



Console

Compiling design (CSG Tree generation)...

Rendering Polygon Mesh using CGAL...

Geometries in cache: 46

Geometry cache size in bytes: 792496

CGAL Polyhedrons in cache: 11

CGAL cache size in bytes: 8799824

Total rendering time: 0 hours, 0 minutes, 8 seconds

Top level object is a 3D object:

Simple:	yes
Vertices:	1954
Halfedges:	5886
Edges:	2943
Halffacets:	1982
Facets:	991
Volumes:	2

Rendering finished.

STL export finished.