

# Tower Defence

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## How to place a turret?

Just click a turret you want to build in the item shop (on the right) and move your mouse to the map. Then click in the place where you want to have your tower placed. (You must have enough gold)

## How to cast a spell?

Just click a spell you want to cast in the item shop and move your mouse to the map. Click on the map to have your spell casted. (You must have enough gold)

## How to cancel spellcasting/turret placing?

Click on the red X symbol in the shop.

## How to upgrade a turret?

Just click a turret on the map, on the right there will appear a panel allowing to upgrade a turret.

## How many waves are there?

As many as you like, the number of enemies increases with each wave. They are also getting stronger.

## Types of turret:

**Laser** – deals damage to the first target it sees until it is out of range. High range and rate of fire.

**Electric** – deals damage to 3 random targets within range. Smaller range than Laser Turret but higher rate of fire.

## Types of spells:

**Meteor** – deals high damage in a spherical zone and stuns enemies within the zone.

**Snowball Rain** – a rain of snowballs, each deals minimal damage and stuns a target it hits.

## Types of enemies:

**Walker** – the most basic unit. HP and Speed increase with each wave.

**Runner** – He's fast. Speed and HP increase with each wave.

**Swimmer** – The only unit that can swim. HP increases with each wave.

**Tank** – Has the highest HP but is the slowest. HP increases with each wave.