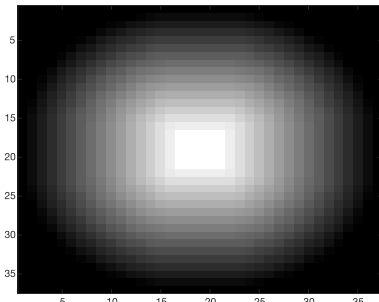


```
dist_transform = 255-np.minimum(16*distance_transform_edt(255-world_obstacles), 255)
```

[illegible][illegible]

```
m = max(np.max(dist_transform), 1) # Prevent m==0.
world_obstacles = np.uint8((dist_transform * 255) / m)
```