


Personnage\setAtout



```
graph LR; A[Personnage\setAtout] --> B[Personnage\atout]
```

A diagram showing a flow from a gray box labeled 'Personnage\setAtout' to a white box labeled 'Personnage\atout'. A blue arrow points from the right side of the gray box to the left side of the white box.

Personnage\atout