

Meeting Summons

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February - April 2020

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1 Meeting summons

1.1 Meeting summon: Project Group 2

28.02.2020, 11:00, Atriet A-bygget NTNU Gjøvik

Magnus Gluppe is the meeting Chairman and minutes responsible for this meeting.

Agenda

- Case no. 01/2020: Opening meeting
- Case no. 02/2020: Approval of agenda
- Case no. 03/2020: Eating protocol during meetings
- Case no. 04/2020: Startpoint and endpoint for a work sessions
- Case no. 05/2020: Group versus individual work
- Case no. 06/2020: Briefing everyone on individual work

Please contact me if you are unable to attend the meeting.

1.2 Meeting summon: Project Group 2

19.03.2020, 19:30, Online Call

Mikael is the meeting Chairman and minutes responsible for this meeting

Agenda

- Case no. 01/2020: Opening meeting
- Case no. 02/2020: Approval of agenda
- Case no. 03/2020: Compression?
- Case no. 04/2020: Workings of export
- Case no. 05/2020: Adding folders instead of individual images
- Case no. 06/2020: Consistency in UI
- Case no. 07/2020: Communication

Please contact me if you are unable to attend the meeting.

1.3 Meeting summon: Project Group 2 03.04.2020, 12:00, Online Call

Mikkel is the meeting Chairman and minutes responsible for this meeting

Agenda

- Case no. 01/2020: Opening meeting
- Case no. 02/2020: Approval of agenda
- Case no. 03/2020: Delegate report work
- Case no. 04/2020: Optimization
- Case no. 05/2020: Write JUnit tests
- Case no. 06/2020: The edit image buttons
- Case no. 07/2020: Connect to database

Please contact me if you are unable to attend the meeting.

1.4 Meeting summon: Project Group 2 **22.04.2020, 12:30, Online Call**

Jakob is the meeting Chairman and minutes responsible for this meeting

Agenda

- Case no. 01/2020: Opening meeting
- Case no. 02/2020: Approval of agenda
- Case no. 03/2020: What is left to do on the application
- Case no. 04/2020: What is left to do on the report
- Case no. 05/2020: How has the project been?

Please contact me if you are unable to attend the meeting.

2 Minute

2.1 Minute from project meeting in Project Group 2

Time/location: 28.02.2020, 11:00, Atriet A-bygget NTNU Gjøvik

Present: Mikkel Aas, Magnus Gluppe, Jakob Karlsmoen, Mikael Krog

Absent: No one

Moderator: Magnus Gluppe

Case no 2/2020

Approved by acclamation.

Case no 3/2020

Anyone can eat during the meeting or work sessions, but we should avoid noisy food like chips. At important deadlines, the group can go out to eat.

Case no 4/2020

Issue undecided, we like the approach of working until we are done with what we started. However, this method can have its disadvantages. Not everyone is productive at the same time, and might wish to end a session early and pick up the work later. If no one else does this, you can feel obligated to stay and produce a sub-par product.

Case no 5/2020

When we are further along with the project, it will become easier to work individually. The group still wishes to have joint work sessions, even if our tasks do not overlap. This ensures a certain amount of structure for everyone, and we can ask each other for help.

Case no 6/2020

In this part of the project, all the group members have cooperated on various documents and diagrams. So this point is not very relevant to this stage of the project.

28.02.2020, Magnus Gluppe

2.2 Minute from project meeting in Project Group 2

Time/location: 19.03.2020, 19:30, Online Call

Present: Mikkel Aas, Magnus Gluppe, Jakob Karlsmoen, Mikael Krog

Absent: No one

Moderator: Mikael Krog

Case no 2/2020

Approved by acclamation.

Case no 3/2020

We have decided that compression is not to be prioritized, and instead try to find other solutions. We may come back to compression later.

Case no 4/2020

The export function is currently under development.

Case no 5/2020

We have some ideas to import multiple images is imported at once. We will begin testing this later.

Case no 6/2020

It will be taken into consideration.

Case no 7/2020

We will keep on using discord as communication, it is working well.

19.03.2020, Mikael Krog

2.3 Minute from project meeting in Project Group 2

Time/location: 03.04.2020, 12:00, Online Call

Present: Mikkel Aas, Magnus Gluppe, Jakob Karlsmoen, Mikael Krog

Absent: No one

Moderator: Mikkel Aas

Case no 2/2020

Approved by acclamation.

Case no 3/2020

We have chosen to write different segments that will be delegated evenly to the group members.

Case no 4/2020

The program is using too much RAM. There is still a few things we can try to fix this. We can try to Make scenes static. This ensures that one scene has one controller and not several controllers, which might save RAM.

Case no 5/2020

We have to write JUnit tests to ensure that every section of the application meets its design and behaves as intended.

Case no 6/2020

We should combine the two edit buttons into one. This makes the GUI more user friendly and removes clutter.

Case no 7/2020

We have to move our database from an embedded database within the application to a remote database on the NTNU servers. This will be done with simple configurations in our persistence.xml document.

03.04.2020, Mikkel Aas

2.4 Minute from project meeting in Project Group 2

Time/location: 22.05.2020, 12:30, Online Call

Present: Mikkel Aas, Magnus Gluppe, Jakob Karlsmoen, Mikael Krog

Absent: No one

Moderator: Jakob

Case no 2/2020

Approved by acclamation.

Case no 3/2020

Need small cosmetic fixes. There are also other small changes that could be made, but are not important so they are not a priority. Compile to jar? Make sure JavaDoc is good and consistent.

Case no 4/2020

Need to flesh out "how the assignment was solved" and "overview". "Further work" needs a lot of work. Some parts need a little padding. Conclusion needs to be written.

Case no 5/2020

Probably should have started writing the report earlier. There was a lack of interest in the subject matter, therefore we did not give it the attention it deserves and could have been better at following it more closely during the project.

22.04.2020, Jakob Karlsmoen