Gleezell Vina Uy | software engineer student

glarclone@gmail.com • +639664173551 • glinary.github.io • github.com/glinary

EDUCATION

Center for Automation Research | DLSU, Manila

• Research student member 2023 - Present

De La Salle University | Manila

• B.S. in Computer Science, Major in Software Technology 2021 - Present

St. Scholastica's College | Manila

• Science, Technology, Engineering, and Mathematics 2015 - 2021

WORK EXPERIENCE

Chatbot and Web Developer | Scire Essentials | Manila

Created a chatbot in Facebook Messenger for skincare clients.
 October 2023 - Present

Developing a landing page website with a skincare chatbot to gather emails for marketing.

Web Developer | The LaSallian | Manila

• Developed websites using PHP, Javascript, HTML, and CSS to feature covered events. 2022 - Present

Designed with Figma and worked with CMS platforms such as Wordpress and Ghost.

Web and Linux Developer | Simplexdata | BGC, Taguig

Deployed a website built with NodeJS under the company's domain on GoDaddy and CPanel.
 October 2023

• Optimized an **Apache** server using **Putty SSH** to prevent the company from buying another service.

SKILLS

Languages: Python, Java, C, SQL, PHP, Javascript, HTML, CSS

Others: Node, MongoDB, Handlebars, Linode, Linux

PROJECTS

Ping bot

Created a Python chatbot in Telegram actively used by over 150+ users.
 July 2023 - Present

• Maintains the bot hosted in Fly.io, also previously on Google Cloud and Microsoft Azure.

Restaurant web app

• Created a website for restaurant reviews using MongoDB, Handlebars, Javascript, and CSS. June - August 2023

Homeowners association web app

Designed a website database with MySQL RDBMS, Java, and Javascript.
 March - April 2023

Diabetic machine learning model

Analyzed a dataset of diabetic and non-diabetic patients with Jupyter Notebook.
 April 2023

Medical chatbot

Developed a Prolog chatbot to diagnose diseases using logical statements.

April 2023

Maze bot

Developed a Python bot that can solve mazes with an A* search algorithm.

February 2023

Farming game

• Designed a **UML diagram** and coded with **Java** to simulate a farming game. October 2022

Language tool

Programmed a translator using C to read, write, and store CLI inputs/outputs and files.

2021

Pizza vending machine

Programmed with C to simulate a pizza vending machine on the Command Line Interface.

2021