

Clustering

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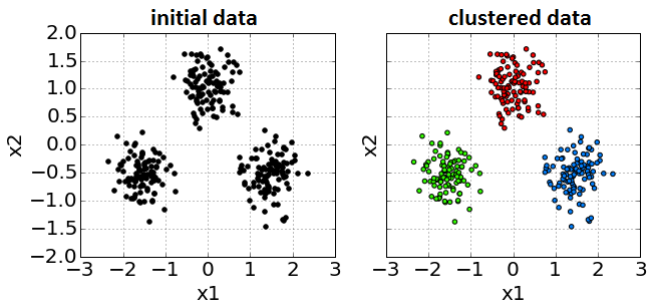
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Aim of clustering

- Clustering is partitioning of objects into groups so that:
 - inside groups objects are very similar
 - objects from different groups are dissimilar
- Unsupervised learning
- No definition of “similar”
 - different algorithms use different formalizations of similarity

Clustering demo



Applications of clustering

- data summarization
 - feature vector is replaced by cluster number
- feature extraction
 - cluster number, cluster average target, distance to native cluster center / other clusters
- customer segmentation
 - e.g. for recommender service
- community detection in networks
 - nodes - people, similarity - number of connections
- outlier detection
 - outliers do not belong any cluster

Clustering algorithms comparison

We can compare clustering algorithms in terms of:

- computational complexity
- do they build flat or hierarchical clustering?
- can the shape of clustering be arbitrary?
 - if not is it symmetrical, can clusters be of different size?
- can clusters vary in density of contained objects?
- robustness to outliers

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Representative-based clustering

- Clustering is flat (not hierarchical)
- Number of clusters K is specified in advance
- Each object x_n is associated cluster z_n
- Each cluster C_k is defined by its representative μ_k , $k = 1, 2, \dots, K$.
- Criterion to find representatives μ_1, \dots, μ_K :

$$Q(z_1, \dots, z_K) = \sum_{n=1}^N \min_k \rho(x_n, \mu_k) \rightarrow \min_{\mu_1, \dots, \mu_K} \quad (1)$$

Generic algorithm

```
initialize  $\mu_1, \dots, \mu_K$  from  
random training objects
```

```
WHILE not converged:
```

```
    FOR  $n = 1, 2, \dots, N$ :
```

```
         $z_n = \arg \min_k \rho(x_n, \mu_k)$ 
```

```
    FOR  $k = 1, 2, \dots, K$ :
```

```
         $\mu_k = \arg \min_{\mu} \sum_{n: z_n=k} \rho(x_n, \mu)$ 
```

```
RETURN  $z_1, \dots, z_N$ 
```

Comments

- different distance functions lead to different algorithms:
 - $\rho(x, x') = \|x - x'\|_2^2 \Rightarrow$ K-means
 - $\rho(x, x') = \|x - x'\|_1 \Rightarrow$ K-medians
- μ_k may be arbitrary or constrained to be existing objects
- K - unknown parameter
 - if chosen small \Rightarrow distinct clusters will get merged
 - better to take K larger and then merge similar clusters.
- Shape of clusters is defined by $\rho(\cdot, \cdot)$
- Close clusters will have similar size.

K-means algorithm

- Suppose we want to cluster our data into K clusters.
- Cluster i has a center μ_i , $i=1,2,\dots,K$.
- Consider the task of minimizing

$$\sum_{n=1}^N \|x_n - \mu_{z_n}\|_2^2 \rightarrow \min_{z_1, \dots, z_N, \mu_1, \dots, \mu_K} \quad (2)$$

where $z_i \in \{1, 2, \dots, K\}$ is cluster assignment for x_i and μ_1, \dots, μ_K are cluster centers.

- Direct optimization requires full search and is impractical.
- K-means is a suboptimal algorithm for optimizing (2).

K-means algorithm

Initialize $\mu_j, j = 1, 2, \dots, K$.

WHILE not converged:

FOR $i = 1, 2, \dots, N$:

 find cluster number of x_i :

$$z_i = \arg \min_{j \in \{1, 2, \dots, K\}} \|x_i - \mu_j\|_2^2$$

FOR $j = 1, 2, \dots, K$:

$$\mu_j = \frac{1}{\sum_{n=1}^N \mathbb{I}[z_n = j]} \sum_{n=1}^N \mathbb{I}[z_n = j] x_i$$

K-means properties

Convergence conditions:

- maximum number of iterations reached
- cluster assignments z_1, \dots, z_N stop to change (exact)
- $\{\mu_i\}_{i=1}^K$ stop changing significantly (approximate)

Initialization:

- typically $\{\mu_i\}_{i=1}^K$ are initialized to randomly chosen training objects

K-means properties

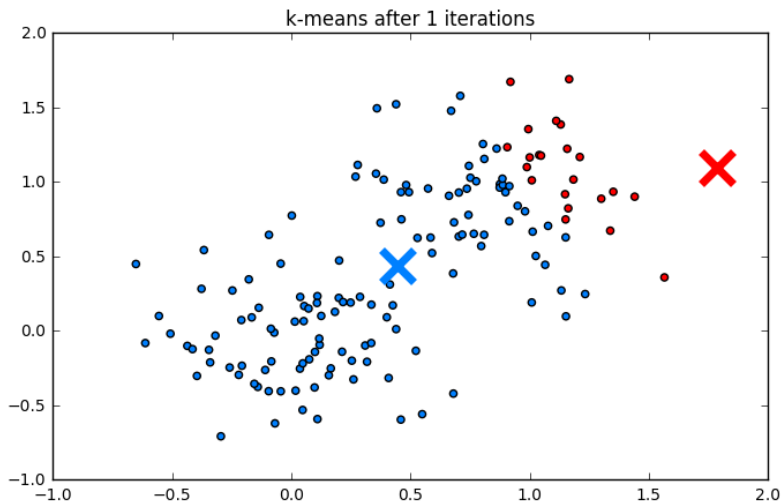
Optimality:

- criteria is non-convex
- solution depends on starting conditions
- may restart several times from different initializations and select solution giving minimal value of (2).

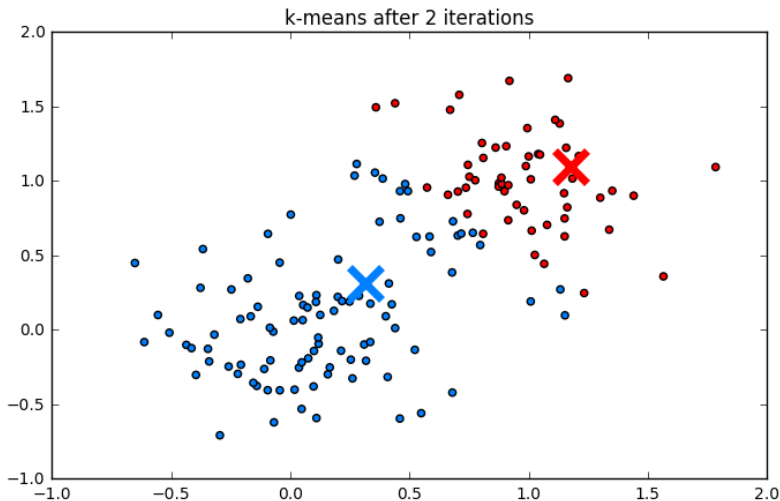
Complexity: $O(NDKI)$

- K is the number of clusters
- I is the number of iterations.
 - usually few iterations are enough for convergence.

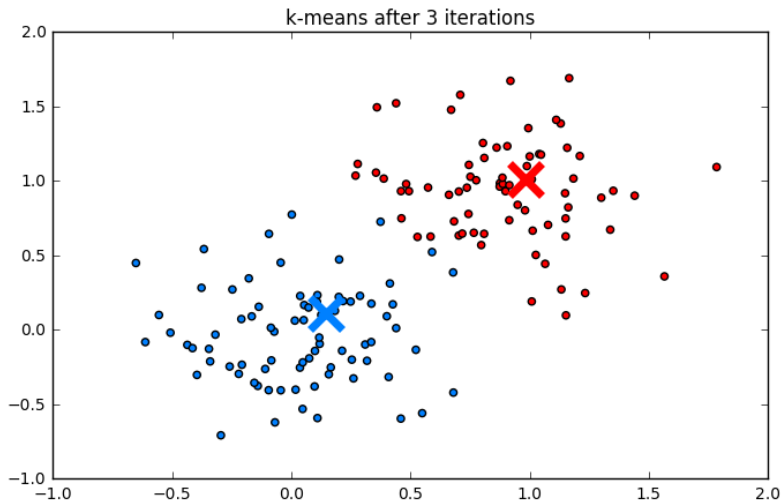
Example of K-means



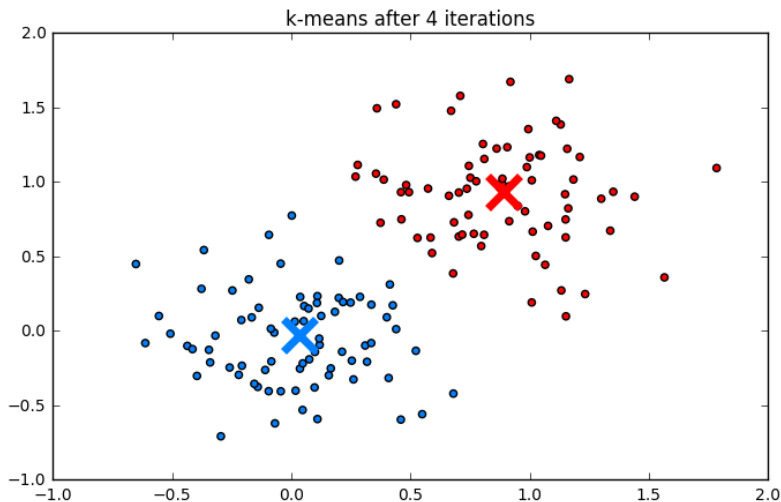
Example of K-means



Example of K-means



Example of K-means



Gotchas

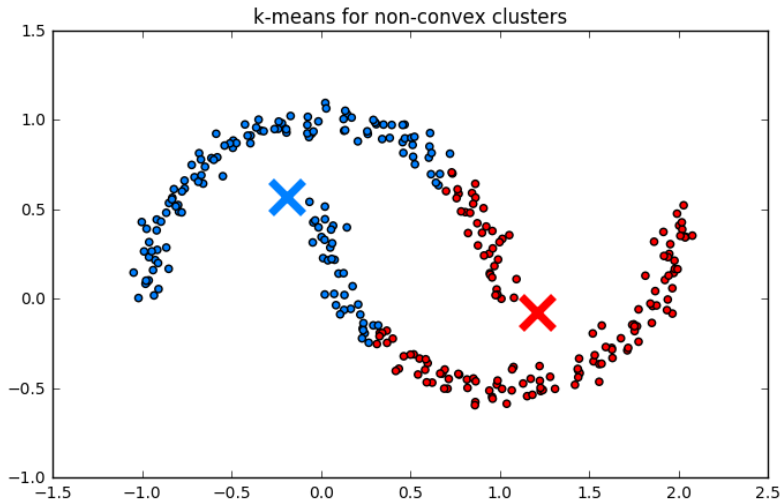
- K-means assumes that clusters are convex:

K-means clustering on the digits dataset (PCA-reduced data)
Centroids are marked with white cross

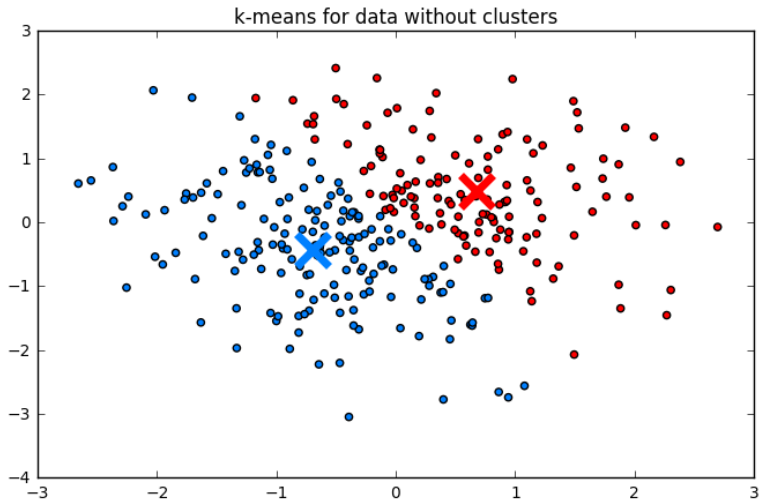


- It always finds clusters even if none actually exist
 - need to control cluster quality metrics

K-means for non-convex clusters



K-means for data without clusters



K-means and EM algorithm

```
Initialize  $\mu_j, j = 1, 2, \dots, K$ .  
  
repeat while stop condition not satisfied:  
  for  $i = 1, 2, \dots, N$ :  
    find cluster number of  $x_i$ :  
     $z_i = \arg \min_{j \in \{1, 2, \dots, g\}} \|x_i - \mu_j\|$   
  for  $j = 1, 2, \dots, K$ :  
    
$$\mu_j = \frac{1}{\sum_{n=1}^N \mathbb{I}[z_n = j]} \sum_{n=1}^N \mathbb{I}[z_n = j] x_i$$

```

- K-means is EM-algorithm when:

K-means and EM algorithm

```
Initialize  $\mu_j, j = 1, 2, \dots, K$ .  
  
repeat while stop condition not satisfied:  
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```

- K-means is EM-algorithm when:
 - applied to Gaussians
 - with equal priors
 - with unity covariance matrices
 - with hard clustering

K-means

- Not robust to outliers
 - K-medians is robust
- K-representatives may create singleton clusters in outliers if centroids get initialized with outlier
 - better to init centroids with mean of m randomly chosen objects
- Constructs spherical clusters of similar radii
 - Allows kernel version which can find non-convex clusters in original space

General comments on K-representatives

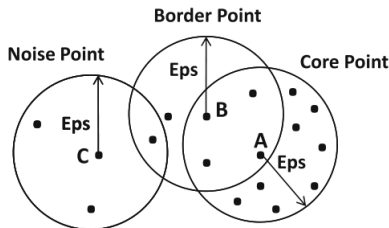
- Init $\{\mu_k\}_{k=1}^K$ with
 - random objects from training set
 - centroids of m randomly selected objects from training set (more robust to outliers)
- K-representatives has non-convex optimization criteria
 - depends in initialization of $\{\mu_k\}_{k=1}^K$
 - so we can restart clustering from different starting conditions and select the one, maximizing (1)
- Outliers can create singleton clusters consisting of 1 point.
 - apply outlier filtering beforehand
 - alternatively during clustering for clusters with too few points replace cluster centroids with random objects.

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DBScan

- Core point: point having $\geq k$ points in its ε neighbourhood
- Border point: not core point, having at least 1 core point in its ε neighbourhood
- Noise point: neither a core point nor a border point



- k, ε - parameters of the method.

Algorithm

INPUT: training set, parameters ϵ, k .

- 1) Determine core, border and noise points with ϵ, k .
- 2) Create graph in which core points are connected if they are within ϵ of one another
- 3) Determine connected components in the graph
- 4) Assign each border point to connected component with which it is best connected

RETURN points in each connected component as a cluster