


Base_personnage\setQualite



```
graph LR; A[Base_personnage\setQualite] --> B[Base_personnage\qualite]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box has a light gray fill and a black border, containing the text 'Base_personnage\setQualite'. The right box has a white fill and a black border, containing the text 'Base_personnage\qualite'. A dark blue arrow points from the right side of the left box to the left side of the right box.

Base_personnage\qualite