UNIT-1

Web resources

https://www.w3schools.com/python Realpython.com

Python features

- It is a programming language
- Developed by guido van rossum in early 90s
- monty **python** flying circus



- Python is easy to learn as compared to other programming languages.
- lesser code required to solve a problem than c,c++ and java
- data type of a variable depends on value it is holding
- Its syntax is straightforward and much the same as the English language.
- There is no use of the semicolon or curly-bracket
- Python works on different platforms (Windows, Mac, Linux, Raspberry Pi, etc).
- Python is an interpreted language(it means the Python program is executed one line at a time)

To compile and run python code ,it uses "interpreter"(translator)
To compile c,c++ or java they use "compiler"(translator)

Compiled languages

C,c++ ,c# and java Interpreted languages

Python Perl Php Java script ruby

which softwares are using python currently

```
youtube
google(search engine)
instagram
spotify
netflix
quora
pinterest
uber
bittorrent &
to develop games
```

https://www.python.org

Data Types and variables

```
>>> a=10
>>> type(a)
<type 'int'>
>>> a="bindhu"
>>> type(a)
<type 'str'>
>>> a=7.98
>>> type(a)
<type 'float'>
>>> a='#'
>>> type(a)
<type 'str'>
>>> 6<7
True
>>> 6>9
False
>>> a=True
>>> type(a)
<type 'bool'>
_____
>>> x,y=10,20
>>> print(x)
>>> print(y)
>>> x,y,z=2,3,4
>>> print(z)
>>> x = y = z = "Orange"
```

>>> print(z)

```
Orange >>> print(y) Orange
```

operators

```
Arithmetic
              //(floor division)
                     7//2
                     3
              **(power)
       relational
              <=
              ==
              !=
      logical
              and
              or
              Not
>>> 6<7 and 7>9
False
>>> 6<7 and 7<9
True
>>> 6>7 and 7>9
False
>>> 6>7 or 7>9
False
>>> 6>7 or 7<9
True
>>> not 6>7
True
>>> not (6>7 or 7>9)
True
       bitwise
              &
              ٨
              <<
              >>
       Membership operators
```

```
in
               not in
               eg:
                       a='sai'
                       print('s' in a)
                       True
>>> a="halwa"
>>> "h" in a
True
>>> "w" in a
True
>>> "q" in a
False
>>> "w" not in a
False
>>> "u" not in a
True
Input and output
print("enter ur favourite dish:")
ilike=input()
print("i like:",ilike)
ilike=input("enter ur favourite dish:")
howmany=input("how many u eat:")
print("u like:",howmany," ",ilike)
Type casting:
a=int(input("enter num1:"))
b=int(input("enter num2:"))
c=a+b
print("sum of ",a,",",b,"is:",c)
a=float(input("enter num1:"))
b=float(input("enter num2:"))
c=a+b
print("sum of ",a,",",b,"is:",c)
```

Note

In python there is no character data type .a character is a string of length one.

String variables can be declared either by using single or double quotes

```
a="raju" is as same as a='raju'

>>> "sai"*2
'saisai'
>>> "sai"*4
'saisaisaisai'
>>>
```

control statements or conditional statements

```
if-else
elif-ladder
for in
while
a=10
if a<9:
  print("hello")
  print("bye")
a=8
if a<9:
  print("hello")
  print("bye")
else:
   print("fello")
   print("bye")
-----
a=2
b=2
if a<b:
  print("a<b")
elif a>b:
   print("a>b")
else:
  print("a==b")
```

```
Iteration(looping)
for vada in range(1,10,3):
  print(vada)
1,4,7
for vada in range(10,0,-2):
  print(vada)
10,8,6,4,2
i=1
while i<6:
  print(i)
  i=i+1
print("ice")
i=1
while i<6:
  print(i,end=" kiran ")
  i=i+1
print()
1 kiran 2 kiran 3 kiran 4 kiran 5 kiran
```

Strings operations

String is an array of characters

```
a="drum stick"

>>> a[0]

'd'
>>> a[0:3]

'dru'
>>> a[0:5]

'drum '

#it is called slicing
>>> a[-1]

'k'
>>> a[-4:-1]

'tic'
>>> a[-10:]

'drum stick'
```

```
>>> a[:6]
'drum s'
strings are immutable(cant change once assigned)
a[0]='s'
#it is not allowed
string methods(functions)
>>> a="drum stick"
>>> len(a)
10
>>> a.count('m')
>>> a.endswith('k')
True
>>> a.endswith('ck')
True
>>> a.find('s')
>>> a.isalpha()
False
>>> b="bun"
>>> b.isalpha()
True
>>> a.isdigit()
False
>>> a.upper()
'DRUM STICK'
>>> a.split()
['drum', 'stick']
>>> a.replace('d','s')
'srum stick'
>>> a
'drum stick'
>>> a.isalnum()
False
>>> a.capitalize()
'Drum stick'
>>> a
'drum stick'
>>> "@".join(a)
'd@r@u@m@ @s@t@i@c@k'
>>> " ".join(a)
'd\tr\tu\tm\t \ts\tt\ti\tc\tk'
>>> a.split(" ")
['drum', 'stick']
>>> b="i am undergoing surgery"
>>> b.split('r')
['i am unde', 'going su', 'ge', 'y']
>>> b.split(" ")
```

['i', 'am', 'undergoing', 'surgery']

```
>>> a.index('d')
>>> a.index('u')
# finding ASCII
>>> chr(48)
>>> chr(65)
>>> chr(44)
>>> chr(122)
>>> ord('A')
65
>>> ord(',')
>>> ord('z')
122
for tea in range(97,123):
  print(chr(tea))
a,b,----z
ORD() means ordinal position
```

List

Lists are used to store multiple items(values) in a single variable.

Lists are used to store collections of data, the other 2 are Tuple and Dictionary.

Lists are created using square brackets:

eg:

```
thislist = ["apple", "banana", "cherry"]
print(thislist)
```

List items are ordered, changeable, and allow duplicate values.

List items are indexed, the first item has index [0], the second item has index [1] etc.

A list can contain values of different data types

A list may contain another list

[2,3,[4,5,6],9]

Eg:

>>> a=[2,3,[4,5,6],7,8]

>>> a[0]

2

>>> a[2]

[4, 5, 6]

>>> a[2][0]

4

>>> a[2][2]

6

>>> a[-1]

8

>>> a[-3]

[4, 5, 6]

>>> a[-3][-3]

4

>>> a[-3][-1]

6

List slicing

>>> a[0:3]

[2, 3, [4, 5, 6]]

>>> a[0:2]

[2, 3]

List methods

53

11

>>> a

5

6

>>> a.remove(3)

>>> a

```
>>> del a[2:4]
>>> a
[4, 6, 9]
>>> s="hello ramu where are you"
>>> wow=s.split()
>>> wow
['hello', 'ramu', 'where', 'are', 'you']
>>> wow=s.split("r")
>>> wow
['hello ', 'amu whe', 'e a', 'e you']
>>> s=["sai","sam","siri","vini"]
>>> delimiter="@"
>>> q=delimiter.join(s)
>>> q
'sai@sam@siri@vini'
fruits = ['apple', 'banana', 'cherry']
fruits.insert(1, "orange")
['apple', 'orange', 'banana', 'cherry']
>>> y=[3,2,4,5,7,1]
>>> y
[3, 2, 4, 5, 7, 1]
>>> y.clear()
>>> y
[]
eg:
names=["raj","sam","nani","sonu","vini"]
llen=len(names)
```

```
for i in range(llen-1,-1,-1):
    print(names[i])

print()

names=["raj","sam","nani","sonu","vini"]

llen=len(names)

for i in range(0,llen):
    t=list(names[i])
    t.pop()
    s="".join(t)
    names[i]=s
    print(names[i])

print()
```

Tuple

Tuples are used to store multiple items in a single variable.

```
fruit = ("apple", "banana", "cherry", "apple", "cherry")
```

Tuple is one of 4 built-in data types in Python used to store collections(set) of data

A tuple is a collection which is ordered and unchangeable(immutable).

Tuples are written with round brackets.

Unchangeable

Tuples are unchangeable, meaning that we cannot change, add or remove items after the tuple has been created.

```
Eg:
>>> a=(2,3,4,5,6)
>>> a
```

```
(2, 3, 4, 5, 6)
```

'tuple' object does not support item assignment

Allow Duplicates

Since tuple are indexed, tuples can have items with the same value:

>>> b=(2,2,3,3,4,4)

>>> b

(2, 2, 3, 3, 4, 4)

Tuple methods

>>> q=(3,2,5,4,7,6)

>>> q

(3, 2, 5, 4, 7, 6)

>>> q[2:5]

(5, 4, 7)

>>> q.index(3)

0

>>> len(q)

6

>> q=(3,2,5,4,7,6)

>>> del q[1:3]

'tuple' object does not support item deletion

>>> del q

>>> q

name 'q' is not defined

Looping through tuple

a=(2,4,5,6,7)

```
for i in a:
print(i)
```

Dictionary

```
collection of "key-value" pairs
siri={"age":26,"sal":20000,"height":5.7}
age is key,26 is value
It should not have duplicate keys
eg 1:
>>> siri={"age":26,"sal":20000,"height":5.7}
>>> siri["age"]
26
>>> siri["sal"]
20000
>>> siri
{'age': 26, 'height': 5.7, 'sal': 20000}
eg 2:
>>> a={1:11,2:22,3:33}
```

```
>>> a[1]
11
>>> a[2]
22
>>> a={1:11,2:22,3:33}
>>> a[1]=111 #modifying values
>>> a
{1: 111, 2: 22, 3: 33}
methods of dictionary
>>> a={1:11,2:22,3:33}
>>> a[1]=111
>>> a
{1: 111, 2: 22, 3: 33}
>>> len(a)
3
>>> a.get(1)
111
>>> a.values()
[111, 22, 33]
>>> a.pop(2)
22
>>> a
{1: 111, 3: 33}
```

>>> a.keys()

[1, 3]

```
>>> a.has_key(2)
False
>>> a.clear()
>>> a
{}
>>> s={ }
>>> type(s)
<type 'dict'>
Looping through dictionary
siri={"age":26,"sal":20000,"height":5.7}
for i in siri:
  print("key:",i," ,value:",siri[i])
Finding frequency count of each character
string="hello,potato i will eat you"
freq={}
for i in string:
  if i in freq:
        freq[i]=freq[i]+1
  else:
        freq[i]=1
print(freq)
```

>>> a

{'h': 1}

>>> a['h']

1

>>> a

{'h': 2}

>>> a

{'y': 8, 'h': 2}

>>> a['u']=90

>>> a

{'y': 8, 'h': 2, 'u': 90}

>>> len(a)

3

>>> a.keys()

['y', 'h', 'u']

>>> a.values()

[8, 2, 90]

>>> a['h']=a['h']+1

>>> a

{'y': 8, 'h': 3, 'u': 90}

>>> a['u']=a['u']+5

>>> a

{'y': 8, 'h': 3, 'u': 95}

Note

>>> a=[2,3,4,5]

>>> type(a)

<type 'list'>

>>> a=(2,3,4,5)

>>> type(a)

<type 'tuple'>

>>> a={2,3,4,5}

>>> type(a)

```
<type 'set'>
s="win"
d="root"
for i in s:
 if i in d:
        print(i,"is in ",d)
 else:
        print(i,"is not in ",d)
a=[2,4,5,6,7,8]
alen=len(a)
for i in range(alen):
  a[i]=a[i]**2
for i in range(alen):
  print(a[i],end=" ")
print()
food={"poori":"kurma","pani":"poori","idly":"vada","tea":"pakoda"}
for i in food:
       print(i,":",food[i])
>>> food={"poori":"kurma","pani":"poori","idly":"vada","tea":"pakoda"}
>>> food
{'poori': 'kurma', 'tea': 'pakoda', 'pani': 'poori', 'idly': 'vada'}
```

```
Type casting
d=[3,5,6]
>>> d
[3, 5, 6]
>>> type(d)
<type 'list'>
>>> tuple(d)
(3, 5, 6)
>>> d
[3, 5, 6]
>>> d=tuple(d)
>>> d
(3, 5, 6)
>>> type(d)
<type 'tuple'>
>>> d=list(d)
>>> d
[3, 5, 6]
>>> type(d)
<type 'list'>
>>> g="i like eating"
>>> z=list(g)
>>> z
['i', ' ', 'l', 'i', 'k', 'e', ' ', 'e', 'a', 't', 'i', 'n', 'g']
names=["raj","sam","nani","sonu","vini"]
Ilen=len(names)
```

```
for i in range(0,llen):

t=list(names[i])

t.pop()

s="".join(t)

names[i]=s

print(names)
```