DUONG HOANG VU

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EDUCATION

Iowa State University (Ames, IA)

Bachelor of Science in Computer Science

Honors: Dean's List (4 Semesters)

Skills: ReactJS, Spring Boot, Flask, NodeJS, Android Studio

Expected Graduation: December 2022 Major GPA: 3.7/4.0

Cumulative GPA: 3.65/4.0

Languages: Java, JavaScript, Python, C, C++

Coursework: Design and Analysis of Algorithms, Software Development Practices, Construction of User Interfaces

PROJECTS

Facial Detection Live Streaming Web App

December 2021 – January 2022

Ames, IA

Personal Project (On Glyochi.com)

o Ported my facial detection project below onto the web by using ReactJS for the frontend and Flask for the backend

- o Increased video playback smoothness and minimized jittering by 10% by displaying frames at appropriate time
- o Reduced facial detection time in the server by 50% by handling resizing and gray scaling the image in the frontend
- o Decreased server's response size by 95% by only sending the faces' coordinates and rendering them on the frontend

Golfer Social Media App

August 2021 – November 2021

Com S 309 Project (On Github.com/Glyochi)

- Developed an android app using Android Studio for the UI, Spring Boot for the server, and MySQL for the database
- o Structured the frontend and backend using the MVC-Service design pattern for easier maintenance and scalability
- Designed the REST API and business logic to provide all the functionalities the app needs
- Implemented a real-time public chat room for the app users using WebSocket
- Used CI/CD to automatically build, run Mockito tests, and deploy the server

Ray tracer August 2021 – November 2021

Ames, IA

Com S 336 Project (On Github.com/Glyochi)

- o Created from scratch a ray tracing engine that can generate realistic images using C++
- o Improved images' quality and reduced noises by implementing anti-aliasing
- Increased color accuracy by implementing ray's bouncing property and materials' reflective properties

Tilted Facial Detection

June 2021 - August 2021

Personal Project ~~ Python (On Github.com/Glyochi)

Ames, IA

- o Refined OpenCV haar-cascade to better detect tilted faces by 30% by doing selective scans in different orientations
- o Alleviated workload on the CPU and increased performance by 100% by incorporating multithreading into the program
- Designed and implemented custom debugging tools to help fix bugs and boost development speed

Tetris Web Application

July 2020 – August 2020

Ames, IA

- Personal Project (On Glyochi.com)
- o Created a Tetris web app with gameplay as close as possible to Tetris 99 using JavaScript
- o Designed and implemented the game engine to simulate Tetris 99 physics and sound effects
- o Reduced web browser's workload by engineering a graphic engine that only re-renders parts that are necessary

LEADERSHIP

Computer Science Help Room

August 2021 – Present

Ames, IA

- Assisted students with comprehending all core Computer Science courses by identifying their knowledge gaps
- o Guided students by reminding them of concepts taught in class or giving them examples of similar problems
- Taught students the problem-solving skills required for them to succeed in their courses

VISA Club August 2019 – Present **Event Organizer** Ames, IA

- o Reached out to new incoming international Vietnamese students to recruit them for the club
- Planned and organized gatherings on special occasions for club members to participate
- Supported club president with managing club's budget