GLENN
YEO
Programmer

CONTACT

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EDUCATION

IT Applications Development
Institute of Technical Education
2021 - 2022

Media, Arts & Design
Singapore Polytechnic
2023 - 2026

SKILLS

Unity Software

C# Coding

Video Editing

Photo Editing

Leadership

REFERENCES

Pang Kai Lun
Lecturer

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ABOUT ME

I am a **Media, Arts & Design** student in Singapore Polytechnic specializing in **Animation & Games**. I have a huge passion for the gaming industry and I am highly motivated to learn and improve on my coding skills. I consider myself to be very fastidious and I always pay great attention to quality.

In coding, I often try to find the most efficient approach to reduce overhead costs and ensure performance and modularity in my systems. In my view, there is always something more to learn and I would be most grateful for opportunities to do so.

PERSONAL EXPERIENCE

MEDIA EXPERIENCE   2022
SFS PHARMA LOGISTICS

During my internship in ITE, my skills in media editing were quickly recognized and I was tasked to edit videos and design graphics such as posters, logos, and wallpapers. The company also granted me the opportunity to create a design for their company van, which later was printed and wrapped.

VIDEO GAME MODDING   2024
PROJECT ZOMBOID

I created a mod for **"Project Zomboid"**, I coded the logic, designed the icons, and textured the models. I released it on Steam and the mod gained huge popularity, reaching the front page of the workshop in 3 days. As of writing, the mod sits at **65,000+** downloads and has received praise in many aspects from the community.

AWARDS

Service Star Gold
2022

Edusave Award for Achievement, Good Leadership and Service (EAGLES) x 2
2022 & 2023

Edusave Skills Award
2023

Edusave Certificate of Academic Achievement
2024