

Full set Of Instructions

For a custom CPU

Arithmetic Operations:

- **add <register>, <register | imm8>:**
Add the left and right and store in the left
- **sub <register>, <register | imm8>:**
Subtract the right from the left and store in the left
- **cmp <register>, <register | imm8>:**
Compare the left and right. If the two values equal each other a bit is set in the Flag register. Also sets the not zero and zero flags for the left side.
- **nad <register>, <register | imm8>:**
Nand instruction. Nands the left and the right and stores in the left
- **nor <register>, <register | imm8>:**
Nor instruction. Nors the left and the right and stores in the left

Conditional Logic and Jumps:

- **jeq <A | B | imm16>:**
Jump if equals jumps to the specified address (This can also be the name of a label) if the flag for equality in the flag register is set.
- **jneq <A | B | imm16>:**
Jump not equal jumps to the specified address (This can also be the name of a label) if the flag for equality in the flag register is not set
- **jnz <A | B | imm16>:**
Jump not zero jumps to the specified address if the first register of the last cmp instruction wasn't zero (This address can also be the name of a label)
- **jzr <A | B | imm16>:**
Jump if zero jumps to the specified address if the first register of the last cmp instruction was zero (This address can also be the name of a label)
- **jmp <A | B | imm16>:**
Jumps to the specified address (This can also be the name of a label)

Data Movement:

- **inp <register>, <A | B>:**
Stores the value of a 16 bit address (A or B) in the specified register
- **out <A | B>, <register>:**
Writes the value of the register into the specified I/O port
- **lad <A | B>, <imm16>:**
Loads a specified 16-bit value into A or B (This value can also be the name of a label).
- **ldr <register>, <A | B>:**
Loads a byte of the ram at the address in A|B in the register.
- **lod <register>, <imm8>:**
loads a given 8-bit value into the specified register.
- **mov <register>, <register>:**
Moves the value of the right register into the left register
- **wtr <A | B>, <register>:**
Puts a byte in register into the ram at the address in A|B.
- **db <imm8>**
Dumps data at the address db is at in code.

Other:

- **nop:**
Does nothing.
- **int:**
triggers the software interrupt.
- **ire:**
Interrupt return