

Character sheet bulky boi aka push guy

Personality:

- Big, clumsy (makes weird noises), is a little broken due to missing maintenance
- Programmed to push things, maybe can push through walls and actually breaking them

Goals vs needs:

- Goal is to work together with other robot to find replacement parts and find a repair robot
- Need is to repair himself

Limitations:

- Only programmed to push things, cannot do other actions and is thus dependent on robot friend
- Environment has obstacles due to post-apocalyptic setting

Character sheet smol boi aka throw guy

Personality:

- Small, fast, strong, a little rusty but has less damage
- Programmed to throw things, can also throw other robots

Goals vs needs:

- Goal is to work together with other robot to find replacement parts for him and find a repair robot
- Need is to help his friend

Limitations:

- Only programmed to throw things, cannot do other actions and is thus dependent on robot friend
- Can only access places that robot friend made accessible for him or that are easy to access
- Environment has obstacles due to post-apocalyptic setting
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