




## Profile Summary (Total time: 38798.322 s)

Generated 25-May-2023 11:53:54 using performance time.

Function Name	Calls	Total Time (s) ↓	Self Time* (s)	Total Time Plot (dark band = self time)
<a href="#">product_code_test_v2</a>	1	38796.040	30.010	
<a href="#">product_code_dec_v2</a>	15000	38725.910	27.548	
<a href="#">BCHE_decode</a>	7680000	38698.362	60.597	
<a href="#">BCH_decode_v2</a>	7680000	38637.765	38611.193	
<a href="#">BinToDec</a>	7645161	26.573	26.573	
<a href="#">product_code_enc_v2</a>	100	22.688	0.209	
<a href="#">BCHE_encode</a>	49500	22.479	0.255	
<a href="#">BCH_encode</a>	49500	22.224	22.224	
<a href="#">rng</a>	1500	15.754	0.068	
<a href="#">RandStream.RandStream&gt;RandStream.shuffleSeed</a>	1500	15.095	15.019	
<a href="#">...sLayoutManager.AxesLayoutManager&gt;AxesLayoutManager.doUpdate</a>	1	1.675	0.026	
<a href="#">plotting_script</a>	1	1.673	0.499	
<a href="#">...esLayoutManager&gt;AxesLayoutManager.updateStartingLayoutPosition</a>	1	1.561	1.561	
<a href="#">legend</a>	1	0.569	0.007	
<a href="#">legend&gt;make_legend</a>	1	0.561	0.029	
<a href="#">newplotwrapper</a>	11	0.491	0.011	
<a href="#">newplot</a>	11	0.479	0.174	
<a href="#">Legend.doUpdate</a>	1	0.375	0.018	
<a href="#">Legend.doMethod</a>	11	0.332	0.177	
<a href="#">rng&gt;getCurrentType</a>	1500	0.325	0.121	
<a href="#">CanvasPlugin.CanvasPlugin&gt;CanvasPlugin.createCanvas</a>	1	0.245	0.075	
<a href="#">RandStream.RandStream&gt;localGetSetGlobalStream</a>	3000	0.239	0.205	
<a href="#">Legend.Legend&gt;Legend.Legend</a>	2	0.214	0.043	
<a href="#">RandStream.RandStream&gt;RandStream.setGlobalStream</a>	1500	0.143	0.007	
<a href="#">Legend.Legend&gt;Legend.set.Axes</a>	1	0.139	0.001	
<a href="#">Legend.Legend&gt;Legend.set.Axes_1</a>	1	0.139	0.001	
<a href="#">Legend.Legend&gt;Legend.setAxesImpl</a>	1	0.138	0.006	
<a href="#">Legend.doSetup</a>	2	0.136	0.077	
<a href="#">legendcolorbarlayout</a>	2	0.126	0.053	
<a href="#">RandStream.RandStream&gt;RandStream.RandStream</a>	1500	0.122	0.065	
<a href="#">UnifiedAxesInteractions.createDefaultInteractions</a>	1	0.112	0.003	
<a href="#">RandStream.RandStream&gt;RandStream.getGlobalStream</a>	1500	0.110	0.007	
<a href="#">...eractions.createDefaultInteractionsInSync(ax,is2dim,numDataSpaces)</a>	1	0.108	0.021	
<a href="#">legend&gt;process_inputs</a>	1	0.106	0.015	
<a href="#">ToolbarFactory&gt;ToolbarFactory.getToolbar</a>	1	0.101	0.068	
<a href="#">RandStream.RandStream&gt;RandStream.subsref</a>	1500	0.094	0.094	
<a href="#">legend&gt;find_legend</a>	1	0.090	0.090	
<a href="#">UnifiedAxesInteractions.createDefaultInteractionsInSync</a>	1	0.087	0.043	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.LegendEntry</a>	11	0.084	0.008	
<a href="#">now</a>	4500	0.076	0.038	
<a href="#">updateLegendMenuToolbar</a>	1	0.072	0.025	
<a href="#">CanvasSetup&gt;CanvasSetup.createScribeLayers</a>	1	0.068	0.018	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.doSetup</a>	11	0.067	0.022	
<a href="#">...ayoutManager.AxesLayoutManager&gt;AxesLayoutManagergetManager</a>	2	0.052	0.026	
<a href="#">legend&gt;getLegendableChildren</a>	1	0.052	0.006	

<a href="#">...ibeStackManager.ScribeStackManager&gt;ScribeStackManager.getLayer</a>	4	0.050	0.003	
<a href="#">Legend.getPreferredSize</a>	1	0.049	0.006	
<a href="#">getLegendableChildren</a>	1	0.046	0.016	
<a href="#">...tackManager.ScribeStackManager&gt;ScribeStackManager.createLayer</a>	3	0.045	0.024	
<a href="#">xlabel</a>	1	0.041	0.008	
<a href="#">Legend.autoUpdateCallback</a>	1	0.041	0.013	
<a href="#">RandStream.RandStream&gt;getargs</a>	1500	0.040	0.040	
<a href="#">UnifiedAxesInteractions.createInteractionsForTitlesAndLabels</a>	1	0.040	0.000	
<a href="#">...ractions&gt;UnifiedAxesInteractions.createCartesianAxesTextInteractions</a>	1	0.040	0.001	
<a href="#">...Interactions&gt;UnifiedAxesInteractions.setDefaultBehaviorForTextArray</a>	1	0.039	0.004	
<a href="#">datum</a>	4500	0.038	0.038	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.doUpdate</a>	11	0.037	0.019	
<a href="#">axis\private\labelcheck</a>	2	0.037	0.031	
<a href="#">UnifiedAxesInteractions.setDefaultBehaviorForText</a>	2	0.035	0.005	
<a href="#">RandStream.RandStream&gt;RandStream.delete</a>	1500	0.034	0.034	
<a href="#">...roller.DesktopToolbarController&gt;DesktopToolbarController.getInstance</a>	1	0.033	0.000	
<a href="#">..._ToolbarController&gt;DesktopToolbarController.DesktopToolbarController</a>	1	0.033	0.014	
<a href="#">hggetbehavior</a>	4	0.033	0.001	
<a href="#">hggetbehavior&gt;localGet</a>	4	0.032	0.009	
<a href="#">Text.Text&gt;Text.Text</a>	11	0.028	0.002	
<a href="#">Text.Text&gt;Text.doSetup</a>	11	0.026	0.017	
<a href="#">findall</a>	4	0.025	0.018	
<a href="#">InteractionContainer&gt;InteractionContainer.setInteractionsArray</a>	2	0.023	0.000	
<a href="#">uigettextool</a>	2	0.023	0.009	
<a href="#">InteractionContainer&gt;InteractionContainer.set.InteractionsArray</a>	2	0.023	0.002	
<a href="#">InteractionContainer&gt;InteractionContainer.InteractionContainer</a>	14	0.023	0.006	
<a href="#">setdiff</a>	2	0.022	0.003	
<a href="#">newplot&gt;ObserveAxesNextPlot</a>	11	0.022	0.007	
<a href="#">ismember</a>	5	0.021	0.003	
<a href="#">...ger.AxesLayoutManager&gt;AxesLayoutManager.updateInnerOuterLists</a>	1	0.021	0.006	
<a href="#">hold</a>	2	0.021	0.013	
<a href="#">hgbehaviorfactory</a>	4	0.020	0.000	
<a href="#">hgbehaviorfactory&gt;localCreate</a>	4	0.020	0.017	
<a href="#">..._LayoutManager.AxesLayoutManager&gt;AxesLayoutManager.addToTree</a>	1	0.020	0.004	
<a href="#">TextInteractionContainer&gt;TextInteractionContainer.updateInteractions</a>	15	0.020	0.002	
<a href="#">setdiff&gt;setdiffR2012a</a>	2	0.019	0.010	
<a href="#">ismember&gt;ismemberR2012a</a>	5	0.019	0.007	
<a href="#">makehgtform</a>	11	0.018	0.014	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.ScribeLayer</a>	3	0.018	0.010	
<a href="#">...artesianAxesInteractionContainer.CartesianAxesInteractionContainer</a>	1	0.018	0.001	
<a href="#">RandStream.RandStream&gt;RandStream.algName</a>	1500	0.017	0.017	
<a href="#">islegendable</a>	2	0.017	0.014	
<a href="#">metaDim&gt;metaDim.metaDim</a>	1	0.016	0.008	
<a href="#">...StandardAxesInteractionContainer.StandardAxesInteractionContainer</a>	1	0.016	0.001	
<a href="#">InteractionContainer&gt;InteractionContainer.set.InteractionsArrayMode</a>	16	0.016	0.003	
<a href="#">...ntainer&gt;BaseAxesInteractionContainer.BaseAxesInteractionContainer</a>	1	0.015	0.000	
<a href="#">cla</a>	1	0.015	0.006	
<a href="#">...tManager.AxesLayoutManager&gt;AxesLayoutManager.insertAboveAxes</a>	1	0.015	0.005	
<a href="#">xlim</a>	1	0.015	0.010	
<a href="#">...xtInteractionContainer&gt;TextInteractionContainer.createJavaInteractions</a>	4	0.014	0.005	

<a href="#">...sLayoutManager&gt;AxesLayoutManager.removeInvalidLayoutListItems</a>	1	0.013	0.001	
<a href="#">...tainer&gt;CartesianAxesInteractionContainer.getDefaultInteractionsArray</a>	1	0.013	0.013	
<a href="#">LegendIcon.LegendIcon&gt;LegendIcon.LegendIcon</a>	22	0.013	0.013	
<a href="#">Legend.getNamesForLayout</a>	2	0.012	0.010	
<a href="#">ismember&gt;ismemberClassTypes</a>	5	0.012	0.012	
<a href="#">ToolbarController.ToolbarController&gt;ToolbarController.ToolbarController</a>	1	0.012	0.009	
<a href="#">getFileInfoForToolstrip</a>	2	0.011	0.008	
<a href="#">PostUpdatePlugin&gt;@(sourceObj,evtData)obj.cacheLoad(sourceObj)</a>	1	0.011	0.000	
<a href="#">PostUpdatePlugin&gt;PostUpdatePlugin.cacheLoad</a>	1	0.011	0.011	
<a href="#">flipud</a>	6	0.011	0.002	
<a href="#">...nager.AxesLayoutManager&gt;AxesLayoutManager.AxesLayoutManager</a>	1	0.011	0.001	
<a href="#">...teractionContainer&gt;TextInteractionContainer.TextInteractionContainer</a>	13	0.010	0.003	
<a href="#">EditInteraction&gt;EditInteraction.createInteraction</a>	4	0.009	0.005	
<a href="#">flip</a>	6	0.009	0.004	
<a href="#">...outManager.AxesLayoutManager&gt;AxesLayoutManager.ValidateObject</a>	1	0.009	0.001	
<a href="#">allchild</a>	3	0.009	0.006	
<a href="#">TextInteractions&gt;TextInteractions.updateTextInteractions</a>	13	0.008	0.001	
<a href="#">Legend.Legend&gt;Legend.set.Location</a>	2	0.008	0.001	
<a href="#">Legend.setupBoxEdge</a>	2	0.008	0.007	
<a href="#">findToolbarModeButtonsById</a>	2	0.008	0.008	
<a href="#">Legend.Legend&gt;Legend.set.BoxEdge_I</a>	2	0.008	0.002	
<a href="#">Legend.attachAxesListeners</a>	1	0.007	0.003	
<a href="#">PointerMixin&gt;PointerMixin.setPointerStrategy</a>	1	0.007	0.007	
<a href="#">CanvasPlugin.CanvasPlugin&gt;CanvasPlugin.getInstance</a>	1	0.007	0.007	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Object</a>	11	0.007	0.005	
<a href="#">TextInteractionContainer&gt;TextInteractionContainer.findConflicts</a>	2	0.007	0.000	
<a href="#">editInteraction</a>	2	0.007	0.006	
<a href="#">ScribeLayer.ScribeLayer&gt;@(src,event)hObj.childAdded(src,event)</a>	2	0.007	0.000	
<a href="#">Legend.Legend&gt;Legend.set.Location_I</a>	2	0.007	0.001	
<a href="#">varNamesDim&gt;varNamesDim.varNamesDim</a>	1	0.007	0.001	
<a href="#">...teractionContainer&gt;TextInteractionContainer.findDuplicateInteractions</a>	2	0.007	0.004	
<a href="#">gobjects</a>	25	0.007	0.007	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.childAdded</a>	2	0.006	0.006	
<a href="#">metaDim&gt;metaDim.makeValidName</a>	1	0.006	0.005	
<a href="#">rulerFunctions</a>	2	0.006	0.005	
<a href="#">Legend.Legend&gt;Legend.setLayoutPosition</a>	1	0.006	0.000	
<a href="#">...&gt;OuterPositionChangedEventMixin.OuterPositionChangedEventMixin</a>	1	0.006	0.006	
<a href="#">Legend.Legend&gt;Legend.set.Position_I</a>	1	0.006	0.000	
<a href="#">Legend.Legend&gt;Legend.set.BoxEdge_IFanoutProps</a>	2	0.006	0.004	
<a href="#">...ableLegend&gt;AbstractExpandableLegend.AbstractExpandableLegend</a>	2	0.006	0.001	
<a href="#">...ayoutManager.AxesLayoutManager&gt;AxesLayoutManager.findMethod</a>	4	0.006	0.006	
<a href="#">Text.Text&gt;Text.doUpdate</a>	11	0.006	0.006	
<a href="#">Legend.Legend&gt;Legend.setLocationImpl</a>	2	0.006	0.002	
<a href="#">graphics/private/clo</a>	1	0.006	0.005	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.AnnotationPane</a>	2	0.006	0.001	
<a href="#">unique</a>	2	0.005	0.002	
<a href="#">...sitionChangedEventMixin&gt;OuterPositionChangedEventMixin.setState</a>	1	0.005	0.005	
<a href="#">Legend.Legend&gt;Legend.set.TitleSeparator_I</a>	2	0.005	0.002	
<a href="#">Text.Text&gt;Text.setString</a>	11	0.005	0.004	
<a href="#">Legend.Legend&gt;Legend.setPositionImpl</a>	1	0.005	0.001	

<a href="#">expandLegendChildren</a>	2	0.005	0.004	
<a href="#">...tractChartIllustration&gt;AbstractChartIllustration,AbstractChartIllustration</a>	2	0.005	0.004	
<a href="#">grid</a>	1	0.005	0.003	
<a href="#">ylabel</a>	1	0.005	0.001	
<a href="#">logantilog</a>	1	0.005	0.004	
<a href="#">flip</a>	6	0.005	0.005	
<a href="#">Legend.Legend&gt;Legend.set.LimitMaxLegendEntries</a>	1	0.005	0.004	
<a href="#">...youtManager.AxesLayoutManager&gt;@(h,e)localReparentCB(h,e,hObj)</a>	1	0.004	0.004	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Icon</a>	22	0.004	0.004	
<a href="#">...beStackManager.ScribeStackManager&gt;ScribeStackManager.findLayer</a>	19	0.004	0.004	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.doSetup</a>	2	0.004	0.004	
<a href="#">Legend.Legend&gt;Legend.get.Interpreter</a>	55	0.004	0.003	
<a href="#">Legend.Legend&gt;Legend.set.BoxFace_I</a>	2	0.004	0.002	
<a href="#">makehgform&gt;matrixMultiply</a>	22	0.004	0.004	
<a href="#">markFigure</a>	5	0.004	0.004	
<a href="#">Legend.Legend&gt;Legend.get.Position_I</a>	4	0.004	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Label</a>	11	0.004	0.003	
<a href="#">...esLayoutManager.AxesLayoutManager&gt;AxesLayoutManager.set.Axes</a>	1	0.004	0.001	
<a href="#">Text.Text&gt;Text.set.TextComp</a>	11	0.004	0.004	
<a href="#">tabularDimension&gt;tabularDimension.init</a>	3	0.004	0.004	
<a href="#">Legend.Legend&gt;Legend.setViewportPosition</a>	1	0.004	0.003	
<a href="#">graphics\private\claNotify</a>	1	0.004	0.004	
<a href="#">Legend.addEntry</a>	11	0.004	0.004	
<a href="#">varNamesDim&gt;varNamesDim.dfltLabels</a>	1	0.004	0.003	
<a href="#">EditInteraction&gt;EditInteraction,EditInteraction</a>	4	0.004	0.004	
<a href="#">Legend.getEntries</a>	2	0.004	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.addIcon</a>	11	0.004	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Axes</a>	15	0.003	0.001	
<a href="#">objArrayDispatch</a>	3	0.003	0.002	
<a href="#">Legend.Legend&gt;Legend.setTitleSeparator_IFanoutProps</a>	2	0.003	0.003	
<a href="#">UnifiedAxesInteractions.queueCreateDefaultInteractionsOnAxes</a>	1	0.003	0.002	
<a href="#">Legend.Legend&gt;Legend.getPositionImpl</a>	4	0.003	0.003	
<a href="#">...anager.AxesLayoutManager&gt;AxesLayoutManager.addAxesListeners</a>	1	0.003	0.003	
<a href="#">unique&gt;uniqueR2012a</a>	2	0.003	0.003	
<a href="#">LegendIcon.LegendIcon&gt;LegendIcon.addGraphic</a>	11	0.003	0.003	
<a href="#">fileparts</a>	2	0.003	0.001	
<a href="#">InteractionContainer&gt;InteractionContainer.get.InteractionsArray</a>	15	0.003	0.003	
<a href="#">hgbehaviorfactory&gt;localGetBehaviorInfo</a>	4	0.003	0.003	
<a href="#">Legend.Legend&gt;Legend.get.Orientation</a>	26	0.003	0.002	
<a href="#">Legend.Legend&gt;Legend.get.Axes_I</a>	16	0.003	0.002	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.doGetChildren</a>	16	0.003	0.003	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Legend</a>	11	0.003	0.003	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.getParentImpl</a>	30	0.003	0.003	
<a href="#">isFigureShowEnabled</a>	2	0.003	0.003	
<a href="#">updateFontProperties</a>	1	0.003	0.002	
<a href="#">Legend.Legend&gt;Legend.set.AxesListenerList</a>	4	0.003	0.001	
<a href="#">...ositionChangedEventMixin&gt;@(:~)obj.markedCleanForUpdateEvent()</a>	1	0.003	0.000	
<a href="#">axescheck</a>	2	0.002	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Overlay</a>	11	0.002	0.002	
<a href="#">hasbehavior</a>	22	0.002	0.002	

<a href="#">cell.unique</a>	2	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.get.Location</a>	6	0.002	0.001	
<a href="#">convertUnits</a>	8	0.002	0.002	
<a href="#">...ixin&gt;OuterPositionChangedEventMixin.markedCleanForUpdateEvent</a>	1	0.002	0.001	
<a href="#">Legend.Legend&gt;Legend.set.BoxFace_IFanoutProps</a>	2	0.002	0.002	
<a href="#">Text.Text&gt;Text.set.Color</a>	11	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.get.Units</a>	4	0.002	0.001	
<a href="#">Legend.doSetup&gt;@(h,e)hObj.doDelete</a>	1	0.002	0.002	
<a href="#">Legend.doMethod&gt;@(src.ed)defaultContextMenuCB(uic.ed,h)</a>	3	0.002	0.002	
<a href="#">Text.Text&gt;Text.set.FontSize</a>	11	0.002	0.002	
<a href="#">...youtManager.AxesLayoutManager&gt;AxesLayoutManager.addToLayout</a>	2	0.002	0.002	
<a href="#">Text.Text&gt;Text.set.FontName</a>	11	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.SelectionHandle_I</a>	2	0.002	0.002	
<a href="#">varNamesDim&gt;varNamesDim.init</a>	1	0.002	0.000	
<a href="#">Text.Text&gt;Text.set.FontWeight</a>	11	0.002	0.002	
<a href="#">Text.Text&gt;Text.set.FontAngle</a>	11	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.get.Orientation_I</a>	28	0.002	0.001	
<a href="#">Legend.Legend&gt;Legend.get.BackgroundColor</a>	2	0.002	0.001	
<a href="#">Text.Text&gt;Text.set.Interpreter</a>	11	0.002	0.002	
<a href="#">convertDistances</a>	1	0.002	0.002	
<a href="#">legend&gt;lcl_is2D</a>	1	0.002	0.002	
<a href="#">axescheck&gt;@(x)(isStringScalar(x))  ischar(x))&amp;&amp;strcmpi('parent',x)</a>	2	0.002	0.002	
<a href="#">cell.ismember</a>	14	0.002	0.002	
<a href="#">...er.ScribeLayer&gt;@(src,event)hObj.childRemovedOrDeleted(src,event)</a>	1	0.002	0.000	
<a href="#">Legend.Legend&gt;Legend.set.DataSpace_I</a>	2	0.002	0.002	
<a href="#">ylim</a>	1	0.002	0.000	
<a href="#">fileparts&gt;legacyPCExecution</a>	2	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.SelfListenerList</a>	2	0.002	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Location_I</a>	8	0.002	0.001	
<a href="#">AbstractChartIllustration.setParentImpl</a>	1	0.002	0.001	
<a href="#">Legend.Legend&gt;Legend.set.ColorSpace_I</a>	2	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.get.Units_I</a>	4	0.002	0.001	
<a href="#">Text.Text&gt;Text.set.Position</a>	11	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.EntryContainer_I</a>	2	0.002	0.002	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.PeerVisible</a>	11	0.002	0.002	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.LayoutInfo</a>	11	0.002	0.002	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Color</a>	11	0.002	0.002	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.childRemovedOrDeleted</a>	1	0.002	0.001	
<a href="#">allchild&gt;getchildren</a>	3	0.002	0.001	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.setParentImpl</a>	2	0.002	0.001	
<a href="#">Legend.Legend&gt;Legend.get.AxesListenerList</a>	8	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.FontAngle</a>	11	0.001	0.001	
<a href="#">table.table&gt;table.table</a>	1	0.001	0.000	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.FontWeight</a>	11	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.FontSize</a>	11	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Interpreter</a>	11	0.001	0.001	
<a href="#">PostUpdatePlugin&gt;PostUpdatePlugin.PostUpdatePlugin</a>	1	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.FontName</a>	11	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.DecorationContainer_I</a>	2	0.001	0.001	
<a href="#">metaDim&gt;metaDim.checkReservedNames</a>	1	0.001	0.000	

<a href="#">Legend.initializePositionCache</a>	1	0.001	0.001	
<a href="#">findall&gt;showHiddenHandlesToFindAllHandles</a>	4	0.001	0.001	
<a href="#">newplot&gt;ObserveFigureNextPlot</a>	11	0.001	0.001	
<a href="#">Legend.addToLayout</a>	1	0.001	0.000	
<a href="#">Text.Text&gt;@(h,e)hObj.MarkDirty('all')</a>	11	0.001	0.001	
<a href="#">UnifiedAxesInteractions.queuedAxesOperations</a>	2	0.001	0.001	
<a href="#">...StackManager.ScribeStackManager&gt;ScribeStackManager.hasLayers</a>	3	0.001	0.001	
<a href="#">FigureUtils&gt;FigureUtils.isEditorSnapshotFigure</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.BoxEdge</a>	35	0.001	0.001	
<a href="#">tabular.tabular&gt;tabular.tabular</a>	1	0.001	0.001	
<a href="#">Legend.doGetChildren</a>	8	0.001	0.001	
<a href="#">ScribeLayer.ScribeLayer&gt;@(src,event)hObj.childRemoved(src,event)</a>	1	0.001	0.000	
<a href="#">Legend.Legend&gt;Legend.get.UnitsImpl</a>	4	0.001	0.001	
<a href="#">splitPositionalFromPV</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.PlotChildrenSpecified</a>	1	0.001	0.001	
<a href="#">Legend.removeAllEntries</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.SelfListenerList</a>	4	0.001	0.000	
<a href="#">tabularDimension&gt;tabularDimension.checkReservedNamesImpl</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenExcluded</a>	1	0.001	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Interpreter_I</a>	66	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.EdgeColor_I</a>	1	0.001	0.001	
<a href="#">mustBeValidGraphicsObject</a>	15	0.001	0.001	
<a href="#">rowNamesDim&gt;rowNamesDim.rowNamesDim</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Color</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.AxesImpl</a>	16	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.CLim_I</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.AxesListenerListMode</a>	4	0.001	0.001	
<a href="#">hggetbehavior&gt;localPeek</a>	4	0.001	0.001	
<a href="#">...outManager.AxesLayoutManager&gt;AxesLayoutManager.set.LayoutList</a>	3	0.001	0.001	
<a href="#">ctorHelper</a>	6	0.001	0.001	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.childRemoved</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.AxesListenerList_I</a>	12	0.001	0.001	
<a href="#">tabularDimension&gt;tabularDimension.checkDuplicateLabels</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenExcluded</a>	1	0.001	0.000	
<a href="#">Legend.Legend&gt;Legend.get.TitleSeparator</a>	32	0.001	0.001	
<a href="#">AxesLayoutManager.AxesLayoutManager&gt;AxesLayoutManager.is2Dim</a>	1	0.001	0.001	
<a href="#">rulerFunctions&gt;parseFunctionName</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Box_I</a>	12	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Camera</a>	19	0.001	0.001	
<a href="#">expandLegendChildren&gt;@(x)isa(x,'matlab.graphics.primitive.Group')</a>	22	0.001	0.001	
<a href="#">MenuToolBarInfo&gt;MenuToolBarInfo.MenuToolBarInfo</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.version</a>	10	0.001	0.001	
<a href="#">isUIFigure</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.standalone</a>	3	0.001	0.000	
<a href="#">Legend.Legend&gt;Legend.get.EntryContainer</a>	19	0.001	0.001	
<a href="#">...InteractionContainer&gt;BaseAxesInteractionContainer.set.CurrentMode</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.FontSize_I</a>	25	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.ItemTokenSize</a>	4	0.001	0.000	
<a href="#">Legend.getPreferredLocation</a>	1	0.001	0.000	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.addChild</a>	2	0.001	0.001	

<a href="#">isMatchingSize</a>	2	0.001	0.001	
<a href="#">...outManager.AxesLayoutManager&gt;AxesLayoutManager.setParentImpl</a>	2	0.001	0.001	
<a href="#">...r.AxesLayoutManager&gt;AxesLayoutManager.syncLayoutInfoFromAxes</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.BoxFace</a>	13	0.001	0.001	
<a href="#">ChildEventData&gt;ChildEventData.ChildEventData</a>	3	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.LocationMode</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.DecorationContainer</a>	12	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.SelfListenerListMode</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.SelfListenerList_I</a>	6	0.001	0.001	
<a href="#">findall&gt;@().set(rootobj,'ShowHiddenHandles',Temp).</a>	4	0.001	0.001	
<a href="#">...sLayoutManager&gt;@.(src,evt)hObj.handleOuterPositionChangedEvent</a>	1	0.001	0.000	
<a href="#">Legend.Legend&gt;Legend.get.SelectionHandle</a>	8	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.Camera_I</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenSpecified</a>	1	0.001	0.000	
<a href="#">PlotEditBehavior.PlotEditBehavior&gt;PlotEditBehavior.dosupport</a>	2	0.001	0.001	
<a href="#">peelFirstArgParent</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.DataSpace</a>	8	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.ColorSpace</a>	10	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.EdgeColor_I</a>	9	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.OrientationImpl</a>	28	0.001	0.001	
<a href="#">...ics.illustration.Legend')  isa(obj,'matlab.graphics.illustration.ColorBar')</a>	7	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.FontAngle_I</a>	14	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.FontName_I</a>	14	0.001	0.001	
<a href="#">...eractions.UnifiedAxesInteractions&gt;UnifiedAxesInteractions.getCanvas</a>	1	0.001	0.001	
<a href="#">Legend.doDelete</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.EdgeColor</a>	4	0.000	0.000	
<a href="#">allchild&gt;@().set(rootobj,'ShowHiddenHandles',Temp).</a>	3	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Color_I</a>	5	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenExcludedImpl</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontWeight_I</a>	14	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.TextColor_I</a>	12	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LineWidth_I</a>	9	0.000	0.000	
<a href="#">ToolbarFactory&gt;ToolbarFactory.getInstance</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.PositionMode</a>	2	0.000	0.000	
<a href="#">...tackManager.ScribeStackManager&gt;ScribeStackManager.getInstance</a>	1	0.000	0.000	
<a href="#">Text.Text&gt;Text.getParentImpl</a>	22	0.000	0.000	
<a href="#">Legend.doPostSetup</a>	1	0.000	0.000	
<a href="#">mpower</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.getLocationImpl</a>	8	0.000	0.000	
<a href="#">validateVariableNameLength</a>	1	0.000	0.000	
<a href="#">linspace</a>	1	0.000	0.000	
<a href="#">ListComponent.ListComponent&gt;ListComponent.ListComponent</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenSpecified</a>	1	0.000	0.000	
<a href="#">Legend.doMethod&gt;@.(h,e)delete(uic).</a>	1	0.000	0.000	
<a href="#">TextInteractionContainer&gt;TextInteractionContainer.validateInteractions</a>	2	0.000	0.000	
<a href="#">PlotEditBehavior.PlotEditBehavior&gt;PlotEditBehavior.PlotEditBehavior</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.LimitMaxLegendEntriesMode</a>	1	0.000	0.000	
<a href="#">legend&gt;get_legend_properties</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.AutoUpdate</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.AxesMode</a>	1	0.000	0.000	



<a href="#">EditInteraction&gt;EditInteraction.EditInteraction</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.PlotChildrenSpecifiedMode</a>	1	0.000	0.000	
<a href="#">updateLegendMenuToolBar&gt;isValidLegendHandleObject</a>	1	0.000	0.000	
<a href="#">InteractionsList&gt;InteractionsList.InteractionsList</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.getGraphicsAxes</a>	2	0.000	0.000	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.findCanvas</a>	4	0.000	0.000	
<a href="#">...outManager&gt;AxesLayoutManager.handleOuterPositionChangedEvent</a>	1	0.000	0.000	
<a href="#">...utManager.AxesLayoutManager&gt;AxesLayoutManager.isValidParent</a>	1	0.000	0.000	
<a href="#">ItemLayoutInfo&gt;ItemLayoutInfo.ItemLayoutInfo</a>	11	0.000	0.000	
<a href="#">legend&gt;istextscalar</a>	7	0.000	0.000	
<a href="#">PrintBehavior&gt;PrintBehavior.PrintBehavior</a>	2	0.000	0.000	
<a href="#">uitools\private\allchildRootHelper</a>	3	0.000	0.000	
<a href="#">...sInteractionSet&gt;DefaultAxesInteractionSet.DefaultAxesInteractionSet</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.ItemTokenSize_I</a>	4	0.000	0.000	
<a href="#">...ModeStrategy&gt;FigureBasedModeStrategy.FigureBasedModeStrategy</a>	1	0.000	0.000	
<a href="#">...odeStrategy&gt;FigurePointerModeStrategy.FigurePointerModeStrategy</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Box</a>	2	0.000	0.000	
<a href="#">PrintBehavior&gt;PrintBehavior.dosupport</a>	2	0.000	0.000	
<a href="#">...ractionContainer&gt;TextInteractionContainer.getDefaultInteractionsArray</a>	24	0.000	0.000	
<a href="#">initialize</a>	1	0.000	0.000	
<a href="#">isplotyyaxes</a>	2	0.000	0.000	
<a href="#">...a&gt;OuterPositionChangedEventData.OuterPositionChangedEventData</a>	2	0.000	0.000	
<a href="#">...outManager.AxesLayoutManager&gt;AxesLayoutManager.getParentImpl</a>	16	0.000	0.000	
<a href="#">isPublishingTest</a>	3	0.000	0.000	
<a href="#">...dEventMixin&gt;OuterPositionChangedEventMixin.resetAfterFiringEvent</a>	1	0.000	0.000	
<a href="#">FigureUtils&gt;FigureUtils.isEditorEmbeddedFigure</a>	2	0.000	0.000	
<a href="#">usejava</a>	1	0.000	0.000	
<a href="#">ControlManager&gt;ControlManager.sendPVPairsToControl</a>	1	0.000	0.000	
<a href="#">Legend.updateTitleProperties</a>	1	0.000	0.000	
<a href="#">InteractionOptions&gt;InteractionOptions.InteractionOptions</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LocationMode</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.AxesListenerList_I</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.AxesListenerListMode</a>	4	0.000	0.000	
<a href="#">updateLegendMenuToolBar&gt;isValidColorBarHandleObject</a>	1	0.000	0.000	
<a href="#">CanvasPlugin.CanvasPlugin&gt;CanvasPlugin.CanvasPlugin</a>	1	0.000	0.000	
<a href="#">numberedNames</a>	1	0.000	0.000	
<a href="#">getSetCmdExecutionTypeIdle</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.standalone_I</a>	3	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LimitMaxLegendEntries</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenSpecifiedImpl</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PrintSettingsCache</a>	2	0.000	0.000	
<a href="#">isCharOrString</a>	3	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.NumColumnsInternal</a>	3	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PositionMode</a>	3	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LimitMaxLegendEntries_I</a>	2	0.000	0.000	
<a href="#">...ab.graphics.illustration.ColorBar')  isa(ax,'matlab.graphics.chart.Chart')</a>	2	0.000	0.000	
<a href="#">isStringScalar</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.NumRowsInternal</a>	3	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.SPosition</a>	1	0.000	0.000	
<a href="#">RedefinesParen.RedefinesParen&gt;RedefinesParen.RedefinesParen</a>	1	0.000	0.000	



<a href="#">InteractionContainer&gt;InteractionContainer.clearList</a>	2	0.000	0.000	
<a href="#">...odCall&gt;OverridesPublicDotMethodCall.OverridesPublicDotMethodCall</a>	1	0.000	0.000	
<a href="#">HGBehavior&gt;HGBehavior.HGBehavior</a>	4	0.000	0.000	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.checkValidity</a>	1	0.000	0.000	
<a href="#">tabularDimension&gt;tabularDimension.tabularDimension</a>	3	0.000	0.000	
<a href="#">BaseAxesInteractionContainer&gt;BaseAxesInteractionContainer.set.is2d</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.NumColumnsMode</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.SelfListenerListMode</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.NumColumns_1</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.NumRowsInternal</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.version</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.SelfListenerList_1</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.NumColumnsInternal</a>	2	0.000	0.000	
<a href="#">legend&gt;setDisplayNames</a>	1	0.000	0.000	
<a href="#">InteractionContainer&gt;InteractionContainer.get.Enabled</a>	1	0.000	0.000	
<a href="#">hasDisplay</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.InitPositionCache</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.CanvasCache</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PositionCache</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.AutoUpdateImpl</a>	1	0.000	0.000	
<a href="#">legend&gt;istextscalarvector</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.CanvasCache</a>	1	0.000	0.000	
<a href="#">...tionChangedEventMixin&gt;OuterPositionChangedEventMixin.shouldFire</a>	1	0.000	0.000	
<a href="#">varNamesDim&gt;varNamesDim.orientAs</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontNameMode</a>	1	0.000	0.000	
<a href="#">...otParen.RedefinesDotParen&gt;RedefinesDotParen.RedefinesDotParen</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LimitMaxLegendEntriesMode</a>	1	0.000	0.000	
<a href="#">...ager.ScribeStackManager&gt;ScribeStackManager.ScribeStackManager</a>	1	0.000	0.000	
<a href="#">ToolbarFactory&gt;ToolbarFactory.ToolbarFactory</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.PositionCache</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenSpecifiedMode</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LineWidthMode</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontWeightMode</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.InitPositionCache</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.AxesMode</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontAngleMode</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontSizeMode</a>	1	0.000	0.000	
<a href="#">BaseInteraction&gt;BaseInteraction.BaseInteraction</a>	2	0.000	0.000	
<a href="#">initialize&gt;dispOutputIfNotSuppressed</a>	1	0.000	0.000	
<a href="#">metaDim&gt;metaDim.orientAs</a>	1	0.000	0.000	
<a href="#">BaseInteractionSet&gt;BaseInteractionSet.BaseInteractionSet</a>	1	0.000	0.000	
<a href="#">AbstractModeStrategy&gt;AbstractModeStrategy.AbstractModeStrategy</a>	1	0.000	0.000	
<a href="#">PointerModeStrategy&gt;PointerModeStrategy.PointerModeStrategy</a>	1	0.000	0.000	
<a href="#">PointerMixin&gt;PointerMixin.PointerMixin</a>	1	0.000	0.000	
<a href="#">saveLoadCompatibility&gt;saveLoadCompatibility.saveLoadCompatibility</a>	1	0.000	0.000	
<a href="#">Legend.isStretchToFill</a>	1	0.000	0.000	
<a href="#">RedefinesBrace.RedefinesBrace&gt;RedefinesBrace.RedefinesBrace</a>	1	0.000	0.000	
<a href="#">RedefinesDot.RedefinesDot&gt;RedefinesDot.RedefinesDot</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setEntryContainer_1IFanoutProps</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setSelectionHandle_1IFanoutProps</a>	2	0.000	0.000	

<a href="#">Legend.Legend&gt;Legend.setCamera_IFanoutProps</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setDecorationContainer_IFanoutProps</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setDataSpace_IFanoutProps</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setColorSpace_IFanoutProps</a>	2	0.000	0.000	

\***Self time** is the time spent in a function excluding any time spent in child functions. The time includes any overhead time resulting from the profiling process.