109590003 HW8-1

Question 1

Which type of <code>Drawable</code> do you use to create a <code>Button</code> with a background that stretches properly to accommodate the text or image inside the <code>Button</code> so that it looks correct for different screen sizes and orientations? Choose one:

- LevelListDrawable
- TransitionDrawable
- StateListDrawable
- NinePatchDrawable

A

• NinePatchDrawable

Question 2

Which type of <code>Drawable</code> do you use to create a <code>Button</code> that shows one background when it is pressed and a different background when it is hovered over? Choose one:

- LevelListDrawable
- TransitionDrawable
- StateListDrawable
- NinePatchDrawable

Α

• StateListDrawable

Question 3

Suppose you want to create an app that has a white background, dark text, and a dark action bar. Which base style does your application style inherit from? Choose one:

- Theme.AppCompat.Light
- Theme.AppCompat.Dark.NoActionBar
- Theme.AppCompat.Light.DarkActionBar
- Theme.AppCompat.NoActionBar
- Theme.NoActionBar

Α

• Theme.AppCompat.Light.DarkActionBar

109590003 HW8-2

Question 1

Which color attribute in your style defines the color of the status bar above the app bar? Choose one:

- colorPrimary
- colorPrimaryDark
- colorAccent
- colorAccentDark

Α

• colorPrimaryDark

Question 2

Which support library does the FloatingActionButton belong to? Choose one:

- v4 Support Library
- v7 Support Library
- Design Support Library
- Custom Button Support Library

Α

• Design Support Library

Question 3

In the <u>Material Design color palette</u>, which shade of a color should you use as the primary color for your *brand* in your app? Choose one:

- Any color shade that starts with A.
- Any color shade labeled 200.
- Any color shade labeled 500.
- Any color shade labeled 900.

Α

• Any color shade labeled 500.