


## Profile Summary (Total time: 405.298 s)

Generated 20-Mar-2023 18:46:14 using performance time.

Function Name	Calls	Total Time (s) ↓	Self Time* (s)	Total Time Plot (dark band = self time)
<a href="#">product_code_test</a>	1	405.298	0.248	
<a href="#">product_code_dec</a>	120	404.451	0.377	
<a href="#">BCH_decode</a>	61200	404.075	354.713	
<a href="#">polyval</a>	15710655	49.362	49.362	
<a href="#">plotting_script</a>	1	0.405	0.054	
<a href="#">legend</a>	1	0.239	0.007	
<a href="#">legend&gt;make_legend</a>	1	0.230	0.009	
<a href="#">product_code_enc</a>	1	0.182	0.004	
<a href="#">BCH_encode</a>	494	0.178	0.178	
<a href="#">Legend.Legend&gt;Legend.Legend</a>	2	0.091	0.015	
<a href="#">Legend.Legend&gt;Legend.set.Axes</a>	1	0.075	0.002	
<a href="#">newplotwrapper</a>	11	0.075	0.002	
<a href="#">newplot</a>	11	0.074	0.009	
<a href="#">Legend.Legend&gt;Legend.set.Axes_l</a>	1	0.073	0.001	
<a href="#">Legend.Legend&gt;Legend.setAxesImpl</a>	1	0.072	0.003	
<a href="#">legendcolorbarlayout</a>	2	0.059	0.003	
<a href="#">legend&gt;process_inputs</a>	1	0.051	0.011	
<a href="#">Legend.doSetup</a>	2	0.046	0.007	
<a href="#">CanvasPlugin.CanvasPlugin&gt;CanvasPlugin.createCanvas</a>	1	0.038	0.003	
<a href="#">...ayoutManager.AxesLayoutManager&gt;AxesLayoutManager.getManager</a>	2	0.035	0.003	
<a href="#">CanvasSetup&gt;CanvasSetup.createScribeLayers</a>	1	0.024	0.002	
<a href="#">...ibeStackManager.ScribeStackManager&gt;ScribeStackManager.getLayer</a>	4	0.023	0.003	
<a href="#">...LayoutManager.AxesLayoutManager&gt;AxesLayoutManager.addToTree</a>	1	0.020	0.003	
<a href="#">...tackManager.ScribeStackManager&gt;ScribeStackManager.createLayer</a>	3	0.019	0.004	
<a href="#">...tManager.AxesLayoutManager&gt;AxesLayoutManager.insertAboveAxes</a>	1	0.018	0.006	
<a href="#">hggetbehavior</a>	4	0.018	0.001	
<a href="#">hggetbehavior&gt;localGet</a>	4	0.017	0.004	
<a href="#">legend&gt;getLegendableChildren</a>	1	0.016	0.000	
<a href="#">getLegendableChildren</a>	1	0.016	0.002	
<a href="#">Legend.Legend&gt;Legend.set.Location</a>	2	0.012	0.001	
<a href="#">Legend.attachAxesListeners</a>	1	0.012	0.006	
<a href="#">newplot&gt;ObserveAxesNextPlot</a>	11	0.012	0.002	
<a href="#">...nager.AxesLayoutManager&gt;AxesLayoutManager.AxesLayoutManager</a>	1	0.012	0.001	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.ScribeLayer</a>	3	0.011	0.005	
<a href="#">xlabel</a>	1	0.011	0.005	
<a href="#">hold</a>	2	0.011	0.005	
<a href="#">rng</a>	1	0.011	0.002	
<a href="#">hgbehaviorfactory</a>	4	0.010	0.001	
<a href="#">Legend.Legend&gt;Legend.set.Location_l</a>	2	0.010	0.001	
<a href="#">Legend.setupBoxEdge</a>	2	0.010	0.009	
<a href="#">hgbehaviorfactory&gt;localCreate</a>	4	0.009	0.004	
<a href="#">cla</a>	1	0.009	0.003	
<a href="#">ToolbarFactory&gt;ToolbarFactory.getToolbar</a>	1	0.009	0.001	
<a href="#">...roller.DesktopToolbarController&gt;DesktopToolbarController.getInstance</a>	1	0.008	0.001	
<a href="#">...outManager.AxesLayoutManager&gt;AxesLayoutManager.ValidateObject</a>	1	0.008	0.002	

<a href="#">Legend.Legend&gt;Legend.setLocationImpl</a>	2	0.008	0.003	
<a href="#">... ToolbarController&gt;DesktopToolbarController.DesktopToolbarController</a>	1	0.007	0.002	
<a href="#">InteractionContainer&gt;InteractionContainer.InteractionContainer</a>	3	0.007	0.003	
<a href="#">xlim</a>	1	0.007	0.001	
<a href="#">rulerFunctions</a>	2	0.007	0.005	
<a href="#">Legend.doMethod</a>	4	0.006	0.001	
<a href="#">ismember</a>	2	0.006	0.001	
<a href="#">Legend.Legend&gt;Legend.set.BoxEdge_I</a>	2	0.006	0.002	
<a href="#">RandStream.RandStream&gt;RandStream.RandStream</a>	1	0.006	0.003	
<a href="#">..._artesianAxesInteractionContainer.CartesianAxesInteractionContainer</a>	1	0.006	0.000	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.AnnotationPane</a>	2	0.006	0.001	
<a href="#">...esLayoutManager.AxesLayoutManager&gt;AxesLayoutManager.set.Axes</a>	1	0.005	0.001	
<a href="#">..._StandardAxesInteractionContainer.StandardAxesInteractionContainer</a>	1	0.005	0.000	
<a href="#">islegendable</a>	1	0.005	0.004	
<a href="#">ScribeLayer.ScribeLayer&gt;@(src,event)hObj.childAdded(src,event)</a>	2	0.005	0.001	
<a href="#">graphics\private\clo</a>	1	0.005	0.004	
<a href="#">Legend.Legend&gt;Legend.set.AxesListenerList</a>	4	0.005	0.003	
<a href="#">...&gt;OuterPositionChangedEventMixin.OuterPositionChangedEventMixin</a>	1	0.005	0.004	
<a href="#">ylabel</a>	1	0.005	0.004	
<a href="#">...ntainer&gt;BaseAxesInteractionContainer.BaseAxesInteractionContainer</a>	1	0.005	0.001	
<a href="#">allchild</a>	1	0.005	0.003	
<a href="#">...anager.AxesLayoutManager&gt;AxesLayoutManager.addAxesListeners</a>	1	0.005	0.005	
<a href="#">Legend.Legend&gt;Legend.set.TitleSeparator_I</a>	2	0.005	0.002	
<a href="#">ismember&gt;ismemberR2012a</a>	2	0.005	0.003	
<a href="#">...ayoutManager.AxesLayoutManager&gt;AxesLayoutManager.findMethod</a>	4	0.005	0.005	
<a href="#">Legend.doMethod&gt;createDefaultContextMenu</a>	2	0.005	0.005	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.childAdded</a>	2	0.005	0.004	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.doSetup</a>	2	0.004	0.003	
<a href="#">Legend.Legend&gt;Legend.set.BoxEdge_IFanoutProps</a>	2	0.004	0.003	
<a href="#">hgbehaviorfactory&gt;localGetBehaviorInfo</a>	4	0.004	0.004	
<a href="#">Legend.Legend&gt;Legend.set.BoxFace_I</a>	2	0.004	0.002	
<a href="#">...youtManager.AxesLayoutManager&gt;@(h,e)localReparentCB(h,e,hObj)</a>	1	0.004	0.001	
<a href="#">flipud</a>	2	0.004	0.001	
<a href="#">objArrayDispatch</a>	5	0.003	0.002	
<a href="#">...outManager&gt;AxesLayoutManager.addAxesListeners/localReparentCB</a>	1	0.003	0.003	
<a href="#">gobjects</a>	27	0.003	0.003	
<a href="#">Legend.Legend&gt;Legend.set.SelfListenerList</a>	2	0.003	0.002	
<a href="#">InteractionContainer&gt;InteractionContainer.set.InteractionsArrayMode</a>	3	0.003	0.002	
<a href="#">ToolbarController.ToolbarController&gt;ToolbarController.ToolbarController</a>	1	0.003	0.002	
<a href="#">...teractionContainer&gt;TextInteractionContainer.TextInteractionContainer</a>	2	0.003	0.001	
<a href="#">Legend.Legend&gt;Legend.setTitleSeparator_IFanoutProps</a>	2	0.003	0.003	
<a href="#">flip</a>	2	0.003	0.001	
<a href="#">Legend.Legend&gt;Legend.set.LimitMaxLegendEntries</a>	1	0.003	0.001	
<a href="#">RandStream.RandStream&gt;RandStream.setGlobalStream</a>	1	0.003	0.000	
<a href="#">graph2d\private\labelcheck</a>	2	0.003	0.002	
<a href="#">cell.ismember</a>	2	0.003	0.003	
<a href="#">...beStackManager.ScribeStackManager&gt;ScribeStackManager.findLayer</a>	19	0.003	0.003	
<a href="#">...youtManager.AxesLayoutManager&gt;AxesLayoutManager.addToLayout</a>	2	0.003	0.002	
<a href="#">...ableLegend&gt;AbstractExpandableLegend.AbstractExpandableLegend</a>	2	0.002	0.001	
<a href="#">RandStream.RandStream&gt;localGetSetGlobalStream</a>	1	0.002	0.002	

<a href="#">Legend.Legend&gt;Legend.setBoxFace_IFanoutProps</a>	2	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.PlotChildrenSpecified</a>	1	0.002	0.001	
<a href="#">axescheck</a>	2	0.002	0.001	
<a href="#">grid</a>	1	0.002	0.002	
<a href="#">ismember&gt;ismemberClassTypes</a>	2	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.DecorationContainer_I</a>	2	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.get.Axes</a>	6	0.002	0.001	
<a href="#">Legend.Legend&gt;Legend.set.DataSpace_I</a>	2	0.002	0.002	
<a href="#">markFigure</a>	5	0.002	0.002	
<a href="#">ScribeLayer.ScribeLayer&gt;@(src,event)hObj.childRemoved(src,event)</a>	1	0.002	0.001	
<a href="#">PostUpdatePlugin&gt;PostUpdatePlugin.PostUpdatePlugin</a>	1	0.002	0.001	
<a href="#">Legend.Legend&gt;Legend.set.ColorSpace_I</a>	2	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.SelectionHandle_I</a>	2	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.EntryContainer_I</a>	2	0.002	0.002	
<a href="#">RandStream.RandStream&gt;getargs</a>	1	0.002	0.002	
<a href="#">flip</a>	2	0.002	0.002	
<a href="#">...tractChartIIllustration&gt;AbstractChartIIllustration.AbstractChartIIllustration</a>	2	0.002	0.001	
<a href="#">legend&gt;find_legend</a>	1	0.002	0.001	
<a href="#">PointerMixin&gt;PointerMixin.setPointerStrategy</a>	1	0.002	0.001	
<a href="#">expandLegendChildren</a>	1	0.002	0.001	
<a href="#">...outManager.AxesLayoutManager&gt;AxesLayoutManager.setParentImpl</a>	2	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.get.Axes_I</a>	7	0.002	0.001	
<a href="#">graphics\private\claNotify</a>	1	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.EdgeColor_I</a>	1	0.002	0.001	
<a href="#">...StackManager.ScribeStackManager&gt;ScribeStackManager.hasLayers</a>	3	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Position_I</a>	1	0.001	0.000	
<a href="#">...er.ScribeLayer&gt;@(src,event)hObj.childRemovedOrDeleted(src,event)</a>	1	0.001	0.000	
<a href="#">...tainer&gt;CartesianAxesInteractionContainer.getDefaultInteractionsArray</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.LocationMode</a>	2	0.001	0.001	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.childRemoved</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.AxesListenerListMode</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.SelfListenerListMode</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.AxesListenerList</a>	8	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.PlotChildrenSpecifiedMode</a>	1	0.001	0.001	
<a href="#">ylim</a>	1	0.001	0.000	
<a href="#">Legend.Legend&gt;Legend.set.LimitMaxLegendEntriesMode</a>	1	0.001	0.001	
<a href="#">AbstractChartIIllustration.setParentImpl</a>	1	0.001	0.001	
<a href="#">isMatchingSize</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.AxesMode</a>	1	0.001	0.001	
<a href="#">rulerFunctions&gt;parseFunctionName</a>	2	0.001	0.001	
<a href="#">hasbehavior</a>	11	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.getPositionImpl</a>	1	0.001	0.001	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.setParentImpl</a>	2	0.001	0.001	
<a href="#">Legend.doPostSetup</a>	1	0.001	0.001	
<a href="#">Legend.doSetup&gt;@(h,e)hObj.doDelete</a>	1	0.001	0.001	
<a href="#">hggetbehavior&gt;localPeek</a>	4	0.001	0.001	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.addChild</a>	2	0.001	0.001	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.childRemovedOrDeleted</a>	1	0.001	0.001	
<a href="#">PlotEditBehavior.PlotEditBehavior&gt;PlotEditBehavior.PlotEditBehavior</a>	2	0.001	0.001	
<a href="#">...outManager.AxesLayoutManager&gt;AxesLayoutManager.set.LayoutList</a>	2	0.001	0.001	

<a href="#">Legend.Legend&gt;Legend.getGraphicsAxes</a>	2	0.001	0.001	
<a href="#">axescheck&gt;@(x)(isStringScalar(x))  ischar(x))&amp;&amp;strcmpi('parent',x)</a>	2	0.001	0.001	
<a href="#">legend&gt;lcl_is2D</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.Camera_l</a>	2	0.001	0.001	
<a href="#">newplot&gt;ObserveFigureNextPlot</a>	11	0.001	0.001	
<a href="#">...sInteractionSet&gt;DefaultAxesInteractionSet.DefaultAxesInteractionSet</a>	1	0.001	0.001	
<a href="#">...ModeStrategy&gt;FigureBasedModeStrategy.FigureBasedModeStrategy</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.PositionMode</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.SelfListenerList</a>	4	0.001	0.000	
<a href="#">...odeStrategy&gt;FigurePointerModeStrategy.FigurePointerModeStrategy</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Location_l</a>	2	0.001	0.000	
<a href="#">Legend.removeAllEntries</a>	1	0.001	0.001	
<a href="#">AxesLayoutManager.AxesLayoutManager&gt;setInstancePropOnAxes</a>	1	0.001	0.001	
<a href="#">mustBeValidGraphicsObject</a>	3	0.001	0.001	
<a href="#">isCharOrString</a>	3	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.CLim_l</a>	2	0.001	0.001	
<a href="#">PlotEditBehavior.PlotEditBehavior&gt;PlotEditBehavior.dosupport</a>	2	0.001	0.001	
<a href="#">PrintBehavior&gt;PrintBehavior.dosupport</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.standalone</a>	1	0.001	0.000	
<a href="#">RandStream.RandStream&gt;RandStream.algName</a>	1	0.001	0.001	
<a href="#">allchild&gt;getchildren</a>	1	0.001	0.001	
<a href="#">...InteractionContainer&gt;BaseAxesInteractionContainer.set.CurrentMode</a>	1	0.001	0.001	
<a href="#">PrintBehavior&gt;PrintBehavior.PrintBehavior</a>	2	0.001	0.000	
<a href="#">ChildEventData&gt;ChildEventData.ChildEventData</a>	3	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.AxesImpl</a>	7	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.AxesListenerList_l</a>	4	0.001	0.001	
<a href="#">convertStringToCharArgs</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.AxesListenerList_l</a>	12	0.001	0.001	
<a href="#">ToolBarFactory&gt;ToolBarFactory.getInstance</a>	1	0.001	0.001	
<a href="#">AxesLayoutManager.AxesLayoutManager&gt;addInstancePropToAxes</a>	1	0.001	0.001	
<a href="#">Legend.doMethod&gt;@(h,e)delete(uiC)</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.BoxEdge</a>	35	0.001	0.001	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.checkValidity</a>	1	0.001	0.001	
<a href="#">mpower</a>	2	0.000	0.000	
<a href="#">RandStream.RandStream&gt;RandStream.delete</a>	1	0.000	0.000	
<a href="#">CanvasPlugin.CanvasPlugin&gt;CanvasPlugin.getInstance</a>	1	0.000	0.000	
<a href="#">ctorHelper</a>	6	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.TitleSeparator</a>	31	0.000	0.000	
<a href="#">isplotyyaxes</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.EdgeColor</a>	4	0.000	0.000	
<a href="#">Legend.doDelete</a>	1	0.000	0.000	
<a href="#">allchild&gt;@()set(rootobj,'ShowHiddenHandles',Temp)</a>	1	0.000	0.000	
<a href="#">usejava</a>	1	0.000	0.000	
<a href="#">legend&gt;setDisplayNames</a>	1	0.000	0.000	
<a href="#">...tackManager.ScribeStackManager&gt;ScribeStackManager.getInstance</a>	1	0.000	0.000	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.getParentImpl</a>	6	0.000	0.000	
<a href="#">HGBehavior&gt;HGBehavior.HGBehavior</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Box_l</a>	10	0.000	0.000	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.findCanvas</a>	4	0.000	0.000	
<a href="#">uitools\private\allchildRootHelper</a>	1	0.000	0.000	



<a href="#">Legend.Legend&gt;Legend.get.LocationMode</a>	4	0.000	0.000	
<a href="#">expandLegendChildren&gt;@(x)isa(x,'matlab.graphics.primitive.Group')</a>	11	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.BoxFace</a>	12	0.000	0.000	
<a href="#">graph2d\private\labelcheck&gt;local_validlabelobj</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.DecorationContainer</a>	12	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Camera</a>	9	0.000	0.000	
<a href="#">Legend.doMethod&gt;setButtonDownFcn</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.ColorSpace</a>	10	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.DataSpace</a>	8	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.EdgeColor_I</a>	9	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.SelfListenerList_I</a>	6	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.SelectionHandle</a>	6	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.EntryContainer</a>	5	0.000	0.000	
<a href="#">isStringScalar</a>	2	0.000	0.000	
<a href="#">...a&gt;OuterPositionChangedEventData.OuterPositionChangedEventData</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LineWidth_I</a>	8	0.000	0.000	
<a href="#">BaseAxesInteractionContainer&gt;BaseAxesInteractionContainer.set.is2d</a>	1	0.000	0.000	
<a href="#">...ics.illustration.Legend')  isa(obj,'matlab.graphics.illustration.ColorBar')</a>	10	0.000	0.000	
<a href="#">legend&gt;get_legend_properties</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.getLocationImpl</a>	2	0.000	0.000	
<a href="#">...ab.graphics.illustration.ColorBar')  isa(ax,'matlab.graphics.chart.Chart')</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LimitMaxLegendEntriesMode</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LimitMaxLegendEntries_I</a>	1	0.000	0.000	
<a href="#">isPublishingTest</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Color_I</a>	3	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.AxesListenerListMode</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.SelfListenerListMode</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.standalone_I</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.SelfListenerList_I</a>	2	0.000	0.000	
<a href="#">legend&gt;istextscalar</a>	7	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.version</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.TextColor_I</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenSpecifiedMode</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PositionMode</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.AxesMode</a>	1	0.000	0.000	
<a href="#">isFigureShowEnabled</a>	2	0.000	0.000	
<a href="#">hasDisplay</a>	2	0.000	0.000	
<a href="#">BaseInteractionSet&gt;BaseInteractionSet.BaseInteractionSet</a>	1	0.000	0.000	
<a href="#">PointerMixin&gt;PointerMixin.PointerMixin</a>	1	0.000	0.000	
<a href="#">PointerModeStrategy&gt;PointerModeStrategy.PointerModeStrategy</a>	1	0.000	0.000	
<a href="#">AbstractModeStrategy&gt;AbstractModeStrategy.AbstractModeStrategy</a>	1	0.000	0.000	
<a href="#">...outManager.AxesLayoutManager&gt;AxesLayoutManager.getParentImpl</a>	3	0.000	0.000	
<a href="#">...ractionContainer&gt;TextInteractionContainer.getDefaultInteractionsArray</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setColorSpace_IFanoutProps</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setSelectionHandle_IFanoutProps</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setDataSpace_IFanoutProps</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setEntryContainer_IFanoutProps</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setCamera_IFanoutProps</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setDecorationContainer_IFanoutProps</a>	2	0.000	0.000	
<a href="#">legend&gt;istextscalarvector</a>	1	0.000	0.000	

**\*Self time** is the time spent in a function excluding any time spent in child functions. The time includes any overhead time resulting from the profiling process.