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## SE Assignment 1

1. What is the significance of recognising software requirements in the software engineering process?

sol<sup>n</sup> : i) As the technology changes, the user requirements and environment in which software is working also changes. So every organization is ranked based on software engineering principles.

ii) Implementing and managing large size of software programmes requires a specific method modularize the tasks so that size of software isn't harm quality.

iii) Software engineering provides methodology for implementing complex software systems with high quality.

iv) Extending the previous software to add new functionality requires more cost in terms of time to develop and efforts taken by people, as compare to the process of developing new software to provide that functionality.

v) Software engineering provides a way in which software system can be able to scale as needed in future.



2. Describe the main characteristics of different process models used in software development.

sd<sup>n</sup> - i) Waterfall Model: Sequential and linear approach each phase must be completed before moving to next one. Clear and structured, suitable for projects with well-defined requirements.

ii) V-model: Parallel development and testing approach. Each development phase is followed by a corresponding testing phase.

iii) Incremental model: Similar to iterative models but the software is built in increments, each delivering specific functionality. Requires careful planning to define increments, possible integration challenges.

iv) Iterative model: Similar to agile, but with more structured and defined phases. Each iteration may include a subset of the software functionality. Requires clear planning and coordination between iterations, potential for scope creep.



3. How does the CMM contribute to improving software development process?

2d<sup>m</sup>: i) The CMM models application in software development has sometimes been problematic: applying multiple models that are not integrated within and across an organization could be costly in training and improvement activities.

ii) CMMI framework consists of collection of computer programs based on knowledge, engineering, software engineering, integrated product and process development and provider sourcing.

iii) CMMI framework has three groups as:

i) CMMI for development.

ii) CMMI for service.

iii) CMMI for acquisition.



4. Explain the differences between prescriptive process models and evolutionary process models?

sol<sup>n</sup>:

Prescriptive process model

- i) Developed to bring order and structure to the software development process
- ii) It can accommodate changing requirements
- iii) It is more popular.
- iv) Examples: waterfall models and incremental models.

Evolutionary process model.

- i) Stages consists of growing increments of an operational software product with evolution.
- ii) Improvement is required in the product.
- iii) It is less popular.
- iv) Examples: Spiral and prototyping models as well as RAD model.



5) Provide Examples of situations where using a specific process model would be more suitable?

- sol<sup>n</sup>:-
- i) Incremental model: When a project can be divided into smaller functional increments, allowing certain modules to be developed and delivered independently while ensuring integration and testing along the way.
  - ii) RAD model: When there is a need to quickly produce a working prototype to gather user feedback and make requirements before proceeding with full development.
  - iii) Waterfall model: When requirements are stable and changes are minimal, making it possible to plan and execute the project in the linear sequence of phases.
  - iv) Agile model (Scrum): When flexibility and adaptability are crucial and the project can be divided into smaller increments with frequent iterations, allowing for continuous feedback and changes.



6) Compare and contrast the waterfall model and agile methodologies in terms of project planning and progress tracking.

i) Waterfall model is the first approach used in software development process.

ii) It is also called as classical life cycle model or linear sequential model.

iii) Agile software development describes an approach to software development under which requirements and solutions evolve through the collaborative effort of self-organizing and cross functional teams and their customers.

iv) The term agile was popularized, in the context, by the manifesto for agile software development.

v) It advocates adaptive planning, evolutionary development, early delivery and continual improvement, and it encourages rapid and flexible responses to change.



7) Apply process metrics to evaluate the efficiency and effectiveness of waterfall, agile methodologies, considering factors such as development speed etc.

Sol<sup>n</sup>:- 1) Waterfall

Development speed:

i) Waterfall is a linear and sequential methodology where each phase must be completed before moving on to the next. This can lead to longer development cycles.

Adaptability to change:

ii) Waterfall is less adaptable to changes due to its rigid structure.

Customer satisfaction:

iii) Waterfall may have limited customer involvement.

2) Agile:

Development speed:

i) Agile methodologies emphasize incremental development, allowing for quicker delivery of working features.

Adaptability to change:

ii) Agile methodologies are highly adaptable to changing requirements due to regular iteration and flexibility.

Customer satisfaction:

iii) Agile methodologies involve continuous customer feedback and collaboration, leading to improved satisfaction.



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Ans

| Feature                             | Waterfall model | Incremental model   | Prototyping model   | Spiral model         |
|-------------------------------------|-----------------|---------------------|---------------------|----------------------|
| Requirement Specification           | well understood | not well understood | not well understood | not well understood  |
| Understanding requirement           | well understood | not well understood | not well understood | well understood      |
| Availability of reusable components | No              | yes                 | yes                 | yes                  |
| Risk                                | Beginning       | no risk             | no risk             | yes                  |
| User Involvement                    | Beginning       | Intermediate        | High                | High                 |
| Flexibility                         | Rigid           | less                | High                | Flexible             |
| Cost Control                        | yes             | no                  | no                  | yes                  |
| Resource Control                    | yes             | yes                 | no                  | yes                  |
| Expertise                           | High            | High                | medium              | High                 |
| Implementation time                 | long            | less                | less                | Expensive on project |