Riphah International University

Artificial Intelligence (AI)

Lab 5



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Lab

```
import heapq
def astar(graph, heuristic, start, goal):
    open_list = [(0, start)]
    closed = set()
    g = {node: float('inf') for node in graph}
    for node in heuristic:
        if node not in g:
            g[node] = float('inf')
    g[start] = 0
    pred = {}
    while open_list:
        f, curr = heapq.heappop(open_list)
        if curr == goal:
            path = []
            while curr != start:
                path.append(curr)
                curr = pred[curr]
            path.append(start)
            return list(reversed(path))
        closed.add(curr)
        for neigh, dist in graph[curr]:
            if neigh in closed:
                continue
            tentative_g = g[curr] + dist
            if tentative_g < g[neigh]:</pre>
                g[neigh] = tentative_g
                f = tentative_g + heuristic[neigh]
                heapq.heappush(open_list, (f, neigh))
                pred[neigh] = curr
    return None
graph = {
   'A': [('B', 2), ('E', 3)],
```

```
'B': [('C', 1), ('G', 9)],
    'E': [('D', 6)],
    'D': [('G', 1)]
}
heuristic = {'A': 11, 'B': 6, 'C': 99, 'D': 1, 'E': 7, 'G': 0}
start = 'A'
goal = 'G'
path = astar(graph, heuristic, start, goal)
print(path)
```

Output:

```
PS D:\Uni\Semester 6\Artifical Itteligence\Lab Task> python -u "d:\Uni\Semester 6\Artifical Itteligence\Lab Task\astar lab 5.py"
['A', 'E', 'D', 'G']
PS D:\Uni\Semester 6\Artifical Itteligence\Lab Task>
```