


Base\_personnage\setPv



```
graph LR; A[Base_personnage\setPv] --> B[Base_personnage\pv]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'Base\_personnage\setPv'. The right box is white with a black border and contains the text 'Base\_personnage\pv'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

Base\_personnage\pv