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Github Repository: https://github.com/gloriouspete/

Portfolio: https://glothedev.vercel.app

Software Developer

A solution-driven Software developer, adept at contributing to a highly collaborative work environment, proffering efficiency and ensuring client's satisfaction.

I have proven experience which comprises; developing consumer-focused web/mobile applications using ReactNative, JavaScript, Next.js, Node.js, React, across multiple APIs, third-party integration and databases. Also delivering projects with standard design, appropriate user experience and best practices with speed.

Stacks I currently work with

Mobile Development	Backend Development	Frontend Development
React Native	Node js	HTML/CSS/ JS
Ехро	Express Js	React Js
	Nest Js	Next Js

MySQL / Mongo DB / PostGres	Tailwind css / Framer Motion
Typescript	
Websocket / Socket IO	
Firebase	
Cpanel / Apache Cloud Services	
AWS - Cloud service	

Recent Project History

- HeyData Mobile App

Key Projects:

HEYDATA - ON PLAYSTORE : A PSEUDO-FINTECH MOBILE APPLICATION I MADE FOR PURCHASING UTILITIES RELATED SERVICES LIKE MOBILE DATA ,AIRTIME AND CABLE SERVICES.

Website url: https://heydata.com.ng

PlayStore URL: https://play.google.com/store/apps/details?id=com.gloriouspete.nativea

Key contributions

I designed and implemented features on <u>Heydata: By developing and consuming RESTful API endpoints, the mobile Application interacts effectively via network calls. The key features of the app includes:</u>

- <u>Wallet: This application provides a wallet where users see</u> their account balances
- <u>User On-boarding and tenant provisioning: I handled user</u> registration and Onboarding ensuring they easily get the features and usefulness of the app.
- Admin management: I made an admin website where my workers (if needed) can control the app. The admins oversee the activities in the platform.
- <u>Support and dispute management: Heydata enables users</u> to raise concerns and follow them up via a WhatsApp chat system until the admin resolves them.
- <u>Payments via credit/debit cards and virtual transfer: This</u>
 <u>App handles payment collection with the integration of some payment gateway APIs.</u>

Stacks I used

- React Native
- Node Js
- Next Js
- Javascript
- Git (Github)
- Mongo DB

Translapp

Key Projects:

TRANSLAPP- ON PLAYSTORE: A MOBILE APPLICATION THAT TRANSLATES LANGUAGES AND WORDS, MADE STREAMLINED AND USER FRIENDLY TO STAND OUT FROM OTHERS SERVICE LIKE IT.

Website URL: https://translapp.vercel.app

PlayStore URL: https://play.google.com/store/apps/details?id=com.gloriouspete.translapp

Key contributions

I designed and implemented features on <u>Translapp</u>: <u>By developing and consuming RESTful API endpoints</u>, the <u>mobile Application interacts effectively via network calls</u>. The key features on this end where I worked on includes:

- <u>Translation: I made the translated functions in a chat-like</u> <u>manner to ensure streamlined usage of the application highlighting my</u> attention and devotion to the little details.
- <u>Text 2 Voice: I made a function where the applications</u> pronounces the translated text .

Stacks I used

- React Native
- Node Js
- Next Js
- Javascript
- Git (Github)
- APIs

HeyTransfer

Key Projects:

HEYTRANSFER -: A WEB APPLICATION THAT STORES AND TRANSFER FILES FOR ABSOLUTELY FREE OF COST .

Key contributions

I designed and implemented features on HeyTransfer: The key features of the app includes:

- <u>Beautiful Interface: Utilising the powerful features os</u>
 <u>Tailwind Css and Framer-Motion, I was able to create a beautiful interface for it and awesome UX.</u>
- <u>Easiest file upload: All it takes is a few clicks to upload files.</u>
- Email Notification: Users can choose to send the link as an email, I also provided the opportunity to create custom messages too.

Stacks used

- Next Js
- Framer Motion
- Typescript
- sqlexecutor (A custom Mysql library I Made for myself)

SocketChat

Key Projects:

SOCKETCHAT - NOT ON PLAYSTORE: A MOBILE CHAT APPLICATION THAT AUTO TRANSLATES FROM THE BACKEND, THIS APP IS AIMED TO ENSURE USERS CAN RECEIVE MESSAGES IN THEIR OWN LANGUAGE AND NOT UNWANTED LANGUAGES.

Key contributions

I designed and implemented features on <u>SocketChat: By developing and consuming RESTful API endpoints, the mobile Application interacts effectively via network calls. The key features on this end where I worked on includes:</u>

- <u>Chat: Using socketIO, I made a feature to allow the users send and exchange message.</u>
- <u>User On-boarding and tenant provisioning: I handled user</u> registration and Onboarding ensuring they easily get the features and usefulness of the app.
- Admin management: I made an admin website where my workers (if needed) can control the app. The admins oversee the activities in the platform.
- <u>Support and dispute management: SocketChat enables</u> users to raise concerns and follow them up via Email until the admin resolves them.
- Automatic Translation: The mobile app receives the text in the users language no matter the language it was sent in, this is the core feature in the app and it was implemented perfectly.

Stacks used

- React Native
- Node Js

- Javascript
- Git (Github)
- Mongo DB
- SocketIO
- Translation APIs

Opine

URL https://opine.vercel.app

Opine is a web application designed to provide a platform where (Host) can see respective questions or opinions and respond respectively to the audience.

Key contributions

I designed and implemented the entire features on which includes:

- <u>Messaging service: I built a messaging service using APIs</u> to enable Hosts and Audience to communicate and discuss Effectively.
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- Admin management: I built an admin management system to aid smooth day-to-day management of the platform.
- <u>Support and dispute management: I built a support</u> <u>system that enables users to raise tickets and follow up via chat</u> discussions until it is marked as resolved.

Stacks used

- MySQL
- React
- NodeJS
- Git (Github)

Plentisport

URL https://plentisport.vercel.app

Opine is a Live streaming web application designed to enable players chat with each other for playful banter

Key contributions

I designed and implemented the entire features on which includes:

- <u>Messaging service: I built a messaging service using web</u> sockets to enable Users to communicate and discuss Effectively.
- <u>Language Monitoring : Using language processing, I was able to filter out perceived offensive messages.</u>
- <u>Support and dispute management: I built a support system that enables users to raise tickets and follow up via chat discussions until it is marked as resolved.</u>

Stacks used

- MySQL
- Next is
- NodeJS
- Git (Github)

Other Key Projects:

Sql executor: https://npmjs.com/package/sqlexecutor: A mysql Library that brings out more out of the box features, It's very lightweight and easy to start with.

RedditCrawler: https://redditcrawler.vercel.app: An online tool to scrape information from reddit.

Coinally: https://coinanally.com/: A cryptocurrency market data web application powered by GraphQL API.

Telebot: https://t.me/machoglobot: A telegram bot made specifically to buy and sell mobile data.

Education Bachelor of Technology

Mechanical Engineering - October 2020

Computer Science - Currently In view