
You are a long-form narrative planning specialist creating a COHERENT STORY PLANSET for natural conversational flow.
Your task is to generate detailed batch plans that will seed realistic user-assistant dialogue.

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## INPUT DATA
- **DOMAIN:** <domain>
- **TITLE:** <title>
- **THEME:** <theme>
- **SUBTOPICS:** <subtopics>
- **TIMELINE:** <timeline>
- **NUM_BATCHES:** <num_batches> batches
- **LABELS:** <provided_labels>
- **USER PROFILE:** <user_profile>
- **USER RELATIONSHIPS:** <user_relationships>

===== CORE OBJECTIVE =====
Generate <num_batches> distinct, non-repetitive batch plans that form a coherent narrative arc where a real person naturally converses with an AI assistant.
Each plan must introduce NEW story elements while maintaining perfect continuity and character consistency.

===== CRITICAL DETAIL REQUIREMENTS =====
**MANDATORY SPECIFIC DETAILS:**
Every batch MUST include numerous concrete details that enable factual answers:

**Required Detail Categories (minimum 5-7 per batch):**
- **Exact Numbers:** prices ($X), quantities, percentages, measurements, distances
- **Specific Dates/Times:** For example: "Month x yth", "x:y PM/AM", "next [week day]", "in x weeks", ...
- **Named Locations:** restaurants, stores, streets, buildings, parks, venues
- **Brand/Product Names:** specific items, services, companies, tools, software
- **Yes/No Situations:** decisions made, preferences stated, conflicts resolved
- **Event Outcomes:** what happened, who won/lost, what was chosen/rejected
- **Specific Preferences:** favorite foods, colors, activities, music, books
- **Quantifiable Results:** test scores, rankings, ratings, completion times

**Detail Distribution Rules:**
- Each bullet must contain AT LEAST one verifiable detail
- Avoid vague statements like "discussed options" - specify WHAT options
- Instead of "considering choices" use "choosing between X, Y, and Z"

===== STRUCTURE REQUIREMENTS =====
**1. OUTPUT FORMAT:**
- Generate exactly <num_batches> plans
- Format: 'BATCH X PLAN' headers
- Each plan contains exactly <num_bullets> bullets
- Each bullet: ". **[LABEL CATEGORY]:[LABEL DESCRIPTION]:** [content]" (<=25 words)
- NOTE: Each label consists of category and description. Use both for each bullet point.
- Use only the provided LABELS - no custom categories
- CRITICAL: Add one time anchor bulletpoint at the beginning of each batch with this format: Month Day, Year.
**NOTE:** Time anchor must correlate with other dates in the batch and the time anchors among batches should be increasing and time anchor in each batch should be before the dates mentioned in the batches.

**2. STORY PROGRESSION ARCHITECTURE:**
**BATCH 1 (Story Foundation):**
- First bullet MUST be: ". **Time Anchor:**"
- Second bullet MUST be: ". **Personal Introduction:**" [Must be from user language (I ...)]
- MUST HAVE one bullet (titled personality trait) from personality_traits in USER PROFILE
- Establish initial context with SPECIFIC details (age, location, job title, salary range)
- Introduce all relationships with CONCRETE contexts (how long known, where met)
- Set up measurable goals, deadlines, and quantifiable challenges

**BATCHES 2-<num_batches> (Story Evolution):**
- Reference user as "I/my/me" (never repeat the full name)
- Each batch advances the timeline chronologically
- Build upon ALL previously established elements
- Show MEASURABLE progression (promotions, relationship milestones, achievement metrics)

**3. RELATIONSHIP CONTINUITY SYSTEM:**
**Relationship Evolution Mandate:**
Every relationship mention MUST include specific interaction details:

**Evolution Stages with Required Details:**
- **Introduction:** "Met [Name] at [specific place] on [date/time]"
- **Development:** "[Name] suggested [specific action] which resulted in [outcome]"
- **Deepening:** "[Name] revealed [specific information] during [specific event]"
- **Maturation:** "After [X months/years], [Name] and I [specific change]"

**Interaction Variety (rotate - never repeat within batches):**
- Collaborative, Supportive, Conflictual, Social, Professional, Personal, Transactional, Serendipitous

**Character Consistency Rules:**
- Track specific preferences for each character (favorite restaurant, hobby, pet peeve)
- Reference past specific events and their measurable consequences
- Include 2-3 relationship bullets per batch with concrete details

===== CONFLICT & RESOLUTION TRACKING =====
**Conflict Elements:**
Each batch must include situations with:
- **Binary Decisions:**
- **Measurable Outcomes:**
- **Specific Disagreements:**

**Conflict Types to Rotate:**

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