

$$M = \{ \overbrace{X_{ek}, Y_{ek}}^{m_k}, k=1 \dots N \} = \{ \overbrace{(X_{e1}, Y_{e1})}^{m_1}, \overbrace{(X_{e2}, Y_{e2})}^{m_2} \dots \overbrace{(X_{eN}, Y_{eN})}^{m_N} \}$$

↳ Set of all landmarks' coordinates

$m_k = (X_{ek}, Y_{ek}) \rightarrow$ coordinates of the landmark stored at index k in the landmark list for a particular particle

consequences

$$p(X_{1:t}, M | Z_{1:t}, U_{1:t}, C_{1:t}) = p(M | X_{1:t}, Z_{1:t}, U_{1:t}, C_{1:t}) \cdot p(X_{1:t} | Z_{1:t}, U_{1:t}, C_{1:t})$$

$$= \left[\prod_{k=1}^N p(m_k | X_{1:t}, Z_{1:t}, C_{1:t}) \right] \cdot p(X_{1:t} | Z_{1:t}, U_{1:t}, C_{1:t})$$

One EKF for each landmark

Represented with particles

If you don't have an observation at a time step, you don't need the pose or that time step, unless we want to set the center of the reference frame.

X_0 is ignore because there is not any observation at this time step

I think that: $p(X_{1:t}, M | Z_{1:t}, U_{1:t}) = p(M | X_{1:t}, Z_{1:t}, U_{1:t}) \cdot p(X_{1:t} | Z_{1:t}, U_{1:t})$

3.3 - Blackwellization for SLAM:
(From Cyrill Stachniss' class)

$$p(X_{0:t}, M | Z_{1:t}, U_{1:t}) = p(X_{0:t} | Z_{1:t}, U_{1:t}) \cdot p(M | X_{1:t}, Z_{1:t})$$

Poses

No

Measurements
(Observations)

Movements

Yes

Particle filter

Map

posterior
(Given the path)

X_0 is used to set the initial uncertainty $\rightarrow E_0$: if the initial uncertainty is 0, all the particles start at one location. or to represent the center of the coordinate frame. or you can distribute them according to a initial belief

• Once we know the poses of the robot, the mapping problem is easy to solve

In the SUM-EKF lecture (lecture F)

$\Delta H \in \mathbb{R}^{2 \times (b+2n)}$, here, in

A compute Reliberals.

Expected measurement: $K=1 \dots N \rightarrow$ Number of landmarks for a particular particle

$\begin{bmatrix} \hat{y} \\ \hat{\phi} \end{bmatrix} = \hat{z}_t = h(\underbrace{(x_t, y_t, \theta)}_{\text{particle } p_{it}}, \underbrace{j}_{\text{function already programmed}})$

$H = \frac{\partial h}{\partial \text{landmarks}} (x_t, y_t, \theta, K)$

$\hat{Q} = H \Sigma_t H^T + Q$

Graduate of the expected measurement $\begin{bmatrix} y_{it}(p_{it}, K) \\ \phi_{it}(p_{it}, K) \end{bmatrix}$

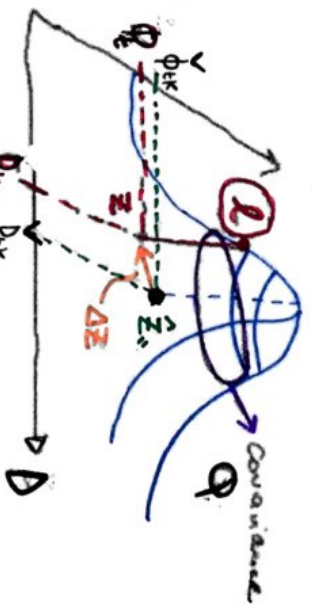
In the SUM-EKF lecture we used $H_{it} \in \mathbb{R}^{2 \times (b+2n)}$ and $\hat{z}_{it} \in \mathbb{R}^{(b+2n)}$

and, now, $H_{it} \in \mathbb{R}^{2 \times 2}$ and $\hat{z}_{it} \in \mathbb{R}^{2 \times 2}$

in this lecture, we use

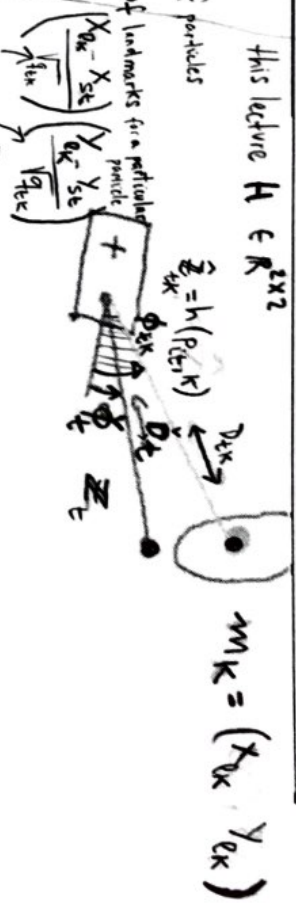
$\Delta \hat{z}_{it} = \hat{z}_{it} - \hat{z}_{it}^{\text{measured variance due to the landmark variance}}$

\hat{z}_{it} to a detected cylinder.



list of landmark coordinates the particle has. $\begin{bmatrix} x_k & y_k & \theta_k \\ \vdots & \vdots & \vdots \\ x_n & y_n & \theta_n \end{bmatrix}$

$\begin{bmatrix} x_{it} & y_{it} & \theta_{it} \end{bmatrix} = \text{particle } i, p_{it}, i=1 \dots M$



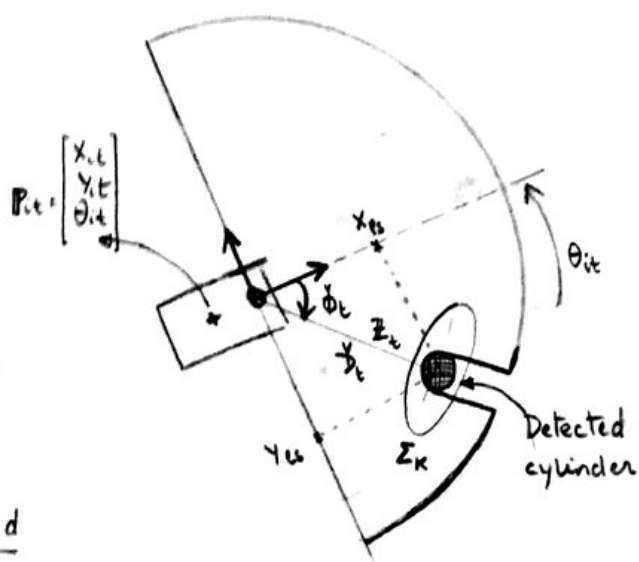
\hat{z}_t is $\begin{bmatrix} \hat{y}_t \\ \hat{\phi}_t \end{bmatrix}$, \hat{z}_{it} is $\begin{bmatrix} \hat{y}_{it} \\ \hat{\phi}_{it} \end{bmatrix} = h(p_{it}, K)$

$\hat{Q}_{it} \Rightarrow$ The uncertainty in the value $h_k(p_{it}, K)$, i.e., \hat{Q}_{it} is due to the uncertainty of the landmark "k", i.e., Σ_k , which then translates into uncertainty in a distance and bearing angle, i.e., $H_{it} \Sigma_k H_{it}^T$, plus the uncertainty of the actual measurement of the sensor, i.e., Q_{it}

$\Sigma_k = \begin{bmatrix} \sigma_{x_k}^2 & \sigma_{x_k} \sigma_{y_k} \\ \sigma_{x_k} \sigma_{y_k} & \sigma_{y_k}^2 \end{bmatrix}$

3) Initialize a new landmark

After computing the likelihood for the landmark in the picture the algorithm determines that this landmark is a new landmark and it should be incorporated into the list of landmarks for the particle the algorithm is working with.



$$\underbrace{(x_{sk}, y_{sk})}_{m_k} = \underbrace{h^{-1}}_{\text{With } P_t \text{ and } sd \text{ compute the scanner's pose}}(P_t, sd, \underbrace{z_t}_{\text{With } z_t \text{ compute } (x_{sk}, y_{sk}), \text{ i.e., the landmark's coordinates in the scanner's reference frame.}})$$

- With P_t and sd compute the scanner's pose.
- With z_t compute (x_{sk}, y_{sk}) , i.e., the landmark's coordinates in the scanner's reference frame.
- Invoke `legoLogfile.scanner-to-world(scanner.pose, (xsk, ysk))`

$$H_{tk} = \frac{\partial h}{\partial m_k} = \begin{bmatrix} \frac{\partial Q_{tk}}{\partial x_{sk}} & \frac{\partial Q_{tk}}{\partial y_{sk}} \\ \frac{\partial \phi_{tk}}{\partial x_{sk}} & \frac{\partial \phi_{tk}}{\partial y_{sk}} \end{bmatrix} \quad \text{translates the uncertainty in the landmark's position, } \Sigma_k, \text{ into an uncertainty in the expected measurement, } Q_{tk}.$$

Now, the situation is different. The robot takes a scan and the algorithm makes an observation in the scan (detects a cylinder), i.e., $z_t = \begin{pmatrix} \check{D}_t \\ \check{\phi}_t \end{pmatrix}$. The uncertainty in this observation, Q_z , translates into an uncertainty in the landmark's position, Σ_k . (error)

so we need the jacobian of $h_t^{-1}(\cdot)$, i.e., the inverse of $H_{tk} \Rightarrow H_{tk}^{-1}$

$$\Sigma_k = H_{tk}^{-1} \cdot Q_z \cdot (H_{tk}^{-1})^T = \begin{bmatrix} (V_{||} \ V_{\perp}) \cdot \begin{bmatrix} \lambda_{||}^2 & 0 \\ 0 & \lambda_{\perp}^2 \end{bmatrix} \cdot (V_{||} \ V_{\perp})^T \end{bmatrix} \quad \begin{aligned} \alpha_{||} &= \alpha_{||} \pm \frac{V_{||y}}{V_{||x}} \\ \alpha_{\perp} &= \alpha_{||} \pm 90^\circ \\ &= \alpha_{||} \pm \frac{V_{\perp y}}{V_{\perp x}} \end{aligned}$$

$\lambda_{||}$: Semilength of the axis perpendicular to the scan ray.
 λ_{\perp} : Semilength of the axis parallel to the scan ray.

Previously we had the covariance of the observation Q_z and the covariance of the landmark, Σ_k . We computed H_{tk} and with those terms we computed the covariance of the expected measurement, Q_{tk}

$$Q_{tk} = H_{tk} \Sigma_k H_{tk}^T + Q_z$$

Now, we have only the covariance of the observation Q_z . We compute H_{tk}^{-1} and then:

$$\Sigma_k = H_{tk}^{-1} Q_z (H_{tk}^{-1})^T$$

That's the only term we have in this situation.

Exercises of adding new landmarks

$\mathbb{Z}_t^{(1)} = \begin{bmatrix} \check{D}_t \\ \check{\phi}_t \end{bmatrix} = \begin{bmatrix} 1000 \\ 0 \end{bmatrix} \xRightarrow{h^1(\cdot)}$ Add a new landmark at $(1000, 0)$

$$\Sigma_1 = \begin{bmatrix} 200^2 & 0 \\ 0 & 261.8^2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 200^2 & 0 \\ 0 & 261.8^2 \end{bmatrix} (V_{||} V_{\perp})^T$$

$$\alpha_{||} = \text{atan}\left(\frac{V_{||y}}{V_{||x}}\right) = \text{atan}\left(\frac{0}{1}\right) = 0^\circ$$

$$\alpha_{\perp} = \text{atan}\left(\frac{V_{\perp y}}{V_{\perp x}}\right) = \text{atan}\left(\frac{1}{0}\right) = 90^\circ$$

$$\lambda_{||} = 200$$

$$\lambda_{\perp} = 261.8$$

$\mathbb{Z}_t^{(2)} = \begin{bmatrix} \check{D}_t \\ \check{\phi}_t \end{bmatrix} = \begin{bmatrix} 2000 \\ 0 \end{bmatrix} \xRightarrow{h^2(\cdot)}$ Add a new landmark at $(2000, 0)$

$$\Sigma_2 = \begin{bmatrix} 200^2 & 0 \\ 0 & 523.6^2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 200^2 & 0 \\ 0 & 523.6^2 \end{bmatrix} (V_{||} V_{\perp})^T$$

$$\alpha_{||} = \text{atan}\left(\frac{V_{||y}}{V_{||x}}\right) = \text{atan}\left(\frac{0}{1}\right) = 0^\circ \rightarrow \lambda_{||} = 200$$

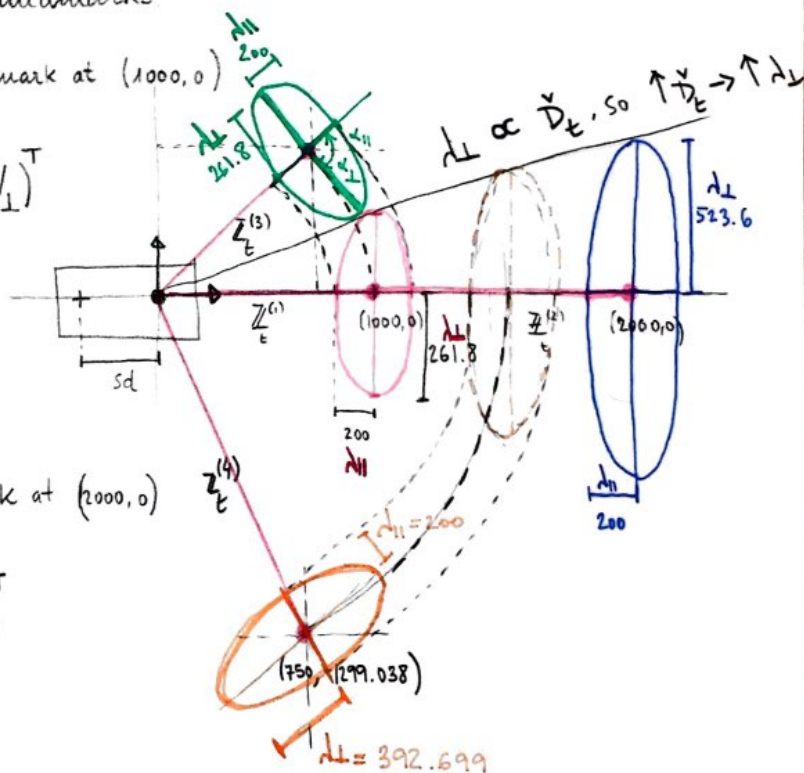
$$\alpha_{\perp} = \text{atan}\left(\frac{V_{\perp y}}{V_{\perp x}}\right) = \text{atan}\left(\frac{1}{0}\right) = 90^\circ \rightarrow \lambda_{\perp} = 523.6$$

$\mathbb{Z}_t = \begin{bmatrix} \check{D}_t \\ \check{\phi}_t \end{bmatrix} = \begin{bmatrix} 2000 \\ 45^\circ \end{bmatrix} \xRightarrow{h^3(\cdot)}$ Add a new landmark at $(1000\sqrt{2}, 1000\sqrt{2})$

$$\Sigma_3 = \begin{bmatrix} 54269.46 & -14269.46 \\ -14269.46 & 54269.46 \end{bmatrix} = \begin{bmatrix} 0.707 & 0.707 \\ 0.707 & -0.707 \end{bmatrix} \begin{bmatrix} 200^2 & 0 \\ 0 & (261.8)^2 \end{bmatrix} (V_{||} V_{\perp})^T$$

$$\alpha_{||} = \text{atan}\left(\frac{0.707}{0.707}\right) = 45^\circ \rightarrow \lambda_{||} = 200$$

$$\alpha_{\perp} = \text{atan}\left(\frac{V_{\perp y}}{V_{\perp x}}\right) = \text{atan}\left(\frac{-0.707}{0.707}\right) = -45^\circ \rightarrow \lambda_{\perp} = 261.8$$



$$\mathbb{Z}_t^{(4)} = \begin{bmatrix} \mathbf{y} \\ \mathbf{D}_t \\ \mathbf{y} \\ \mathbf{D}_t \end{bmatrix} = \begin{bmatrix} 1500 \\ 60 \end{bmatrix} \xRightarrow{h^1(\cdot)} \text{Add a new landmark at } (760, -1299.038)$$

$$\Sigma_4 = \begin{bmatrix} 125659.427 & +49455.493 \\ +49455.493 & 68553.142 \end{bmatrix} = \begin{bmatrix} -0.5 & 0.866 \\ 0.866 & 0.5 \end{bmatrix} \begin{bmatrix} (200)^2 & 0 \\ 0 & (392.699)^2 \end{bmatrix} \begin{pmatrix} V_{||} & V_{\perp} \end{pmatrix}^T$$

$V_{||} \quad V_{\perp}$

$$\alpha_{||} = \text{atan} \left(\frac{V_{||y}}{V_{||x}} \right) = \text{atan} \left(\frac{0.866}{-0.5} \right) = -60 \rightarrow \lambda_{||} = 200$$

$$\alpha_{\perp} = \text{atan} \left(\frac{V_{\perp y}}{V_{\perp x}} \right) = \text{atan} \left(\frac{0.5}{0.866} \right) = 30 \rightarrow \lambda_{\perp} = 392,699$$

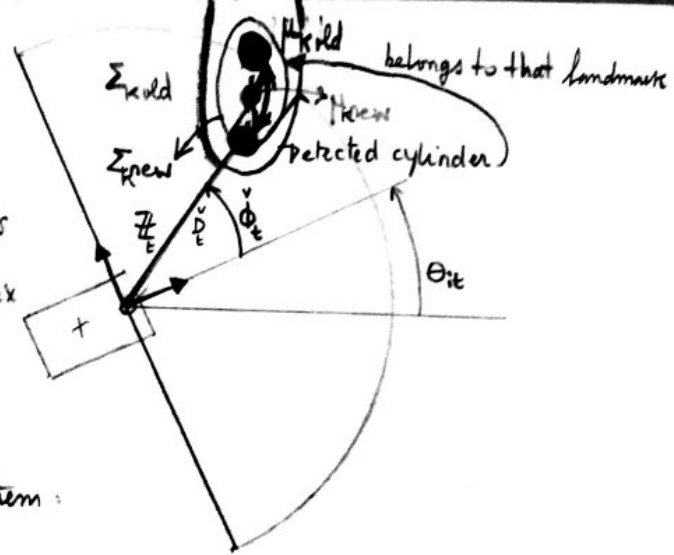
$$\lambda_{\perp} \propto \mathbf{y}^T \mathbf{D}_t$$

Therefore,

$$\mathbf{y}^T \mathbf{D}_t \uparrow \Rightarrow \lambda_{\perp} \uparrow$$

© Landmark Update

As a result of this update process, the landmark's position moves a bit and the covariance matrix get smaller.



Each landmark has an EKF to keep track them.

$$K_t = \Sigma_{kold} \cdot H_{tk}^T \cdot \left(H_{tk} \cdot \Sigma_{kold} \cdot H_{tk}^T + Q_z \right)^{-1}$$

Uncertainty of our landmark propagated through our observation Observation Uncertainty

$$K_t = \Sigma_{kold} \cdot H_{tk}^T \cdot Q_{tk}^{-1}$$

$$\mu_{knew} = \mu_{kold} + K_t \left(\underbrace{z_t - h(p_{it}, k)}_{\text{Innovation}} \right)$$

We are going to use the coordinates of the old landmark stored at index k in the list of landmarks for particle i.

$$\Sigma_{knew} = (I - K_t \cdot H_{tk}) \Sigma_{kold}$$

>>> Landmarks - before update:

Landmark 0
Position: [1000. 0.]
Error ellipse:
Angle (deg): 0.0
Axis 1: 200.0
Axis 2: 261.8

Landmark 1
Position: [2000. 0.]
Error ellipse:
Angle (deg): 0.0
Axis 1: 200.0
Axis 2: 523.59877598

Landmark 2
Position: [707.10678119 707.10678119]
Error ellipse:
Angle (deg): -45.0
Axis 1: 261.799387799
Axis 2: 200.0

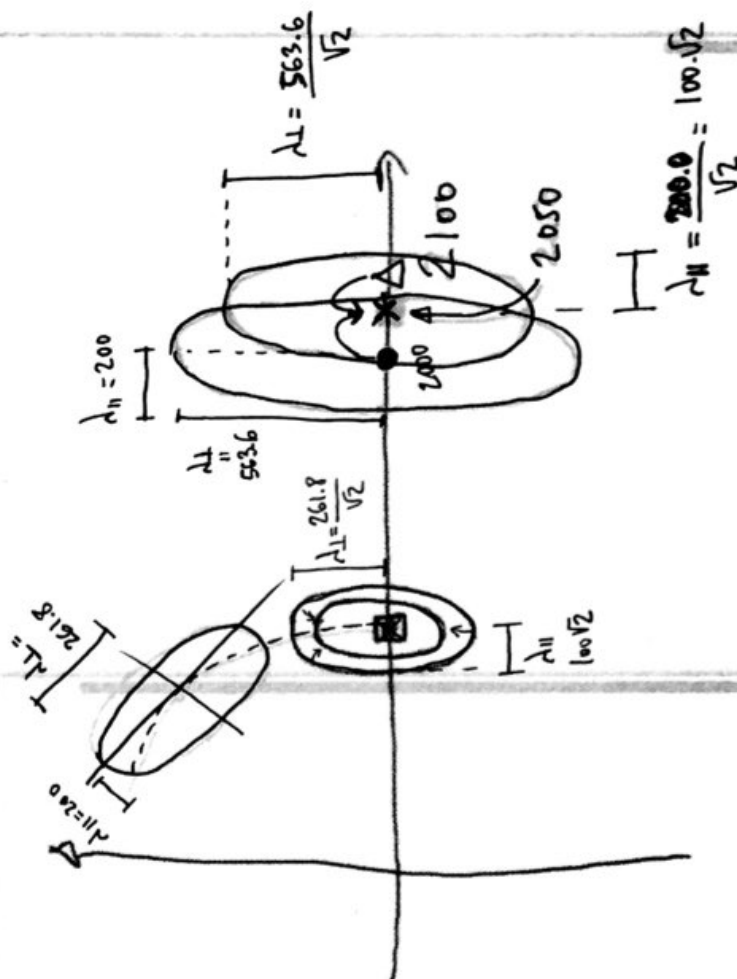
Landmarks - after update:

Landmark 0
Position: [1000. 0.]
Error ellipse:
Angle (deg): 0.0
Axis 1: 141.421356237
Axis 2: 185.120122423

Landmark 1
Position: [2050. 0.]
Error ellipse:
Angle (deg): 0.0
Axis 1: 141.421356237
Axis 2: 370.24024847

Landmark 2
Position: [707.10678119 707.10678119]
Error ellipse:
Angle (deg): -45.0
Axis 1: 261.799387799
Axis 2: 200.0

$\frac{200}{\sqrt{2}} = 100 \cdot \sqrt{2}$
 $\frac{261.8}{\sqrt{2}}$
 $\frac{523.6}{\sqrt{2}}$

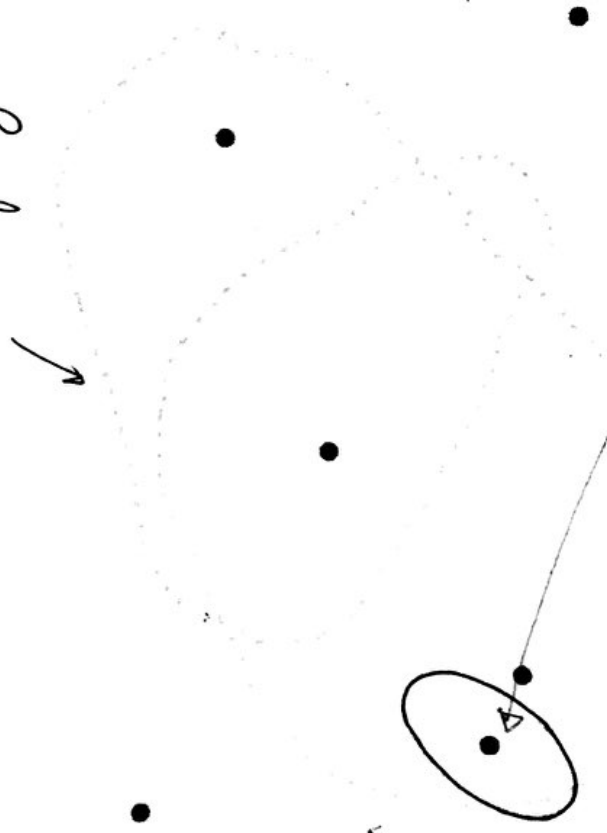


Landmark uncertainty ellipse



75

The trajectory looks a bit jagged with 25 particles.



Additional Landmark which

will stay until the end.

This landmark appeared at some point in some particle and finally it's obviously consistently present as a landmark in those particles that are picked because they are closer to the mean state.

This landmark remains unmodified after being inserted for all

those positions of the robot. None of the observations of the robot is assigned to that landmark anymore. We must find a way to get rid of those ghost landmarks that appear at some point in time.

Efficiency of FastSLAM

- Proposal distribution

→ "FastSLAM 1.0" → "FastSLAM 2.0"
 ("Probabilistic Robotics book") modifies proposal distribution (The observations are taken into account)

- Map management

M particles

N map features (landmarks)

$O(MN)$

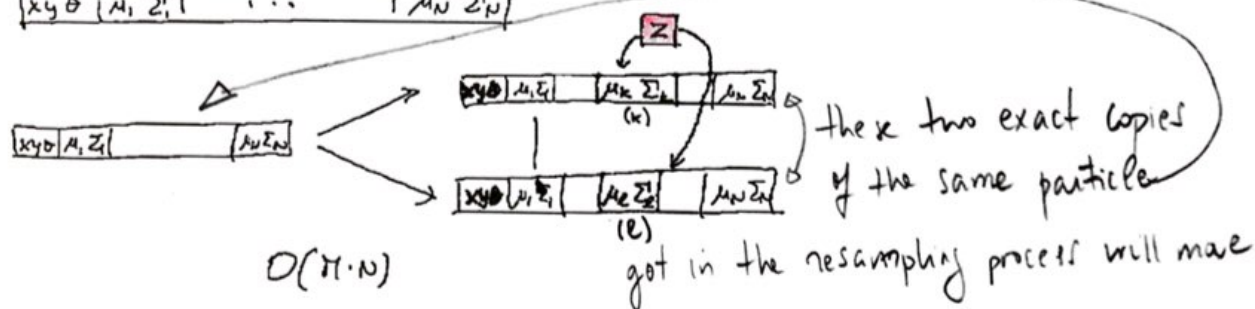
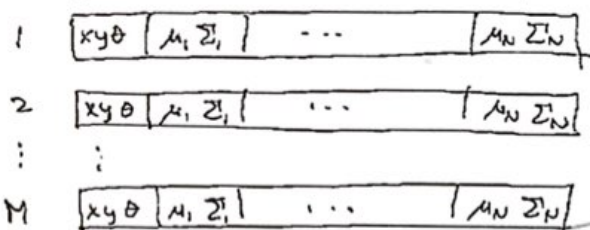
• copy

The problem of the presented fast slam approach is that our proposal is only made based on the given control and this may

lead to inefficiencies because if the control is very noisy this may lead to the widespread of the particles and only a few will survive in the end, because all the others do not fit very well into the observations of our robot.

Each $\mathbf{z}_t = \begin{bmatrix} \mathbf{y}_t \\ \mathbf{d}_t \\ \mathbf{\phi}_t \end{bmatrix}$ got in the scan

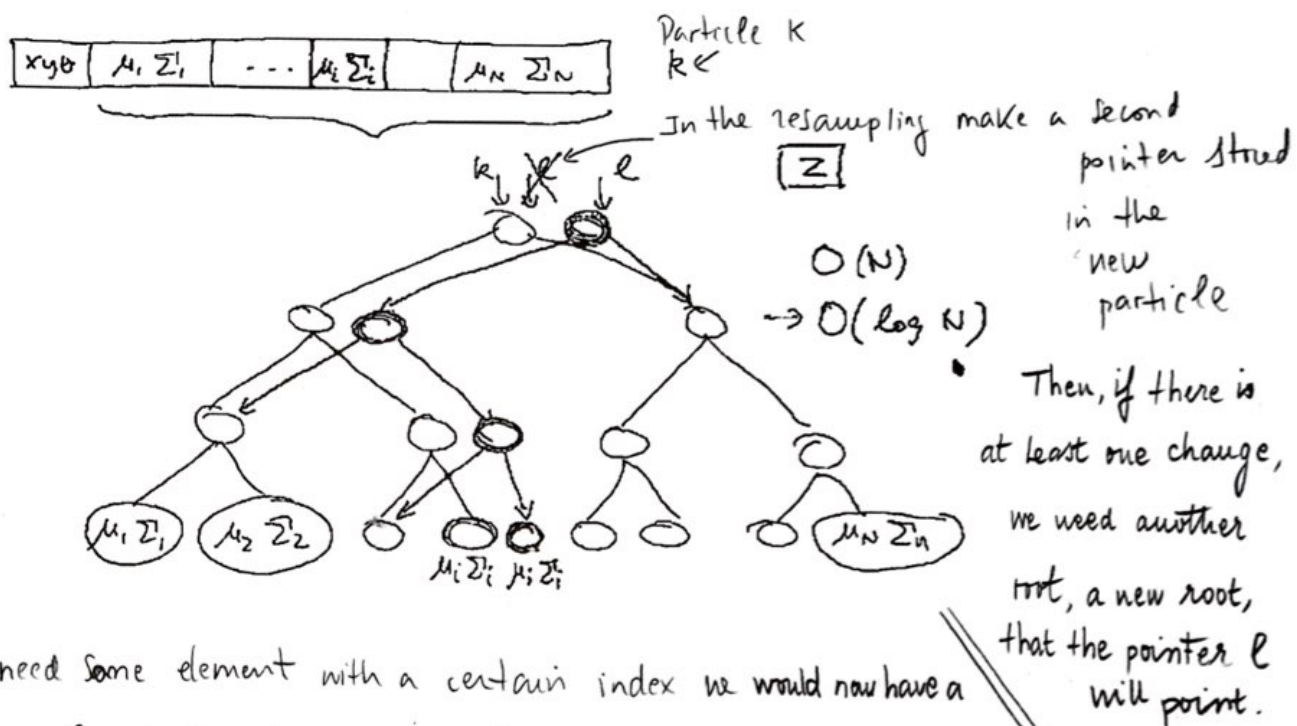
Implementation: $O(MN)$



differently in the prediction step, which won't modify the map. When the observation occurs they will be updated differently. This measurement relates to an existing landmark.

in one particle, let's say landmark K , and another landmark, landmark L , in the other particle. If this particles are close, these indices, probably, are the same $\Rightarrow K=L$. So we modify the list of landmarks only in one place, where all the other entries stay the same

Let's think about putting all the landmarks into a balanced tree 5-7@7.2



Whenever we need some element with a certain index we would now have a logarithmic time complexity for accessing it.

Efficiency

$$O(MN) \rightarrow O(M \log N)$$

\uparrow # particles \uparrow # map features

