0.7896	Entity precision: 0.7919	Entity precision: 0.6670	Entity precision: 0.6652
	Entity recall: 0.8009	Entity recall: 0.7989	Entity recall: 0.7119	Entity recall: 0.7110
	Entity F: 0.7952	Entity F: 0.7954	Entity F: 0.6887	Entity F: 0.6873
	#Correct Sentiment : 6081	#Correct Sentiment : 6068	#Correct Sentiment : 5015	#Correct Sentiment : 5009
	Sentiment precision: 0.7131	Sentiment precision: 0.7154	Sentiment precision: 0.5588	Sentiment precision: 0.5574
	Sentiment recall: 0.7232	Sentiment recall: 0.7217	Sentiment recall: 0.5965	Sentiment recall: 0.5957
	Sentiment F: 0.7181	Sentiment F: 0.7185	Sentiment F: 0.5770	Sentiment F: 0.5759
SG	#Entity in gold data: 4537			
	#Entity in prediction: 3004	#Entity in prediction: 3004	#Entity in prediction: 4927	#Entity in prediction: 4958
			,	
	#Correct Entity : 1661	#Correct Entity : 1661	#Correct Entity : 1738	#Correct Entity : 1739
	Entity precision: 0.5529	Entity precision: 0.5529	Entity precision: 0.3528	Entity precision: 0.3507
	Entity recall: 0.3661	Entity recall: 0.3661	Entity recall: 0.3831	Entity recall: 0.3833
	Entity F: 0.4405	Entity F: 0.4405	Entity F: 0.3673	Entity F: 0.3663
	#Correct Sentiment : 1035	#Correct Sentiment : 1035	#Correct Sentiment : 879	#Correct Sentiment : 887
	Sentiment precision: 0.3445	Sentiment precision: 0.3445	Sentiment precision: 0.1784	Sentiment precision: 0.1789
	Sentiment recall: 0.2281	Sentiment recall: 0.2281	Sentiment recall: 0.1937	Sentiment recall: 0.1955
	Sentiment F: 0.2745	Sentiment F: 0.2745	Sentiment F: 0.1858	Sentiment F: 0.1868

2.3.4 Using Log Calculations

While running the viterbi for part 3 and part 4, we realised that there might be undetected underflow problems. That would cause non-zero, but close to zero scores to be mistakenly recorded as zero, and affects the robustness of our model. In an attempt to circumvent this problem, we implement the viterbi using log calculations.

Apart from score calculation, the flow of the viterbi algorithm remains as above.

```
\log_{score} of Node u = \log_{score}(v) + log(a_{\ell}v, u) + log(b_{u}(o))
```

A summary of all the scores can be found in section 2.3.3 Results.

As expected, the scores for k-best viterbi have improved more than that of regular viterbi. In computing the 7th best viterbi, we are more likely to encounter smaller emission and transition probabilities and fall into the underflow problem.

The output files from log calculations are found in $dev_log.pX.out$ for x = 3, 4.

2.4 Part 5: Design challenge

For the design challenge, we tried two different approaches: Structured Perceptron Algorithm and Average Perceptron Algorithm.

2.4.1 Structured Perceptron

We created a StructuredPerceptron class where we initialised a weights of type dictionary, the number of iterations to run through the sentences for, as well as training data, the output file path and all the possible tags from the training data.

```
class StructuredPerceptron:
    def __init__(self, trainfilepath):
        self.weights = defaultdict(int) # initialise a weight dictionary
        # self.goldfeaturevec = defaultdict(int) # initialise a gold standard feature vector
        self.iterations = 5 # number of iterations to run through all the sentences
        self.traindata = clean_trainset(trainfilepath)
        self.testfilepath = testfilepath
        self.traindata.get_tags()
```

The StructuredPerceptron class has train, predict, updateweights and get_structured_perceptron_path (our version of Viterbi) functions. We will explain the functions in the following sections.

The **training** algorithm for the structured perceptron that we implemented is as follows:

- 1. For every sentence, run our version of Viterbi with the weights as input.
- 2. Get the feature vector of the predictions, as well as the feature vector of the actual sentence.
 - The feature vector contains both the tag transitions and emission values.
- 3. Update the weights.

4. Run through steps 1-3 for a pre-determined number of iterations. The code for the function is below:

```
def train(self):
   Trains and updates the weight using the structured perceptron algorithm.
    :param traindata: Training data sequences (DATA TYPE TBC)
   :return: weights (dictionary)
   traindata = self.traindata.outputsmootheddata()
   for i in range(self.iterations):
       for sentenceindex in range(len(traindata)):
          actualtagsentence = copy.deepcopy(traindata[sentenceindex])
           actualtagtransitions = [(traindata[sentenceindex][index][1], traindata[sentenceindex][index + 1][1])
                                for index in range(len(traindata[sentenceindex]) - 1)]
sentencewithouttags = []
for word, tag in traindata[sentenceindex]:
    if tag != 'START':
        sentencewithouttags.append(word)
predtagsentence = self.get_structured_perceptron_path(sentencewithouttags)
# Get the sentence from Viterbi
predtagtransitions = [(predtagsentence[index][1], predtagsentence[index + 1][1])
                        for index in range(len(predtagsentence) - 1)]
# Get prediction feature vector
predfeaturevec = Counter(predtagsentence) + Counter(predtagtransitions)
# Get golden feature vector
goldfeaturevec = Counter(actualtagsentence) + Counter(actualtagtransitions)
self.updateweights(predtagsentence, actualtagsentence, predtagtransitions, actualtagtransitions,
                     predfeaturevec, goldfeaturevec)
```

The **update of weights** algorithm:

- 1. Iterate through the feature vector of the actual sentence and do the following:
 - If the tag was also in the feature vector of the predicted sentence, then we take value = the counts of the tag in the actual feature vector - counts of the tag in the predicted feature vector
 - If not, then value = count of the tag in the actual feature vector
 - We take the value variable and add it to the tag's weight.
- 2. We then iterate through the feature vector of the tag sentence and update the weights of any tags that were not in the actual tag sentence.
 - We check if the tag is in actual feature vector, and if it is, we continue on to the next tag so that we do not update the weights again.
 - If it is not, update the weight of the tag to be the weight count of tag in predict feature vector.

The code for the function is below:

The **Viterbi** algorithm for the structured perceptron is as follows:

The code is as follows:

```
def get_structured_perceptron_path(self, sentence):
     "" Get the best path from START to STOP as we go along
    Parameters:
        tags (list): All tags in the dataset
        sentence (list of str): Words for a specific sentence
        weights (defaultdict): Emissions, transtions and their weights
    Returns:
        predicted_sequence(list of tuples): Tuples contain word and tag for that particular index
    # tags.insert(0,'START')
    tags = copy.deepcopy(self.tags)
    tags.pop(0)
    store scores = np.zeros((len(tags), len(sentence)))
    predicted sequence = []
    for index_words, word in enumerate(sentence):
        for index_tags, tag in enumerate(tags):
            if index_words == 0:
                \ensuremath{\text{\#}} First word needs to refer to START as the transition to first TAG
                score = self.weights[('START', tag)] + self.weights[(word, tag)]
            else:
                # Take the max of the previous layer as the first tag
                previous_layer_max_value = np.max(store_scores, axis=0)[index_words - 1]
                \ensuremath{\text{\#}} Find the index of the max of the previous layer and get its tag
                previous_layer_max_tag = tags[np.argmax(store_scores, axis=0)[index_words - 1]]
                score = previous_layer_max_value + self.weights[(previous_layer_max_tag, tag)] + self.weights[(word, tag)]
            store\_scores[index\_tags][index\_words] = score
        current_layer_max_tag = tags[np.argmax(store_scores, axis=0)[index_words]]
        predicted_sequence.append((word, current_layer_max_tag))
    return predicted_sequence
```

The prediction algorithm is:

- 1. Run the viterbi algorithm with the latest training weights for each sentence in the test set, and get a list of predicted sentences.
- 2. Write each predicted sentence to a file.

The code is as follows:

The limitations of our implementation are:

- We did not implement this for trigrams, only for bigrams, thus the accuracy is acceptable, but lower than Viterbi.
- We did not average the weights

We will address these implementations in our next implementation, averaged perceptron.

2.4.2 Average Perceptron

2.5 Averaging Parameters

There is a simple refinement to the algorithm in figure 1, called the "averaged parameters" method. Define $\alpha_s^{t,i}$ to be the value for the s'th parameter after the i'th training example has been processed in pass t over the training data. Then the "averaged parameters" are defined as $\gamma_s = \sum_{t=1...T,i=1...n} \alpha_s^{t,i}/nT$ for all s=1...d. It is simple to modify the algorithm to store this additional set of parameters. Experiments in section 4 show that the averaged parameters perform significantly better than the final parameters $\alpha_s^{T,n}$. The theory in the next section gives justification for the averaging method.

$$\gamma_s = rac{\sum_{t=1...T,i=1...n} lpha_s^{t,i}}{nT}$$

According to the literature provided in the project description, the averaging method has been proven to achieve better accuracy. We this added it on top of our existing structured perceptron. We also permutated various features to find the ideal combination of features (We commented out the features that led to a decrease in accuracy). A naive approach would be for each word in the training set, we look at all the features for every word and add it cumulatively. However, this would mean be computationally expensive. Hence, instead, we keep a global count of the total number of updates and a count for when each word's features were updated. Whenever that word is updated, we update the "global weight" of the that word by taking the product of the difference in total time and timestamp multiplied by the weight before the update. After this, we then update the weight according to the standard structured perceptron. Subsequently, at the end of all iterations, we have the global count of the number of updates and we also have the accumulated weight over all words and iterations. A simple division as per the formula above gets the averaged weight which is proven to be more accurate than just using the final weight given by a "structured perceptron" method.

2.4.3 Average Perceptron Results

Below are the results from running the average perceptron code:

For EN and then AL dataset:

```
PS C:\Users\Glenn\Desktop\Github\01_112_ml_project> python .\EvalScript\evalResult.py EN/dev.out EN/dev.p5.out

#Entity in gold data: 13179
#Entity in prediction: 13240

Entity precision: 0.9059
Entity recall: 0.9101
Entity F: 0.9080

#Correct Sentiment : 11712
Sentiment precision: 0.8846
Sentiment recall: 0.8887
Sentiment F: 0.8866
PS C:\Users\Glenn\Desktop\Github\01_112_ml_project> python .\EvalScript\evalResult.py AL/dev.out AL/dev.p5.out

#Entity in gold data: 8408
#Entity in prediction: 9326

#Correct Entity : 7377
Entity precision: 0.7910
Entity recall: 0.874
Entity F: 0.8320

#Correct Sentiment : 6933
Sentiment precision: 0.7434
Sentiment precision: 0.7434
Sentiment F: 0.7819
```

References

- Collins, M. (2002). Discriminative training methods for hidden Markov models. Proceedings of the ACL-02 Conference on Empirical Methods in Natural Language Processing - EMNLP 02. doi: 10.3115/1118693.1118694
- Boyd-Graber, J. (n.d.). Retrieved from http://users.umiacs.umd.edu/~jbg/teaching/CMSC-72
 6/11d.pdf.